



# مهم جدأ

هذا الملف للمراجعة السريعة واخذ الملاحظات عليه فقط ،لانه يحتوي على اقل من 20٪ مما يتم شرحه في الفيديوهات الاستعجال والاعتماد عليه فقط سوف يجعلك تخسر كميه معلومات وخبرات كثيره

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### What is ICollection Interface?

- ICollection is an interface in the System.Collections namespace that extends IEnumerable.
- It provides a general-purpose way to manage collections, adding functionalities such as counting, adding, and removing elements.
- While IEnumerable allows for simple iteration over a collection, ICollection takes it a step further by offering additional capabilities that are essential for managing dynamic collections.



## Key Features of ICollection

- Count: Gets the number of elements contained in the collection.
- IsReadOnly: Gets a value indicating whether the collection is read-only.
- Add, Remove, Clear: Methods to modify the collection.
- Contains Method: Checks if the collection contains a specific item.



#### **Best Practices**

- Use ICollection<T> when you need a modifiable collection with basic operations such as add, remove, and contains.
- ICollection<T> is more specialized than IEnumerable<T> but less so than IList<T> or IDictionary<TKey, TValue>. Choose the interface that best fits your needs based on the operations you require.
- Implementing ICollection<T> in custom collections makes them more versatile and compatible with .NET's collection manipulation and LINQ queries.



#### Conclusion:

- Understanding and implementing ICollection and ICollection<T> is crucial for creating and manipulating collections in C#.
- These interfaces provide a standardized way to manage collections with operations like add, remove, and check for items, enhancing the functionality and flexibility of your C# applications.



