

Data structure project

Mahmoud Abdalla Mohasseb Abdelrahim

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Introduction:

This project explains steps sort take to sort numbers. Steps differ based on size and sort type. I explained Insertion, Merge, Heap, Quick, Counting and Radix sort and there asymptotic notations. **I used C++ and Qt** for making project

Explanation of Code:

We will go through project step by step and explain things

```
20 void MainWindow::on_pbPlot_clicked()
21 {
22     /* boolean values of all checkboxes */
23     bool insertion = ui->CBInsertion->isChecked();
24     bool merge = ui->CBMerge->isChecked();
25     bool heap = ui->CBHeap->isChecked();
26     bool quick = ui->CBQuick->isChecked();
27     bool counting = ui->CBCounting->isChecked();
28     bool radix = ui->CBRadix->isChecked();
29     bool insertionAsm = ui->CBInsertionAsm->isChecked();
30     bool mergeAsm = ui->CBMergeAsm->isChecked();
31     bool heapAsm = ui->CBHeapAsm->isChecked();
32     bool quickAsm = ui->CBQuickAsm->isChecked();
33     bool countingAsm = ui->CBCountingAsm->isChecked();
34     bool radixAsm = ui->CBRadixAsm->isChecked();
35
36     /* if user does not choose any option */
37     if ((!insertion) && (!merge) && (!heap) && (!quick) && (!counting) && (!radix) && (!insertionAsm) && (!mergeAsm) &&
38         (!heapAsm) && (!quickAsm) && (!countingAsm) && (!radixAsm)) {
39         QMessageBox::critical(this, "Plot", "Please select at least one!");
40         qDebug() << size << " " << step;
41         return;
42     }
43
44     QMessageBox::information(this, "Plot", "wait for processing");
45
46     /* take size value from text edit and convert to int */
47     QString STRsize = ui->TESize->toPlainText();
48     int size = STRsize.toInt();
49
50     /* take step value from text edit and convert to int */
51     QString STRstep = ui->TEStep->toPlainText();
52     int step = STRstep.toInt();
```

This function is called when button (plot) clicked.

- we check for check boxes to which sort and asymptotic selected, then check if no check box is selected message will appear to tell user to select at least one. If user select at least one check box then message wait for processing appear to wait until plotting.
- taking value of size and step from text edit and convert them to int.

```

54 writeRandomNumbersToFile(size);
55
56 /* to make x axis */
57 vector<int> x;
58 for(int i = 1; i <= size; i+=step){
59     x.push_back(i);
60 }
61
62 vector<int> y1;
63 vector<int> y2;
64 vector<int> y3;
65 vector<int> y4;
66 vector<int> y5;
67 vector<int> y6;
68 int n = 0;
69 /* to make y*/
70 if(insertion){
71     y1 = selectInsertion(size, step);
72     QVector<double> xPlot(x.size()), y1Plot(y1.size());
73     for (int i=0; i<xPlot.size(); ++i)
74     {
75         xPlot[i] = x[i];
76         y1Plot[i] = y1[i];
77     }
78     ui->wPlot->addGraph();
79     ui->wPlot->graph(n)->setPen(QPen(Qt::blue));
80     ui->wPlot->xAxis->setLabel("size");
81     ui->wPlot->yAxis->setLabel("Steps");
82     ui->wPlot->graph(n)->setData(xPlot, y1Plot);
83     ui->wPlot->graph(n)->rescaleAxes(true);
84     ui->wPlot->replot();
85     n++;
86 }

```

- we call writeRandomNumbersToFile(size), it takes size and write random numbers all of them smaller than size. It writes nth numbers equals to size.

```

19 void writeRandomNumbersToFile(int size){
20     ofstream myfile;
21     myfile.open("randomNumbers.txt");
22
23     for(int i = 0; i < size; i++){
24         myfile << rand() % size << "\n";
25     }
26     myfile.close();
27 }

