

1
2
3
4
5
6
7 Relative sensitivity of explicit re-aiming and implicit motor adaptation

8
9 Sarah A. Hutter^{1,2} and Jordan A. Taylor^{1,2}

10 ¹Department of Psychology, ²Princeton Neuroscience Institute
11 Princeton University
12
13
14
15
16
17
18
19
20

21 Corresponding Author:

22 Sarah A. Hutter

23 shutter@princeton.edu

24 401 Peretsman-Scully Hall

25 Princeton University

26 Princeton NJ, 08544
27

28 Abbreviated Title: Sensitivity of Explicit Re-Aiming and Implicit Adaptation
29

30 Acknowledgements: This work was supported by the National Institute of Neurological
31 Disorders and Stroke (Grant R01 NS-084948 to J. A. Taylor)

Abstract

It has become increasingly clear that learning in visuomotor rotation tasks, which induce an angular mismatch between movements of the hand and visual feedback, largely results from the combined effort of two distinct processes: implicit motor adaptation and explicit re-aiming. However, it remains unclear how these two processes work together to produce trial-by-trial learning. Previous work has found that implicit motor adaptation operates automatically, regardless of task relevancy, and saturates for large errors. In contrast, little is known about the automaticity of explicit re-aiming and its sensitivity to error magnitude. Here we sought to characterize the automaticity and sensitivity function of these two processes to determine how they work together to facilitate performance in a visuomotor rotation task. We found that implicit adaptation scales relative to the visual error, but only for small perturbations – replicating prior work. In contrast, explicit re-aiming scales linearly for all tested perturbation sizes. Furthermore, the consistency of the perturbation appears to diminish both implicit adaptation and explicit re-aiming, but to different degrees. Whereas implicit adaptation always displayed a response to the error, explicit re-aiming was only engaged when errors displayed a minimal degree of consistency. This comports with the idea that implicit adaptation is obligatory and less flexible, while explicit re-aiming is volitional and flexible.

New and Noteworthy

This paper provides the first psychometric sensitivity function for explicit re-aiming. Additionally, we show that the sensitivity of both implicit adaptation and explicit re-aiming are influenced by consistency of errors. The pattern of results across two experiments further support the idea that implicit adaptation is largely inflexible, while explicit re-aiming is flexible and can be suppressed when unnecessary.

Introduction

Compensating for movement errors is critical to the motor learning process (Cheng and Sabes, 2006; Jordan and Rumelhart, 1992; Miall and Wolpert, 1996; Pouget and Snyder, 2000; Thoroughman and Shadmehr, 2000). Thus, characterizing the sensitivity of the behavioral response to these errors should reveal fundamental principles and constraints of the motor system (Fine and Thoroughman, 2006, 2007; Marko et al., 2012; Scheidt et al., 2001; Semrau, Daitch, and Thoroughman, 2012; Wei and Kording, 2009). For over twenty years, the motor control field has sought to characterize this sensitivity function using system identification techniques borrowed from engineering (Cheng and Sabes, 2006; Thoroughman and Shadmehr, 2000). These techniques generally consist of imposing a transient and often varying perturbation on the system to observe the behavioral response (Fine and Thoroughman, 2006, 2007; Scheidt et al., 2001; Wei and Kording, 2009).

Despite employing this theory-driven and elegant approach, the observed sensitivity functions have been highly variable and appear to depend on a number of experimental factors. In a seminal study, Scheidt and colleagues (2001) found that the motor system adapted to transient and random force perturbations on a trial-by-trial basis in a force-field-adaptation task. This adaptive response appears to be sensitive to the direction of the perturbation, but insensitive to both the timing and magnitude (i.e., strength) of the perturbation (Fine and Thoroughman, 2006). However, if the perturbations are drawn from a non-zero mean distribution (Fine and Thoroughman, 2007), occur frequently (Fine and Thoroughman, 2007), or are applied in a consistent fashion (Castro et al., 2014), then the adaptive response becomes more sensitive. Additionally, experience with an error in a more stable environment has been shown to increase response sensitivity to reoccurrences of that error (Herzfeld et al., 2014).

Similar results have been found in studies of visuomotor rotations: Implicit adaptation appears to be highly sensitive to the direction of the rotation, but less sensitive to its magnitude (Butcher and Taylor, 2018). In fact, the time course of implicit adaptation begins to saturate in response to rotations greater than $\sim 6^\circ$ (Kim et al., 2018; Marko et al., 2012; Morehead et al., 2017; Wei and Kording, 2009), despite prolonged periods of training with both non-zero mean and consistent rotational perturbations (Morehead and Smith, 2017). This was made clear by employing a task-irrelevant error clamp task, in which cursor feedback of the supposed hand's position is consistently offset from the target path by a fixed angular value regardless of the hand's true location (Morehead et al., 2017). Despite the task-irrelevance of this feedback, robust adaptation is observed even when movement angles are uncorrelated with the angle of the rotational perturbation.

At first glance, the lack of sensitivity of this adaptive response is puzzling given the variety of motor behaviors and skills we can employ. However, when subjects have control of the angular position of the cursor – thus, making it task-relevant – sensitivity is restored (Morehead et al. 2017). This suggests that additional learning processes, such as explicit re-aiming, may play a role in making the appropriate behavioral response given the demands of the task (Abeele and Bock, 2001; Bock et al 2003; Bond and Taylor, 2015; Heuer and Hegele, 2008; Taylor et al., 2014; Werner and Bock, 2010). Indeed, the varying sensitivity functions measured in the aforementioned studies vacillated around conditions when the subjects could potentially affect the outcome in the task. For example, Wei and Körding (2009) used a task in which visual error changed randomly on every trial. In this situation, aiming anywhere except straight toward the target would actually be counter-productive. In contrast, the adaptive response become more proportional when force perturbations have a non-zero mean (Fine and Thoroughman, 2007).

Similarly, when force perturbations were made to be more consistent, by increasing the number of trials in a row for which a particular perturbation is present, the learning rate increased (Castro et al., 2014).

While we note that there are other substantial differences between these aforementioned studies, such as rotational versus force perturbations, we hypothesize that controllability over performance is a critical factor, which engages explicit re-aiming to restore performance. Because we cannot directly or, at least reliably, manipulate the subjective experience of control, we operationalize controllability as environmental consistency. We reason that a more consistent environment gives greater opportunity for the deployment of effective strategy for controlling errors, whereas it is not possible to control error in an environment that has constantly changing movement-feedback contingencies. Specifically, we propose that explicit re-aiming may only play a role when the perturbations are consistent and the visual errors are quite large (and/or implicit adaptation is saturated). Further, given the number of studies showing that implicit adaptation appears to be highly stereotyped (Bond and Taylor, 2015; Morehead et al., 2017; Wei and Kording, 2010), we hypothesize that implicit adaptation will not respond to environmental consistency. Here, in two experiments, we set out to test these ideas by examining the sensitivity functions of both explicit re-aiming and implicit adaptation to a range of perturbations that varied in their degree of consistency.

