AJAO, MOHAMMED

NYU TANDON STUDENT

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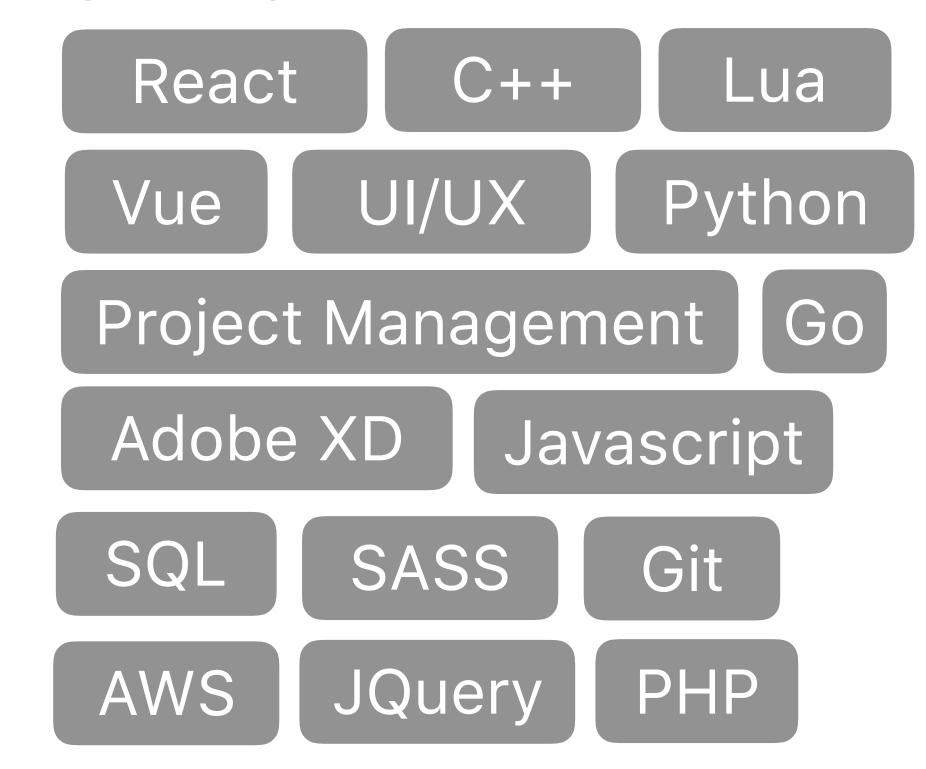
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mohammedajao

EDUCATION

New York University
BS in Computer Science
Expected 06.2022

SKILLS



AWARDS

NYC CS Fair Student Showcase Winner

Google Innovation
Challenge 2nd Place

Youth Police Academy Certificate of Excellence

All Star Code Coding Competition Winner

FOREIGN LANGUAGES

Yoruba - Mild Proficiency

Japanese - Low Proficiency

Spanish - Low Proficiency

WORK EXPERIENCE

BuzzFeed Data Infrastructure Intern

06.2019-08.2019

- Sent secure data to all teams of BuzzFeed with GDPR compliance
- Managed concurrent data enrichment, metrics, and safe failures
- Created service to weekly enrich 100M messages with geo-data
- Led a tech talk & used Go, AWS, Docker, Python, Cron

♦ U•START Startup Unpaid Intern

09.2018-12.2018

- Helped build a creation platform for students to market their skills
- Developed & designed a scalable REST API in Go with graduates
- Helped with Elastic Search integration, SQL, and 10+ micro-services

♦ All Star Code Teaching Assistant at Oath

06.2018-08.2018

- Taught a computer science program to help minority youths
- Helped over 20 students and built a curriculum with a team of 4
- Educated on web and software development/practices, and business

PROJECTS

♦ NYU Theta Tau Site Project Manager

02.2019-PRESENT

- Scheduled project and designed <u>site</u> that advertised the organization
- Created VueJS site based off feedback of 40 clients in 3 weeks
- Building an analytical platform to perform quantitative analysis

♦ Teens4Hire Full-Stack Engineer

12.2018

- Built a professional platform for minority teenagers to gain jobs
- A pitched project under All Star Code at MLBAM to employees
- Used VueJS, SQL, Express, and Node.js with a team of 3 people

♦ NYC CS Fair Student Showcase Al

03.2017

- Compared runtime performance between a OOP and functional Al
- Regional award, First-generation winner & school award for CS
- Used A* Algorithm, Lua, rendered polymorphism & encapsulation
- Tied with another team & featured in a Microsoft publication

♦ ROBLOX Bloxxers Alpha

03.2017

- Made the first ROBLOX brawler & awarded entrance to the RBXDev
- Attained 2.5K players in 3 days with an 85% like ratio
- Developed my own framework, middleware, UI/UX and API in Lua