```

- Making vector called x its value is size of different array sorted (ex: if size = 10000, step = 50 -> x contains 1, 51, 101, ..., 9951 to help us in plotting)
- Making 6 vectors to store m steps taken at each size

- Here, we check for insertion check box if selected, we call selectInsertion which takes size and steps and return vector contains steps taken to sort different sizes of vectors.

```

vector<int> selectInsertion(int size, int step){
    /* reading random numbers from file and put them in vector */
    vector<int> y;
    for(int i = 1; i <= size; i+=step) {
        vector<int> nums(i);
        ifstream infile;
        infile.open("randomNumbers.txt");
        if (infile.is_open()) {
            for (int j = 0; j < i; j++) {
                infile >> nums[j];
            }
            long long m = insertionSort(nums, i);
            y.push_back(m);
            infile.close();
        }
    }
    return y;
}

```

- In selectInsertion we make vectors of numbers in different sizes and write numbers to vector and give vector to function that return steps taken to sort vector and push steps in vector y that we will return it in last of function
- Code of insertionSort in algorithms.c and I use the same function used in lap
- After selectInsertion() we make QVector of x and y (x contains sizes, y contains steps of sizes) and put vector to QVector because function responsible to plot in QT takes QVector of doubles as parameter.

- We have variable n so every graph we need to plot has its value in insertion its value is zero then after plotting we will increment by one
- addGraph(n) used to add graph and set color of pen here in insertion is blue
- make labels of x and y axis and plot.
- rescaleAxes(true) is used to make graph contains all points.

That steps will be repeated with merge, heap, quick, counting and radix sort

After checking for check boxes of sort and plot them we check for asymptotic notations

```

174     vector<int> asm_Insertion;
175     vector<int> asm_Merge;
176     vector<int> asm_Heap;
177     vector<int> asm_Quick;
178     vector<int> asm_Counting;
179     vector<int> asm_Radix;
180     /* to make y */
181     if(insertionAsm) {
182         asm_Insertion = asymptoticInsertion(size, step);
183         QVector<double> xPlot(x.size()), y1Asm(asm_Insertion.size());
184         for (int i=0; i<xPlot.size(); ++i)
185         {
186             xPlot[i] = x[i];
187             y1Asm[i] = asm_Insertion[i];
188         }
189         ui->wPlot->addGraph();
190         ui->wPlot->graph(n)->setPen(QPen(Qt::darkBlue));
191         ui->wPlot->xAxis->setLabel("size");
192         ui->wPlot->yAxis->setLabel("Steps");
193         ui->wPlot->graph(n)->setData(xPlot, y1Asm);
194         ui->wPlot->graph(n)->rescaleAxes(true);
195         ui->wPlot->replot();
196         n++;
197     }