Materials and Methods

Participants

Eighty human subjects [57 women, mean age 20.4 (SD 3.24) yrs.] were recruited for Experiment 1, and 26 subjects [18 women, mean age 19.69 (SD 1.35) yrs.] were recruited for

Experiment 2. The sample size for Experiment 1 was guided by the typical convention of 10-20 subjects per condition (4 conditions) for visuomotor adaptation tasks. The sample size for Experiment 2 was determined by an *a priori* power analysis using the slope of explicit re-aiming sensitivity function from Experiment 1 between the Consistent-2 (mean slope = -0.374) and Consistent-7 conditions (mean slope = -0.152). Robust power (80%) was obtained using the calculated effect size of 0.88 for a two tailed t-test between two independent means. This analysis determined that we needed 13 subjects per condition. All subjects were drawn from the research participation pool maintained by the Department of Psychology at Princeton University and received either course credit or monetary compensation for participating. Subjects were right handed, as verified by the Edinburgh handedness Inventory (Oldfield, 1971), and self-reported having normal or corrected-to-normal vision. The experimental protocol was approved by the Princeton University Institutional Review Board and all subjects provided written, informed consent.

Apparatus

Subjects performed horizontal movements in a center-out reaching task. These movements were recorded with a digitizing pen and Wacom tablet, with the tablet sampling movement trajectories at 60 Hz. All stimuli were displayed by a 17-in., Planar touch sensitive monitor with a refresh rate of 60 Hz and computed by a Dell OptiPlex 7040 machine running Windows 7. The touch sensitive monitor allowed subjects to report their intended movement by simply tapping on the screen (Fig. 1; Bond and Taylor, 2017). Visual feedback of the hand was obstructed by the monitor, which was mounted 25 cm above the tablet. A small circular cursor (0.15 cm radius) provided feedback information to subjects. The game was controlled by custom

software coded in Matlab, using Psychtoolbox extensions (Brainard, 1997, Kleiner, Brainard, and Pelli, 2007).

Procedure

Subjects began each trial with their right hand at the center of the visual workspace. After holding this position for 300ms, a circular orange target (0.25 cm radius) appeared 7 cm from the starting position. Appearing along with the target, an “aiming” ring consisting of a blue circle that was centered on the starting location and had a radius of 7 cm (Fig. 1). Subjects were instructed to report their intended aiming location by tapping the aiming ring on the surface of the touch screen with their left hand. Once a touch was recorded, the target turned from orange to green, the aiming ring disappeared, and subjects were able to reach with their right hand. If a subject attempted to reach with their right hand prior to tapping the touchscreen with their left hand, the message “Remember to report aim” was displayed and the trial was restarted.

Subjects were instructed to make a fast, straight “shooting” movement through the target with their right hand. They were informed that it was not necessary to stop on the target, but that they should be careful to move far enough to pass completely through the target. Subjects were provided with continuous, online feedback of the cursor (0.15 cm radius) throughout the movement. Once the subject’s hand passed 7 cm, endpoint feedback was displayed for 1 s. If the final position of the cursor overlapped with the target (<1 degree of angular deviation), subjects heard a pleasant “ding” sound; otherwise, they heard an unpleasant “buzz.” If the time from leaving the start position to reaching out 7 cm exceeded 800 ms, the feedback “too slow” was given (this occurred on approximately 1% of trials, and these trials were excluded from further analysis. The average movement time was well below 250 ms for all conditions). Following feedback presentation, subjects were guided back to the start position by a white ring that was

centered on the starting location and whose radius represented the distance between subjects' hand position and the starting location. Veridical feedback of the cursor was restored once the hand was within 1 cm of the starting position.

We pseudorandomized the target locations across the workspace and across subjects so that any potential visual or biomechanical biases would average out (Ghirlardi and Ghez, 1995; Jiang, Yuan, and Wei, 2018). On each trial, the target could appear in one of eight locations, spaced 45° apart to cover the full circular space defined by the aiming ring. The exact angular configuration of the target locations differed across subjects. There were five sets of target configurations, where the target set could be rotationally shifted 0° , 9° , 18° , 24° , or 36° . Each subject was exposed to only one configuration of target locations.

To assay the sensitivity function of implicit adaptation and explicit re-aiming, an angular rotation of $\pm 0^\circ$, 2° , 4° , 8° , and 16° was imposed on the cursor in Experiment 1. These rotation sizes were chosen to correspond to the set of lateral displacements used in Wei and Körding (2009). Furthermore, the rotations were counterbalanced such that the mean rotation size over the experiment was 0° . For experiment 2, a 32° rotation was exchanged for the 2° rotation, such that the rotational perturbations imposed during the task were $\pm 0^\circ$, 4° , 8° , 16° , and 32° .

A secondary goal of this experiment was to determine if the sensitivity function changed based on the consistency of the rotation (i.e., how frequently the rotations changed during training), which has been reported by prior studies (Castro et al., 2014; Fine and Thoroughman, 2007). To this end, in Experiment 1 subjects were equally divided into four groups: Consistent-1, Consistent-2, Consistent-3, and Consistent-7. In the Consistent-1 condition, the rotation changed on every trial, effectively making this an inconsistent condition; though the target location remained the same for 7 trials. In the Consistent-2, Consistent-3 and Consistent-7 condition, each

“mini-block” consisted of 2, 3, or 7 trials, respectively, where the rotation changed after each mini-block. For these conditions, the target location also changed at the onset of each mini-block. Although changing the target location following every mini-block causes those conditions with greater error consistency to also have greater target consistency, we felt that it was important to ensure that the change in perturbation size occurred in the same way both within a condition (between mini-blocks) and between groups. The exception is the Consistent-1 condition, where we did not sync the target and perturbation changes because a pilot experiment showed that there is no learning when both the target and perturbation change on every trial – likely due to the generalization function of implicit adaptation. In all cases, visual perturbations were pseudo-randomly generated such that no rotation size was immediately repeated and each rotation size occurred at each target location at least once. Experiment 2 consisted of only the Consistent-2 and Consistent-7 conditions, which had mini-block lengths of 2 and 7 trials, respectively.

The experiments proceeded by first providing veridical feedback for eight familiarization trials and then pseudo-randomly generated visual rotations of the cursor for 504 trials in the Consistent-1 and Consistent-7 conditions and 432 trials in the Consistent-2 and Consistent-3 condition. The discrepancy in trial length is the result of complete counter-balancing. The entire experiment took approximately one hour.

Note, subjects were informed that the mapping between their hand and the cursor may change during the experiment and that they should tap on the aiming ring where they intend to aim in order to hit the target. Subjects were not told the nature of the visual perturbation nor when the visual disturbance would be in effect during the experiment.

Data and statistical analyses

All data and statistical analyses were performed in Matlab. The digitizing tablet recorded the trajectory of the right hand and the touchscreen monitor recorded the terminal position of the location tapped with the left hand. These data were transformed to define heading hand angles and aiming angles during training as follows: The hand angle trajectories and aiming locations were transformed from Cartesian to polar coordinates and rotated to a common axis with the convention that the target was positioned at 0° (directly to the right). As our primary interest concerns only the feedforward portion of the reach, we focused on the initial heading of the hand angle by examining the average angle of the hand between 1 and 3 cm into movement. Aiming angle was defined as the angle between the target and the tapped location on the touchscreen. Implicit adaptation was calculated by subtracting the subjects' aiming angle from their hand angle (Bond and Taylor, 2017; Taylor et al., 2014). For all measures, positive angles indicate a counterclockwise deviation from the target. As we have only two measured values, with implicit adaptation being computed as the subtraction of aiming angle from hand angle, we performed statistical analyses only on aiming angles and implicit adaptation angles – our primary variables of interest – and we report hand angles only for completeness.

