CSCA48 Term Test 1 Seminar

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Implementation

```
class LLNode(object):
    """A Node in a singly-linked list"""
    def __init__(self, data, link = None):
         """(LLNode, object) -> NoneType
        Create a new node to hold data
        self.data = data
        self.link = link
class DLLNode(object):
    """A Node in a doubly-linked list"""
    def __init__(self, data, nxt = None, prev = None):
         """(DLLNode, object) -> NoneType
         Create a new node to hold data
        self.data = data
        self.next = nxt
        self.prev = prev
class EmptyStackError(Exception):
    pass
class Stack():
    A class to represent a Stack.
    {\it Raises} \ {\it EmptyStackError} \ {\it when} \ {\it popping} \ {\it from} \ {\it an} \ {\it empty} \ {\it stack}.
    def __init__(self: 'Stack') -> None:
        self._contents = []
    def __str__(self: 'Stack') -> str:
        s = ""
```

```
for item in self._contents:
    s = s + str(item) + ", "
    return s[:-2]

def push(self: 'Stack', item: 'object') -> None:
    self._contents.append(item)

def pop(self: 'Stack') -> object:
    if self.isempty():
        raise EmptyStackError
    return self._contents.pop()

def isempty(self: 'Stack') -> bool:
    return (len(self._contents) == 0)
```

Implement a Queue using only the Stack ADT. Assume that module stack.py defines a class Stack that provides the usual methods: push(item), pop().

```
from stack import *

class QueueUsingStack():
    """A Queue implemented with Stack Objects"""

def __init__(self):

def push(self, obj):

def pop(self):
```

Write the body of the function below so that it satisfies its docstring.

```
def reverse(head):
    """(LLNode) -> LLNode

Given the head pointer to a linked list,
    reverse the linked list and return a pointer
    to the head of the reversed list.)
...
```

We are given a task by a customer. He wants to have a data structure that can be added to and removed from on both sides. If the data structure is empty, he would like to be notified by an error. Implement this ADT and write an Representative Invariant for it.

```
class Deque():
    '','A double ended queue'''
    def __init__(self: 'Deque') -> None:
        """Representation invariant:
        11 11 11
    def enqueue_left(self, item):
    def enqueue_left(self, item):
    def dequeue_left(self):
```

```
def dequeue_right(self):

def is_empty(self: 'Deque'):

def get_deque(self: 'Deque'):
```

```
Finish the following function
```

```
def remove(head, item):
    """(DLLNode, Object) -> DLLNode

Removes the first DLLNode with the data 'item' from
    the doubly-linked list and returns the list.

If item is not in the list at head, just return
    the list.
"""
```

Answers

```
from stack import *

class QueueUsingStack():
    """A Queue implemented with Stack Objects"""

def __init__(self):
    self._inbox = Stack()
    self._outbox = Stack()

def push(self, obj):
    self._inbox.push(obj)

def pop(self):
    if(self._outbox.isempty()):
        while(not(self._inbox.isempty())):
        self._outbox.push(self._inbox.pop())
    return self._outbox.pop()
```

```
def reverse(head):
    """(LLNode) -> LLNode

    Given the head pointer to a linked list,
    reverse the linked list and return a pointer
    to the head of the reversed list.)
    """

current = head
previous = None
while current:
    next = current.next
    current.next = previous
    previous = current
    current = next
head = previous
return head
```

```
class Deque():
    ','A double ended queue','
    def __init__(self: 'Deque') -> None:
        # Representation invariant:
        # _contents is a list of object.
        # _contents[:] are the objects in the dequeue.
        # if i < j, i \ge 0, j < len(\_contents), then
             _contents[i] is to the left of _contents[j] in
           the deque
             _contents[j] is to the right of _contents[i] in
             the deque
        self._contents = []
    def enqueue_left(self, item):
        self._contents = [item] + self._contents
    def enqueue_left(self, item):
        self._contents = self._contents + [item]
    def dequeue_left(self):
        if(self.is_empty()):
            raise EmptyQueueError("Can't dequeue from an
                empty queue")
        else:
            item = self._contents[0]
            self._contents = self._contents[1:]
            return item
    def dequeue_right(self):
        if(self.is_empty()):
            raise EmptyQueueError("Can't dequeue from an
                empty queue")
        else:
            item = self._contents[-1]
            self._contents = self._contents[:-1]
            return item
    def is_empty(self: 'Deque'):
        return len(self._contents) == 0
    def get_deque(self: 'Deque'):
        return self._contents
```

```
def remove(head, item):
    """(DLLNode, Object) -> DLLNode
    Removes the first DLLNode with the data 'item' from
    the doubly-linked list and returns the list.
    If item is not in the list at head, just return
    the\ list.
    11 11 11
    current = head
    removed = False
    while((current is not None) and (not removed)):
        if(current.cargo = item):
            removed = True
            # if current is not the head
            if(current.prev is not None):
                before = current.prev
                after = current.next
                before.next = after
                after.prev = before
            # if current is the head
            else:
                head = current.next
                head.prev = None
        current = current.next
```