

Promises, promises, promises

Principles of Reactive Programming

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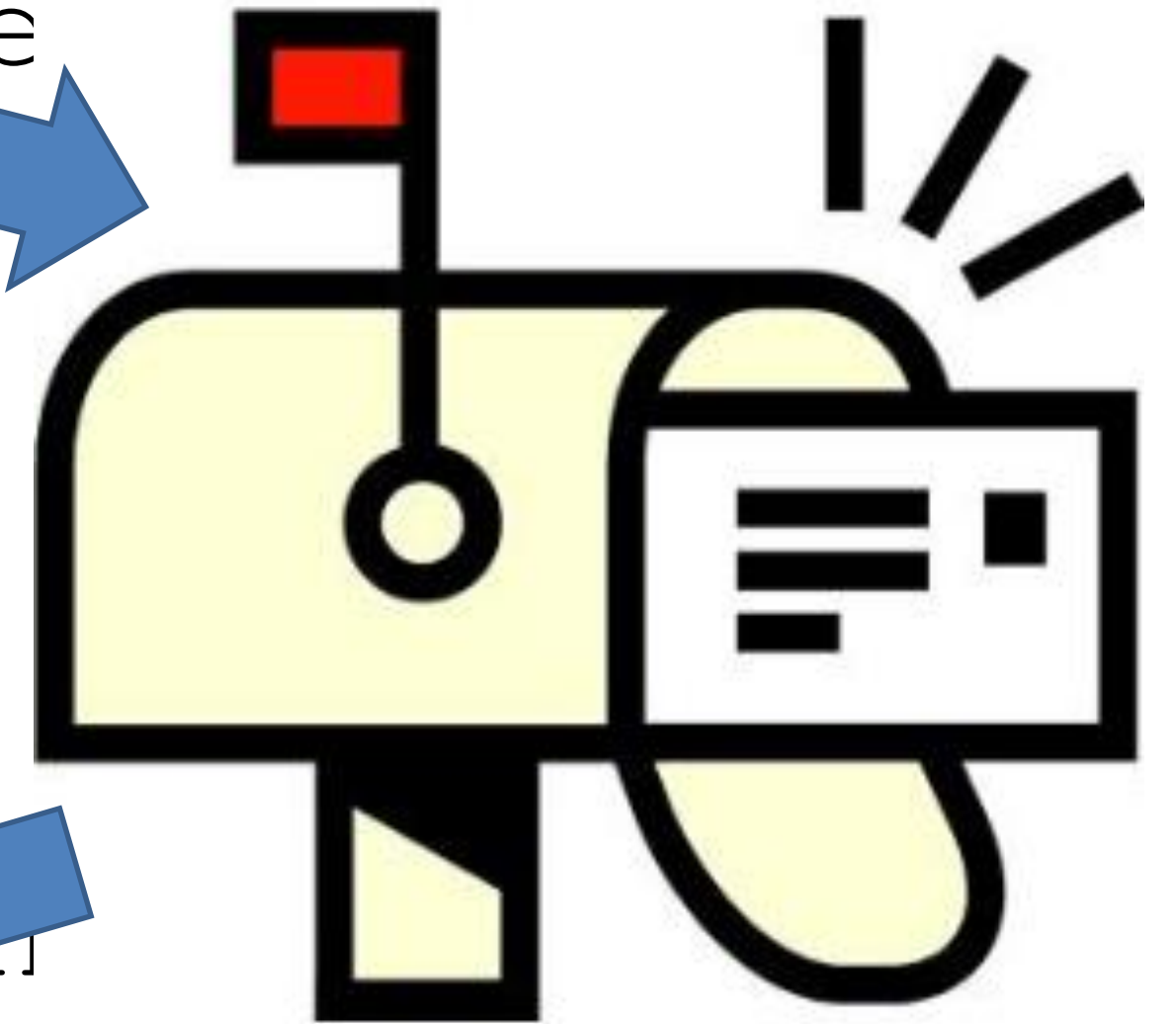
Reimplementing filter without await

```
def filter(pred: T ⇒ Boolean): Future[T] = {  
    val p = Promise[T]()  
  
    this onComplete {  
        case Failure(e) ⇒  
            p.failure(e)  
        case Success(x) ⇒  
            if (!pred(x)) p.failure(new NoSuchElementException)  
            else p.success(x)  
    }  
  
    p.future  
}
```

