EXPERIMENT 4

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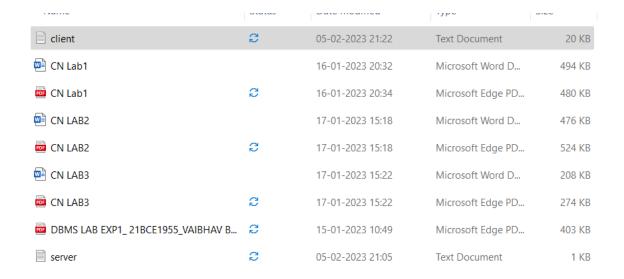
SERVER

```
import java.net.*;
import java.io.*;
class file_server1 {
    public static void main(String args[]) throws Exception {
        ServerSocket s_server = new ServerSocket(6777);
        Socket ss = s_server.accept();
        FileInputStream ff = new

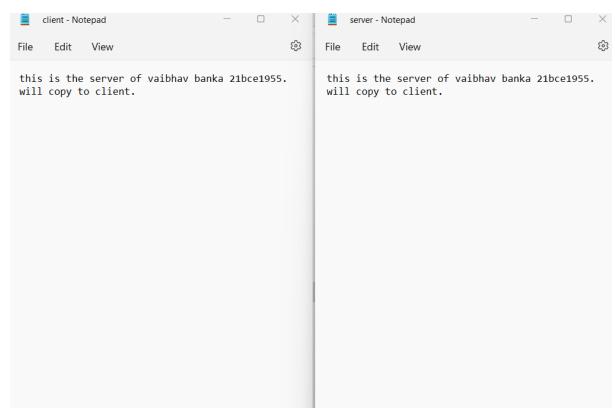
FileInputStream("C:\\Users\\vaibh\\OneDrive\\Desktop\\assignments\\server.txt"
);
        byte b[] = new byte[2000];
        ff.read(b, 0, b.length);
        OutputStream os= ss.getOutputStream();
        os.write(b, 0, b.length);
    }
}
```

CLIENT

```
import java.net.*;
import java.io.*;
class fh_client {
    public static void main(String args[]) throws IOException {
        Socket s_client = new Socket("localhost", 6777);
        byte b[] = new byte[20010];
        InputStream is = s_client.getInputStream();
        FileOutputStream fos = new
FileOutputStream("C:\\Users\\vaibh\\OneDrive\\Desktop\\assignments\\client.txt");
        is.read(b, 0, b.length);
        fos.write(b, 0, b.length);
    }
}
```



Client created successfully at the top.



CONCURRENT

CLIENT

```
import java.net.*;
import java.io.*;
public class Concurrent Client {
    // initialize socket and input output streams
    private Socket socket = null;
    private DataInputStream input = null;
    private DataOutputStream out = null;
    private DataInputStream in = null;
    // constructor to put ip address and port
    public Concurrent_Client(String address, int port) {
        // establish a connection
        try {
            socket = new Socket("localhost", 6203);
            System.out.println("Connected");
            String line = "";
            while (!line.equals("Over")) {
                try {
                    // takes input from terminal
                    System.out.print("Message: ");
                    input = new DataInputStream(System.in);
                    // sends output to the socket
                    out = new DataOutputStream(socket.getOutputStream());
                    line = input.readLine();
                    out.writeUTF(line);
                    System.out.print("From Server: ");
                    in = new DataInputStream(
                            new BufferedInputStream(socket.getInputStream()));
                    String sen = "";
                    sen = in.readUTF();
                    System.out.println(sen);
                } catch (IOException i) {
                    System.out.println(i);
        } catch (Exception e) {
            System.out.println(e);
        try
            in.close();
            out.close();
```

```
socket.close();
} catch (IOException i) {
    System.out.println(i);
}

public static void main(String args[]) {
    Concurrent_Client client = new Concurrent_Client("127.0.0.1", 6203);
}
```

```
import java.net.*;
import java.io.*;
class CThread implements Runnable {
    Socket socket;
    CThread(Socket s) {
        socket = s;
    public void run() {
        try {
            DataInputStream in = null;
            DataOutputStream out = null;
            DataInputStream input = null;
            in = new DataInputStream(
                    new BufferedInputStream(socket.getInputStream()));
            out = new DataOutputStream(socket.getOutputStream());
            while (true) {
                String line = "";
                // takes input from the client socket
                while (!line.equals("Over")) {
                    try {
                        System.out.print("From Client " +
Thread.currentThread().getId() + ": ");
                        line = in.readUTF();
                        System.out.println(line);
                        // sends output to the socket
                        System.out.print("To Client: " +
Thread.currentThread().getId() + ": ");
                        input = new DataInputStream(System.in);
                        String sen = "";
                        sen = input.readLine();
                        out.writeUTF(sen);
                    } catch (IOException i) {
                        System.out.println(i);
                System.out.println("Closing connection");
                try {
                    socket.close();
                    in.close();
                    out.close();
                } catch (IOException i) {
                    System.out.println(i);
```

```
} catch (IOException i) {
            System.out.println(i);
class Concurrent_Server {
    public static void main(String args[]) {
        try {
            ServerSocket ss = new ServerSocket(6203);
            System.out.println("Server started");
            System.out.println("Waiting for a client ...");
            while (true) {
                Socket s = ss.accept();
                System.out.println("");
                System.out.println("New Client accepted");
                CThread ct = new CThread(s);
                Thread t1 = new Thread(ct);
                t1.start();
        } catch (IOException i) {
            System.out.println(i);
```

