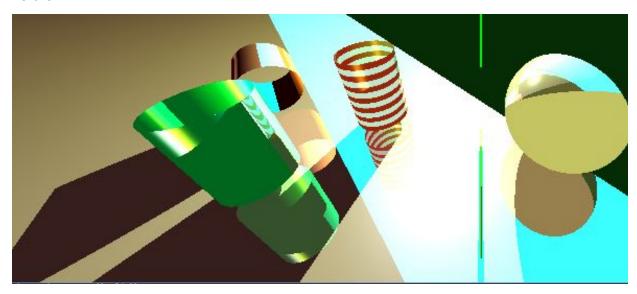
Marcellus Mohanna

CSE 287

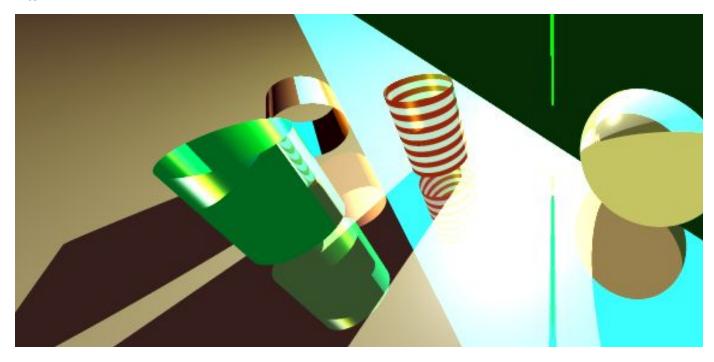
Ray Tracing Functionality Report

- Lighting
 - o Positional WORKING
 - Attenuation I tried, but I can't Tell?
 - o Spotlight WORKING but can't move its positions
 - Shadows WORKING but slightly bugged (certain sections of sphere is always in shadow?)
- Objects
 - o CylClosed NOT WORKING
 - o CylX WORKING
 - o Cone NOT WORKING
 - o Sphere WORKING
 - o Plane WORKING
- Textures (WORKING)
- Transparency (Bugged, I think my logic is backwards)
- Resizing (WORKING)
- Reflections (WORKING)
- AntiAliasing (WORKING)

Before AA



After AA



Changed Light POS (No AA)

