



# AMACSS Study Group

Exceptions and Linked Lists

# Exceptions



# Why use exceptions?

- Allows us to create custom errors relevant to our program
- Can create more informative error messages that help us
- Part of a smart design, outside users can get helpful info about our code through the errors we raise
- Python built in errors might not help us solve a problem about our ADT
  - IndexError might not give us a clue on how to solve an issue with our Matrix class



# How to define exceptions

- Exceptions are defined similarly to how regular class are define
- The difference is that they inherit the Exception class
  - Recall last weeks discussion on how Parent-Child relationships work

## Sample exception

```
class MyError(Exception):  
    def __init__(self):  
        print("This is my new exception")
```



# Exercise

Define and raise your own exception class that is raised when a user does something like the following:

```
a = []  
print(a[3])
```

And another for when the user does this:

```
1 = "Hello"
```

# Linked Lists

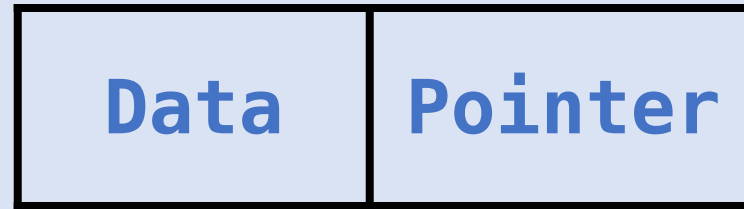


# What are linked lists

- Linked lists are linked data structures that we use to store data
- Nodes are created, and each node is linked to the next one in the list
- Nodes have two “parts”: The pointer to the next node, and the node’s data
- The first node in a linked list is called the head of the list
- The data of a node could also be another pointer
  - A snakes and ladders board assignment from last term had a node with pointers to the top and bottoms of the snake/ladder, with no other data



# Graphic representation of a node in a linked list



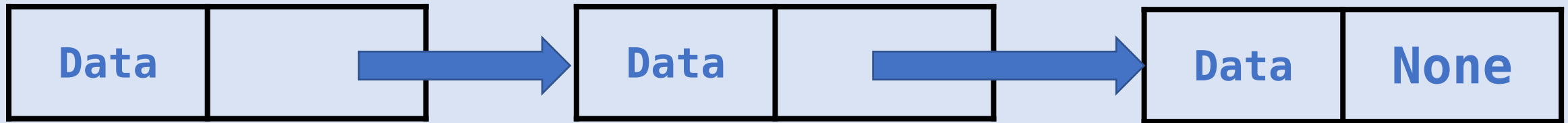
Here is a node that stores the number 5 and doesn't point to anything







# Several nodes in a linked list



Data could be any value we assign

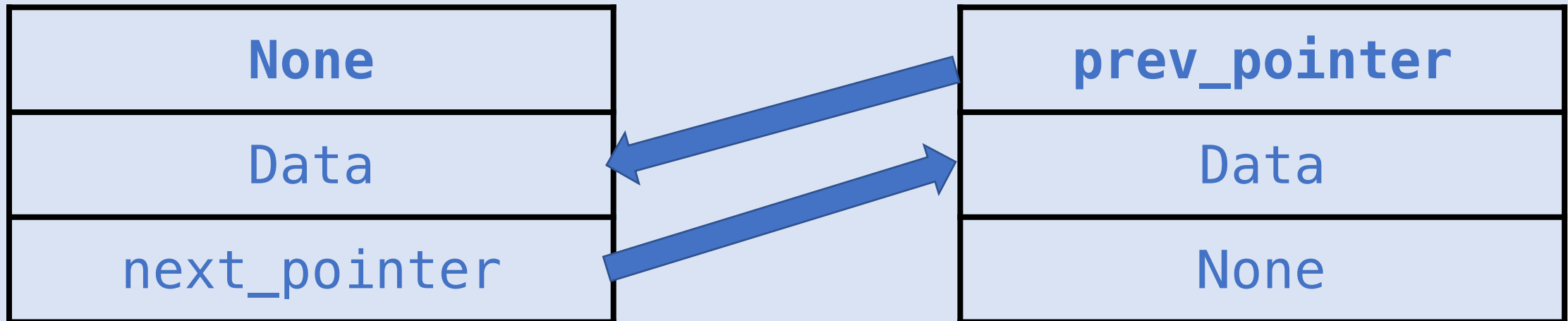


Lets look at an implementation of a linked list



# Another kind of linked list

- A doubly linked list:
  - A doubly linked list is just like a regular linked list, except that it has an extra pointer that points to the previous node





Try the following:

Implement a doubly linked list with a minimum length of 5.

Using a while loop, set the values of the nodes to numbers of your choosing

Hint: Use counters to track where in the list you are, and whether the next node is the end of the list or not