TIME TABLE MANAGEMENT SYSTEM

A MINI PROJECT REPORT

SUBMITTED BY

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BONAFIDE CERTIFICATE

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ABSTRACT

This project presents a Time Table Management System designed to streamline the scheduling of classes, exams, and other academic activities. The system addresses common challenges faced by educational institutions, such as scheduling conflicts, resource allocation, and efficient time management. Utilizing a user-friendly interface, the application allows administrators to input course details, faculty availability, and student preferences. It employs algorithms to optimize the timetable, ensuring maximum utilization of resources while minimizing overlaps. The result is a comprehensive timetable that is accessible to students and staff, enhancing overall academic organization. This project not only improves operational efficiency but also fosters a better learning environment by allowing for clear and structured scheduling.

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1. INTRODUCTION

1.1 INTRODUCTION

The project helps people to know the necessary information, Easily organize tasks, avoid conflicts, and boost productivity in one place. The system presents information in a user-friendly format for convenient planning and organization.

1.2 SCOPE OF THE WORK

The Timetable Management System provides a centralized platform for users to organize and manage their schedules efficiently, whether for classes, meetings, or daily tasks. It enables users to view, edit, and track commitments, helping to prevent conflicts and improve time management.

1.3 PROBLEM STATEMENT

College students often struggle with managing classes, and activities, leading to missed deadlines and stress. The Timetable Management System provides an organized platform to efficiently schedule and track commitments. This system helps students avoid conflicts, improve time management, and stay on top of their responsibilities.

1.4 AIM AND OBJECTIVES OF THE PROJECT

The main objective of this project is to enable students to create, view, and update their daily, weekly, to minimize scheduling conflicts by offering conflict detection features. To enhance productivity and reduce stress by helping. Students stay organized and manage their time effectively

CHAPTER – 2

2.1 Hardware and software specification

criterion	Description
OS version	Microsoft® Windows® 7/8/10 (32-bit or 64-bit) Mac® OS X® 10.10 (Yosemite) or higher, up to 10.13 (macOS High Sierra) GNOME or KDE desktop Linux (64 bit capable of running 32-bit applications)(GNU C Library (glibc) 2.19+)
RAM	3 GB RAM minimum, 8 GB RAM recommended
Disk space	2 GB of available disk space minimum, 4 GB recommended
Python version	Python 3.11
Screen resolution	1280×800 minimum screen resolution

3 SOFTWARE DESCRIPTION

3.1 PYTHON, SQLITE

The Timetable Management System is a Python-based application designed to help users, particularly students, efficiently organize and manage their academic schedules. The system allows users to input, track, and update their class schedules, assignments, exams, and extracurricular activities. It is built using Python for the backend, ensuring smooth performance and ease of use. The system stores all data, including user schedules, assignments, and event details, in an SQLite database, which offers a lightweight and efficient way to manage the data locally.

3.1.1 Features

- User Authentication:
 Users can create accounts and log in to manage their individual schedules securely.
- Schedule Management:
 Users can add, edit, and delete class schedules, assignments, and events. The system allows for daily, weekly, and monthly views.
- Conflict Detection:

 The system detects and alerts users when there are overlapping classes, ensuring no conflicts in scheduling.
- Search & Filter Options:
 Users can search and filter schedules by date, course, or category, making it easier to find specific activities.
- Data Storage with SQLite: All user data, including schedules and reminders, are securely stored in an SQLite database, which ensures fast data retrieval and easy backup.

PROJECT DESCRIPTION

The Timetable Management System helps users efficiently organize and manage their schedules by tracking classes. Built with Python and SQLite, it provides features like conflict detection, reminders, and customizable views. The system aims to enhance productivity and reduce stress by offering a user-friendly platform for time management.

4.1 MODULE DESCRIPTION

- 1. Admin
- 2. Student

4.1.1 ADMIN

The Site allows admin to create, control and access profiles and upload the details

4.1.2 STUDENT

The Site allows students to view the data which have been updated and created by the admin

