#### Computational Genomics

Prof. Ron Shamir, Prof. Roded Sharan

School of Computer Science, Tel Aviv University

גנומיקה חישובית

פרופ' רון שמיר, פרופ' רודד שרן ביה"ס למדעי המחשב,אוניברסיטת תל אביב

## Lecture 10: Suffix trees

December 2017

## Suffix Trees

Description follows Dan Gusfield's book "Algorithms on Strings, Trees and Sequences"

Slides sources: Pavel Shvaiko, (University of Trento), Haim Kaplan (Tel Aviv University)



CG @ Ron Shamir

#### Outline

- Introduction
- Suffix Trees (ST)
- Building STs in linear time: Ukkonen's algorithm
- Applications of ST



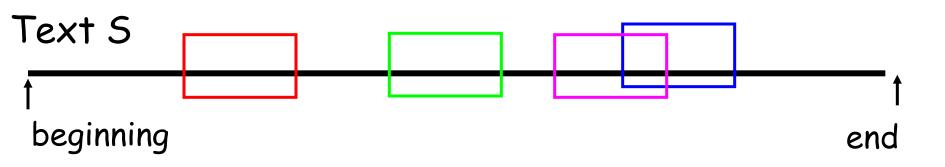
## Introduction

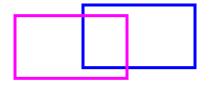


### Exact String/Pattern Matching

$$|S| = m$$

n different patterns  $p_1 \dots p_n$ 





Pattern occurrences that overlap



## String/Pattern Matching - I

- Given a text 5, answer queries of the form: is the pattern p; a substring of 5?
- Knuth-Morris-Pratt 1977 (KMP) string matching alg:
  - $\Box O(|S| + |p_i|)$  time per query.
  - $\Box O(n|S| + \Sigma_i |p_i|)$  time for n queries.
- Suffix tree solution:
  - $\Box O(|S| + \Sigma_i | p_i |)$  time for n queries.



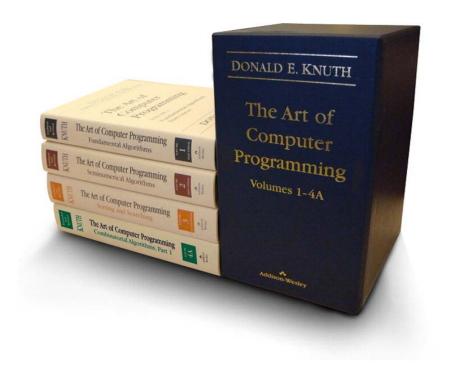
### String/Pattern Matching - II

- KMP preprocesses the patterns p<sub>i</sub>;
- The suffix tree algorithm:
  - $\Box$  preprocess S in O(|S|): builds a data structure called suffix tree for S
  - when a pattern p is input, the algorithm searches it in O(|p|) time using the suffix tree



### Donald Knuth







#### Prefixes & Suffixes

- Notation: S[i,j] = S(i), S(i+1),..., S(j)
- Prefix of S: substring of S beginning at the first position of S  $\longleftrightarrow$  S[1,i]
- Suffix of S: substring that ends at last position  $\longleftrightarrow$  S[i,n]
- S=AACTAG
  - □ Prefixes: AACTAG, AACTA, AACT, AAC, AA, A
  - □ Suffixes: AACTAG, ACTAG, CTAG, TAG, AG, G
- Note: P is a substring of S iff P is a prefix of some suffix of S.



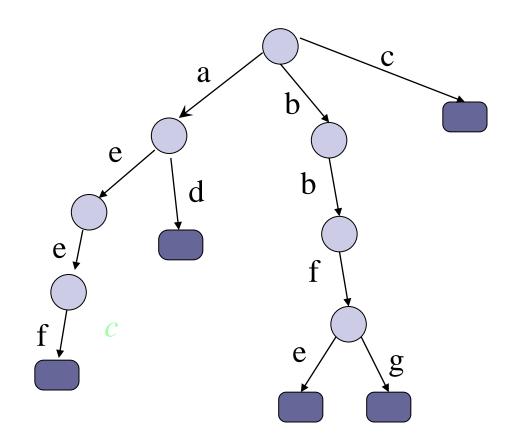
## Suffix Trees



### Trie

■ A tree representing a set of strings.

```
aeef
ad
bbfe
bbfg
c
```





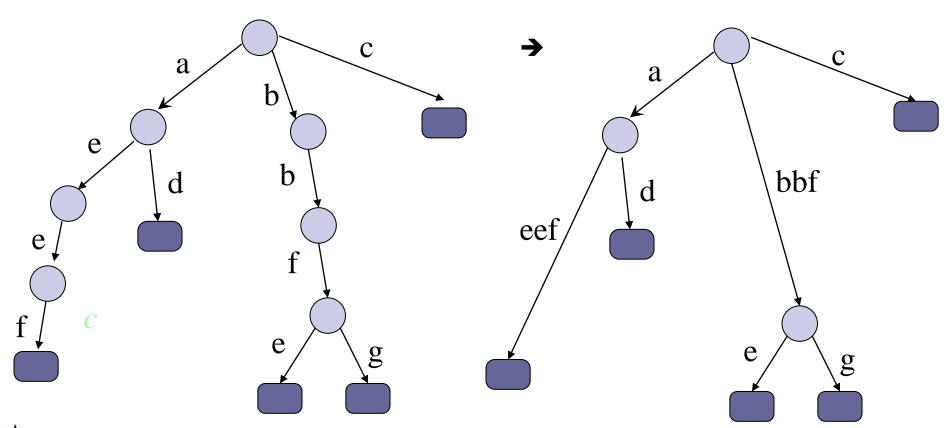
## Trie (Cont)

Assume no string is a prefix of another

Each edge is labeled by a letter, no two edges outgoing d from the same node are labeled the same. Each string corresponds to a leaf.

