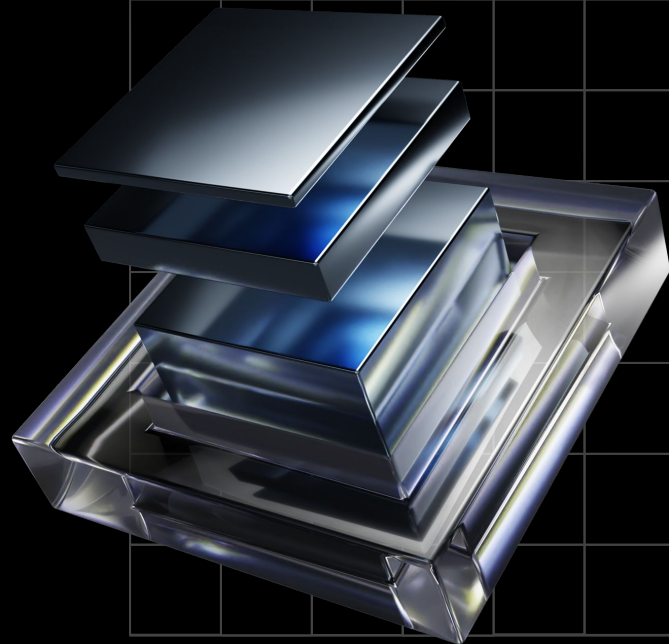




**An Introduction to
Declarative Programming for
Blockchain Applications**



V.S. Imperative programming

- *Example:*
 - *Declarative: SQL, Prolog, Haskell, ...*
 - *Imperative Rust, C++, ...*

Logic without control flow

No explicit algorithms

Minimize side effects

What v.s. How

Constraints on “Decision Variables”

Describe *properties* of a “solution” to be found

Example:

find x and y such that

- $x * y = 100$
- $x + y = 25$

One possible solution: $x = 20$ and $y = 5$

Smart contracts describe state updates

Imperative contracts: state updates are a *side effect*

Constraint-based contracts are a better fit!

- Describe **allowed** state changes
- “Solution” = proposed state changes **computed off-chain**
- Validators verify constraints given a solution

Constraint-based DSL for declarative chains

Contract:

- **Storage**
- **Set of predicates**

Predicate:

- **Variables**
- **Set of constraints**

```
1 storage {
2   counter: int,
3 }
4
5 predicate Increment {
6   // Read the current value of the counter
7   state counter: int = storage::counter;
8
9   if counter == nil {
10    // If the counter hasn't been set before, set it to 1
11    constraint counter' == 1;
12  } else {
13    // If the counter has been set before, then increment it by 1
14    constraint counter' == counter + 1;
15  }
16 }
```

Demo