IMPLEMENTATION

5.1 Source code

Main.py

```
import tkinter as tk
from tkinter import ttk
from tkinter import messagebox
import os, sys
sys.path.insert(0, './windows')
from windows import timetable stud
from windows import timetable fac
import sqlite3
def challenge():
  conn = sqlite3.connect(r'files/timetable.db')
  user = str(combo1.get())
  if user == "Student":
    cursor = conn.execute(f"SELECT PASSW, DEPARTMENT, NAME, ROLL FROM STUDENT WHERE
SID='{id_entry.get()}'")
    cursor = list(cursor)
    if len(cursor) == 0:
       messagebox.showwarning('Bad id', 'No such user found!')
    elif passw entry.get() != cursor[0][0]:
       messagebox.showerror('Bad pass', 'Incorret Password!')
       nw = tk.Tk()
       tk.Label(
         nw.
         text=f'{cursor[0][2]}\tDepartment: {cursor[0][1]}\tRoll No.: {cursor[0][3]}',
         font=('times new roman', 12, 'bold'),
       ).pack()
       m.destroy()
       timetable stud.student tt frame(nw, cursor[0][1])
       nw.mainloop()
  elif user == "Faculty":
    cursor = conn.execute(f"SELECT PASSW, INI, NAME, EMAIL FROM FACULTY WHERE
FID='{id_entry.get()}'")
    cursor = list(cursor)
    if len(cursor) == 0:
       messagebox.showwarning('Bad id', 'No such user found!')
    elif passw_entry.get() != cursor[0][0]:
       messagebox.showerror('Bad pass', 'Incorret Password!')
       nw = tk.Tk()
       tk.Label(
         text=f'{cursor[0][2]} ({cursor[0][1]})\tEmail: {cursor[0][3]}',
         font=('times new roman', 12, 'bold'),
       ).pack()
       m.destroy()
       timetable fac.fac tt frame(nw, cursor[0][1])
```

```
nw.mainloop()
  elif user == "Admin":
     if id_entry.get() == 'admin' and passw_entry.get() == 'admin':
       m.destroy()
       os.system('python windows\\admin_screen.py')
       # sys.exit()
    else:
       messagebox.showerror('Bad Input', 'Incorret Username/Password!')
m = tk.Tk()
m.geometry('400x430')
m.title('REC')
tk.Label(
  text='TIMETABLE MANAGEMENT SYSTEM',
  font=('times new roman', 15, 'bold'),
  wrap=400
).pack(pady=15)
tk.Label(
  text='Welcome to Rajalakshmi Engineering College\nLogin',
  font=('times new roman', 14, 'bold')
).pack(pady=10)
tk.Label(
  text='Username',
  font=('times new roman', 15)
).pack()
id_entry = tk.Entry(
  font=('times new roman', 12),
  width=21
id entry.pack()
# Label5
tk.Label(
  text='Password:',
  font=('times new roman', 15)
# toggles between show/hide password
def show_passw():
  if passw entry['show'] == "•":
    passw entry['show'] = ""
     B1 show['text'] = '\bullet'
     B1 show.update()
  elif passw_entry['show'] == "":
    passw_entry['show'] = "•"
    B1 show['text'] = '0'
     B1 show.update()
  passw_entry.update()
pass_entry_f = tk.Frame()
pass_entry_f.pack()
```

```
# Entry2
passw entry = tk.Entry(
  pass entry f,
  font=('times new roman', 12),
  width=15,
  show="•"
passw_entry.pack(side=tk.LEFT)
B1 show = tk.Button(
  pass entry f,
  text='o',
  font=('times new roman', 12, 'bold'),
  command=show passw,
  padx=5
B1 show.pack(side=tk.LEFT, padx=15)
combo1 = ttk.Combobox(
  values=['Student', 'Faculty', 'Admin']
combol.pack(pady=15)
combo1.current(0)
tk.Button(
  text='Login',
  font=('times new roman', 12, 'bold'),
  padx=30,
  command=challenge
).pack(pady=10)
m.mainloop()
Timetable stud.py
import tkinter as tk
from tkinter import ttk
from tkinter import messagebox
import sqlite3
days = 5
periods = 6
recess_break_aft = 3 # recess after 3rd Period
section = None
butt grid = []
period_names = list(map(lambda x: 'Period' + str(x), range(1, 6+1)))
day names = ['Monday', 'Tuesday', 'Wednesday', 'Thrusday', 'Friday']
def select sec():
  global section
  section = str(combo1.get())
  print(section)
  update_table(section)
def update table(sec):
  for i in range(days):
    for j in range(periods):
       cursor = conn.execute(f"SELECT SUBCODE, FINI FROM SCHEDULE\
         WHERE DAYID={i} AND PERIODID={j} AND SECTION='{sec}'")
```

```
cursor = list(cursor)
       print(cursor)
       butt grid[i][j]['bg'] = 'white'
       if len(cursor) != 0:
         subcode = cursor[0][0]
         cur1 = conn.execute(F"SELECT SUBTYPE FROM SUBJECTS WHERE SUBCODE='{subcode}'")
         cur1 = list(cur1)
         subtype = curl[0][0]
         butt grid[i][i]['fg'] = 'white'
         if subtype == 'T':
            butt grid[i][j]['bg'] = 'green'
         elif subtype == 'P':
            butt grid[i][j]['bg'] = 'blue'
         butt grid[i][j][text'] = str(cursor[0][0]) + '\n' + str(cursor[0][1])
         butt grid[i][j].update()
         print(i, j, cursor[0][0])
       else:
         butt grid[i][j]['fg'] = 'black'
         butt grid[i][i]['text'] = "No Class"
         butt grid[i][j].update()
def process button(d, p, sec):
  details = tk.Tk()
  cursor = conn.execute(f"SELECT SUBCODE, FINI FROM SCHEDULE\
          WHERE ID='{section+str((d*periods)+p)}'")
  cursor = list(cursor)
  if len(cursor) != 0:
    subcode = str(cursor[0][0])
    fini = str(cursor[0][1])
    cur1 = conn.execute(f"SELECT SUBNAME, SUBTYPE FROM SUBJECTS\
       WHERE SUBCODE='{subcode}'")
    cur1 = list(cur1)
    subname = str(cur1[0][0])
    subtype = str(cur1[0][1])
    cur2 = conn.execute(f"SELECT NAME, EMAIL FROM FACULTY\
       WHERE INI='{fini}'")
    cur2 = list(cur2)
    fname = str(cur2[0][0])
    femail = str(cur2[0][1])
    if subtype == 'T':
       subtype = 'Theory'
    elif subtype == 'P':
       subtype = 'Practical'
  else:
    subcode = fini = subname = subtype = fname = femail = 'None'
  print(subcode, fini, subname, subtype, fname, femail)
  tk.Label(details, text='Class Details', font=('times new roman', 15, 'bold')).pack(pady=15)
  tk.Label(details, text='Day: '+day names[d], font=('times new roman'), anchor="w").pack(expand=1, fill=tk.X,
padx=20)
  tk.Label(details, text='Period: '+str(p+1), font=('times new roman'), anchor="w").pack(expand=1, fill=tk.X, padx=20)
  tk.Label(details, text='Subject Code: '+subcode, font=('times new roman'), anchor="w").pack(expand=1, fill=tk.X,
  tk.Label(details, text='Subect Name: '+subname, font=('times new roman'), anchor="w").pack(expand=1, fill=tk.X,
padx=20)
  tk.Label(details, text='Subject Type: '+subtype, font=('times new roman'), anchor="w").pack(expand=1, fill=tk.X,
padx=20)
  tk.Label(details, text='Faculty Initials: '+fini, font=('times new roman'), anchor="w").pack(expand=1, fill=tk.X,
```

```
padx=20)
  tk.Label(details, text='Faculty Name: '+fname, font=('times new roman'), anchor="w").pack(expand=1, fill=tk.X,
padx=20)
  tk.Label(details, text='Faculty Email: '+femail, font=('times new roman'), anchor="w").pack(expand=1, fill=tk.X,
padx=20)
  tk.Button(
     details,
     text="OK",
     font=('times new roman'),
     width=10,
     command=details.destroy
  ).pack(pady=10)
  details.mainloop()
def student_tt_frame(tt, sec):
  title lab = tk.Label(
     text='T I M E T A B L E',
     font=('times new roman', 20, 'bold'),
     pady=5
  title lab.pack()
  legend f = tk.Frame(tt)
  legend f.pack(pady=15)
  tk.Label(
     legend f,
     text='Legend: ',
     font=('times new roman', 10, 'bold')
  ).pack(side=tk.LEFT)
  tk.Label(
     legend f,
     text='Theory Classes',
     bg='green',
     fg='white',
     relief='raised',
     font=('times new roman', 10, 'bold'),
     height=2
  ).pack(side=tk.LEFT, padx=10)
  tk.Label(
     legend f,
     text='Practical Classes',
     bg='blue',
     fg='white',
     relief='raised',
     font=('times new roman', 10, 'bold'),
     height=2
  ).pack(side=tk.LEFT, padx=10)
  global butt grid
  global section
  section = sec
  table = tk.Frame(tt)
  table.pack()
  first half = tk.Frame(table)
  first half.pack(side='left')
  recess_frame = tk.Frame(table)
```

```
recess frame.pack(side='left')
second half = tk.Frame(table)
second half.pack(side='left')
recess = tk.Label(
  recess frame,
  text='R\n\nE\n\nE\n\nS',
  font=('times new roman', 18, 'bold'),
  width=3,
  relief='sunken'
recess.pack()
for i in range(days):
  b = tk.Label(
    first half,
     text=day_names[i],
     font=('times new roman', 12, 'bold'),
     width=9,
     height=2,
    bd=5,
    relief='raised'
  b.grid(row=i+1, column=0)
for i in range(periods):
  if i < recess break aft:
     b = tk.Label(first half)
     b.grid(row=0, column=i+1)
     b = tk.Label(second half)
    b.grid(row=0, column=i)
  b.config(
     text=period_names[i],
     font=('times new roman', 12, 'bold'),
     width=9,
    height=1,
    bd=5,
     relief='raised'
  )
for i in range(days):
  b = []
  for j in range(periods):
     if j < recess_break_aft:
       bb = tk.Button(first half)
       bb.grid(row=i+1, column=j+1)
     else:
       bb = tk.Button(second half)
       bb.grid(row=i+1, column=j)
     bb.config(
       text='Hello World!',
       font=('times new roman', 10),
       width=13,
       height=3,
       bd=5,
       relief='raised',
       wraplength=80,
       justify='center',
       command=lambda x=i, y=j, z=sec: process_button(x, y, z)
     b.append(bb)
```

```
butt grid.append(b)
    # print(b)
    b = []
  print(butt_grid[0][1], butt_grid[1][1])
  update_table(sec)
conn = sqlite3.connect(r'files/timetable.db')
if __name__ == "__main__":
  # connecting database
  tt = tk.Tk()
  tt.title('Student Timetable')
  student_tt_frame(tt, section)
  sec select f = tk.Frame(tt, pady=15)
  sec select f.pack()
  tk.Label(
    sec select f,
    text='Select Department: ',
    font=('times new roman', 12, 'bold')
  ).pack(side=tk.LEFT)
  cursor = conn.execute("SELECT DISTINCT SECTION FROM STUDENT")
  sec li = [row[0] \text{ for row in cursor}]
  # sec li.insert(0, 'NULL')
  print(sec li)
  combo1 = ttk.Combobox(
    sec_select_f,
    values=sec_li,
  combol.pack(side=tk.LEFT)
  combo1.current(0)
  b = tk.Button(
    sec select f,
    text="OK",
    font=('times new roman', 12, 'bold'),
    padx=10,
    command=select sec
  b.pack(side=tk.LEFT, padx=10)
  b.invoke()
  tt.mainloop()
Timetable fac.py
import tkinter as tk
from tkinter import ttk
from tkinter import messagebox
import sqlite3
days = 5
periods = 6
recess_break_aft = 3 # recess after 3rd Period
fini = None
butt grid = []
```

```
period names = list(map(lambda x: 'Period' + str(x), range(1, 6+1)))
day names = ['Monday', 'Tuesday', 'Wednesday', 'Thrusday', 'Friday']
def select fac():
  global fini
  fini = str(combo1.get())
  print(fini)
  update table(fini)
def update table(fini):
  for i in range(days):
     for j in range(periods):
       cursor = conn.execute(f"SELECT SECTION, SUBCODE FROM SCHEDULE\
          WHERE DAYID={i} AND PERIODID={j} AND FINI='{fini}'")
       cursor = list(cursor)
       print(cursor)
       butt grid[i][j]['bg'] = 'white'
       if len(cursor) != 0:
          subcode = cursor[0][1]
         cur1 = conn.execute(F"SELECT SUBTYPE FROM SUBJECTS WHERE SUBCODE='{subcode}'")
         cur1 = list(cur1)
         subtype = curl[0][0]
         butt_grid[i][j]['fg'] = 'white'
         if subtype == 'T':
            butt grid[i][j]['bg'] = 'green'
          elif subtype == 'P':
            butt grid[i][j]['bg'] = 'blue'
         sec li = [x[0] \text{ for } x \text{ in cursor}]
         t = ', '.join(sec_li)
         butt\_grid[i][j]['text'] = "Sections: " + t
         print(i, j, cursor[0][0])
       else:
         butt_grid[i][j]['fg'] = 'black'
         butt_grid[i][j]['text'] = "No Class"
         butt grid[i][j].update()
def process button(d, p):
  print(d, p, fini)
  details = tk.Tk()
  cursor = conn.execute(f"SELECT SECTION, SUBCODE FROM SCHEDULE\
          WHERE DAYID={d} AND PERIODID={p} AND FINI='{fini}'")
  cursor = list(cursor)
  print("section", cursor)
  if len(cursor) != 0:
     sec li = [x[0] \text{ for } x \text{ in cursor}]
     t = ', '.join(sec_li)
    subcode = cursor[0][1]
    cur1 = conn.execute(f"SELECT SUBNAME, SUBTYPE FROM SUBJECTS\
       WHERE SUBCODE='{subcode}'")
    cur1 = list(cur1)
    subname = str(cur1[0][0])
    subtype = str(cur1[0][1])
     if subtype == 'T':
       subtype = 'Theory'
    elif subtype == 'P':
       subtype = 'Practical'
     print(subcode, fini, subname, subtype, fname, femail)
  else:
```

```
sec li = subcode = subname = subtype = t = 'None'
  tk.Label(details, text='Class Details', font=('times new roman', 15, 'bold')).pack(pady=15)
  tk.Label(details, text='Day: '+day names[d], font=('times new roman'), anchor="w").pack(expand=1, fill=tk.X,
padx=20)
  tk.Label(details, text='Period: '+str(p+1), font='(times new roman'), anchor="w").pack(expand=1, fill=tk.X, padx=20)
  tk.Label(details, text='Subject Code: '+subcode, font=('times new roman'), anchor="w").pack(expand=1, fill=tk.X,
padx=20)
  tk.Label(details, text='Subect Name: '+subname, font=('times new roman'), anchor="w").pack(expand=1, fill=tk.X,
padx=20)
  tk.Label(details, text='Subject Type: '+subtype, font=('times new roman'), anchor="w").pack(expand=1, fill=tk.X,
padx=20)
  tk.Label(details, text='Faculty Initials: '+fini, font=('times new roman'), anchor="w").pack(expand=1, fill=tk.X,
padx=20)
  tk.Label(details, text='Sections: '+t, font=('times new roman'), anchor="w").pack(expand=1, fill=tk.X, padx=20)
  tk.Button(
     details,
     text="OK",
     font=('times new roman'),
     width=10,
     command=details.destroy
  ).pack(pady=10)
  details.mainloop()
def fac tt frame(tt, f):
  title lab = tk.Label(
     tt,
     text='T I M E T A B L E',
     font=('times new roman', 20, 'bold'),