In the following statistical analyses, unless otherwise specified, the average of the second trial of every mini-block was used. This allowed us to control for the confounding additive effects inherent in having different length mini-blocks for each condition. For predictive purposes, the rotation size is considered to be the rotation size of the mini-block. Thus, subjects experienced the rotation on the first trial of the mini-block and we evaluated their response on the next (second) trial. For the Consistent-1 condition, the rotation size is considered to be the rotation experienced on the previous trial ($n-1$, where n is the trial being evaluated). While

counterbalancing the perturbations resulted in a different number of trials between groups (432 trials in Consistent-2 and 3, 504 trials in Consistent-1 and 7), the total number of trials should not affect trial-by-trial adaptation since the study is designed to prevent the accumulation of learning. Additionally, equating the number of trials analyzed across the conditions did not significantly change the result.

To quantify the sensitivity function for each consistency condition, we fit separate linear functions to each subject's aiming angles and implicit adaptation angles with respect to the rotation size. A significant slope indicates that the subject changed their behavior in response to the error. Differences in slopes between consistency conditions were evaluated by submitting the slopes to a one-way ANOVA; post-hoc t-tests were conducted when appropriate and corrected using the Bonferroni method. We also sought to determine if the overall slope of the sensitivity function was similar across rotation sizes. Previous studies have reported that the sensitivity of the response scales with the rotation size before reaching a saturation point at higher rotation magnitudes (Morehead et al., 2017; Wei and Kording 2009). To assess this possibility, we adopted the method of Wei and Kording (2009) and fit a second linear function to the range from -4 to 4° , which corresponds to lateral displacement between -2 and 2 cm in their study. The slopes of this second function and the overall function were compared with a pairwise t-test. In Experiment 2, an additional analysis is conducted on the range from -8 to 8° . This range was chosen *post hoc* to preserve the ratio of 1:4 between the smaller test range and the full range experienced in the experiment.

The intercept (or offset) of these functions is of less interest, but significant intercepts could be viewed as an accumulation of learning throughout training or the development of a more general bias during training (Ghilardi et al., 1995).

Results

Experiment 1

In this experiment, we sought to assess the sensitivity of implicit adaptation and explicit re-aiming as a function of the magnitude and consistency of rotational perturbations, which ranged from 0-16° within a subject and changed every 1, 2, 3, or 7 trials across subjects. Subjects attempted to counteract these perturbations for all consistency conditions, as can be seen by the change in the angle of the hand in response to the imposed error (Fig. 2A). For the majority of conditions, these changes in hand angle are the result of the combined output of implicit adaptation (Fig. 2B) and explicit re-aiming processes (Fig. 2C). To quantify the sensitivity of these processes, we fit a linear function to each process for each subject over the imposed rotations. For all consistency conditions, we found that the slope of the sensitivity function was significant for both implicit adaptation ($p < 0.01$) and explicit re-aiming ($p < 0.001$; see Table 1). The intercept of these linear fits was not different from zero, except in the case of Consistent-1 which had a small yet significant positive shift for both implicit adaptation (mean = 0.209°; $t(19) = 2.573$, $p = 0.02$) and explicit re-aiming (mean = 0.29°, $t(19) = 3.218$, $p = 0.005$), suggesting that learning largely did not accumulate throughout the experiment.

Despite finding significant slopes for all the implicit adaptation sensitivity functions, they do not appear to be perfectly linear as can be seen in Figure 2B. The sensitivity appears to saturate for large rotations, which has been observed in previous studies (Morehead and Smith 2017; Wei and Kording 2009). To determine if implicit adaptation sensitivity is better described as a piecewise function, we followed the method of Wei and Kording (2009) to compare the slope for small rotations (-4 to 4°) versus the overall function. We find that these slopes are

different for the Consistent-1 ($t(19) = 2.971$, $p = 0.008$), Consistent-2 ($t(19) = 3.227$, $p = 0.004$), and Consistent-3 conditions ($t(19) = 2.941$, $p = 0.008$). Note, the Consistent-1 condition is nearly identical to the study by Wei and Kording (2009), replicating their findings. However, the slopes were not different for the Consistent-7 condition. Given the visual similarity in the functions between consistency conditions, we suspect that this is likely attributable to noise – an issue we will address in Experiment 2. We performed the same comparisons between slopes within each consistency condition for explicit re-aiming and found no significant differences (all p values > 0.05), although it appears that there may be differences in the slopes between consistency conditions.

To determine if there were significant differences in the slope of the sensitivity function between consistency conditions, we submitted the slopes for both implicit adaptation and explicit re-aiming to separate one-way ANOVAs. For implicit adaptation, while we find a significant difference between conditions ($F(3) = 3.55$, $p = 0.02$), this effect is driven by the difference between the Consistent-1 condition and all other conditions: Consistent-2 ($t(38) = 2.958$, $p = 0.005$), Consistent-3 ($t(38) = 3.099$, $p = 0.003$), Consistent-7 ($t(38) = 3.166$, $p = 0.003$). This suggests an overall reduction in the sensitivity of implicit adaptation when there is no consistency in error (Fig. 2B). Explicit re-aiming also differs with consistency ($F(3) = 8.15$, $p < 0.001$). Interestingly, by comparing the Consistent-1 and Consistent-2 conditions, a post-hoc t -test revealed that increasing the consistency by a single trial radically increases the sensitivity ($t(38) = 5.02$, $p < 0.001$, Fig. 2C). However, as the consistency is further increased the sensitivity function tends to decrease, comparing Consistent-2 with Consistent-3 ($t(38) = 1.561$, $p = 0.13$), Consistent-2 with Consistent-7 ($t(38) = 2.789$, $p = 0.008$), and Consistent-3 with Consistent-7 ($t(38) = 1.05$, $p = 0.30$, Fig. 2C). While all of these comparisons show a decrease in

sensitivity with corresponding increase in consistency, only the test between Consistent-2 and Consistent-7 is statistically significant.

We compared the slope of implicit adaptation and explicit re-aiming within each condition to determine if one was more sensitive to the imposed perturbation. Implicit adaptation was significantly more sensitive to perturbation size than explicit re-aiming in the Consistent-1 condition ($t(19) = 11.620$, $p < 0.001$) and in the Consistent-7 condition ($t(19) = 2.433$, $p = 0.02$). Greater sensitivity of implicit adaptation over explicit re-aiming in the Consistent-1 condition suggests that explicit re-aiming can be “turned off” when it is not useful, while implicit adaptation proceeds regardless. There was no difference in the slopes of implicit adaptation and explicit re-aiming in the Consistent-2 ($t(19) = 0.810$, $p = 0.43$) and Consistent-3 conditions ($t(19) = 1.078$, $p = 0.30$). The relative magnitude of explicit re-aiming and implicit adaptation are generally equivalent when learning is useful to task performance.

