# Lecture 8

Files

# Reading from a file and writing to it

#include <fstream>

. . .

### Reading a file

```
ifstream myfile("D:/hello.txt");
if(!myfile.is_open()){
   cout<<"Could not read!"<<endl;
   return -1;
}</pre>
```

# Reading a file

```
string myStr;
while(getline(myfile,myStr)){
   cout<<myStr<<endl;
}</pre>
```

## Writing into file ... Overwriting

```
ofstream myfile("D:/test.txt");
if(!myfile.is_open()){
   cout<<"Error!"<<endl;
   return -1;
}

myfile << "Data ";</pre>
```

### Appending into a file

```
ofstream myfile("D:/test.txt",ios_base::out|
ios_base::app);

if(!myfile.is_open()){
   cout<<"Oops!"<<endl;return -1;
}
myfile << "Data ";</pre>
```

#### References

https://stackoverflow.com/questions/1452721/why-is-using-namespace-std-considered-bad-practice

https://stackoverflow.com/questions/2393345/how-to-appendtext-to-a-text-file-in-c

http://www.cplusplus.com/reference/fstream/ofstream/open/

https://ps.uci.edu/~cyu/p231C/LectureNotes/
lecture14:iostreams/lecture14.pdf

http://www.cplusplus.com/reference/fstream/fstream/