     pady=5
  title_lab.pack()
  legend f = tk.Frame(tt)
  legend_f.pack(pady=15)
  tk.Label(
     legend f,
     text='Legend: ',
     font=('times new roman', 10, 'italic')
  ).pack(side=tk.LEFT)
  tk.Label(
     legend f,
     text='Theory Classes',
     bg='green',
     fg='white',
     relief='raised',
     font=('times new roman', 10, 'italic'),
     height=2
  ).pack(side=tk.LEFT, padx=10)
  tk.Label(
     legend f,
     text='Practical Classes',
     bg='blue',
     fg='white',
     relief='raised',
     font=('times new roman', 10, 'italic'),
     height=2
  ).pack(side=tk.LEFT, padx=10)
  global butt_grid
```

```
global fini
fini = f
table = tk.Frame(tt)
table.pack()
first half = tk.Frame(table)
first_half.pack(side='left')
recess frame = tk.Frame(table)
recess frame.pack(side='left')
second half = tk.Frame(table)
second half.pack(side='left')
recess = tk.Label(
  recess frame,
  text=\overline{R} n\nE\n\nE\n\nS\n\nS',
  font=('times new roman', 18, 'italic'),
  width=3,
  relief='sunken'
recess.pack()
for i in range(days):
  b = tk.Label(
     first half,
     text=day names[i],
     font=('times new roman', 12, 'bold'),
     width=9,
     height=2,
     bd=5,
     relief='raised'
  b.grid(row=i+1, column=0)
for i in range(periods):
  if i < recess_break_aft:
     b = tk.Label(first half)
     b.grid(row=0, column=i+1)
     b = tk.Label(second half)
     b.grid(row=0, column=i)
  b.config(
     text=period_names[i],
     font=('times new roman', 12, 'bold'),
     width=9,
     height=1,
     bd=5,
     relief='raised'
for i in range(days):
  b = []
  for j in range(periods):
     if j < recess_break_aft:
       bb = tk.Button(\overline{first half})
       bb.grid(row=i+1, column=j+1)
       bb = tk.Button(second half)
       bb.grid(row=i+1, column=j)
     bb.config(
       text='Hello World!',
```

```
font=('times new roman', 10),
         width=13,
         height=3,
         bd=5,
         relief='raised',
         wraplength=80,
         justify='center',
         command=lambda x=i, y=j: process_button(x, y)
       b.append(bb)
    butt grid.append(b)
    # print(b)
    b = []
  print(butt_grid[0][1], butt_grid[1][1])
  update_table(fini)
conn = sqlite3.connect(r'files/timetable.db')
if __name__ == "__main__":
  # connecting database
  tt = tk.Tk()
  tt.title('Faculty Timetable')
  fac tt frame(tt, fini)
  fac select f = tk.Frame(tt, pady=15)
  fac select f.pack()
  tk.Label(
    fac select f,
    text='Select Faculty: ',
    font=('times new roman', 12, 'bold')
  ).pack(side=tk.LEFT)
  cursor = conn.execute("SELECT DISTINCT INI FROM FACULTY")
  fac li = [row[0] \text{ for row in cursor}]
  print(fac li)
  combo1 = ttk.Combobox(
    fac select f,
    values=fac li,
  combol.pack(side=tk.LEFT)
  combo1.current(0)
  b = tk.Button(
    fac select f,
    text="OK",
    font=('times new roman', 12, 'bold'),
    padx=10,
    command=select fac
  b.pack(side=tk.LEFT, padx=10)
  b.invoke()
  tt.mainloop()
Subjects.py
import sqlite3
import tkinter as tk
```

```
from tkinter import ttk
from tkinter import messagebox
import sys
# inputs in this window
subcode = subname = subtype = None
  LIST OF FUNCTIONS USED FOR VARIOUS FUNCTIONS THROUGH TKinter INTERFACE
     * create treeview()
    * update treeview()
     * parse data()
     * update data()
     * remove data()
# create treeview (call this function once)
def create treeview():
  tree['columns'] = ('one', 'two', 'three')
  tree.column("#0", width=0, stretch=tk.NO)
  tree.column("one", width=70, stretch=tk.NO)
  tree.column("two", width=300, stretch=tk.NO)
  tree.column("three", width=60, stretch=tk.NO)
  tree.heading('#0', text="")
  tree.heading('one', text="Code")
  tree.heading('two', text="Name")
  tree.heading('three', text="Type")
# update treeview (call this function after each update)
def update treeview():
  for row in tree.get children():
     tree.delete(row)
  cursor = conn.execute("SELECT * FROM SUBJECTS")
  for row in cursor:
    # print(row[0], row[1], row[2])
    if row[2] == 'T':
       t = 'Theory'
    elifrow[2] == 'P':
       t = 'Practical'
    tree.insert(
       0.
       values=(row[0],row[1],t)
  tree.place(x=500, y=100)
# Parse and store data into database and treeview upon cleicking of the add button
def parse data():
  subcode = str(subcode entry.get())
  subname = str(subname entry.get("1.0", tk.END)).upper().rstrip()
  subtype = str(radio var.get()).upper()
  if subcode=="":
    subcode = None
  if subname=="":
    subname = None
  if subcode is None or subname is None:
    messagebox.showerror("Bad Input", "Please fill up Subject Code and/or Subject Name!")
    subcode entry.delete(0, tk.END)
    subname entry.delete("1.0", tk.END)
    return
  conn.execute(f"REPLACE INTO SUBJECTS (SUBCODE, SUBNAME, SUBTYPE)\
    VALUES ('{subcode}','{subname}','{subtype}')")
```

```
conn.commit()
  update treeview()
  subcode entry.delete(0, tk.END)
  subname entry.delete("1.0", tk.END)
# update a row in the database
def update data():
  subcode entry.delete(0, tk.END)
  subname entry.delete("1.0", tk.END)
    # print(tree.selection())
    if len(tree.selection()) > 1:
       messagebox.showerror("Bad Select", "Select one subject at a time to update!")
    row = tree.item(tree.selection()[0])['values']
    subcode entry.insert(0, row[0])
    subname entry.insert("1.0", row[1])
    if row[2][0] == "T":
       R1.select()
    elif row[2][0] == "P":
       R2.select()
    conn.execute(f"DELETE FROM SUBJECTS WHERE SUBCODE = '{row[0]}'")
    conn.commit()
    update treeview()
  except IndexError:
    messagebox.showerror("Bad Select", "Please select a subject from the list first!")
    return
# remove selected data from databse and treeview
def remove data():
  if len(tree.selection()) < 1:
    messagebox.showerror("Bad Select", "Please select a subject from the list first!")
    return
  for i in tree.selection():
    # print(tree.item(i)['values'][0])
    conn.execute(f"DELETE FROM SUBJECTS WHERE SUBCODE = '{tree.item(i)['values'][0]}'")
    conn.commit()
    tree.delete(i)
    update treeview()
# main
if __name__ == "__main__ ":
    DATABASE CONNECTIONS AND SETUP
  # connecting database
  conn = sqlite3.connect(r'files/timetable.db')
  # creating Tabe in the database
  conn.execute('CREATE TABLE IF NOT EXISTS SUBJECTS\
  (SUBCODE CHAR(10) NOT NULL PRIMARY KEY,\
  SUBNAME CHAR(50) NOT NULL,\
  SUBTYPE CHAR(1) NOT NULL)')
    TKinter WINDOW SETUP WITH WIDGETS
       * Label(1-6)
       * Entry(1)
```

```
* Text(1)
     * Radiobutton(1-2)
     * Treeview(1)
     * Button(1-2)
# TKinter Window
subtk = tk.Tk()
subtk.geometry('1000x450')
subtk.title('Add/Update Subjects')
# Label1
tk.Label(
  subtk,
  text='List of Subjects',
  font=('times new roman', 20, 'bold')
).place(x=600, y=50)
# Label2
tk.Label(
  subtk,
  text='Add/Update Subjects',
  font=('times new roman', 20, 'bold')
).place(x=100, y=50)
# Label3
tk.Label(
  subtk,
  text='Add information in the following prompt!',
  font=('times new roman', 10, 'italic')
).place(x=100, y=85)
# Label4
tk.Label(
  subtk,
  text='Subject code:',
  font=('times new roman', 15)
).place(x=100, y=150)
# Entry1
subcode entry = tk.Entry(
  subtk.
  font=('times new roman', 15),
  width=11
subcode_entry.place(x=270, y=150)
# Label5
tk.Label(
  subtk,
  text='Subject Name:',
  font=('times new roman', 15)
).place(x=100, y=200)
# Text
subname_entry = tk.Text(
  subtk,
  font=('times new roman', 10),
  width=17,
  height=3,
  wrap=tk.WORD
subname_entry.place(x=270, y=200)
# Label6
```

```
tk.Label(
  subtk,
  text='Subject Type:',
  font=('times new roman', 15)
).place(x=100, y=270)
# RadioButton variable to store RadioButton Status
radio_var = tk.StringVar()
# RadioButton1
R1 = tk.Radiobutton(
  subtk,
  text='Theory',
  font=('times new roman', 12),
  variable=radio var,
  value="T"
R1.place(x=270, y=270)
R1.select()
# RadioButton2
R2 = tk.Radiobutton(
  subtk,
  text='Practical',
  font=('times new roman', 12),
  variable=radio var,
  value="P"
R2.place(x=270, y=300)
R2.select()
#Button1
B1 = tk.Button(
  subtk,
  text='Add Subject',
  font=('times new roman', 12),
  command=parse_data
B1.place(x=150,y=350)
#Button2
B2 = tk.Button(
  subtk.
  text='Update Subject',
  font=('times new roman', 12),
  command=update data
B2.place(x=410,y=350)
# Treeview1
tree = ttk.Treeview(subtk)
create treeview()
update_treeview()
#Button3
B3 = tk.Button(
  subtk,
  text='Delete Subject(s)',
  font=('times new roman', 12),
  command=remove data
B3.place(x=650,y=350)
# looping Tkiniter window
subtk.mainloop()
```

```
conn.close() # close database ad=fter all operations
Student.py
import sqlite3
import tkinter as tk
from tkinter import ttk
from tkinter import messagebox
import sys
fid = passw = conf passw = name = roll = section = None
  LIST OF FUNCTIONS USED FOR VARIOUS FUNCTIONS THROUGH TKinter INTERFACE
    * create treeview()
    * update treeview()
    * parse data()
    * update data()
    * remove data()
    * show passw()
# create treeview (call this function once)
def create treeview():
  tree['columns'] = list(map(lambda x: '#' + str(x), range(1, 5)))
  tree.column("#0", width=0, stretch=tk.NO)
  tree.column("#1", width=70, stretch=tk.NO)
  tree.column("#2", width=200, stretch=tk.NO)
  tree.column("#3", width=80, stretch=tk.NO)
  tree.column("#4", width=80, stretch=tk.NO)
  tree.heading('#0', text="")
  tree.heading('#1', text="sid")
  tree.heading('#2', text="Name")
  tree.heading('#3', text="Roll")
  tree.heading('#4', text="Department")
  tree['height'] = 12
# update treeview (call this function after each update)
def update treeview():
  for row in tree.get children():
    tree.delete(row)
  cursor = conn.execute("SELECT SID, NAME, ROLL, SECTION FROM STUDENT")
  for row in cursor:
    tree.insert(
       values=(row[0], row[1], row[2], row[3])
  tree.place(x=530, y=100)
# Parse and store data into database and treeview upon clcicking of the add button
def parse data():
  fid = str(fid entry.get())
  passw = str(passw_entry.get())
  conf passw = str(conf passw entry.get())
  name = str(name entry.get()).upper()
  roll = str(roll entry.get())
  section = str(sec entry.get()).upper()
  if fid == "" or passw == "" or \
    conf passw == "" or name == "" or \
    roll == "" or section == "":
```

```
messagebox.showwarning("Bad Input", "Some fields are empty! Please fill them out!")
    return
  if passw != conf passw:
    messagebox.showerror("Passwords mismatch", "Password and confirm password didnt match. Try again!")
    passw entry.delete(0, tk.END)
    conf passw entry.delete(0, tk.END)
    return
  conn.execute(f"REPLACE INTO STUDENT (SID, PASSW, NAME, ROLL, SECTION)\
     VALUES ('{fid}','{passw}','{name}', '{roll}', '{section}')")
  conn.commit()
  update treeview()
  fid entry.delete(0, tk.END)
  passw entry.delete(0, tk.END)
  conf passw entry.delete(0, tk.END)
  name entry.delete(0, tk.END)
  roll entry.delete(0, tk.END)
  sec entry.delete(0, tk.END)
# update a row in the database
def update data():
  fid entry.delete(0, tk.END)
  passw entry.delete(0, tk.END)
  conf passw entry.delete(0, tk.END)
  name entry.delete(0, tk.END)
  roll entry.delete(0, tk.END)
  sec entry.delete(0, tk.END)
  try:
    # print(tree.selection())
    if len(tree.selection()) > 1:
       messagebox.showerror("Bad Select", "Select one student at a time to update!")
       return
    q fid = tree.item(tree.selection()[0])['values'][0]
    cursor = conn.execute(f"SELECT * FROM STUDENT WHERE SID = '\{q\_fid\}"")
    cursor = list(cursor)
    fid entry.insert(0, cursor[0][0])
    passw entry.insert(0, cursor[0][1])
    conf passw entry.insert(0, cursor[0][1])
    name entry.insert(0, cursor[0][2])
    roll entry.insert(0, cursor[0][3])
    sec entry.insert(0, cursor[0][4])
    conn.execute(f"DELETE FROM STUDENT WHERE SID = '{cursor[0][0]}'")
    conn.commit()
    update treeview()
  except IndexError:
    messagebox.showerror("Bad Select", "Please select a student from the list first!")
# remove selected data from databse and treeview
def remove data():
  if len(tree.selection()) < 1:
    messagebox.showerror("Bad Select", "Please select a student from the list first!")
  for i in tree.selection():
    # print(tree.item(i)['values'][0])
    conn.execute(f"DELETE FROM STUDENT WHERE SID = '{tree.item(i)['values'][0]}'")
    conn.commit()
    tree.delete(i)
```

```
update treeview()
# toggles between show/hide password
def show passw():
  if passw_entry['show'] == "\bullet":
    passw_entry['show'] = ""
    B1 show['text'] = '\bullet'
    B1 show.update()
  elif passw entry['show'] == "":
    passw entry['show'] = "•"
    B1 show['text'] = '0'
    B1 show.update()
  passw entry.update()
# main
if __name__ == "__main__":
    DATABASE CONNECTIONS AND SETUP
  # connecting database
  conn = sqlite3.connect(r'files/timetable.db')
  # creating Tabe in the database
  conn.execute('CREATE TABLE IF NOT EXISTS STUDENT\
  (SID CHAR(10) NOT NULL PRIMARY KEY,\
  PASSW CHAR(50) NOT NULL,\
  NAME CHAR(50) NOT NULL,\
  ROLL INTEGER NOT NULL,\
  SECTION CHAR(5) NOT NULL)')
    TKinter WINDOW SETUP WITH WIDGETS
       * Label(1-11)
       * Entry(6)
      * ComboBox(1-2)
      * Treeview(1)
      * Button(1-3)
  # TKinter Window
  subtk = tk.Tk()
  subtk.geometry('1000x470')
  subtk.title('Add/Update Students')
  # Label1
  tk.Label(