It is worth noting that our analysis of sensitivity focused only on the changes in behavior following the first experience with a new rotation in a mini-block. For the Consistent-2, -3, and -7 conditions, the same rotational perturbation continued for additional trials. Thus, somewhat trivially, subjects could continue to implicitly adapt and explicitly re-aim. This is apparent in Figure 3, although the response appears to decelerate with continued training in the mini-block, which is likely attributable to progressively decreasing visual errors. Consequently, these trials become increasingly contaminated by prior performance and thus provide an impure measure of the error sensitivity function. Therefore, we limited our error sensitivity function estimations to only the second trial of the mini-block.

Although not considered in our statistical analyses, Figure 3A does highlight the degree of sensitivity that implicit adaptation shows for rotation magnitude. This can be seen in the

separation of the time course for each rotation magnitude. There is even clear differentiation between rotations as close as 2° and 4° (Kim et al., 2018). Re-aiming, however, does not show as clean a separation (Fig. 3B).

Next, we were interested in determining if the change in explicit re-aiming sensitivity as a function of consistency was due to a fundamental feature of the learning process or as a result of a statistical property of the training environment. One possible explanation is that explicit re-aiming is actually sensitive to the changes in visual error between trials. For example, in the Consistent-7 condition, visual error was progressively smaller within a mini-block, but quite large in-between mini-blocks. In contrast, in the Consistent-1 condition, every trial was effectively in-between mini-blocks and, thus, larger visual errors were experienced more frequently. Indeed, the cumulative distribution of visual errors (CDF) varied significantly by condition for both means ($F(3) = 87.98$, $p < 0.001$) and standard deviations ($F(3) = 8.11$, $p < 0.001$, Fig. 4B). Most notably, the mean of the CDF for Consistent-2 is larger than the means of the Consistent-3 ($t(38) = 3.032$, $p = 0.004$) and Consistent-7 groups ($t(38) = 10.2$, $p < 0.001$). The standard deviation of the CDF for Consistent-2 condition was also larger than that of Consistent-3 ($t(38) = 2.251$, $p = 0.03$), and Consistent-7 ($t(38) = 3.348$, $p = 0.002$). These cumulative distributions suggest that decreasing the consistency of the perturbation increased the average change in visual error. This may account for the increase in the magnitude of the aiming response, with the caveat that this relationship breaks-down when the visual error is completely unpredictable. It should be noted that we cannot produce a causal claim with this experimental setup as changes in visual error are by definition influenced by aiming behavior.

In sum, we found that error sensitivity of implicit adaptation was largely invariant across consistency conditions. These findings are consistent with previous studies employing

procedures to isolate implicit adaptation, although using prolonged block designs (Bond and Taylor, 2015; Morehead et al., 2017). Furthermore, we found that sensitivity functions for three out of the four consistency conditions tended to saturate for implicit adaptation, which is largely consistent with results from previous studies (Kim et al., 2018; Morehead et al., 2017; Wei and Kording 2009). However, the sensitivity function for implicit adaptation at the most consistent condition did not significantly saturate. In contrast, the sensitivity of explicit re-aiming changed as a function of consistency but showed linearity as a function of rotation size. To clarify these issues, we conducted a follow-up study (Experiment 2) to both replicate our central findings and extend them by including larger rotation sizes. Here we limited the study to two consistency conditions: Consistent-2 and Consistent-7.

Experiment 2 Results

Similar to Experiment 1, implicit adaptation and explicit re-aiming were sensitive to the rotational perturbations for both consistency conditions. The average slope of implicit adaptation was significant for the Consistent 2 ($t(12) = 7.389$, $p < 0.001$) and Consistent-7 ($t(12) = 3.827$, $p = 0.002$) conditions (Fig. 5 and Table 2). Likewise, the slopes were significant for explicit re-aiming in the Consistent-2 ($t(12) = 6.907$, $p < 0.001$) and Consistent-7 conditions ($t(12) = 3.685$, $p = 0.003$). This replicates the sensitivity of implicit adaptation and explicit re-aiming to rotation size from the first experiment.

Unlike in Experiment 1, the intercepts of the linear fits to implicit adaptation were significantly larger than zero for both Consistent-2 and Consistent-7 conditions, although quite small (mean = 1.436° and 1.552° respectively). The intercept of the linear fits to explicit re-aiming were significantly below zero for the Consistent-2 condition (mean = -1.342° , $t(12) =$

2.881, $p = 0.01$) but not the Consistent-7 condition. These small deviations in the intercept may be the result of a previously held bias or, less likely, learning that accumulated during training.

The non-linearity of implicit adaptation previously seen in Experiment 1 conditions Consistent-1, 2, and 3, replicated in the Consistent-2 condition of Experiment 2. Non-linearity was found when comparing the average slope between rotations of $\pm 4^\circ$ and the full range ($\pm 32^\circ$; $t(12) = 3.124$, $p = 0.008$), as well as when comparing between $\pm 8^\circ$ and the full range ($t(12) = 3.886$, $p = 0.002$). As in Experiment 1, the Consistent-7 condition did not show this effect for the comparison of the partial range $\pm 4^\circ$ to the full range ($t(12) = 1.815$, $p = 0.09$). However, the range from $\pm 8^\circ$ did have a significantly different average slope from the full range ($t(12) = 3.878$, $p = 0.002$). The same tests performed on explicit re-aiming produced no significant results, consistent with the findings from Experiment 1: Implicit adaptation shows a strong tendency to saturate at relatively larger perturbation sizes, while explicit re-aiming continues to contribute proportionately to learning throughout the whole range.

To compare sensitivity as a function of consistency, we submitted the slopes of implicit adaptation and explicit re-aiming to separate two-sample t-tests. As in Experiment 1, we found that the sensitivity of implicit adaptation did not change as a function of consistency ($t(24) = 0.350$, $p = 0.73$). Unlike Experiment 1, however, explicit re-aiming behavior between Consistent-2 and Consistent-7 was not significantly different ($t(24) = 1.327$, $p = 0.20$). This result held when we restricted the comparisons of the two conditions to the range of rotational perturbations tested in Experiment 1 ($-16:16^\circ$, $t(24) = 1.661$, $p = 0.110$). This suggests that the subtle scaling of sensitivity of implicit adaptation and explicit re-aiming as a function of consistency, which we observed in Experiment 1, is not a robust effect.

A within-condition comparison between implicit adaptation and re-aiming showed that explicit re-aiming was more sensitive to these large perturbations than was implicit adaptation in the Consistent-2 condition ($t(12) = 3.844$, $p = 0.002$). However, this did not hold for the Consistent-7 condition ($t(12) = 0.932$, $p = 0.37$). As in the first experiment, we do not see a reliable pattern indicating that implicit adaptation is more or less sensitive than explicit re-aiming when adaptive learning is relevant to task performance.

Finally, implicit adaptation shows less separation of responses to the larger perturbation sizes used in this experiment (Figure 6A). This is in stark contrast to what was seen for the smaller perturbations in the previous experiment (Fig. 3A). Explicit re-aiming, on the other hand, is sensitive to the range of perturbations in this experiment and shows clear differentiation throughout the time courses for large perturbation sizes ($>8\text{deg.}$, Fig. 6B).