## Compressed Trie

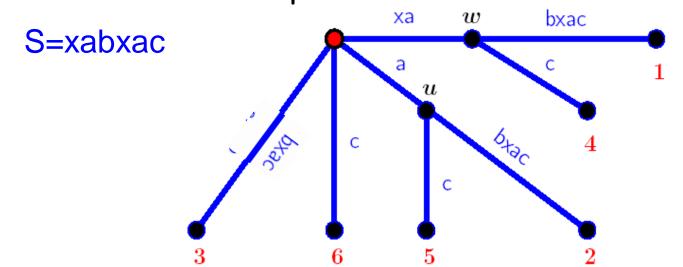
Compress unary nodes, label edges by strings





### Def: Suffix Tree for S

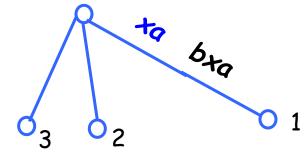
- 1. A rooted tree T with m leaves numbered  $1, \dots, m$ .
- 2. Each internal node of T, except perhaps the root, has  $\geq 2$  children.
- 3. Each edge of T is labeled with a nonempty substring of S.
- 4. All edges out of a node must have edge-labels starting with different characters.
- 5. For any leaf i, the concatenation of the edge-labels on the path from the root to leaf i exactly spells out S[i,m], the suffix of S that starts at position i.





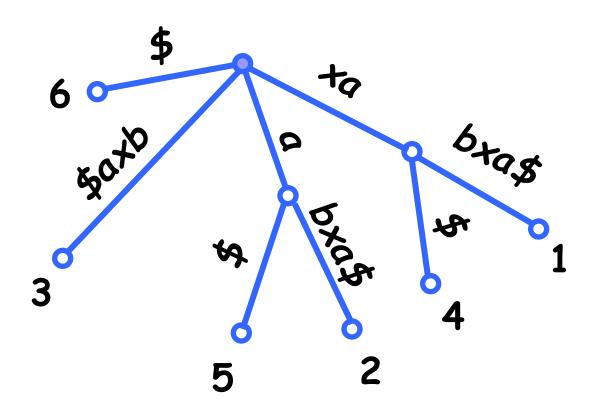
### Existence of a suffix tree S

- If one suffix  $S_j$  of S matches a prefix of another suffix  $S_i$  of S, then the path for  $S_j$  would not end at a leaf.
- $\blacksquare$  S = xabxa
- $S_1 = xabxa$  and  $S_4 = xa$



- How to avoid this problem?
  - □ Assume that the last character of **S** appears nowhere else in **S**.
  - □ Add a new character \$ not in the alphabet to the end of S.

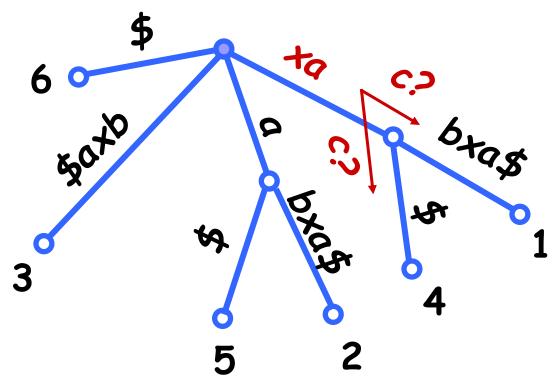
## Example: Suffix Tree for S=xabxa\$





## **Example:** Suffix Tree for S=xabxa\$ Query: P = xac

P is a substring of S iff P is a prefix of some suffix of S.

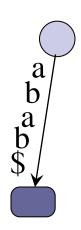




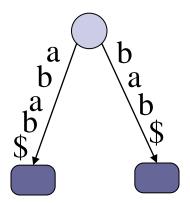
#### Trivial algorithm to build a Suffix tree

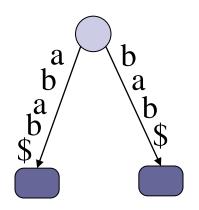
S= abab

Put the largest suffix in

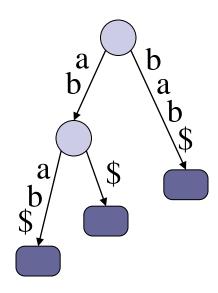


Put the suffix bab\$ in

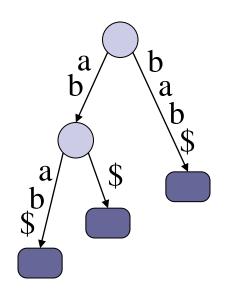




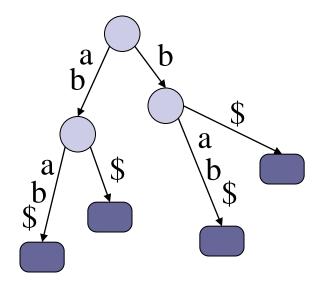
#### Put the suffix ab\$ in



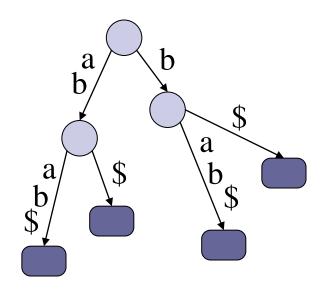




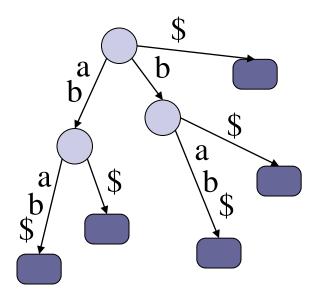
#### Put the suffix b\$ in



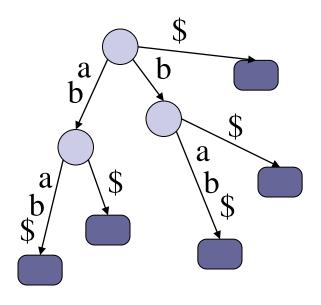




#### Put the suffix \$ in

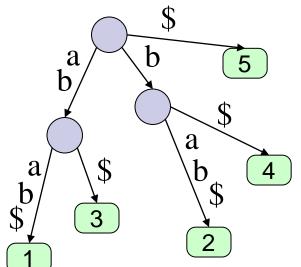






We will also label each leaf with the starting point of the

corresponding suffix.



## Analysis

Takes O(m<sup>2</sup>) time to build.

Can be done in O(m) time - we will sketch the proof.

See the CG class notes or Gusfield's book for the full details of the proof.