Promises

```
trait Promise[T] {  
  def future: Future[T]  
  def complete(result: Try[T]): Unit  
  def tryComplete(result: Try[T]): Boolean  
}
```

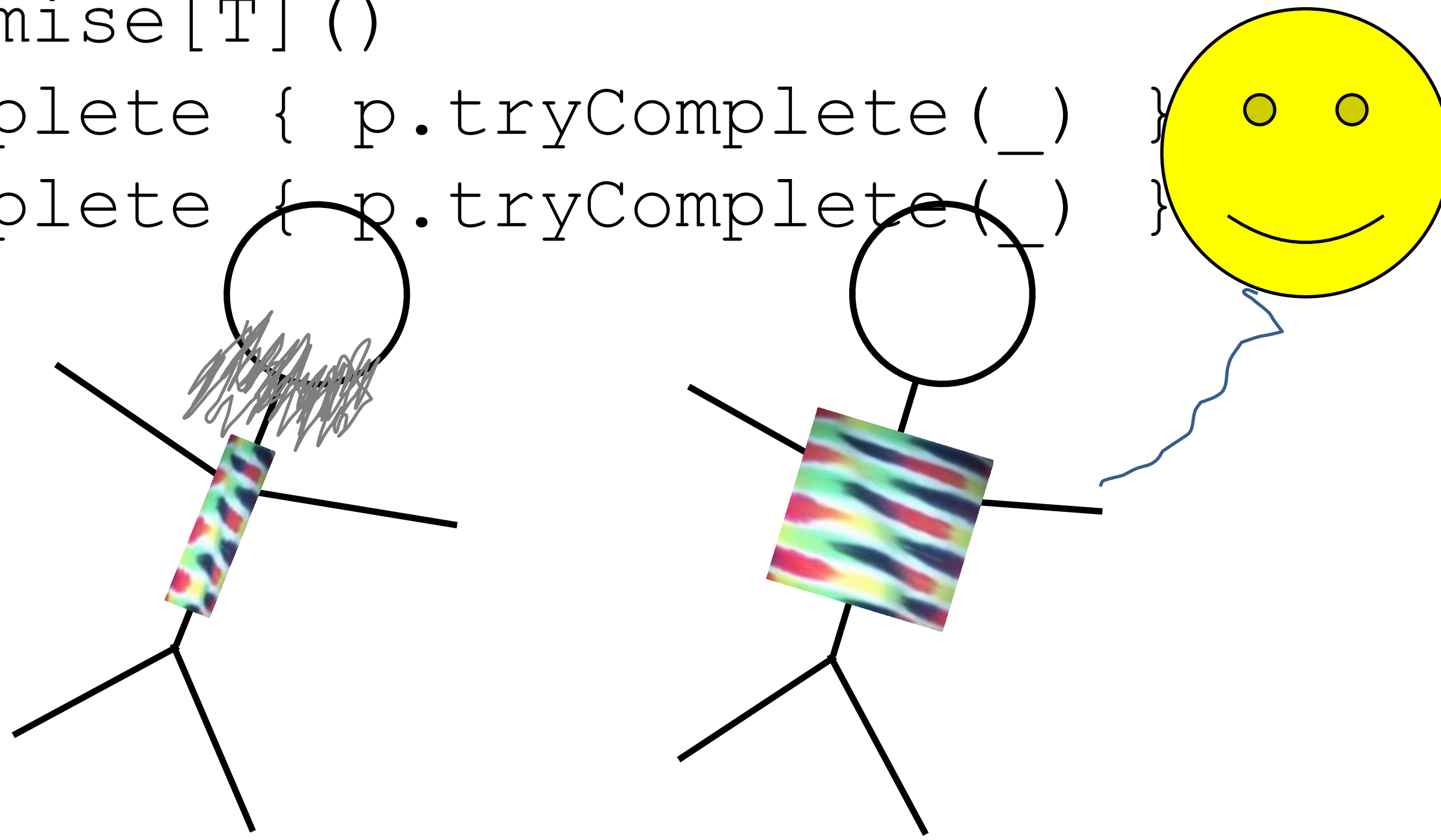
```
trait Future[T] {  
  def onComplete(f: Try[T] => Unit) on  
}
```