```

- we make six vectors to store asymptotic value of each sort
- we check for insertionAsm, if checked then we will call asymptoticInsertion(size, step)
- We make vector y to store value of each size = size * size and return vector y
- Then we will repeat same steps in insertion for plotting graph

```

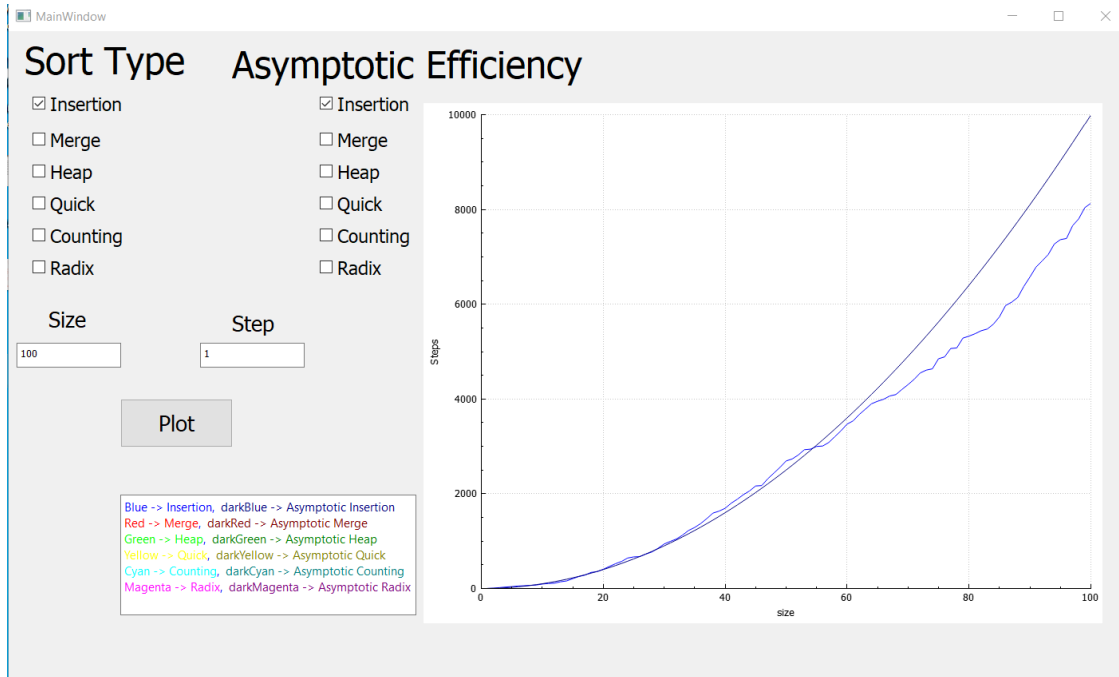
52     vector<int> asymptoticInsertion(int size, int step){
53         vector<int> y;
54         for(int i = 1; i <= size; i+=step){
55             y.push_back(i * i);
56         }
57         return y;
58     }

```

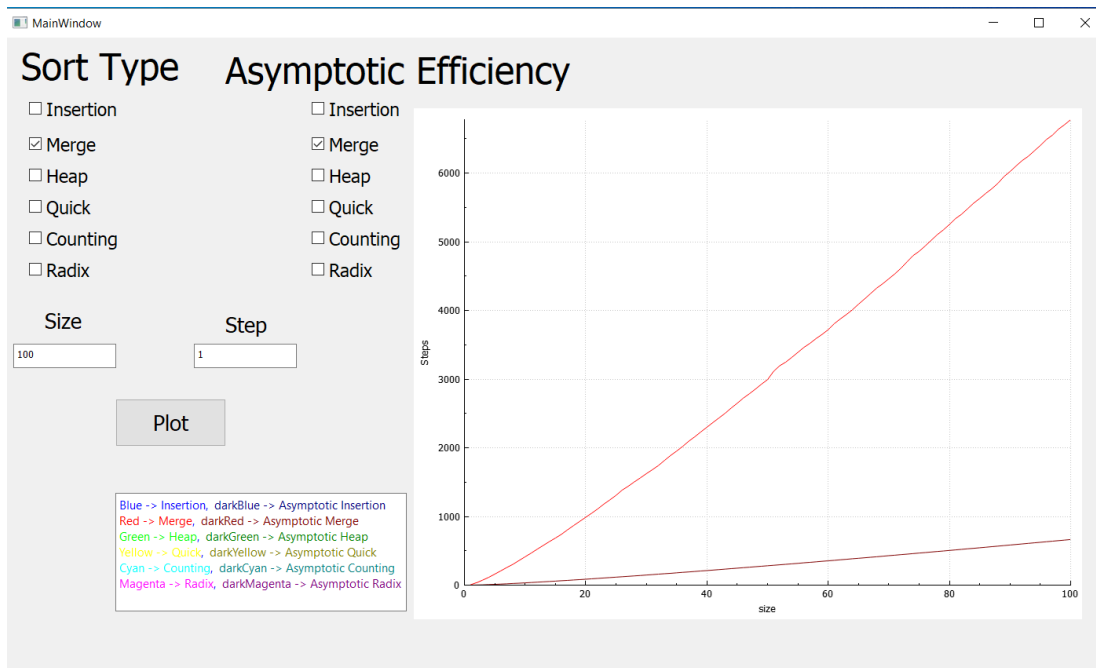
That steps will be repeated for merge, heap, quick, counting and radix sort asymptotic.