# Building STs in linear time: Ukkonen's algorithm



## History

- Weiner's algorithm [FOCS, 1973]
  - □ Called by Knuth "The algorithm of 1973"
  - □ First linear time algorithm, but much space
- McCreight's algorithm [JACM, 1976]
  - □ Linear time and quadratic space
  - More readable
- Ukkonen's algorithm [Algorithmica, 1995]
  - ☐ Linear time and less space
  - ☐ This is what we will focus on
- ...



### Esko Ukkonen





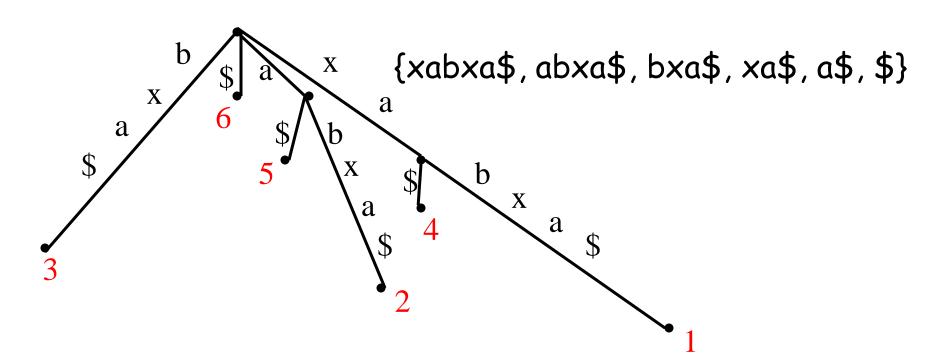
### Implicit Suffix Trees

- Ukkonen's alg constructs a sequence of implicit STs, the last of which is converted to a true ST of the given string.
- An implicit suffix tree for string 5 is a tree obtained from the suffix tree for 5\$ by
  - removing \$ from all edge labels
  - removing any edge that now has no label
  - removing any node with only one child



## Example: Construction of the Implicit ST

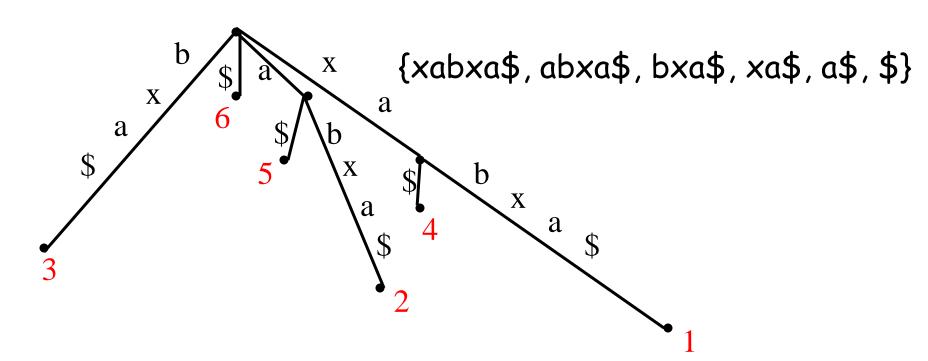
The tree for xabxa\$





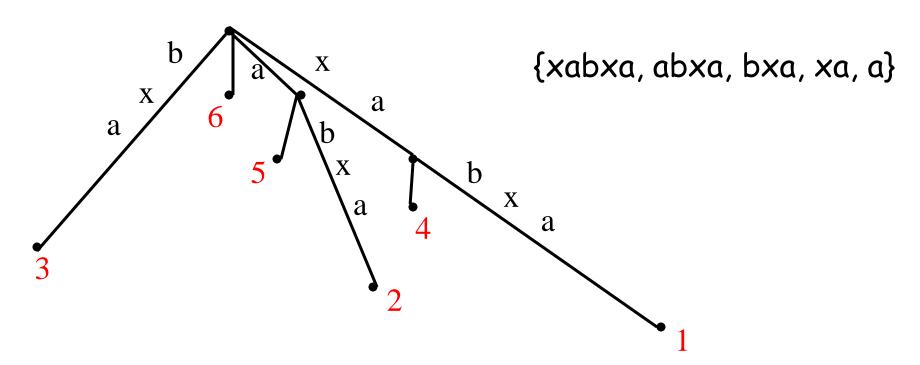
#### Construction of the Implicit ST: Remove \$

Remove \$





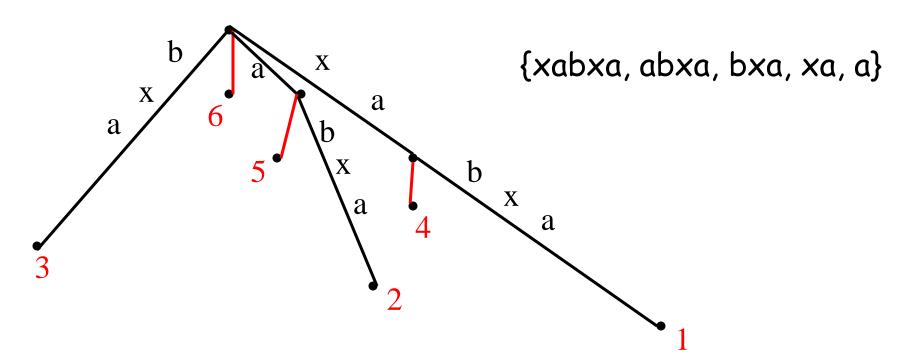
## Construction of the Implicit ST: After the Removal of \$





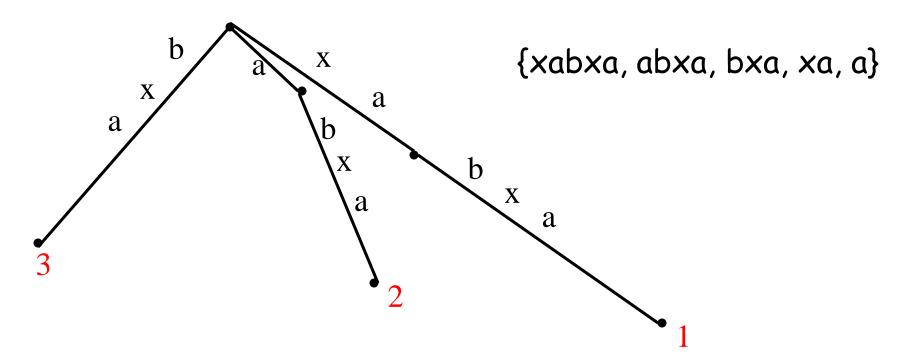
## Construction of the Implicit ST: Remove unlabeled edges

