Wayne State University

CSC 4421 - Winter 2020 Computer Operating Systems Labs Lab 06 - Threads

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Points Possible: 100

Tasks

Read the man page of the following functions pthread_create, pthread_join.

 $Read\ the\ man\ page\ of\ the\ following\ functions\ {\tt pthread_mutex_init},\ {\tt pthread_mutex_lock},\ {\tt pthread_mutex_trylock},\ pthread_mutex_unlock,\ pthread_mutex_destroy.$

For each task, fullfill the requirements provided in the comments, or fill the blank. Compile the code and make sure it is executable. What is the output of the code?

```
#include < pthread . h >
#include<stdio.h>
#define NUM_THREADS 5
void *PrintHello(void *threadid)
    long tid;
    tid = (long) threadid;
    printf("Hello World! It's me, thread #%ld!\n", tid);
    pthread_exit(NULL);
int main (int argc, char *argv[])
 // create an array of thread struct instances with appropriate length
    long t;
    for (t=0; t< NUM\_THREADS; t++){
        printf("In main: creating thread %ld\n", t);
        // start a new thread and call the appropriate routine with. You need to handle
        // args of the routine should be cast as (void *)t
    /* Last thing that main() should do */
    pthread_exit(NULL);
```

Task1.c

```
#include <stdio.h>
#include <stdlib.h>
#include <pthread.h>
void *print_message_function( void *ptr );
main() {
    pthread_t thread1 , thread2;
char *message1 = "Thread 1";
    char *message2 = "Thread 2";
    int iret1 , iret2;
    /* Create independent threads each of which will execute function */
    iret1 = pthread_create(&thread1, NULL, print_message_function, (void*) message1);
    iret2 = pthread_create(&thread2, NULL, print_message_function, (void*) message2);
  // use thread join function to wait for the thread thread1 to terminate
    // do the same for thread2
  // print the return value of each thread
    return(0);
void *print_message_function( void *ptr ) {
    char *message;
    message = (char *) ptr;
    printf("%s \n", message);
```

Task2.c

```
#include <stdio.h>
#include <stdlib.h>
#include <pthread.h>
void *functionC();
pthread_mutex_t mutex1 = PTHREAD_MUTEX_INITIALIZER;
int counter = 0;
main() {
   int rc1, rc2;
    pthread_t thread1, thread2;
    /* Create independent threads each of which will execute function C */
    if((rc1=pthread_create( &thread1, NULL, _____, NULL))) {
        printf("Thread creation failed: %d\n", rc1);
    if((rc2=pthread_create( &thread2, NULL, ....., NULL))) {
        printf("Thread creation failed: %d\n", rc2);
    pthread_join( _____ , NULL);
    pthread_join( ..... , NULL);
   return(0);
void *functionC() {
   pthread_mutex_lock(_____);
    counter++;
    printf("Counter value: %d\n", counter);
    pthread_mutex_unlock( _____ );
```

Task3.c