Screen shots of program:

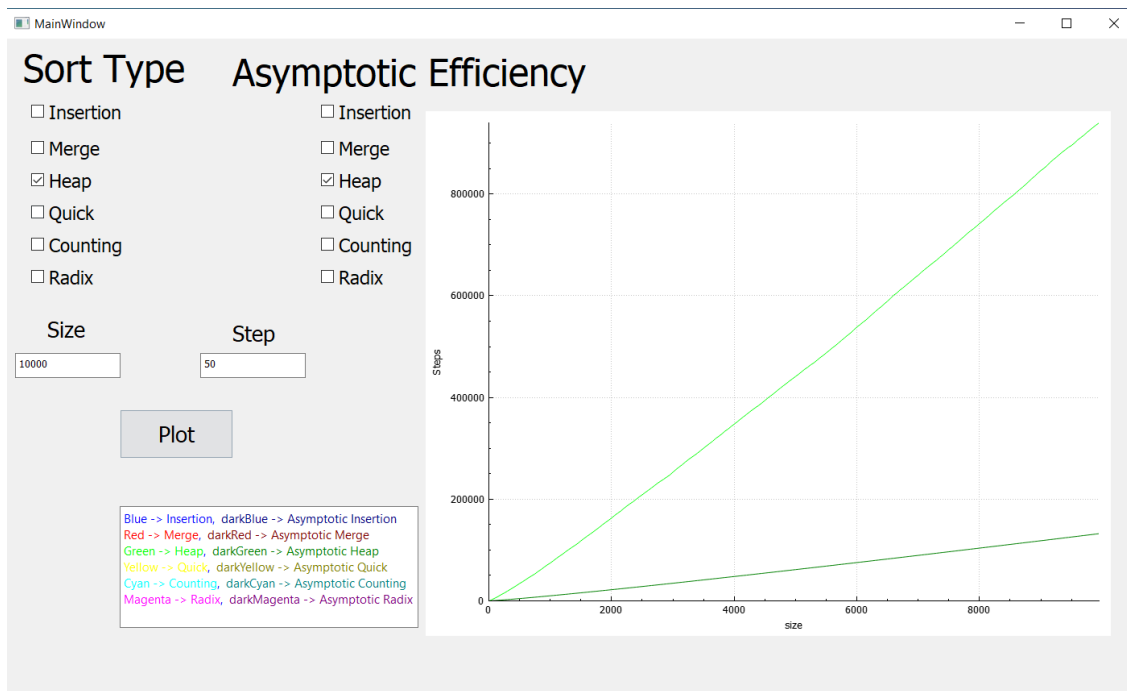
Comparison between actual steps of sort and its asymptotic notation