Remove unlabeled edges





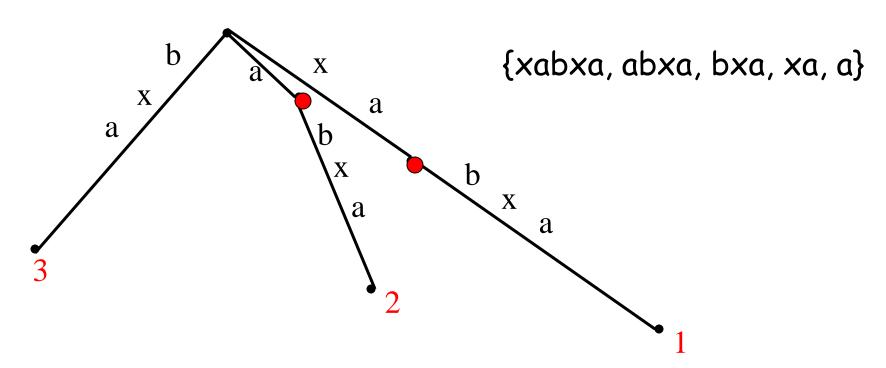
## Construction of the Implicit ST: After the Removal of Unlabeled Edges





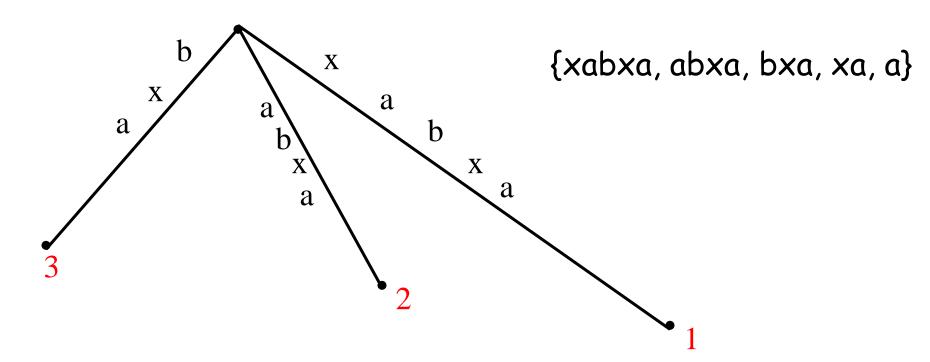
## Construction of the Implicit ST: Remove degree 1 nodes

Remove internal nodes with only one child





## Construction of the Implicit ST: Final implicit tree



Each suffix is in the tree, but may not end at a leaf.



## Implicit Suffix Trees (2)

■ An implicit suffix tree for prefix S[1,i] of S is similarly defined based on the suffix tree for S[1,i]\$.

■  $I_i$  = the implicit suffix tree for S[1,i].



## Ukkonen's Algorithm (UA)

- $\blacksquare$   $I_i$  is the implicit suffix tree of the string S[1, i]
- $\blacksquare$  Construct  $I_1$
- $\blacksquare$  /\* Construct  $I_{i+1}$  from  $I_i$  \*/
- for i = 1 to m-1 do /\* generation i+1 \*/
  - $\Box$  for j = 1 to i+1 do /\* extension j \*/
    - Find the end of the path p from the root whose label is S[j, i] in  $I_i$  and extend p with S(i+1) by suffix extension rules;
- $\blacksquare$  Convert  $I_m$  into a suffix tree S



### Example

- S = xabxa\$
- (initialization step)

#### 

- $\bullet$  (i = 1), i+1 = 2, S(i+1)= a

  - $\square$  extend x to xa (j = 1, S[1,1] = x)
    - (i = 2, S[2,1] = "")
- (i=2), i+1=3, S(i+1)=b
  - $\square$  extend xa to xab (j = 1, S[1,2] = xa)

  - $\Box$  b

- $\square$  extend a to ab (j = 2, S[2,2] = a)
  - (j = 3, S[3,2] = "")

S(i+1)5(1) **S(i)** All suffixes of S[1,i] are already in the tree Want to extend them to suffixes of S[1,i+1]



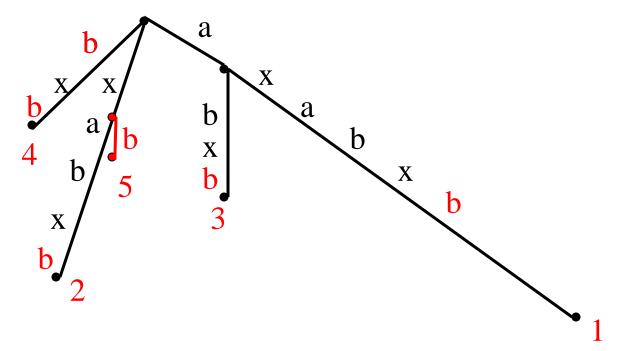
#### **Extension Rules**

- Goal: extend each S[j,i] into S[j,i+1]
- **Rule 1:** S[j,i] ends at a leaf
  - $\square$  Add character S(i+1) to the end of the label on that leaf edge
- Rule 2: S[j,i] doesn't end at a leaf, and the following character is not S(i+1)
  - $\square$  Split a new leaf edge for character S(i+1)
  - $\square$  May need to create an internal node if S[j,i] ends in the middle of an edge
- Rule 3: S[j,i+1] is already in the tree
  - □ No update



### Example: Extension Rules

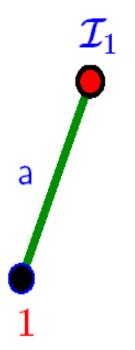
 Constructing the implicit tree for axabxb from tree for axabx

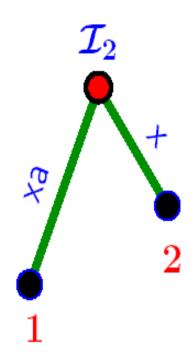


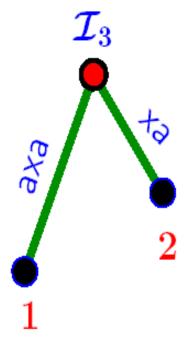


Rule 1: athatachtanoathe (and an interior node)