    subtk,
    text='List of Students',
    font=('times new roman', 20, 'bold')
  ).place(x=620, y=50)
  # Label2
  tk.Label(
    subtk,
    text='Add/Update Students',
    font=('times new roman', 20, 'bold')
  ).place(x=110, y=50)
  # Label3
  tk.Label(
    subtk,
```

```
text='Add information in the following prompt!',
  font=('times new roman', 10, 'italic')
).place(x=110, y=85)
# Label4
tk.Label(
  subtk,
  text='Student id:',
  font=('times new roman', 12)
).place(x=100, y=130)
# Entry1
fid entry = tk.Entry(
  subtk,
  font=('times new roman', 12),
  width=20
fid_entry.place(x=260, y=130)
# Label5
tk.Label(
  subtk,
  text='Password:',
  font=('times new roman', 12)
).place(x=100, y=170)
# Entry2
passw entry = tk.Entry(
  subtk,
  font=('times new roman', 12),
  width=20,
  show="•"
passw_entry.place(x=260, y=170)
B1_show = tk.Button(
  subtk,
  text='0',
  font=('times new roman', 9, 'bold'),
  command=show passw
B1 show.place(x=460,y=170)
# Label6
tk.Label(
  subtk,
  text='Confirm Password:',
  font=('times new roman', 12)
).place(x=100, y=210)
# Entry3
conf_passw_entry = tk.Entry(
  subtk,
  font=('times new roman', 12),
  width=20,
  show="•"
conf passw entry.place(x=260, y=210)
# Label7
tk.Label(
  subtk,
  text='Student Name:',
  font=('times new roman', 12)
).place(x=100, y=250)
```

```
# Entry4
name_entry = tk.Entry(
  subtk,
  font=('times new roman', 12),
  width=25,
name_entry.place(x=260, y=250)
# Label8
tk.Label(
  subtk,
  text='Roll no.:',
  font=('times new roman', 12)
).place(x=100, y=290)
# Entry5
roll_entry = tk.Entry(
  subtk,
  font=('times new roman', 12),
  width=5,
roll_entry.place(x=260, y=290)
# Label9
tk.Label(
  subtk,
  text='Section:',
  font=('times new roman', 12)
).place(x=100, y=330)
# Entry6
sec entry = tk.Entry(
  subtk,
  font=('times new roman', 12),
  width=5,
sec_entry.place(x=260, y=330)
# Button1
B1 = tk.Button(
  subtk.
  text='Add Student',
  font=('times new roman', 12),
  command=parse_data
B1.place(x=150,y=400)
# Button2
B2 = tk.Button(
  subtk,
  text='Update Student',
  font=('times new roman', 12),
  command=update data
B2.place(x=410,y=400)
# Treeview1
tree = ttk.Treeview(subtk)
create treeview()
update treeview()
#Button3
B3 = tk.Button(
  subtk,
```

```
text='Delete Student(s)',
     font=('times new roman', 12),
     command=remove data
  B3.place(x=650,y=400)
  # looping Tkiniter window
  subtk.mainloop()
  conn.close() # close database after all operations
Schedular.py
import tkinter as tk
from tkinter import ttk
from tkinter import messagebox
import sqlite3
days = 5
periods = 6
recess break aft = 3 # recess after 3rd Period
section = None
butt grid = []
period names = list(map(lambda x: 'Period' + str(x), range(1, 6+1)))
day names = ['Tuesday', 'Wednesday', 'Thrusday', 'Friday', 'Saturday']
def update_p(d, p, tree, parent):
  # print(section, d, p, str(sub.get()))
    if len(tree.selection()) > 1:
       messagebox.showerror("Bad Select", "Select one subject at a time!")
       parent.destroy()
       return
    row = tree.item(tree.selection()[0])['values']
     if row[0] == 'NULL' and row[1] == 'NULL':
       conn.execute(f'DELETE FROM SCHEDULE WHERE ID='{section+str((d*periods)+p)}'")
       conn.commit()
       update table()
       parent.destroy()
       return
     conn.commit()
    print(row)
    conn.execute(f"REPLACE INTO SCHEDULE (ID, DAYID, PERIODID, SUBCODE, SECTION, FINI)\
       VALUES ('{section+str((d*periods)+p)}', {d}, {p}, '{row[1]}', '{section}', '{row[0]}')")
     conn.commit()
     update_table()
  except IndexError:
     messagebox.showerror("Bad Select", "Please select a subject from the list!")
     parent.destroy()
    return
  parent.destroy()
def process_button(d, p):
  print(d, p)
  add_p = tk.Tk()
  # add_p.geometry('200x500')
  # get subject code list from the database
  cursor = conn.execute("SELECT SUBCODE FROM SUBJECTS")
```

```
subcode li = [row[0] \text{ for row in cursor}]
  subcode li.insert(0, 'NULL')
  # Label10
  tk.Label(
    add_p,
    text='Select Subject',
    font=('times new roman', 12, 'bold')
  ).pack()
  tk.Label(
    add p.
    text=fDay: {day names[d]}',
    font=('times new roman', 12)
  ).pack()
  tk.Label(
    add p.
    text=f'Period: {p+1}',
    font=('times new roman', 12)
  ).pack()
  tree = ttk.Treeview(add p)
  tree['columns'] = ('one', 'two')
  tree.column("#0", width=0, stretch=tk.NO)
  tree.column("one", width=70, stretch=tk.NO)
  tree.column("two", width=80, stretch=tk.NO)
  tree.heading('#0', text="")
  tree.heading('one', text="Faculty")
  tree.heading('two', text="Subject Code")
  cursor = conn.execute("SELECT FACULTY.INI, FACULTY.SUBCODE1, FACULTY.SUBCODE2,
SUBJECTS.SUBCODE\
  FROM FACULTY, SUBJECTS\
  WHERE FACULTY.SUBCODE1=SUBJECTS.SUBCODE OR FACULTY.SUBCODE2=SUBJECTS.SUBCODE")
  for row in cursor:
    print(row)
    tree.insert(
      "",
      0,
      values=(row[0],row[-1])
  tree.insert("", 0, value=('NULL', 'NULL'))
  tree.pack(pady=10, padx=30)
  tk.Button(
    add_p,
    text="OK",
    padx=15,
    command=lambda x=d, y=p, z=tree, d=add p: update p(x, y, z, d)
  ).pack(pady=20)
  add_p.mainloop()
def select sec():
  global section
  section = str(combo1.get())
  print(section)
  update table()
def update table():
  for i in range(days):
    for j in range(periods):
       cursor = conn.execute(f"SELECT SUBCODE, FINI FROM SCHEDULE\
         WHERE DAYID={i} AND PERIODID={j} AND SECTION='{section}'")
```

```
cursor = list(cursor)
       print(cursor)
       if len(cursor) != 0:
         butt grid[i][j][text'] = str(cursor[0][0]) + '\n' + str(cursor[0][1])
         butt_grid[i][j].update()
         print(i, j, cursor[0][0])
       else:
         butt_grid[i][j]['text'] = "No Class"
         butt grid[i][j].update()
# connecting database
conn = sqlite3.connect(r'files/timetable.db')
# creating Tabe in the database
conn.execute('CREATE TABLE IF NOT EXISTS SCHEDULE\
(ID CHAR(10) NOT NULL PRIMARY KEY,\
DAYID INT NOT NULL,\
PERIODID INT NOT NULL,\
SUBCODE CHAR(10) NOT NULL,\
SECTION CHAR(5) NOT NULL,\
FINI CHAR(10) NOT NULL)')
# DAYID AND PERIODID ARE ZERO INDEXED
tt = tk.Tk()
tt.title('Scheduler')
title lab = tk.Label(
  tt,
  text='T I M E T A B L E',
  font=('times new roman', 20, 'bold'),
  pady=5
title_lab.pack()
table = tk.Frame(tt)
table.pack()
first half = tk.Frame(table)
first half.pack(side='left')
recess frame = tk.Frame(table)
recess frame.pack(side='left')
second half = tk.Frame(table)
second_half.pack(side='left')
recess = tk.Label(
  recess frame,
  text='B\nR\nE\nA\nK',
  font=('times new roman', 18, 'bold'),
  width=3,
  relief='sunken'
recess.pack()
for i in range(days):
  b = tk.Label(
    first half,
    text=day names[i],
    font=('times new roman', 12, 'bold'),
    width=9.
    height=2,
    bd=5,
```

```
relief='raised'
  b.grid(row=i+1, column=0)
for i in range(periods):
  if i < recess_break_aft:
    b = tk.Label(first half)
    b.grid(row=0, column=i+1)
  else:
    b = tk.Label(second half)
    b.grid(row=0, column=i)
  b.config(
    text=period names[i],
    font=('times new roman', 12, 'bold'),
    width=9,
    height=1,
    bd=5,
    relief='raised'
  )
for i in range(days):
  b = []
  for j in range(periods):
    if j < recess break aft:
       bb = tk.Button(first half)
       bb.grid(row=i+1, column=j+1)
    else:
       bb = tk.Button(second half)
       bb.grid(row=i+1, column=j)
    bb.config(
       text='Hello World!',
       font=('times new roman', 10),
       width=13,
       height=3,
       bd=5,
       relief='raised',
       wraplength=80,
       justify='center',
       command=lambda x=i, y=j: process button(x, y)
    b.append(bb)
  butt grid.append(b)
  # print(b)
  b = []
sec select f = tk.Frame(tt, pady=15)
sec select f.pack()
tk.Label(
  sec select f,
  text='Select department: '
  font=('times new roman', 12, 'bold')
).pack(side=tk.LEFT)
cursor = conn.execute("SELECT DISTINCT SECTION FROM STUDENT")
sec li = [row[0] \text{ for row in cursor}]
# sec li.insert(0, 'NULL')
print(sec li)
combo1 = ttk.Combobox(
  sec select f,
  values=sec li,
combol.pack(side=tk.LEFT)
```

```
combo1.current(0)
b = tk.Button(
  sec select f,
  text="OK",
  font=('times new roman', 12, 'bold'),
  padx=10,
  command=select_sec
b.pack(side=tk.LEFT, padx=10)
b.invoke()
print(butt grid[0][1], butt grid[1][1])
update table()
tt.mainloop()
Faculty.py
import sqlite3
import tkinter as tk
from tkinter import ttk
from tkinter import messagebox
import sys
fid = passw = conf passw = name = ini = email = subcode1 = subcode2 = None
  LIST OF FUNCTIONS USED FOR VARIOUS FUNCTIONS THROUGH TKinter INTERFACE
     * create treeview()
     * update treeview()
     * parse_data()
     * update data()
     * remove data()
     * show passw()
# create treeview (call this function once)
def create treeview():
  tree['columns'] = list(map(lambda x: '#' + str(x), range(1, 5)))
  tree.column("#0", width=0, stretch=tk.NO)
  tree.column("#1", width=70, stretch=tk.NO)
  tree.column("#2", width=200, stretch=tk.NO)
  tree.column("#3", width=80, stretch=tk.NO)
  tree.column("#4", width=80, stretch=tk.NO)
  tree.heading('#0', text="")
  tree.heading('#1', text="Fid")
  tree.heading('#2', text="Name")
  tree.heading('#3', text="Subject 1")
  tree.heading('#4', text="Subject 2")
  tree['height'] = 15
# update treeview (call this function after each update)
def update treeview():
  for row in tree.get children():
     tree.delete(row)
  cursor = conn.execute("SELECT FID, NAME, SUBCODE1, SUBCODE2 FROM FACULTY")
  for row in cursor:
     tree.insert(
       "",
       0,
       values=(row[0], row[1], row[2], row[3])
  tree.place(x=530, y=100)
```

```
# Parse and store data into database and treeview upon cleicking of the add button
def parse data():
  fid = str(fid entry.get())
  passw = str(passw entry.get())
  conf passw = str(conf passw entry.get())
  name = str(name_entry.get()).upper()
  ini = str(ini entry.get()).upper()
  email = str(email entry.get())
  subcode1 = str(combo1.get())
  subcode2 = str(combo2.get())
  if fid == "" or passw == "" or \
    conf passw == "" or name == "":
    messagebox.showwarning("Bad Input", "Some fields are empty! Please fill them out!")
  if passw != conf passw:
    messagebox.showerror("Passwords mismatch", "Password and confirm password didnt match. Try again!")
    passw entry.delete(0, tk.END)
    conf passw entry.delete(0, tk.END)
  if subcode1 == "NULL":
    messagebox.showwarning("Bad Input", "Subject 1 cant be NULL")
  conn.execute(f"REPLACE INTO FACULTY (FID, PASSW, NAME, INI, EMAIL, SUBCODE1, SUBCODE2)\
     VALUES ('{fid}','{passw}','{name}', '{ini}', '{email}', '{subcode1}', '{subcode2}')")
  conn.commit()
  update treeview()
  fid entry.delete(0, tk.END)
  passw entry.delete(0, tk.END)
  conf passw entry.delete(0, tk.END)
  name entry.delete(0, tk.END)
  ini entry.delete(0, tk.END)
  email entry.delete(0, tk.END)
  combo1.current(0)
  combo2.current(0)
# update a row in the database
def update data():
  fid entry.delete(0, tk.END)
  passw_entry.delete(0, tk.END)
  conf passw entry.delete(0, tk.END)
  name entry.delete(0, tk.END)
  ini entry.delete(0, tk.END)
  email entry.delete(0, tk.END)
  combo1.current(0)
  combo2.current(0)
  try:
    # print(tree.selection())
    if len(tree.selection()) > 1:
       messagebox.showerror("Bad Select", "Select one faculty at a time to update!")
    q fid = tree.item(tree.selection()[0])['values'][0]
    cursor = conn.execute(f"SELECT * FROM FACULTY WHERE FID = '{q fid}'")
    cursor = list(cursor)
    fid entry.insert(0, cursor[0][0])
    passw entry.insert(0, cursor[0][1])
    conf passw entry.insert(0, cursor[0][1])
    name_entry.insert(0, cursor[0][2])
```

```
ini entry.insert(0, cursor[0][3])
    email entry.insert(0, cursor[0][4])
    combo1.current(subcode li.index(cursor[0][5]))
    combo2.current(subcode li.index(cursor[0][6]))
    conn.execute(f"DELETE FROM FACULTY WHERE FID = '{cursor[0][0]}'")
    conn.commit()
    update_treeview()
  except IndexError:
    messagebox.showerror("Bad Select", "Please select a faculty from the list first!")
# remove selected data from databse and treeview
def remove data():
  if len(tree.selection()) < 1:
    messagebox.showerror("Bad Select", "Please select a faculty from the list first!")
    return
  for i in tree.selection():
    # print(tree.item(i)['values'][0])
    conn.execute(f'DELETE FROM FACULTY WHERE FID = '{tree.item(i)['values'][0]}'")
    conn.commit()
    tree.delete(i)
    update treeview()
# toggles between show/hide password
def show passw():
  if passw_entry['show'] == "\bullet":
    passw_entry['show'] = ""
    B1 show['text'] = '\bullet'
    B1 show.update()
  elif passw_entry['show'] == "":
    passw entry['show'] = "●"
    B1_show['text'] = '0'
    B1 show.update()
  passw entry.update()
# main
if name == " main ":
    DATABASE CONNECTIONS AND SETUP
  # connecting database
  conn = sqlite3.connect(r'files/timetable.db')
  # creating Tabe in the database
  conn.execute('CREATE TABLE IF NOT EXISTS FACULTY\
  (FID CHAR(10) NOT NULL PRIMARY KEY,\
  PASSW CHAR(50) NOT NULL,\
  NAME CHAR(50) NOT NULL,\
  INI CHAR(5) NOT NULL,\
  EMAIL CHAR(50) NOT NULL,\
  SUBCODE1 CHAR(10) NOT NULL,\
  SUBCODE2 CHAR(10) )')
    TKinter WINDOW SETUP WITH WIDGETS
       * Label(1-11)
       * Entry(6)
       * ComboBox(1-2)
       * Treeview(1)
```