Discussion

To determine the sensitivity function of implicit adaptation and explicit re-aiming we probed the motor system with small visual perturbations. In addition, we investigated the impact of error consistency on the aforementioned sensitivity of implicit and explicit processes by manipulating the number of trials in a row for which the perturbation was consistent. In two experiments, we perturbed visual feedback during center-out reaching movements. Both explicit re-aiming and implicit adaptation are sensitive to and respond differentially depending on the size of the visual errors. By varying the consistency of the perturbation, we found that the sensitivity of implicit adaptation to small visual errors is impeded when the environment is completely unpredictable but stereotyped over all other levels of consistency. Likewise, the sensitivity of explicit re-aiming was practically null when the environment was inconsistent but stabilized with increased consistency in the perturbations. These results suggest that both implicit

adaptation and explicit re-aiming are sensitive to very small perturbations, although implicit adaptation saturates for larger perturbations, and only minimal consistency of the perturbations is needed to stabilize these sensitivity functions.

Implicit adaptation was most sensitive to changes in error at very small error magnitudes and saturated between eight and sixteen degrees, in keeping with previous results (Kim et al., 2018; Marko et al., 2012; Morehead et al., 2017; Wei and Kording, 2009). This non-linearity of implicit adaptation largely replicated across both experiments in most consistency conditions, with the only exception being the Consistent-7 condition. We suspect that the failure of this condition to replicate is likely the result of sampling error, as the general shape of its sensitivity curve is similar to those of the other conditions. Unlike implicit adaptation, explicit re-aiming showed no non-linearity and we infer that it is similarly sensitive to the full range of visual perturbations that we tested. These findings are consistent with previous studies suggesting that implicit adaptation is more stereotyped than explicit re-aiming and does not scale its response to a broad range of large perturbations (Bond and Taylor 2015, 2017).

We hypothesized that previous accounts of environmental consistency influencing motor learning could be fully attributable to explicit processes. However, we found that implicit adaptation was also affected by consistency. Changing error magnitude on every trial produces less implicit adaptation than when there is some consistency to allow for predictive responses. This suggests that there is a minimum amount of error consistency necessary to achieve the full possible amount of implicit adaptation. Once this minimum consistency requirement is met, however, additional consistency does not produce greater adaptation. This finding modifies previous work suggesting that implicit adaptation is extremely stereotyped and insensitive to environmental features or task demands (Morehead et al., 2017).

Consistency was important to the magnitude of the re-aiming response. Moving from no error consistency to two trials in a row with the same error magnitude produced a sharp increase in explicit re-aiming. Surprisingly, further increases in error consistency decreased this response, as found in Experiment 1 (a similar trend was seen in Experiment 2).

As we analyzed only the second trial of each mini-block in order to control for accumulation of learning, we believe that this reduction in the sensitivity of explicit re-aiming with increasing error consistency is the result of the statistical properties of our task: While the mean of the errors and the mean change in error from one trial to the next was zero for all conditions, the relative size of the change in error was larger for conditions with lower environmental consistency (see Fig. 4). This resulted in more circumstances where the error magnitude was very high in conditions with low error consistency as compared to those with high error consistency. Herzfeld et al. (2014) previously found that under certain conditions sensitivity to an error increases with repeated exposures. Thus, the increased exposure to large perturbations in the less-consistent conditions could have influenced sensitivity. However, Herzfeld and colleagues did not separate implicit and explicit learning. Additionally, both results could be explained if explicit re-aiming is more engaged when there is a sudden change to the error signal in a sufficiently consistent environment, as we previously argued when discussing the CDF results in Experiment 1, this would account for the modest increase in explicit re-aiming that we see in low-consistency conditions.

Although not tested in these experiments, the sensitivity function of explicit re-aiming may be related to possible reward in the environment. Recent work has shown that explicit re-aiming is sensitive to bivalent feedback (Holland et al., 2018). One reason that explicit re-aiming is seemingly not sensitive to very small perturbations could be that the system categorizes these

errors as “close enough” and treats them as correct (i.e. within the subject’s natural motor noise), allowing implicit adaptation to “clean up” the residual error. Under this framework, explicit re-aiming would be expected to begin making adjustments when movement is perceived to be sufficiently off-target. This phenomenon would likely be different across individuals and contexts.

The trade-off between implicit adaptation, which is most sensitive at small error sizes, and explicit re-aiming, which is sensitive to a wide range of errors, suggest that the two may be working in tandem to produce the appropriate response for any particular visual error. Specifically, we speculate that implicit adaptation allows for small updates to the internal model, necessary to avoid accumulation of small errors and to avoid drift in the system. The explicit system is simultaneously available for fast learning of large perturbations. Whereas slow, gradual adaptation is sufficient for most learned tasks, sometimes a leap in learning is necessary to accommodate a radical environmental change. Whether implicit adaptation and explicit re-aiming are independent of one another, or if they necessarily function in tandem, is currently an open question. Implicit adaptation continues even when an explicit strategy has already fully compensated for any visual perturbation and when the adaptation conflicts with task goals, suggesting that the two processes are independent (Mazzoni and Krakauer, 2006; Taylor and Ivry, 2011). However, there is also evidence that implicit adaptation is affected by performance or reward (Kim et al 2018; Leow et al 2018; Reichenthal et al., 2016). However, we did not observe a reliable change in the sensitivity of implicit adaptation as a function of the degree of consistency or explicit re-aiming: The sensitivity function of implicit adaptation was identical between the Consistent-2 and -7 groups, despite these groups having different degrees of

consistency and explicit re-aiming. Nonetheless, this remains an important question for future research.

Given mounting evidence, in this paper and others, that implicit adaptation saturates at quite small perturbation sizes and well before reaching target learning when the perturbation is large, we suggest that the main function of implicit adaptation is calibrating to small errors. How then can we accomplish the full remapping necessary for skill learning? This re-mapping has been experimentally shown to be possible: Long-term adaptation studies conducted with subjects practicing throwing movements while wearing prism goggles showed that after weeks of practice subjects are able to make similarly precise movements immediately after donning the disrupting prism goggles as when they are not wearing them (Martin et al., 1996). Similarly, researchers have anecdotally found that they could interact normally with their environment after weeks acclimating to wearing inversion goggles (Stratton, 1896, 1897; Review in Sachse et al., 2017). In a visuomotor experiment, Semrau, Daitch, and Thoroughman (2012) found that adaptation is influenced by environmental factors introduced days earlier. While these experiments do not account for explicit re-aiming and implicit adaptation separately, our experience with everyday visual perturbations argues that the mapping is eventually implicit. For example, a new pair of glasses essentially imposes a scaling on the world, but we do not feel as though we are using an explicit strategy to compensate for this.

One possibility is that implicit adaptation does eventually constitute the fully remapped motor behavior, but that this process proceeds on a far longer time-scale than usually studied in visuomotor adaptation experiments. However, this is contradicted by recent work examining the time series of implicit adaptation under error-clamp conditions. Adaptation in this paradigm does not show the continuous, if slow, rise expected if implicit adaptation was eventually fully

responsible for learning (Morehead et al., 2017). An extended, multi-day experiment that can examine explicit and implicit processes separately may provide insight into this open question.

