MOHAMMED ARMAAN

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PROFILE SUMMARY

I am a dedicated and self-driven undergraduate student pursuing a Bachelor of Engineering in Computer Science and Engineering (3rd year). I am committed to academic excellence and passionate about emerging technologies to drive innovation.

EDUCATION

B.E. in Computer Science and Engineering, Dayananda Sagar College of Engineering(2022-present)

Academic marks: 9.0 GPA

12th, Vyshnavi Chetana College (2019-21)

Academic marks: 95.5%
10th, Bapuji School (2018-19)
Academic marks: 90.8%

SKILLS

Languages: Python, C, C++, JavaScript, Typescript

Front-End: HTML, CSS, Bootstrap, React.js, Tailwind CSS, ShadCN, NEXT.js

Back-End: Python-Django, NODE.js **Database:** MySQL, MongoDB

PROJECTS

SNAKE GAME (Python)

This project brings back the nostalgia of the iconic Snake game using Object-Oriented Programming (OOP) and the Turtle graphics library. This game allows you to move the snake using arrow keys and grow bigger by eating food items while avoiding collisions.

Weather App

A dynamic Weather App using JavaScript, HTML, and CSS, seamlessly integrating a weather API for real-time updates.

TURTLE RACE BETTING

This project is made using Python. It uses turtle graphics and simulates a race between 5 turtles. The user has to place a bet before the race starts.

CERTIFICATIONS and COURSES

COINCENT Jul 2022

Training Program in Data Science with Python

FORAGE - ACCENTURE

Developer and Technology Job Simulation with Accenture.

ADDITIONAL

Technical: DSA

Certifications & Training: Process Mining Fundamentals (Celonis), Front end Web development

Hobbies: Play chess, guitar, football, badminton **GitHub:** https://github.com/mohammedarmaan