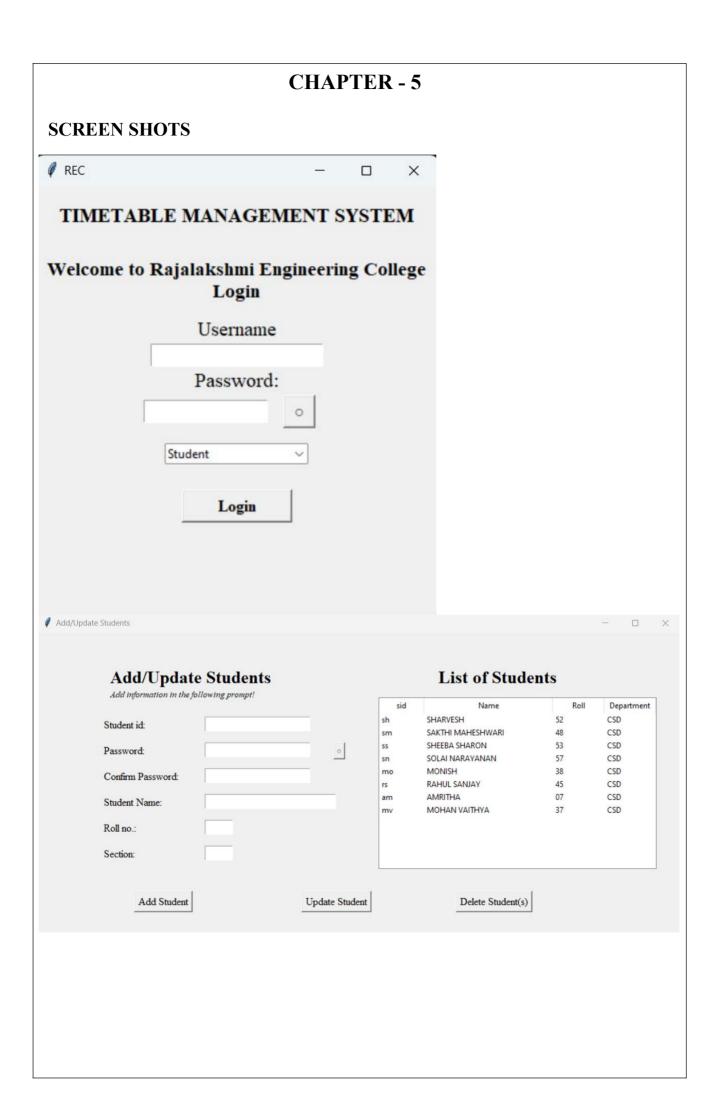
```
* Button(1-3)
# TKinter Window
subtk = tk.Tk()
subtk.geometry('1000x550')
subtk.title('Add/Update Faculties')
# Label1
tk.Label(
  subtk,
  text='List of Faculties',
  font=('times new roman', 20, 'bold')
).place(x=600, y=50)
# Label2
tk.Label(
  subtk,
  text='Add/Update Faculties',
  font=('times new roman', 20, 'bold')
).place(x=90, y=50)
# Label3
tk.Label(
  subtk,
  text='Add information in the following prompt!',
  font=('times new roman', 10, 'italic')
).place(x=100, y=85)
# Label4
tk.Label(
  subtk,
  text='Faculty id:',
  font=('times new roman', 12)
).place(x=100, y=130)
# Entry1
fid_entry = tk.Entry(
  subtk,
  font=('times new roman', 12),
  width=20
fid entry.place(x=260, y=130)
# Label5
tk.Label(
  subtk,
  text='Password:',
  font=('times new roman', 12)
).place(x=100, y=170)
# Entry2
passw_entry = tk.Entry(
  subtk,
  font=('times new roman', 12),
  width=20,
  show="•"
passw_entry.place(x=260, y=170)
B1 show = tk.Button(
  subtk,
  text='o',
  font=('times new roman', 9, 'bold'),
  command=show_passw
```

