Game Design Document

Fill up the following document

1. Write the title of your project.

Lion hunters

1. What is the goal of the game?

To save lion

1. Write a brief story of your game.

There was 1 lion near a village he was killing and eating all the animals

In the village so the villagers dicided to kill the lion ones and for all

So now the villagers went for hunting and we have to save the lion

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | lion | run |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | rahul | hunter |
| 2 | hitash | hunter |
| 3 | mohit | hunter |
| 4 | raju | hunter |
| 5 | himanshu | hunter |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

It will be like pac-man maze the hunters will try to kill the lion and the lion will run,the hunters are the npc and the lion is the pc

How do you plan to make your game engaging?

In every level the hunters get better guns