# UA for axabxc (1)



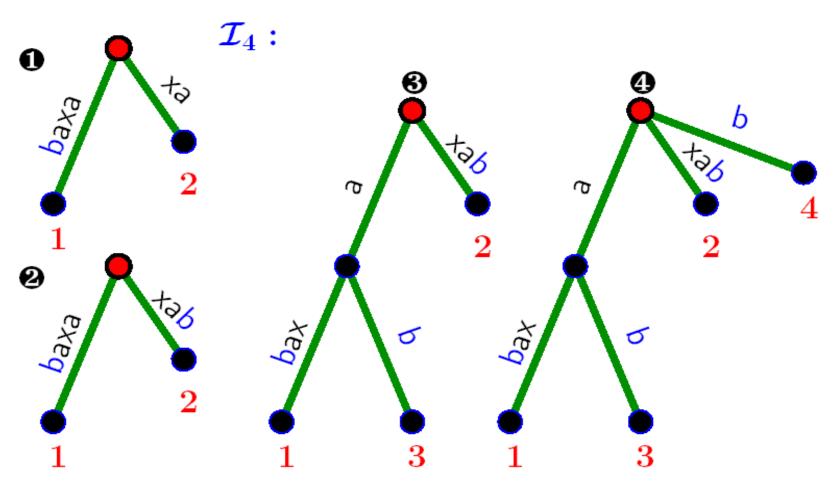




S[1,3]=axa		
E	S(j,i)	S(i+1)
11	ax	a
2	X	а
3		а

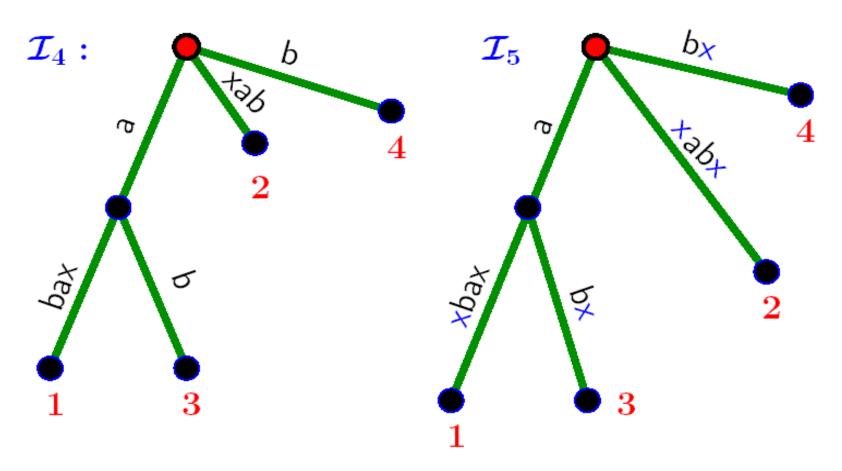


## UA for axabxc (2)



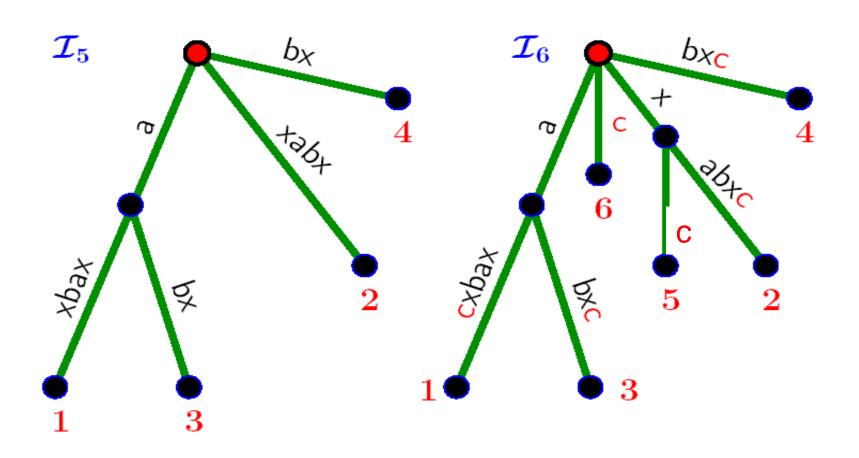


## UA for axabxc (3)





## UA for axabxc (4)





#### Observations

- Once S[j,i] is located in the tree, applying the extension rule takes only constant time
- Naive implementation: find the end of suffix S[j,i] in O(i-j) time by walking from the root of the current tree  $I_m$  is created in  $O(m^3)$  time.
- Making Ukkonen's algorithm run in O(m) time is achieved by a set of shortcuts:
  - □ Suffix links
  - Skip and count trick
  - □ Edge-label compression
  - □ A stopper
  - □ Once a leaf, always a leaf



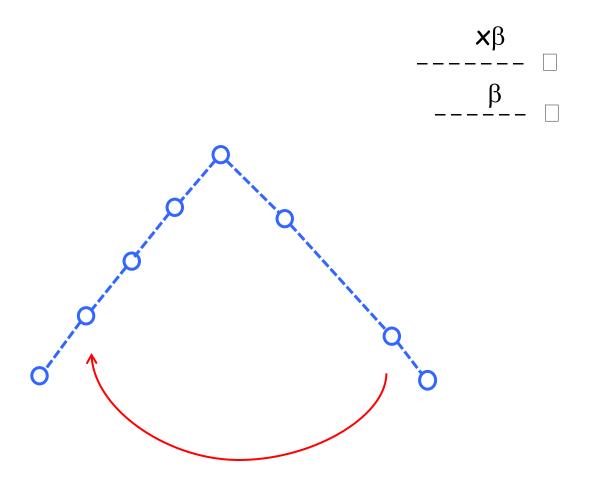
### Ukkonen's Algorithm (UA)

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### Looking for a shortcut

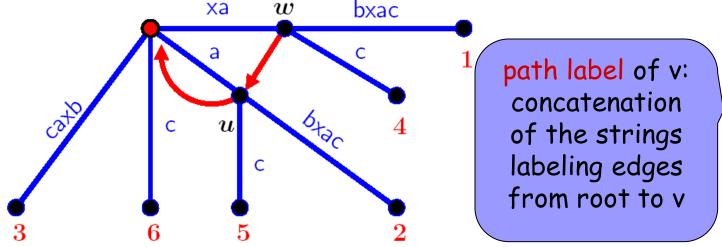
After we extend a string  $x\beta$ , we need to extend  $\beta$ . Can we jump right to its position in the current tree, rather than going down all the way from the root?





