

# Exception Handling - Throw and Throws

Both `throw` and `throws` are used in Java exception handling, but they serve different purposes. Let's look at each in detail.

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## 1. `throw` Keyword

- **Definition:** Used to explicitly throw an exception in a program.
- **Usage:**
  - It is followed by an instance of an exception.
  - It is typically used within a method or block of code.
- **Syntax:**

```
throw new ExceptionType("Error message");
```

## Example: Using `throw`

```
public class ThrowExample {  
    public static void main(String[] args) {  
        int age = 17;  
  
        // Check eligibility for voting  
        if (age < 18) {  
            throw new IllegalArgumentException("Age must be 18 or above to vote.");  
        }  
  
        System.out.println("Eligible to vote!");  
    }  
}
```

- **Explanation:**

- The program explicitly throws an `IllegalArgumentException` if the `age` is less than 18.
- This stops the program's execution unless the exception is handled.

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## 2. `throws` Clause

- **Definition:** Declares that a method might throw one or more exceptions.
- **Usage:**
  - Added to a method signature.
  - It informs the caller of the method that it must handle the specified exceptions.
- **Syntax:**

```
returnType methodName(parameters) throws ExceptionType1, E
xceptionType2 {
    // Method body
}
```

### Example: Using `throws`

```
import java.io.*;

public class ThrowsExample {
    public static void main(String[] args) {
        try {
            readFile("nonexistentfile.txt");
        } catch (IOException e) {
            System.out.println("Exception caught: " + e.getMe
ssage());
        }
    }
}
```

```
// Method that declares it might throw IOException
public static void readFile(String fileName) throws IOException {
    BufferedReader reader = new BufferedReader(new FileReader(fileName));
    System.out.println(reader.readLine());
}
}
```

- **Explanation:**

- The `readFile` method declares using `throws` that it might throw an `IOException`.
- The caller (in this case, `main`) is responsible for handling the exception.

## Key Differences Between `throw` and `throws`

Feature	<code>throw</code>	<code>throws</code>
<b>Purpose</b>	Used to explicitly throw an exception	Used to declare exceptions a method might throw
<b>Location</b>	Used within the method body	Used in the method signature
<b>Followed By</b>	An exception object (e.g., <code>new ExceptionType</code> )	Exception class names
<b>Example</b>	<code>throw new ArithmeticException();</code>	<code>void methodName() throws IOException</code>

## How `throw` and `throws` Work Together

These two are often used together to handle exceptions effectively:

1. `throws` informs the caller about the exceptions.
2. `throw` actually triggers the exception.

## Example: Combined Usage

```

public class ThrowAndThrowsExample {
    public static void main(String[] args) {
        try {
            validateAge(16);
        } catch (Exception e) {
            System.out.println("Exception caught: " + e.getMessage());
        }
    }

    // Method that throws an exception
    public static void validateAge(int age) throws IllegalArgumentException {
        if (age < 18) {
            throw new IllegalArgumentException("Age must be 18 or above.");
        }
        System.out.println("Valid age!");
    }
}

```

## Summary

- **throw**: Used to actually throw an exception.
- **throws**: Used to declare potential exceptions in a method signature.
- Together, they help handle exceptions effectively, ensuring robust error handling and clear communication between methods.