References

- Abeelee, S., & Bock, O. (2001). Sensorimotor adaptation to rotated visual input: different mechanisms for small versus large rotations. *Experimental Brain Research*, 140(4), 407-410.
- Bock, O., Abeelee, S., & Eversheim, U. (2003). Human adaptation to rotated vision: interplay of a continuous and a discrete process. *Experimental brain research*, 152(4), 528-532.
- Bond, K. M., & Taylor, J. A. (2015). Flexible explicit but rigid implicit learning in a visuomotor adaptation task. *Journal of neurophysiology*, 113(10), 3836-3849.
- Bond, K. M., & Taylor, J. A. (2017). Structural Learning in a Visuomotor Adaptation Task Is Explicitly Accessible. *eNeuro*, 4(4), ENEURO-0122.
- Brainard, D. H., & Vision, S. (1997). The psychophysics toolbox. *Spatial vision*, 10, 433-436.
- Brudner, S. N., Kethidi, N., Graeupner, D., Ivry, R. B., & Taylor, J. A. (2016). Delayed feedback during sensorimotor learning selectively disrupts adaptation but not strategy use. *Journal of neurophysiology*, 115(3), 1499-1511.
- Butcher, P. A., & Taylor, J. A. (2018). Decomposition of a sensory prediction error signal for visuomotor adaptation. *Journal of experimental psychology: human perception and performance*, 44(2), 176.
- Castro, L. N. G., Hadjiosif, A. M., Hemphill, M. A., & Smith, M. A. (2014). Environmental consistency determines the rate of motor adaptation. *Current Biology*, 24(10), 1050-1061.
- Cheng, S., & Sabes, P. N. (2006). Modeling sensorimotor learning with linear dynamical systems. *Neural computation*, 18(4), 760-793.
- Day, K. A., Roemmich, R. T., Taylor, J. A., & Bastian, A. J. (2016). Visuomotor learning generalizes around the intended movement. *eneuro*, 3(2), ENEURO-0005.
- Fine, M. S., & Thoroughman, K. A. (2006). Motor adaptation to single force pulses: sensitive to direction but insensitive to within-movement pulse placement and magnitude. *Journal of neurophysiology*, 96(2), 710-720.

- 546 Fine, M. S., & Thoroughman, K. A. (2007). Trial-by-trial transformation of error into sensorimotor adaptation
547 changes with environmental dynamics. *Journal of Neurophysiology*, 98(3), 1392-1404.
- 548 Ghilardi, M. F., Gordon, J., & Ghez, C. (1995). Learning a visuomotor transformation in a local area of work space
549 produces directional biases in other areas. *Journal of Neurophysiology*, 73, 2535–2539.
- 550 Hegele, M., & Heuer, H. (2010). Implicit and explicit components of dual adaptation to visuomotor
551 rotations. *Consciousness and cognition*, 19(4), 906-917.
- 552 Heuer, H., & Hegele, M. (2008). Constraints on visuo-motor adaptation depend on the type of visual feedback
553 during practice. *Experimental Brain Research*, 185(1), 101-110.
- 554 Herzfeld, D. J., Vaswani, P. A., Marko, M., & Shadmehr, R. (2014). A memory of errors in sensorimotor learning.
555 *Science*, 1253138.
- 556 Holland, P. J., Codol, O., & Galea, J. M. (2018). The contribution of explicit processes to reinforcement-based
557 motor learning. *Journal of neurophysiology*.
- 558 Jordan, M. I., & Rumelhart, D. E. (1992). Forward models: Supervised learning with a distal teacher. *Cognitive*
559 *science*, 16(3), 307-354.
- 560 Jiang, W., Yuan, X., Yin, C., & Wei, K. (2018). Visuomotor learning is dependent on direction-specific error
561 saliency. *Journal of neurophysiology*, 120(1), 162-170.
- 562 Kim, H. E., Morehead, J. R., Parvin, D. E., Moazzezi, R., & Ivry, R. B. (2018). Invariant errors reveal limitations in
563 motor correction rather than constraints on error sensitivity. *Communications Biology*, 1(1), 19.
- 564 Kleiner, M., Brainard, D., Pelli, D., Ingling, A., Murray, R., & Broussard, C. (2007). What’s new in Psychtoolbox-3.
565 *Perception*, 36(14), 1.
- 566 Marko, M. K., Haith, A. M., Harran, M. D., & Shadmehr, R. (2012). Sensitivity to prediction error in reach
567 adaptation. *Journal of neurophysiology*, 108(6), 1752-1763.
- 568 Martin, T. A., Keating, J. G., Goodkin, H. P., Bastian, A. J., & Thach, W. T. (1996). Throwing while looking
569 through prisms: II. Specificity and storage of multiple gaze—throw calibrations. *Brain*, 119(4), 1199-1211.
- 570 Mazzoni, P., & Krakauer, J. W. (2006). An implicit plan overrides an explicit strategy during visuomotor adaptation.
571 *Journal of neuroscience*, 26(14), 3642-3645.
- 572 McDougale, S. D., Bond, K. M., & Taylor, J. A. (2015). Explicit and implicit processes constitute the fast and slow
573 processes of sensorimotor learning. *Journal of Neuroscience*, 35(26), 9568-9579.

- 574 Miall, R. C., & Wolpert, D. M. (1996). Forward models for physiological motor control. *Neural networks*, 9(8),
575 1265-1279.
- 576 Morehead, J.R., Smith, M. (2017, November). The magnitude of implicit sensorimotor adaptation is limited by
577 continuous forgetting. Abstract. Advances in Motor Learning & Motor Control, Washington DC.
- 578 Morehead, J. R., Taylor, J. A., Parvin, D. E., & Ivry, R. B. (2017). Characteristics of implicit sensorimotor
579 adaptation revealed by task-irrelevant clamped feedback. *Journal of cognitive neuroscience*, 29(6), 1061-
580 1074.
- 581 Oldfield, R. C. (1971). The assessment and analysis of handedness: the Edinburgh
582 inventory. *Neuropsychologia*, 9(1), 97-113.
- 583 Poh, E., Carroll, T. J., & Taylor, J. A. (2016). Effect of coordinate frame compatibility on the transfer of implicit and
584 explicit learning across limbs. *Journal of neurophysiology*, 116(3), 1239-1249.
- 585 Pouget, A., & Snyder, L. H. (2000). Computational approaches to sensorimotor transformations. *Nature*
586 *neuroscience*, 3(11s), 1192.
- 587 Reichenthal, M., Avraham, G., Karniel, A., & Shmuelof, L. (2016). Target size matters: target errors contribute to
588 the generalization of implicit visuomotor learning. *Journal of neurophysiology*, 116(2), 411-424.
- 589 Sachse, P., Beermann, U., Martini, M., Maran, T., Domeier, M., & Furtner, M. R. (2017). “The world is upside
590 down”–The Innsbruck goggle experiments of Theodor Erismann (1883–1961) and Ivo Kohler (1915–
591 1985). *Cortex*, 92, 222-232.
- 592 Semrau, J. A., Daitch, A. L., & Thoroughman, K. A. (2012). Environmental experience within and across testing
593 days determines the strength of human visuomotor adaptation. *Experimental brain research*, 216(3), 409-
594 418.
- 595 Scheidt, R. A., Dingwell, J. B., & Mussa-Ivaldi, F. A. (2001). Learning to move amid uncertainty. *Journal of*
596 *neurophysiology*, 86(2), 971-985.
- 597 Stratton, G. M. (1896). Some preliminary experiments on vision without inversion of the retinal image.
598 *Psychological review*, 3(6), 611.
- 599 Stratton, G. M. (1897). Vision without inversion of the retinal image. *Psychological review*, 4(4), 341.
- 600 Taylor, J. A., & Ivry, R. B. (2011). Flexible cognitive strategies during motor learning. *PLoS computational biology*,
601 7(3), e1001096.