### Suffix Links

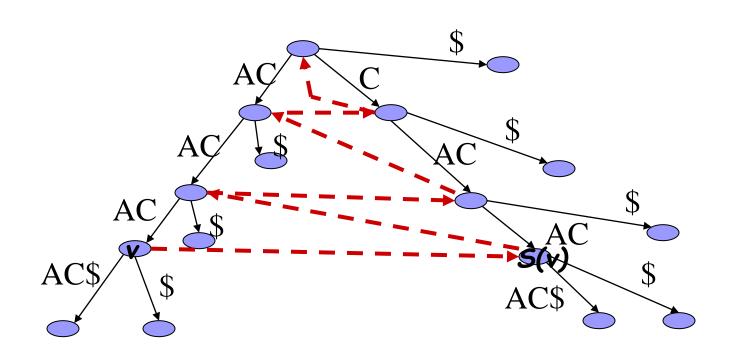
- Consider the two strings  $\beta$  and x  $\beta$  (e.g. a, xa in the example below).
- Suppose some internal node v of the tree is labeled with  $x\beta$  (x=char,  $\beta$ =string, possibly  $\varnothing$ ) and another node s(v) in the tree is labeled with  $\beta$
- The edge (v,s(v)) is called the suffix link of v
- Do all internal nodes have suffix links?
- (the root is not considered an internal node)





## Example: suffix links

S = ACACACAC





#### Suffix Link Lemma

- If a new internal node v with path-label  $x\beta$  is added to the current tree in extension j of some generation i+1, then either
  - $\Box$  the path labeled  $\beta$  already ends at an internal node of the tree, or
  - $\Box$  the internal node labeled  $\beta$  will be created in extension j+1 in the same generation i+1, or
  - $\square$  string  $\beta$  is empty and s(v) is the root



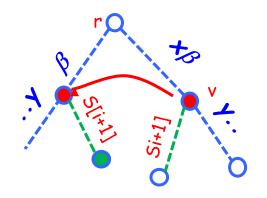
#### Suffix Link Lemma

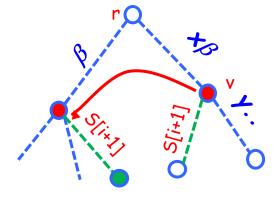
If a new internal node v with path-label  $x\beta$  is added to the current tree in extension j of some generation i+1, then either

- $\square$  the path labeled  $\beta$  already ends at an internal node of the tree, or
- $\square$  the internal node labeled  $\beta$  will be created in extension j+1 in the same generation

Pf: A new internal node is created only by extension rule 2

- In extension j the path labeled  $x\beta$ .. continued with some  $y \neq S(i+1)$
- => In extension j+1,  $\exists$  a path p labeled  $\beta$ ..
  - □ p continues with y only  $\rightarrow$  ext. rule 2 will create a node s(v) at the end of the path  $\beta$ .
  - □ p continues with two different chars  $\Rightarrow s(v)$  already exists.





#### Corollaries

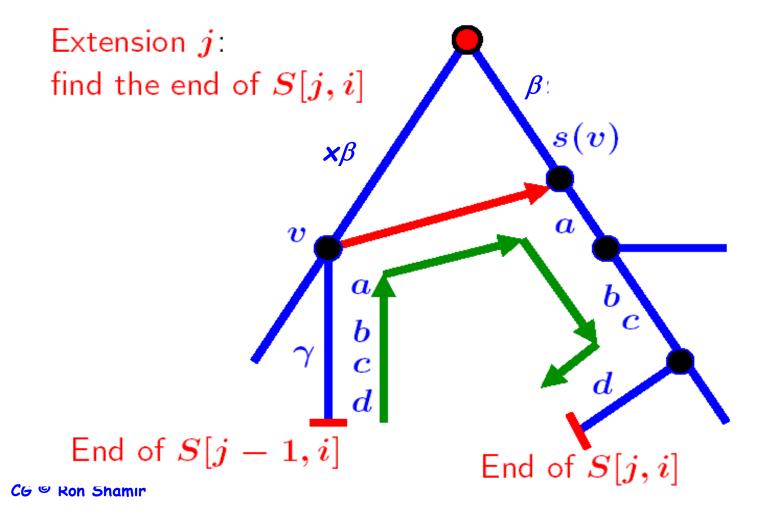
- Every internal node of an implicit suffix tree has a suffix link from it by the end of the next extension
  - □ Proof by the lemma, using induction.

- In any implicit suffix tree  $I_i$ , if internal node v has path label  $x\beta$ , then there is a node s(v) of  $I_i$  with path label  $\beta$ 
  - Proof by the lemma, applied at the end of a generation



### Building $I_{i+1}$ with suffix links - 1

■Goal: in extension j of generation i+1, find S[j,i] in the tree and extend to S[j,i+1]; add suffix link if needed



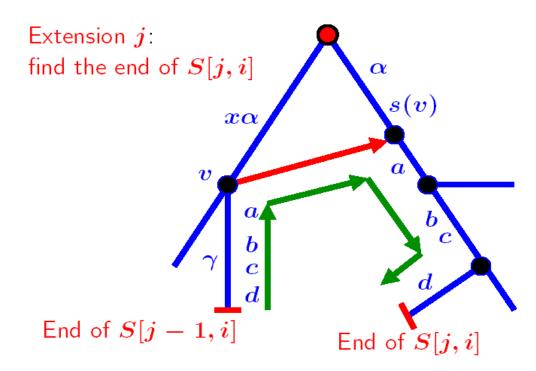
### Building $I_{i+1}$ with suffix links - 2