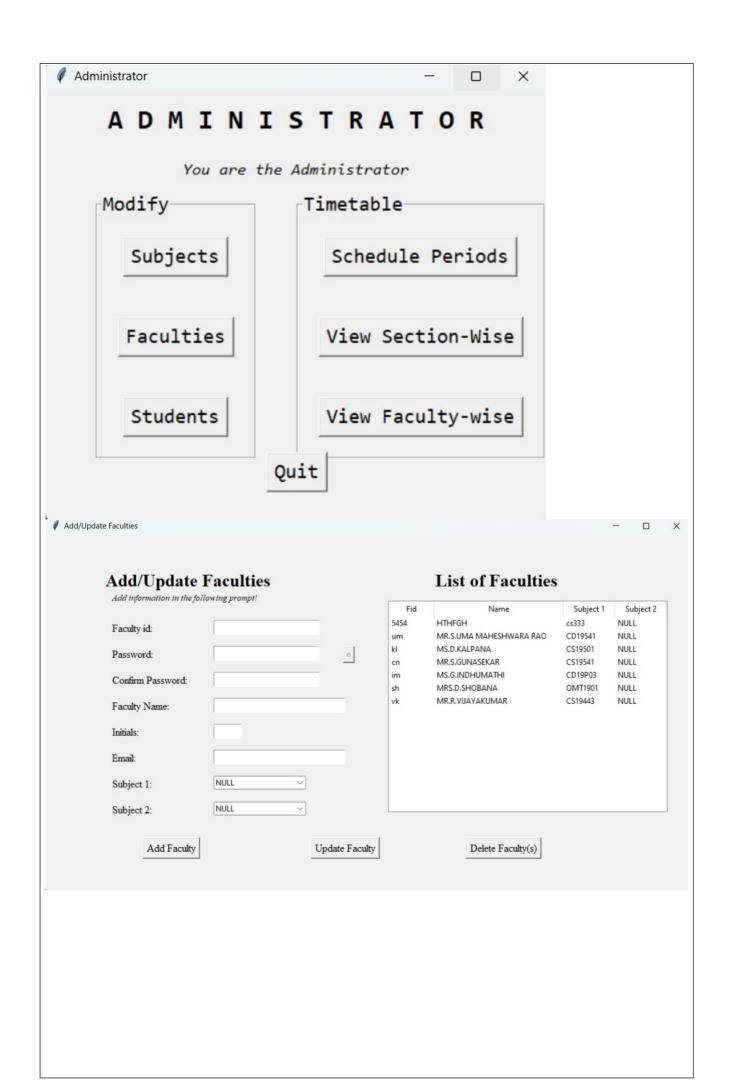
```
B1 show.place(x=460,y=170)
# Label6
tk.Label(
  subtk,
  text='Confirm Password:',
  font=('times new roman', 12)
).place(x=100, y=210)
# Entry3
conf_passw_entry = tk.Entry(
  subtk.
  font=('times new roman', 12),
  width=20,
  show="•"
)
conf_passw_entry.place(x=260, y=210)
# Label7
tk.Label(
  subtk,
  text='Faculty Name:',
  font=('times new roman', 12)
).place(x=100, y=250)
# Entry4
name entry = tk.Entry(
  subtk,
  font=('times new roman', 12),
  width=25,
name_entry.place(x=260, y=250)
# Label8
tk.Label(
  subtk,
  text='Initials:',
  font=('times new roman', 12)
).place(x=100, y=290)
# Entry5
ini_entry = tk.Entry(
  subtk,
  font=('times new roman', 12),
  width=5,
ini entry.place(x=260, y=290)
# Label9
tk.Label(
  subtk,
  text='Email:',
  font=('times new roman', 12)
).place(x=100, y=330)
# Entry6
email entry = tk.Entry(
  font=('times new roman', 12),
  width=25,
)
email_entry.place(x=260, y=330)
# get subject code list from the database
```