- 602 Taylor, J. A., Krakauer, J. W., & Ivry, R. B. (2014). Explicit and implicit contributions to learning in a sensorimotor
603 adaptation task. *Journal of Neuroscience*, 34(8), 3023-3032.
- 604 Thoroughman, K. A., & Shadmehr, R. (2000). Learning of action through adaptive combination of motor primitives.
605 *Nature*, 407(6805), 742.
- 606 Wei, K., & Kording, K. (2009). Relevance of error: what drives motor adaptation? *Journal of*
607 *neurophysiology*, 101(2), 655-664.
- 608 Werner, S., & Bock, O. (2010). Mechanisms for visuomotor adaptation to left–right reversed vision. *Human*
609 *movement science*, 29(2), 172-178.

610

611

Figure Legends

Figure 1. Experimental setup for both experiments. The subject holds a digitizing pen in his right hand, which is covered by the touch screen. The left hand is used to tap the touch screen on the blue ring to report aiming location before each trial. After the subject taps on the screen, the blue aiming ring would disappear and the orange target would turn green.

Figure 2. Average response of second trial in each mini-block in degrees to imposed visual perturbations of -16 to 16° for each consistency condition: Consistent-1 (red), Consistent-2 (green), Consistent-3 (blue), and Consistent-7 (purple). The analyses include twenty subjects per condition. The black diagonal line represents unity between input and output, a participant who learned fully would fall on this line. Shaded regions represent standard error. A) Angle of the hand heading direction. B) Angle of calculated implicit adaptation (hand angle – explicit re-aiming). C) Angle of explicit re-aiming, which was reported by touching screen with left hand.

Table 1. Statistics [mean, confidence interval, mean r-value] for the slope of the linear fit between imposed rotation and response: implicit adaptation or explicit re-aiming. The linear equation was fit to the data of each subject for the whole range ($-16:16^\circ$) and only the small rotations ($-4:4^\circ$).

Figure 3. Time course of A) implicit adaptation and B) explicit re-aiming throughout each mini-block. Each mini-block is the average of the trials in a row for which each rotation size was consistent (2 trials for Consistent-2, 3 trials for Consistent-3, 7 trials for Consistent-7). Shaded regions represent standard error with twenty subjects in each condition.

Figure 4. Empirical cumulative distribution function for A) imposed rotation magnitude and B) visual error magnitude. The imposed rotations are jittered for clarity.

638

639 Figure 5. Responses to imposed visual perturbations of -32 to 32° . A) Angle of the hand heading
640 direction. B) Angle of calculated implicit adaptation (hand angle – explicit re-aiming). C) Angle of
641 explicit re-aiming. Shaded regions represent standard error with thirteen subjects per condition.

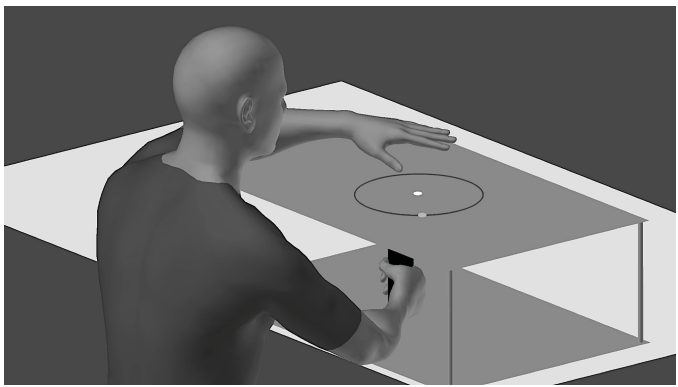
642

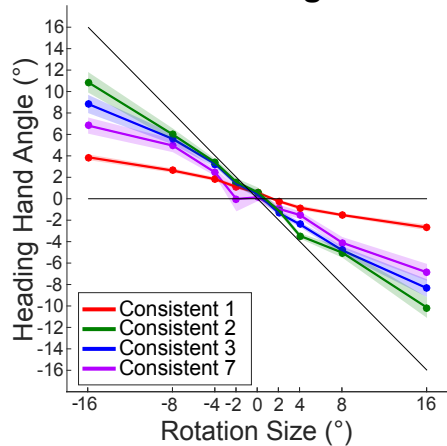
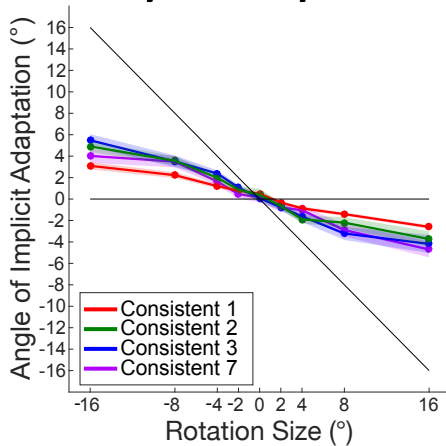
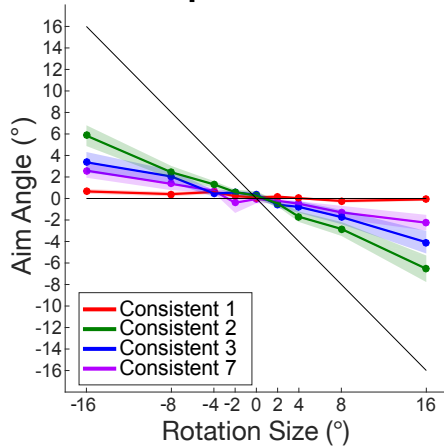
643 Table 2. Statistics [mean, confidence interval, mean r-value] for the slope of the linear fit between
644 imposed rotation and response: implicit adaptation or explicit re-aiming. The linear equation was fit to the
645 data of each subject for the whole range ($-32:32^\circ$), the range from Experiment 1 ($-16:16^\circ$), the range
646 of small rotations which captures the 1:4 ratio of small to large rotations ($-8:8^\circ$), and the range of
647 small rotations used in Experiment 1 ($-4:4^\circ$).

648

649 Figure 6. Time course of A) implicit adaptation and B) explicit re-aiming throughout each mini-block.
650 Shaded regions represent standard error with thirteen subjects per condition.