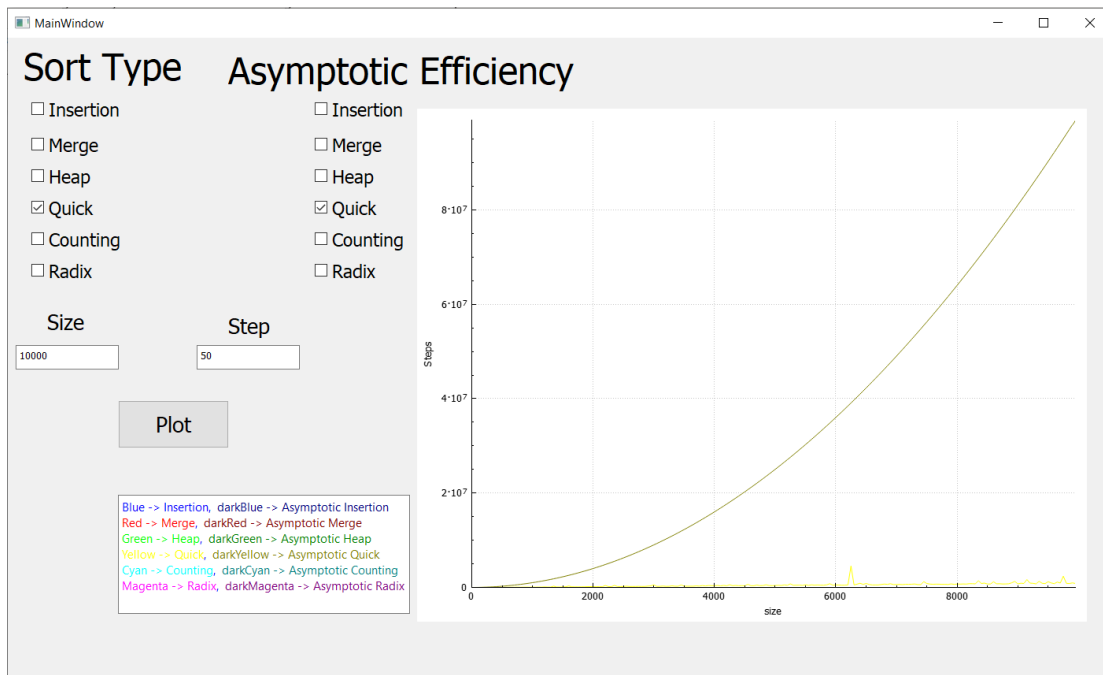
Here we compare between asymptotic notation of Insertion sort($n * n$) and actual steps taken by insertion sort to sort numbers



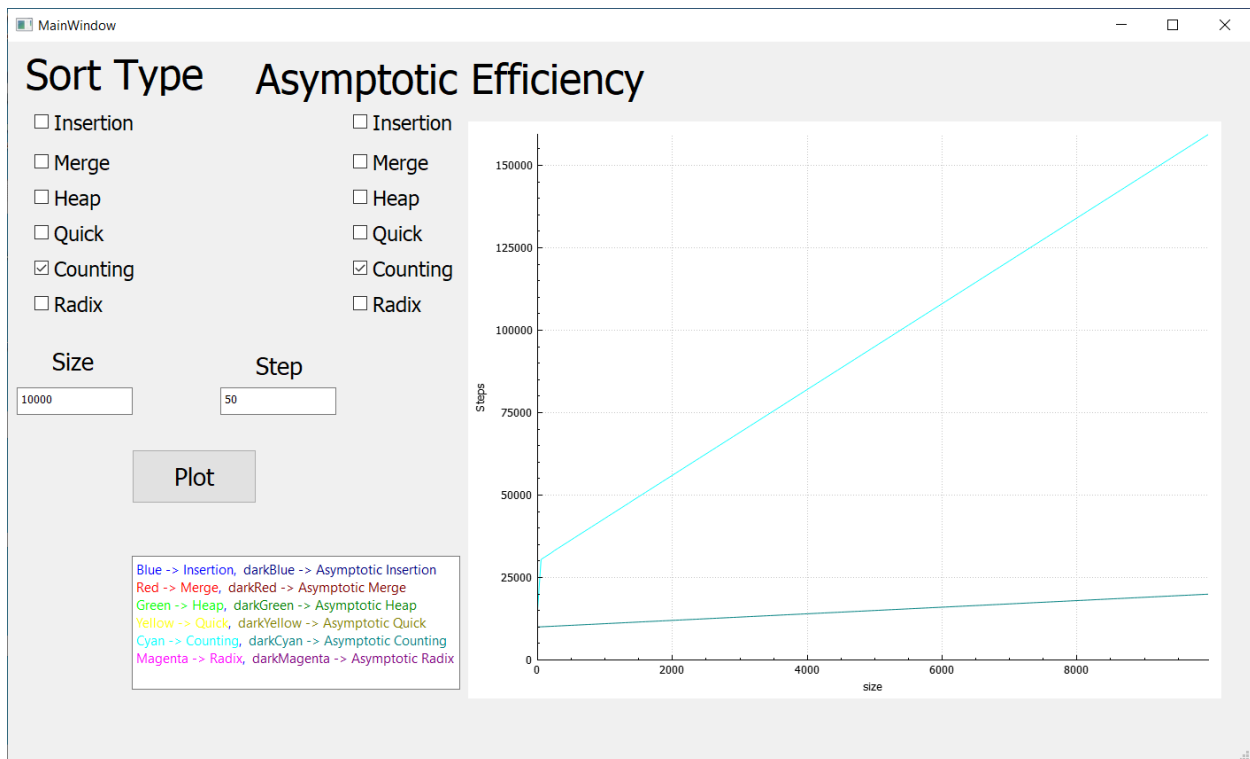
Here we compare between asymptotic notation of Merge sort($n * \log n$) and actual steps taken by Merge sort to sort numbers



