MOHAN KRISHNA REDDY NALLAMILLI

An enthusiastic Computer Science Engineer with a Master's degree, currently looking to utilize my learning, skills, and knowledge. Seeking a challenging position that will allow me to put my exemplary skills into technical solutions. Ability to multitask and work well with others. Highly organized, and committed to utilizing my skills for working towards the mission of the company.



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mohanreddy1666.github.io/Mohan-Portfolio/

github.com/mohanreddy1666

EDUCATION

Master's in Computer Science Blekinge Institute of Technology, Karlskrona

01/2020 - 02/2022

Courses

- Applied Artificial Intelligence
- Machine Learning
- Decision Support Systems
- Agile and Lean Software Development

Bachelor's in Computer ScienceJawaharlal Nehru Technological University, Kakinada

08/2015 - 12/2019

Courses

- Database Management Systems
- Data Warehousing and Mining
- Design and Analysis of Algorithms
- Computer Networks
- Operating Systems
- Cryptography & Network Security

WORK EXPERIENCE

Finance Intern

Sri Karthikeya Finance

05/2015 - 12/2019

India

Achievements/Tasks

- Assisted with month-end closing payments and verified journal entries.
- Customer interactions regarding payments.
- Accepted and processed account payments.

Global Fintech Internship

CFTE(Center for Finance, Technology & Entrepreneurship)

08/2021

Achievements/Tasks

- Solving current problems in Fintech Industry.
- Introducing new Technology to Finance Scetor.

SKILLS

Java Adobe Creative Suite

HTML/CSS Python

MS Office Javascript
Agile & Lean Web Design
PHP Wordpress

Figma Data Analytics

React Git

UI/UX Design

PERSONAL PROJECTS

Wumpus Game

- The project is a Wumpus game developed using java where AI generates random maps.
- Tools & Technologies: Java, Artificial Intelligence.

Shopping Website

- The project is a website created for small businesses, coffee shops, etc.
- Tools & Technologies: JavaScript, Bootstrap, and CSS.

Blackjack Game

- This Project is a casino game developed with certain rules where players can play and win cash.
- Tools & Technologies: JavaScript, HTML and CSS.

Chrome Extension(Leads Tracker)

- This chrome extension adds leads from the current browser and saves them for later use.
- Tools & Technologies: JavaScript, HTML and CSS.

PacMan Game

- This project is a Japanese video game where the player controls Pacman away from ghosts.
- Tools & Technologies: JavaScript, HTML and CSS.

Snake Game

- This Project is an old snake game that catches apples within a container(also known as Blockade).
- Tools & Technologies: JavaScript, HTML and CSS.

Car Transport App

- This is a basic e-commerce journey from the customer selecting a product to purchase completion.
- Tools & Technologies: Figma.

PERSONAL TRAITS

LANGUAGES

Full Professional Proficiency

English

Swedish

Limited Working Proficiency

Passion to learn new things

Problem solving

Creative

Motivated

Keen Observation

Positive Thinker