B.Voc. in 3D Animation and VFX

Syllabus

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First Semester	Communication Skills in English
	2. Introduction to IT
	3. Fundamentals of Computer and Software Development
	4. Programming in 'C' Language
	5. Project– I (Based on MsOffice)
	6. Software Lab- I
	7. Software Lab- II
	Fundamentals of Windows and Server Administration
	2. Mobile and Wireless Technologies
	3. Internet & Web Development
	4. Data Structure Through 'C'
	5. Project – II
	6. Software Lab – III
	7. Software Lab – IV
	 Fundamentals of Windows and Server Administration Mobile and Wireless Technologies Internet & Web Development Data Structure Through 'C' Project – II Software Lab – III

Third Semester	1. Cloud Computing
	2. Basics of Data Communication
	3. E-Commerce
	4. Object Oriented Programming in C++
	5. Object Oriented Programming in Java
	6. Software Lab – V
	7. Software Lab – VI
Four Semester	Discrete Mathematics
	2. Human Resource Management
	3. Introduction to RDBMS & SQL
	4. Net Programming
	5. Software Lab – VII
	6. Software Lab – VIII
	7. Industrial Training/ Mini Project-III
Fifth Semester	1. Environmental Studies
	Entrepreneurship Development
	3. Management Information System
	4. Computer Networks
	5. PHP Programming
	6. Software Lab –IX
	7. Software Lab – X
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Sixth Semester	1. EHS
	2. Software Engineering
	3. Cyber Security
	4. Internship & Final Project- VI