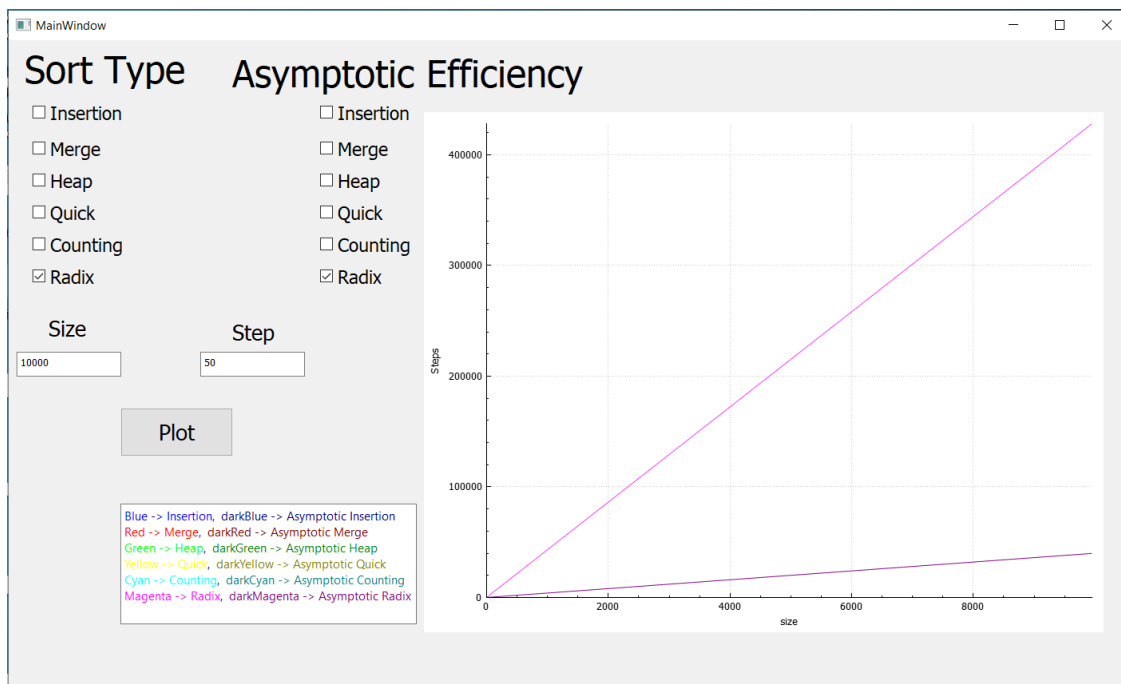
Here we compare between asymptotic notation of heap sort($n * \log n$) and actual steps taken by heap sort to sort numbers



Here we compare between asymptotic notation of quick sort($n * n$) and actual steps taken by quick sort to sort numbers

