The Parallax Art Gallery

This Project aims to extend the experience of art by introducing a new 2.5D experience using the gyroscope or mouse location of the device and several depth layers.

Art Submission

Art submission can be done by sending me an email at mohannadize15@gmail.com. I know this is a very inefficient way of doing this but for the moment, this is the only way 😄.

Example for the depth layers can be found in the examples folder.

Installation

Clone this repository then run in the `project-parallax` directory.

```
npm install
```

Development mode

Run development mode with live refresh by

```
gulp dev
```

Make sure you have `gulp` installed globally. If it is not, run

```
npm i gulp -g
```

from the command line.

Build

Generate a build by

```
gulp build
```

the new build will be genrated in a `build` directory.

Disclaimer

This Project does not aim to vandalize the art by any mean, it is just a fun experiment and experience for us and anyone who uses it.

I start this project using `react-js` as a fun project to learn react but I'm willing to change this to a lighter `vanilla-js` version soon for better performance.

Credits

This project could not be possible without

- Parallax.js by @wagerfield
- Reactjs by @facebook