Racing

```
import scala.concurrent.ExecutionContext.Implicits.global

def race[T](left: Future[T], right: Future[T]):
Future[T] = {
  val p = Promise[T]()
  left  onComplete { p.tryComplete(_) }
  right onComplete { p.tryComplete(_) }
  p.future
}
```



Simple helper methods

```
def success(value: T): Unit =  
    this.complete(Success(value))
```

```
def failure(t: Throwable): Unit =  
    this.complete(Failure(t))
```

Reimplementing zip using Promises

```
def zip[S, R] (p: Future[S], f: (T, S) => R): Future[R] = {  
  val p = Promise[R] ()  
  
  this onComplete {  
    case Failure(e) => p.failure(e)  
    case Success(x) => that onComplete {  
      case Failure(e) => p.failure(e)  
      case Success(y) => p.success(f(x, y))  
    }  
  }  
  
  p.future  
}
```

Reimplementing zip with await

```
def zip[S, R] (p: Future[S], f: (T, S) => R) : Future[R] =  
  async {  
    f(await { this }, await { that })  
  }
```

Implementing sequence

```
def sequence[T](fts: List[Future[T]]): Future[List[T]] = {  
  fts match {  
    case Nil => Future(Nil)  
    case (ft::fts) => ft.flatMap(t => sequence(fts)  
      .flatMap(ts => Future(t::ts)))  
  }  
}
```


Implementing sequence with await

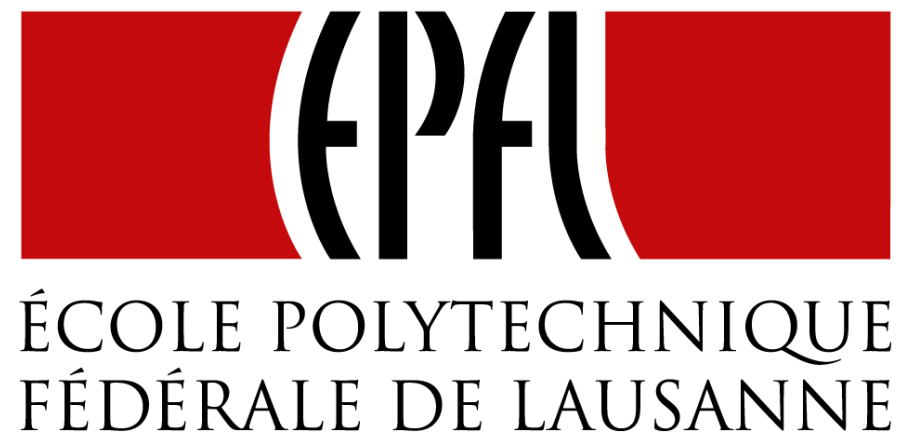
```
def sequence[T] (fs: List[Future[T]]): Future[List[T]] =  
  async {  
    var _fs = fs  
    val r = ListBuffer[T]()  
    while (_fs != Nil) {  
      r += await { _fs.head }  
      _fs = _fs.tail  
    }  
    r.toList  
  }
```

Implement sequence with Promise

```
def sequence[T](fs: List[Future[T]]): Future[List[T]] = {  
  val p = Promise[List[T]]()  
  ???  
  p.future  
}
```

The Four Essential Effects In Programming

	One	Many
Synchronous	<code>T/Try[T]</code>	<code>Iterable[T]</code>
Asynchronous	<code>Future[T]</code>	<code>Observable[T]</code>



End of Promises, promises, promises

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