Reg No. - 21BCE1955

Lab7 Selective Repeat ARQ

Server:

```
import java.io.DataInputStream;
import java.io.DataOutputStream;
import java.io.IOException;
import java.net.ServerSocket;
import java.net.Socket;
import java.net.SocketException;
import java.util.Scanner;
import java.util.*;
import java.io.*;
import java.lang.Math;
public class argserver
    static ServerSocket Serversocket;
    static DataInputStream dis;
    static DataOutputStream dos;
    public static void main(String[] args) throws SocketException
    {
        try
            int m;
            Scanner obj = new Scanner(System.in);
            System.out.println("enter value of m :");
            m = obj.nextInt();
            int size = (int)Math.pow(2,(m-1));
            System.out.println("Window size is = "+size);
            System.out.println("enter elements :");
            int [] a = new int[size];
            for(int i = 0;i<size;i++){
                a[i] = obj.nextInt();
            Serversocket = new ServerSocket(8011);
            System.out.println("waiting for connection");
            Socket client = Serversocket.accept();
            dis = new DataInputStream(client.getInputStream());
            dos = new DataOutputStream(client.getOutputStream());
```

```
System.out.println("The number of packets sent is:" +
a.length);
            int y = a.length;
            dos.write(y);
            dos.flush();
            for (int i = 0; i < a.length; i++)
            {
                dos.write(a[i]);
                dos.flush();
            }
            int k = dis.read();
            dos.write(a[k]);
            dos.flush();
        catch (IOException e)
            System.out.println(e);
        finally
            try
                dis.close();
                dos.close();
            catch (IOException e)
                e.printStackTrace();
        }
```

Client:

```
import java.lang.System;
import java.net.*;
import java.text.*;
import java.util.Random;
import java.util.*;
import java.io.*;
public class argclient {
    static Socket connection;
    public static void main(String a[]) throws SocketException {
        try {
            int v[] = new int[10];
            int n = 0;
            Random rands = new Random();
            int rand = 0;
            InetAddress addr = InetAddress.getByName("Localhost");
            System.out.println(addr);
            connection = new Socket(addr, 8011);
            DataOutputStream out = new
DataOutputStream(connection.getOutputStream());
            DataInputStream in = new
DataInputStream(connection.getInputStream());
            int p = in.read();
            System.out.println("No of frame is:" + p);
            for (int i = 0; i < p; i++) {
                v[i] = in.read();
                System.out.println(v[i]);
                //g[i] = v[i];
            rand = rands.nextInt(p);//FRAME NO. IS RANDOMLY
GENERATED
            v[rand] = -1;
            int j = 0;
            int x = p;
            p--;
            boolean flag = false;
            for (int i = 0; i < x; i++)
                if(v[i] != -1){
                    System.out.println("Received frame is: " + v[i]);
                    System.out.println("Window Size = "+(++j)+" to "+(++p));
                else{
```

Output:

