1. What is java Script?

What JavaScript Is:

- Client-side language (runs in your browser) though it can also run on servers via platforms like **Node.js**.
- Core technology of the web, along with HTML and CSS.
- Used to make websites dynamic and interactive, such as:
 - Handling user events (clicks, form input, etc.)
 - o Animating elements
 - o Fetching data from servers without reloading the page (via AJAX or fetch)
 - o Building entire web apps (e.g., Gmail, Facebook)

Basic Example:

// This code shows a popup when the page loads
alert("Hello from JavaScript!");

Where It Runs:

- In browsers (Chrome, Firefox, Safari, etc.)
- On servers (with Node.js)
- In mobile apps, desktop apps, IoT devices, etc.

Popular JavaScript Frameworks/Libraries:

- React (for UI)
- Angular
- Vue
- **jQuery** (older)
- Express.js (for server-side)

2. Why we use java script?

Core Reasons We Use JavaScript

1. Interactivity

JS allows users to interact with the page without reloading it. For example:

- Clicking buttons
- Submitting forms without page reload (via AJAX)
- Showing/hiding elements
- Animations and sliders

2. Client-Side Logic

JS runs in the browser, so it can:

- Validate form inputs before sending data to the server
- Display real-time updates (e.g., live clocks, notifications)
- Change content dynamically (e.g., showing user-specific data)

3. Rich User Interfaces

Frameworks and libraries like:

- React, Vue, Angular for building modern, component-based UIs
- **jQuery** simplified DOM manipulation (used less nowadays)

5. Cross-Platform Development

JavaScript is used beyond just browsers:

- **Node.js** Server-side JavaScript
- React Native Mobile app development
- **Electron** Desktop apps (e.g., VS Code)

6. Widespread Support

- Every modern browser supports JS
- Huge community and ecosystem
- Tons of reusable libraries and frameworks

3. When we use java script?

When to Use JavaScript

1. To Make Web Pages Interactive

- Examples:
 - Button clicks
 - Form validation
 - Dropdown menus
 - Image sliders

2. To Dynamically Change Web Page Content

- o Update HTML and CSS without refreshing the page
- o Example: Changing a headline text after a button click

3. To Handle User Input

- o Validating forms before submission
- o Showing or hiding elements based on user actions

4. To Communicate with Servers (AJAX / Fetch API)

- o Load data without reloading the page
- o Example: Live search suggestions or chat messages

Real-Life Examples

Task	JavaScript Role	
Click a button to open a modal	Adds interactivity	
Show an error if a form is empty	Validates data	
Load new posts as you scroll	Fetches data dynamically	
Switch between light and dark mode	Changes styles with logic	

4. Where we use java script?

③ 1. Web Development (Front-End)

• Use: To make websites interactive.

• Examples:

- Form validation
- Animations
- Interactive maps
- o Sliders, modals, dropdowns

Frameworks:

- React.js
- Vue.js
- Angular

2. Web Development (Back-End)

• **Use**: To create server-side applications.

• Platform: Node.js

• Examples:

- o APIs
- o Real-time chat servers
- o File systems, database operations
- Used with: Express.js, MongoDB, PostgreSQL, etc.
- Summary Table:

Area	Tools	JavaScript Role	
Web Front-End	React, Vue, Angular	Interactivity & UI	
Web Back-End	Node.js, Express	Server logic & APIs	
Mobile Apps	React Native, Ionic	Cross-platform apps	
Desktop Apps	Electron	Native desktop apps	
Games	Phaser, Three.js	Browser-based games	

5. Types of java script?

1. JavaScript Data Types

JavaScript has a set of built-in data types. These are divided into **primitive** and **non-primitive** (reference) types:

Primitive Types

These are immutable and stored by value.

Туре	Description	Example
String	Textual data	"hello"
Number	Numeric data (integers & floats)	42, 3.14
null	Intentional absence of any value	let y = null;
Symbol	Unique and immutable identifier	Symbol('id')

◆ Non-Primitive (Reference) Types

Туре	Description	Example
Object	Collection of key-value pairs	{name: "Alice"}
Function	Callable object	function() {}
Date, RegExp, etc.	Built-in object types	new Date(), /\d+/

2. Dynamic Typing in JS

JavaScript is **dynamically typed**, meaning:

- You don't declare variable types explicitly.
- The type is determined at runtime.

6.If using java script what is the happening on the webpage?

★ Syntax:

```
if (condition) {
  // code to run if the condition is true
}
```

What Happens on the Webpage:

When JavaScript runs on a webpage and it hits an if statement, this is what happens:

- 1. JavaScript evaluates the condition inside the parentheses.
- 2. If the condition is **true**, the code block inside {} runs.
- 3. If the condition is **false**, JavaScript **skips** the code block.

Example:

```
let isDarkMode = true;

if (isDarkMode) {
   document.body.style.backgroundColor = "black";
   document.body.style.color = "white";
}
```

What happens on the webpage:

If isDarkMode is true, the page's background turns black and text turns white. If isDarkMode is false, nothing changes — the if block is skipped.

7. Without java script, list any other programming languages in Frontend?

✓ Core Frontend Languages (Besides JavaScript):

These are not programming languages per se, but essential to frontend:

- 1. **HTML** Markup language (structure of web pages)
- 2. **CSS** Style sheet language (for layout, design, animations)

Other Languages/Technologies (without JS):

While most modern frontend logic depends on JavaScript or tools that compile to it, here are alternatives:

1. TypeScript (but compiles to JS)

- A superset of JavaScript with static typing.
- Not usable directly in browsers must compile to JS.

2. Dart (used with Flutter Web)

- Dart can be compiled to JavaScript.
- Used by Flutter to build web apps (no direct use in HTML pages).

3. Elm

- A functional language that compiles to JavaScript.
- Focused on reliability and maintainability in frontend.

4. ReasonML / ReScript

- Also compiles to JavaScript.
- Functional, type-safe frontend dev.

5. WASM (WebAssembly) Languages

You can write frontend logic in these languages that compile to **WebAssembly** (bypassing JS):

- **Rust** (via WASM)
- C/C++ (via Emscripten or WASM)
- **Go** (can compile to WASM)
- **AssemblyScript** (a TypeScript-like language for WASM)