- Goal: in extension j of generation i+1, find S[j,i] in the tree and extend to S[j,i+1]; add suffix link if needed
- S[1,i] must end at a leaf since it is the longest string in the implicit tree  $I_i$ 
  - $\square$  Keep pointer to leaf of full string; extend to S[1,i+1] (rule 1)
- $S[2,i] = \beta$ ,  $S[1,i] = x\beta$ ; let (v,1) the edge entering leaf 1:
  - $\square$  If v is the root, descend from the root to find  $\beta$
  - $\square$  Otherwise, v is internal. Go to  $\underline{s(v)}$  and descend to find rest of  $\beta$



### Building $I_{i+1}$ with suffix links - 3

- In general: find first node v at or above S[j-1,i] that has s.l. or is root; Let  $\gamma$  = string between v and end of S[j-1,i]
  - $\square$  If v is internal, go to s(v) and descend following the path of  $\gamma$
  - $\square$  If v is the root, descend from the root to find S[j,i]
  - $\square$  Extend to S[j,i]S(i+1) (if not already in the tree)
  - If new internal node w was created in extension j-1, by the lemma S[j,i+1] ends in S(w) => create the suffix link from w to S(w).





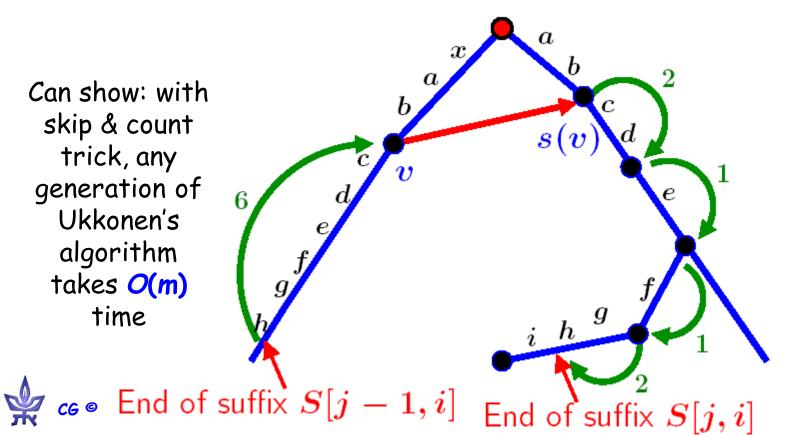
### Skip and Count Trick - (1)

- Problem: Moving down from s(v), directly implemented, takes time proportional to  $|\gamma|$
- Solution: make running time proportional to the number of <u>nodes</u> in the path searched
- Key:  $\gamma$  surely exists in the current tree; need to search only the first char. in each outgoing node



### Skip and Count Trick - (2)

- counter=0; On each step from s(v), find right edge below, add no. of chars on it to counter and if  $still < |\gamma|$  skip to child
- After 4 skips, the end of S[j, i] is found.



#### Interim conclusion

 Ukkonen's Algorithm can be implemented in O(m²) time

A few more smart tricks and we reach O(m) [see scribe]



### Implementation Issues - (1)

- When the size of the alphabet grows:
  - For large trees suffix, links allow to move quickly from one part of the tree to another. This is good for worst-case time bounds, but bad if the tree isn't entirely in memory.
  - □ → Efficiently implementing ST to reduce space in practice can be tricky.
- The main design issues are how to represent and search the branches out of the nodes of the tree.
- A practical design must balance between constraints of space and need for speed



### Implementation Issues - (2)

- basic choices to represent branches:
  - $\square$  An array of size  $\Theta(|\Sigma|)$  at each non-leaf node  $\vee$
  - □ A linked list at node v of characters that appear at the beginning of the edge-labels out of v.
    - If kept in sorted order it reduces the average time to search for a given character
    - In the worst case, it adds time  $|\Sigma|$  to every node operation. If the number of children k of v is large, little space is saved over the array, more time
  - □ A balanced tree implements the list at node v
    - Additions and searches take O(logk) time and O(k) space. This alternative makes sense only when k is fairly large.
  - □ A hashing scheme. The challenge is to find a scheme balancing space with speed. For large trees and alphabets hashing is very attractive at least for some of the nodes



### Implementation Issues - (3)

- When m and  $\Sigma$  are large enough, a good design is often a mixture. Guidelines:
  - □ Nodes near the root of the tree tend to have most children → use arrays.
  - □ If ∃ k very dense levels form a lookup table of all k-tuples with pointers to the roots of the corresponding subtrees.
  - Nodes in the middle of the tree: hashing or balanced trees.



### Applications of Suffix Trees



#### What can we do with it?

#### Exact string matching:

Given a Text T, |T| = n, preprocess it such that when a pattern P, |P| = m, arrives we can quickly decide if it occurs in T.

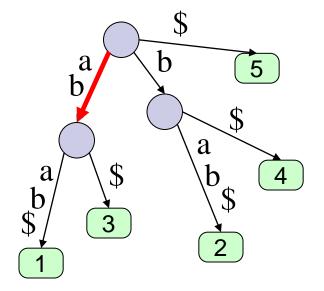
We may also want to find all occurrences of P in T



### Exact string matching

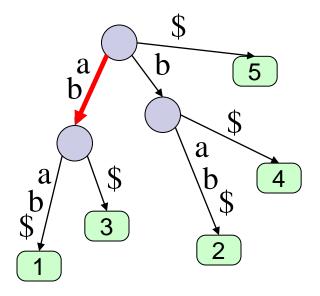
In preprocessing we just build a suffix tree in O(m)

time



Given a pattern P = ab we traverse the tree according to the pattern.





If we did not get stuck traversing the pattern then the pattern occurs in the text.

Each leaf in the subtree below the node we reach corresponds to an occurrence.