651



A**Hand Angle****B****Implicit Adaptation****C****Reported Aim**

Implicit Adaptation

Slope of Linear Fit -16:16°

	Mean	Confidence Interval	Mean r-value
Consistent 1	-0.192	-0.214 to -0.170	0.894
Consistent 2	-0.298	-0.365 to -0.231	0.824
Consistent 3	-0.335	-0.423 to -0.248	0.869
Consistent 7	-0.300	-0.363 to -0.237	0.789

Explicit Re-Aiming

Slope of Linear Fit -16:16°

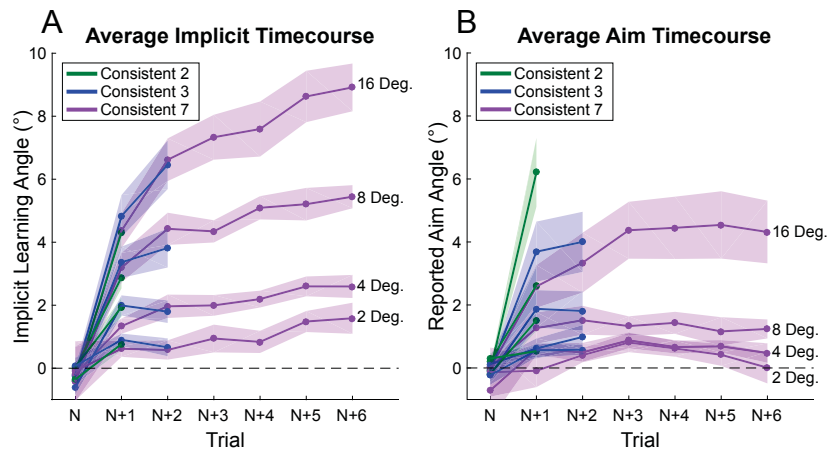
	Mean	Confidence Interval	Mean r-value
	-0.028	-0.045 to -0.012	0.488
	-0.374	-0.508 to -0.240	0.794
	-0.230	-0.352 to -0.108	0.702
	-0.152	-0.232 to -0.071	0.651

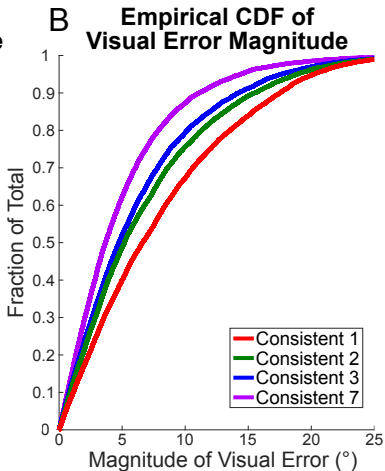
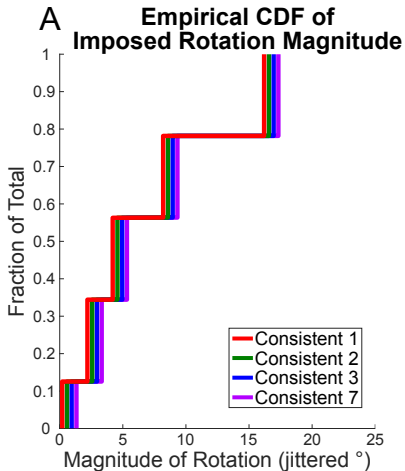
Slope of Linear Fit -4:4°

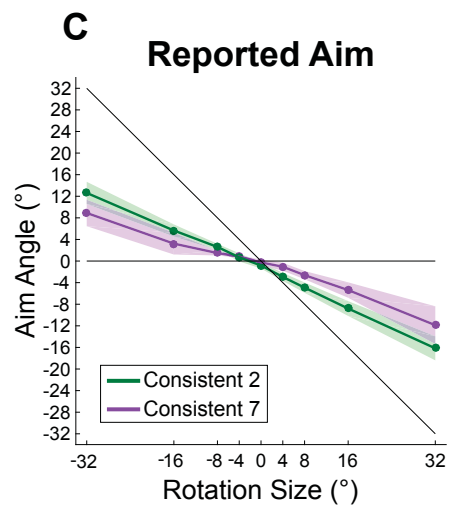
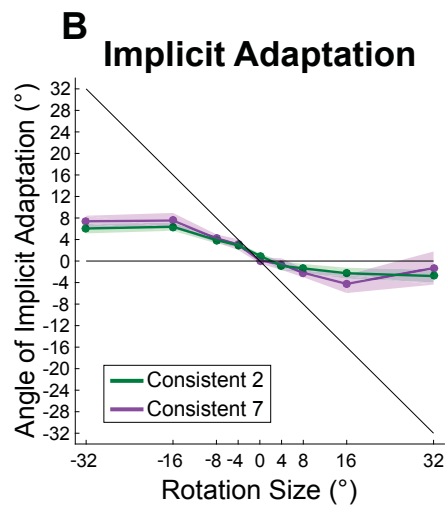
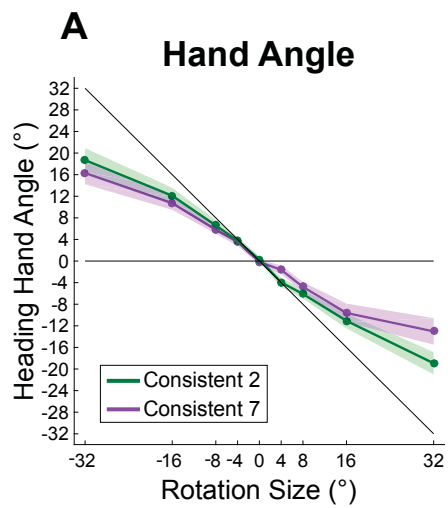
	Mean	Confidence Interval	Mean r-value
Consistent 1	-0.263	-0.317 to -0.209	0.755
Consistent 2	-0.465	-0.606 to -0.325	0.708
Consistent 3	-0.491	-0.646 to -0.336	0.756
Consistent 7	-0.329	-0.444 to -0.213	0.535

Slope of Linear Fit -4:4°

	Mean	Confidence Interval	Mean r-value
	-0.060	-0.108 to -0.012	0.553
	-0.354	-0.521 to -0.188	0.632
	-0.181	-0.334 to -0.028	0.529
	-0.111	-0.247 to 0.024	0.485







Implicit Adaptation

Slope of Linear Fit from -32:32°

	Mean	Confidence Interval	Mean r-value
Consistent 2	-0.176	-0.223 to -0.129	0.782
Consistent 7	-0.196	-0.296 to -0.096	0.750

Slope of Linear Fit from -16:16°

	Mean	Confidence Interval	Mean r-value
Consistent 2	-0.291	-0.364 to -0.218	0.828
Consistent 7	-0.378	-0.483 to -0.273	0.782

Slope of Linear Fit from -8:8°

	Mean	Confidence Interval	Mean r-value
Consistent 2	-0.358	-0.481 to -0.236	0.758
Consistent 7	-0.410	-0.519 to -0.301	0.732

Slope of Linear Fit from -4:4°

	Mean	Confidence Interval	Mean r-value
Consistent 2	-0.477	-0.676 to -0.278	0.889
Consistent 7	-0.454	-0.785 to -0.122	0.808

Explicit Re-Aiming

Slope of Linear Fit from -32:32°

	Mean	Confidence Interval	Mean r-value
	-0.451	-0.579 to -0.323	0.910
	-0.310	-0.475 to -0.145	0.692

Slope of Linear Fit from -16:16°

	Mean	Confidence Interval	Mean r-value
	-0.455	-0.600 to -0.310	0.947
	-0.265	-0.437 to -0.092	0.742

Slope of Linear Fit from -8:8°

	Mean	Confidence Interval	Mean r-value
	-0.467	-0.644 to -0.290	0.865
	-0.251	-0.3816 to -0.121	0.670

Slope of Linear Fit from -4:4°

	Mean	Confidence Interval	Mean r-value
	-0.453	-0.723 to -0.183	0.791
	-0.234	-0.422 to -0.046	0.732