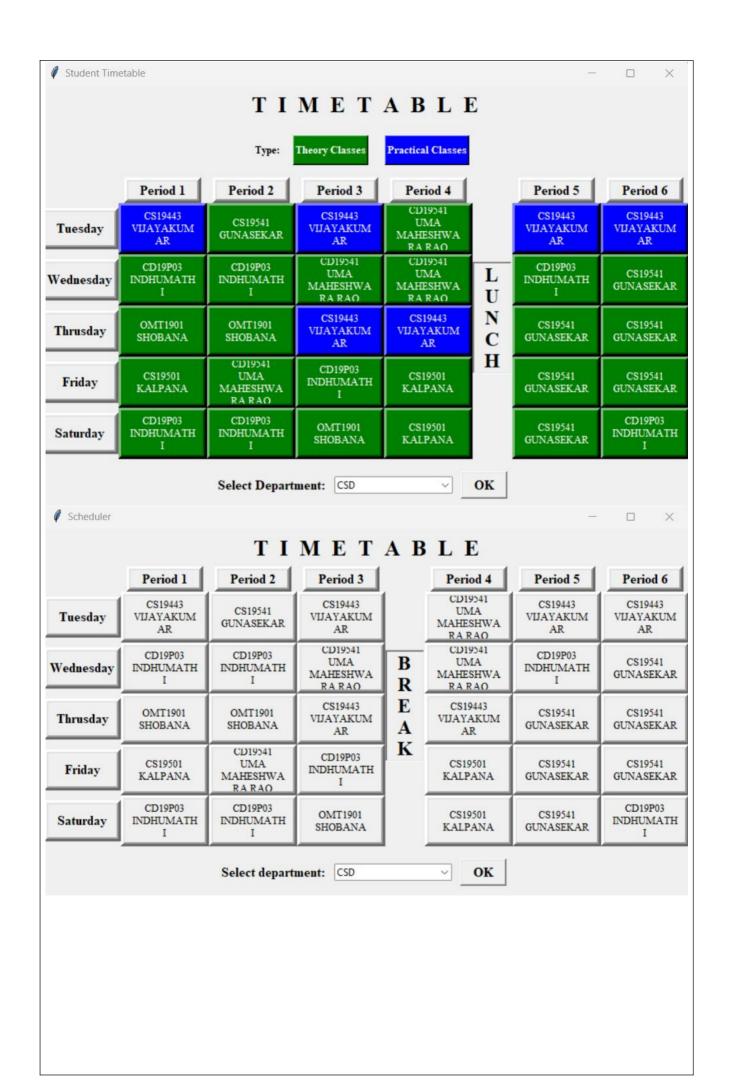
```
cursor = conn.execute("SELECT SUBCODE FROM SUBJECTS")
subcode li = [row[0] \text{ for row in cursor}]
subcode li.insert(0, 'NULL')
# Label10
tk.Label(
  subtk,
  text='Subject 1:',
  font=('times new roman', 12)
).place(x=100, y=370)
# ComboBox1
combo1 = ttk.Combobox(
  subtk,
  values=subcode li,
combo1.place(x=260, y=370)
combol.current(0)
# Label11
tk.Label(
  subtk,
  text='Subject 2:',
  font=('times new roman', 12)
).place(x=100, y=410)
# ComboBox2
combo2 = ttk.Combobox(
  subtk,
  values=subcode li,
combo2.place(x=260, y=410)
combo2.current(0)
# Button1
B1 = tk.Button(
  subtk,
  text='Add Faculty',
  font=('times new roman', 12),
  command=parse data
B1.place(x=150,y=465)
#Button2
B2 = tk.Button(
  subtk,
  text='Update Faculty',
  font=('times new roman', 12),
  command=update data
B2.place(x=410,y=465)
# Treeview1
tree = ttk.Treeview(subtk)
create treeview()
update_treeview()
# Button3
B3 = tk.Button(
  text='Delete Faculty(s)',
  font=('times new roman', 12),
  command=remove_data
B3.place(x=650,y=465)
```