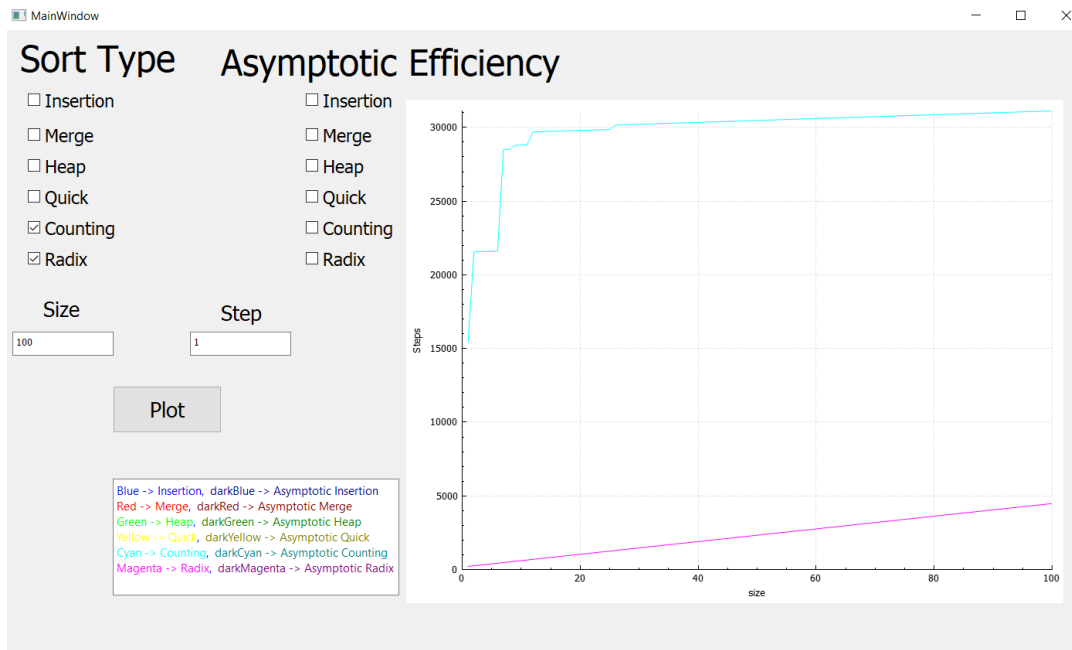


Here we compare between asymptotic notation of counting sort($n + k$) and actual steps taken by counting sort to sort numbers

