

CW19-2: Java Script

1. Write a program that takes an input from the user and displays its type as alert.

- 2. Write a program that gets the user's age. If the received age was between 0 and 10, the word child, if the age was between 11 and 18, it was a teenager, if the age was between 19 and 30, it was a young person, and if the age was more than 30, an adult should be printed on the console.**

3. Write a program that receives the username from the user, stores it in a cookie, and then retrieves the username from the cookie and greets her.

4. Write a program that displays the text in a DOM element when the user clicks on a button.

5. Write a program that allows the user to enter the site by entering a username and password. If the user ticks the remember me option, his username will be saved using a cookie so that it will be automatically entered in future visits to the site.

6. Store your first name, last name, age, country, city in your browser localStorage.

7. Create a student object. The student object will have first name, last name, age, skills, country, enrolled keys and values for the keys. Store the student object in your browser localStorage.

8. Create an object called `personAccount` It has first name, last name, incomes, expenses properties and it has `totalIncome`, `totalExpense`, `accountInfo`, `addIncome`, `addExpense` and `accountBalance` methods. Incomes is a set of incomes and its description and expenses is also a set of expenses and its description.