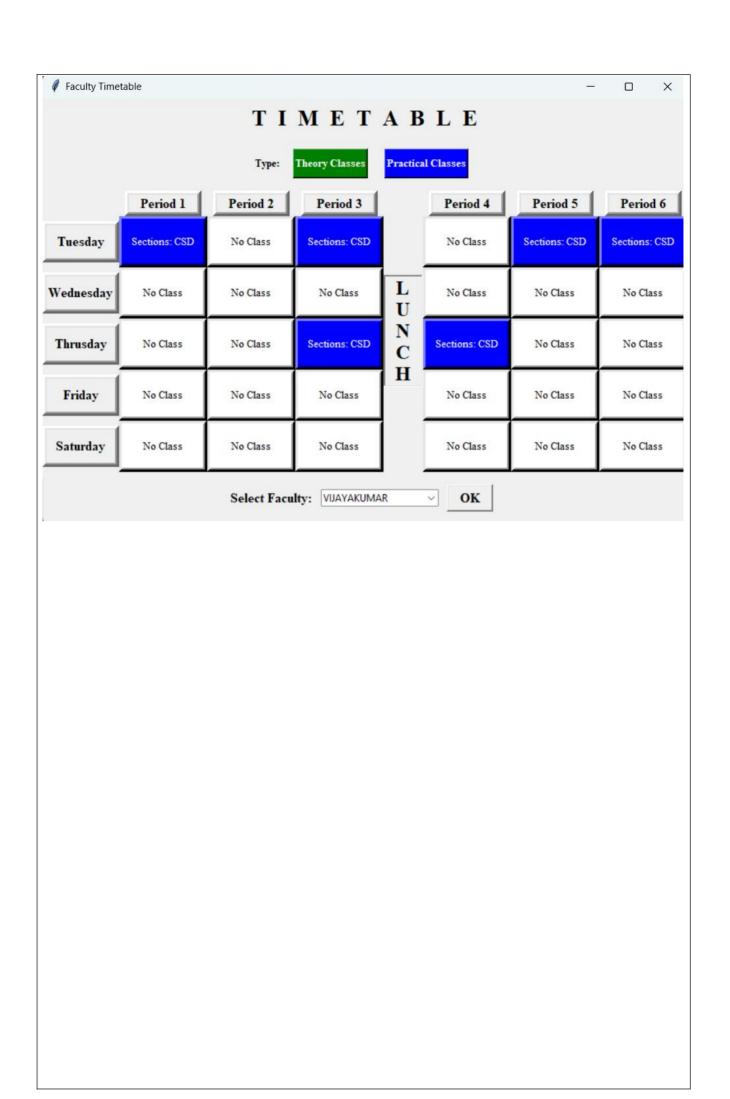
```
# looping Tkiniter window
  subtk.mainloop()
  conn.close() # close database after all operations
Admin screen.py
import tkinter as tk
import sys
import os
import threading
def run sub(): os.system('pythonw windows\\subjects.py')
def run fac(): os.system('pythonw windows\\faculty.py')
def run stud(): os.system('pythonw windows\\student.py')
def run_sch(): os.system('pythonw windows\\scheduler.py')
def run tt s(): os.system('pythonw windows\\timetable stud.py')
def run tt f(): os.system('pythonw windows\\timetable fac.py')
ad = tk.Tk()
ad.geometry('500x430')
ad.title('Administrator')
tk.Label(
  text='A D M I N I S T R A T O R',
  font=('Consolas', 20, 'bold'),
  pady=10
).pack()
tk.Label(
  text='You are the Administrator',
  font=('Consolas', 12, 'italic'),
).pack(pady=9)
modify frame = tk.LabelFrame(text='Modify', font=('Consolas'), padx=20)
modify_frame.place(x=50, y=100)
tk.Button(
  modify frame,
  text='Subjects',
  font=('Consolas'),
  command=run sub
).pack(pady=20)
tk.Button(
  modify frame,
  text='Faculties',
  font=('Consolas'),
  command=run fac
).pack(pady=20)
tk.Button(
  modify_frame,
  text='Students',
  font=('Consolas'),
  command=run stud
).pack(pady=20)
tt frame = tk.LabelFrame(text='Timetable', font=('Consolas'), padx=20)
tt frame.place(x=250, y=100)
```

```
tk.Button(
  tt frame,
  text='Schedule Periods',
  font=('Consolas'),
  command = \! run\_sch
).pack(pady=20)
tk.Button(
  tt frame,
  text='View Section-Wise',
  font=('Consolas'),
  command=run tt s
).pack(pady=20)
tk.Button(
  tt_frame,
  text='View Faculty-wise',
  font=('Consolas'),
  command=run tt f
).pack(pady=20)
tk.Button(
  ad,
  text='Quit',
  font=('Consolas'),
  command=ad.destroy
).place(x=220, y=360)
ad.mainloop()
```









Conclusion

The Timetable Management System provides an effective solution for managing and organizing schedules, helping users stay on top of their academic and personal commitments. Easy-to-use interfaces, the system ensures improved time management and reduced stress. By leveraging Python and SQLite, the project offers a reliable, cross-platform solution that efficiently stores and retrieves data. Ultimately, this system enhances productivity and helps users maintain a balanced and organized routine, making it a valuable tool for students and professionals alike.

CHAPTER - 7

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https://www.youtube.com/watch?v=JrAiefGNUq8

https://www.learnpython.org/ https://www.sqlitetutorial.net/