By traversing this subtree we get all k occurrences in O(n+k) time



#### Generalized suffix tree

Given a set of strings S, a generalized suffix tree of S is a compressed trie of all suffixes of  $S \in S$ 

To associate each suffix with a unique string in S add a different special 'end' char \$i\$ to each \$s\_i\$



### Example

Let  $s_1$ =abab and  $s_2$ =aab A generalized suffix tree for  $s_1$  and  $s_2$ :

```
b
        #
b$
        b#
ab$
        ab#
bab$
        aab#
abab$
                  a
b
$
```



#### So what can we do with it?

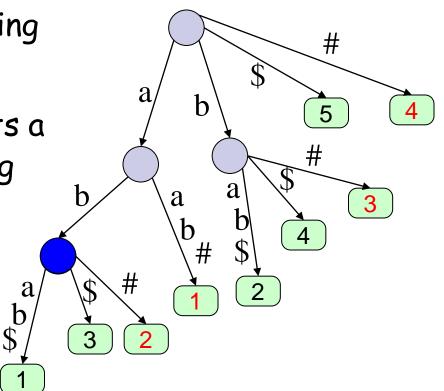
Matching a pattern against a database of strings



#### Longest common substring (of two strings)

Every node that has both a leaf descendant from string  $S_1$  and a leaf descendant from string  $S_2$  represents a maximal common substring and vice versa.

Find such node with largest "label depth"

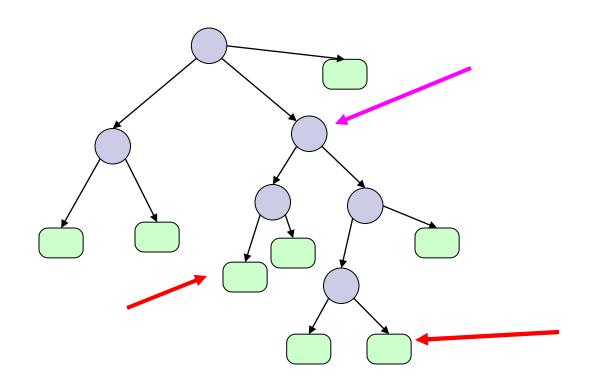


 $O(|S_1|+|S_2|)$  to construct the tree and search it.



#### Lowest common ancestors

A lot more can be gained from the suffix tree if we preprocess it so that we can answer LCA queries on it

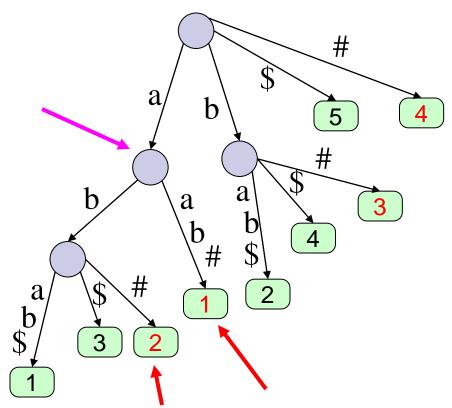




### Why?

The LCA of two leaves represents the longest common prefix (LCP) of these two suffixes

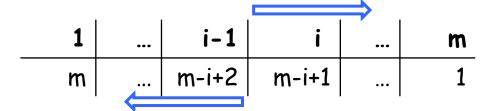
Harel-Tarjan (84), Schieber-Vishkin (88): LCA query in constant time, with linear pre-processing of the tree.





### Finding maximal palindromes

- A palindrome: caabaac, cbaabc
- Want to find all maximal palindromes in a string s



The maximal palindrome with center between i-1 and i is the LCP of the suffix at position i of s and the suffix at position m-i+2 of s

### Maximal palindromes algorithm

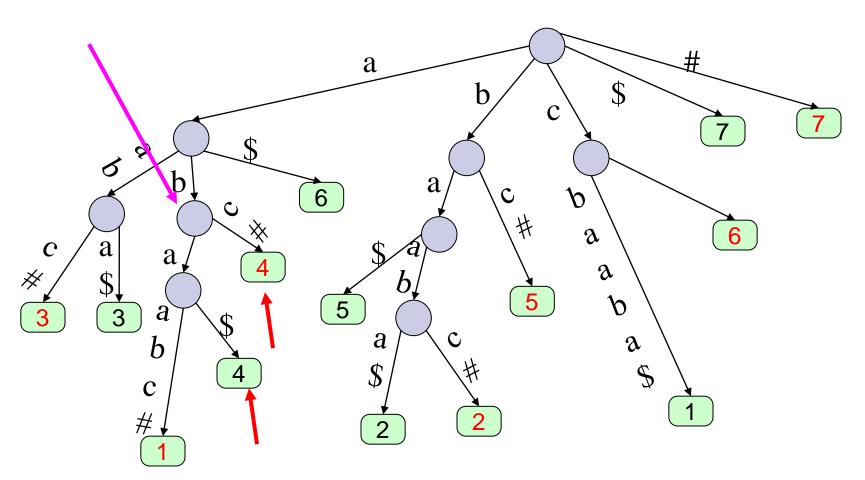
Prepare a generalized suffix tree for s = cbaaba and  $s^r = abaabc$ #

For every i find the LCA of suffix i of s and suffix m-i+2 of s<sup>r</sup>

O(m) time to identify all palindromes



#### Let s = cbaaba\$ then $s^r = abaabc#$





### SUFFIX ARRAYS



#### ST Drawbacks

- Space is O(m) but the constant is quite big
- For human genome, space ~ 60G.



### Suffix arrays (U. Mander, G. Myers '91)

We lose some of the functionality but we save space.

Sort the suffixes of S lexicographically

The suffix array: list of starting positions of the sorted suffixes



### Suffix Array for panamabananas\$

<b>Starting Positions</b>	<b>Sorted Suffixes</b>
13	\$
5	abananas\$
3	amabananas\$
1	anamabananas\$
7	ananas\$
9	anas\$
11	as\$
6	bananas\$
4	mabananas\$
2	namabananas\$
8	nanas\$
10	nas\$
0	panamabananas\$
12	s\$

SuffixArray ("panamabananas')=(13,5,3,1,7,9,11,6,4,2,8,10,0,12)



#### How do we build it?

Build a suffix tree m a a a b n a n

- Traverse the tree in DFS, lexicographically picking edges outgoing from each node. SA = leaf label order.
- O(m) time; direct linear time algs known



### How do we search for a pattern?

■ If P occurs in S then all its occurrences are consecutive in the suffix array.

Do a binary search on the suffix array

- Naïve implementation: O(nlogm) time
- Can show: O(n+logm) time



### Example

Let S = mississippi

Let P = issa

M-----

10

R →



ssissippi

### Udi Manber Gene Myers



