MOHAMMED SAHL

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Summary

- · Experience with Salesforce, Android development, full-stack frameworks, scripting, and compilers
- · JavaScript, TypeScript, Python, C/C++, Java, Rust; React/Redux, Sails/ExpressJS, Redis, Cypress

EXPERIENCE

Manulife
Salesforce Engineer

(Remote) Waterloo, ON

January 2021 - April 2021

- · Revamped dataflow pipeline with Apache Nifi increasing reliability in data transfer from SFTP to Salesforce
- · Programmed Apex Batch classes and Triggers to process 20,000+ records across several campaigns
- · Dropped application load times by 57% by converting it to a stateful architecture for event propagation

Major League Hacking

(Remote) Waterloo, ON

May 2020 - August 2020

 $Software\ Engineering\ Fellow$

- \cdot Built a RESTful backend server and testing framework for $\mathbf{v2}$ of a JavaScript transpiler
- \cdot Developed a word processing document parser and contributed to a spreadsheet data toolkit
- \cdot Added E2E tests using Cypress helping validate UI and server requests for a documentation generator plugin

WorkMarket Toronto, ON

Quality Engineer

May 2019 - August 2019

- · Sped build and release pipeline by 25x by automating repetitive test cases using Espresso
- · Developed software test plans for the Android platform increasing case coverage from 62% to 87%
- · Reduced employee on-boarding times by 4x by consolidating documentation into a single repository

Brand Lounge Dubai, UAE

Web Designer

June 2017 - August 2017

· Decreased website load times by 20% by introducing caching into the server of a website with 500+ pages

Projects

Biquadris - C++, Bash

- · Programmed a two player Tetris clone with revamped block generation, level difficulty and player abilities
- · Devised special actions, triggered by clearing multiple rows allowing user to negatively influence opponent
- · Formulated level specific block generation using various software engineering design patterns

Babel-Repl - JavaScript, React, SailsJS, Supertest

- · Engineered a sandbox that transpiles code from ES6 to ES5 syntax with custom plugin and config support
- · Introduced functionality to save and fork blobs, view AST with syntax highlighting and transpile history
- \cdot Implemented backend and testing infra using Sails JS's MVC framework

C-Compiler - C++, Assembly, Bash

- · Created a compiler that scans, parses and generates executable files from C source code
- $\cdot \ \text{Implemented loops, variable assignment, function definitions, conditional, arithmetic and return statements}$
- · Uses LR(1) NFA parsing to analyse a context-free language and produce derivation for a given string

WordJS - TypeScript, PowerShell

- · Architected a word processing document library with 1.1k+ users, 190+ forks 136k+ weekly downloads
- · Implemented logarithmic time file type detection by using trie data structure to process file signatures
- · Developed a file-type agnostic XML handler to parse through text blocks for unzipped files

UtilBot - Rust, PostgreSQL, diesel

- · Built a full-stack discord bot that profiles users and serves bash-like instructions
- · Added commands for server members to ask questions and get replies from users matching its characteristics

${\bf Auto\text{-}Repo\text{-}Struct} \text{ - } \textit{React}, \textit{TypeScript}, \textit{TSX}$

· Authored a plugin to allow users to visualize, in tree form, repository structures on Github

EDUCATION

University of Waterloo