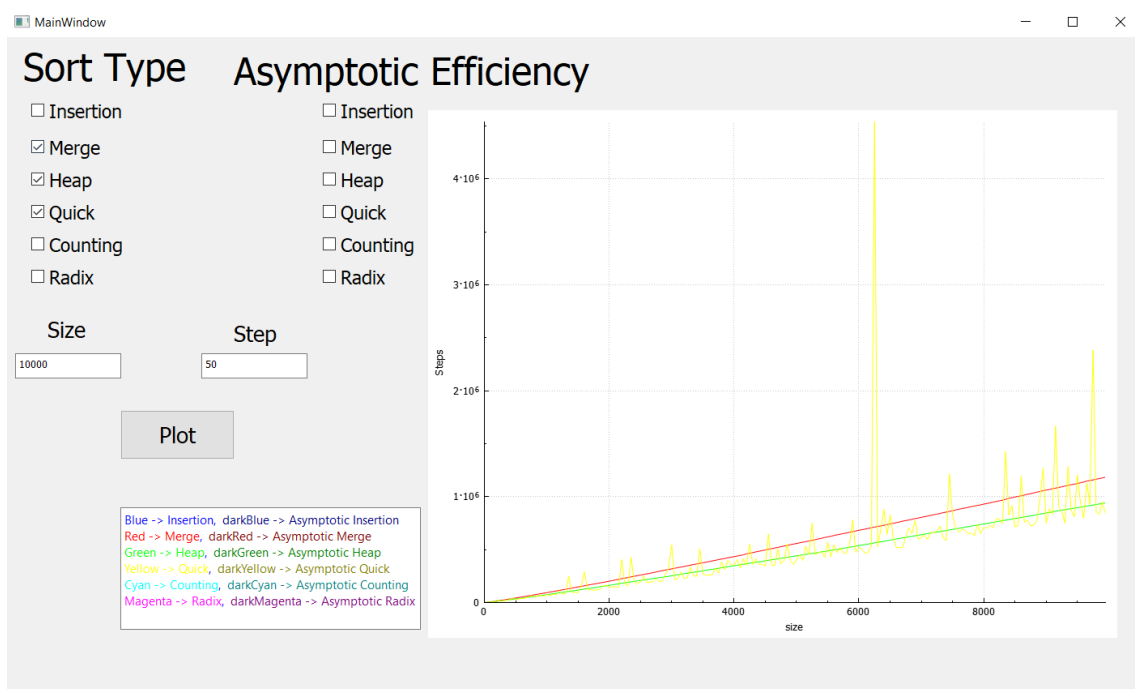


Here we compare between asymptotic notation of radix sort($d * (n + k)$) and actual steps taken by radix sort to sort numbers

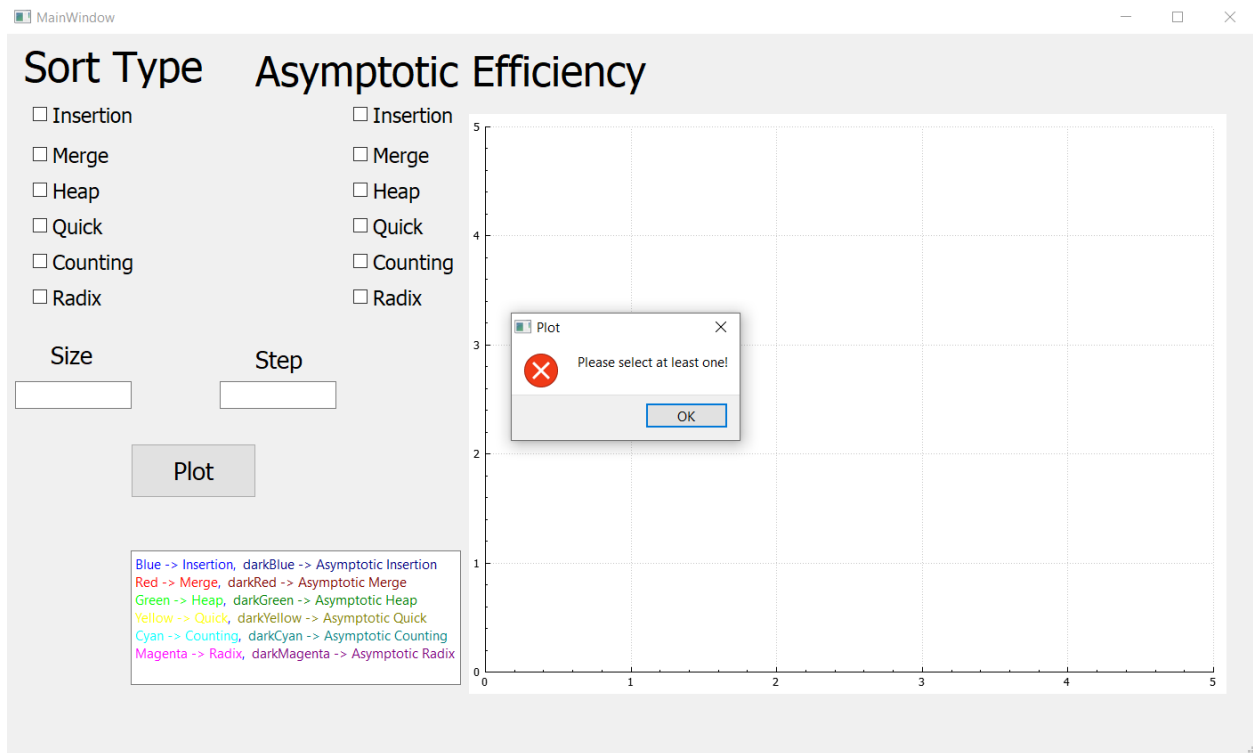
Comparison between two sort (steps)



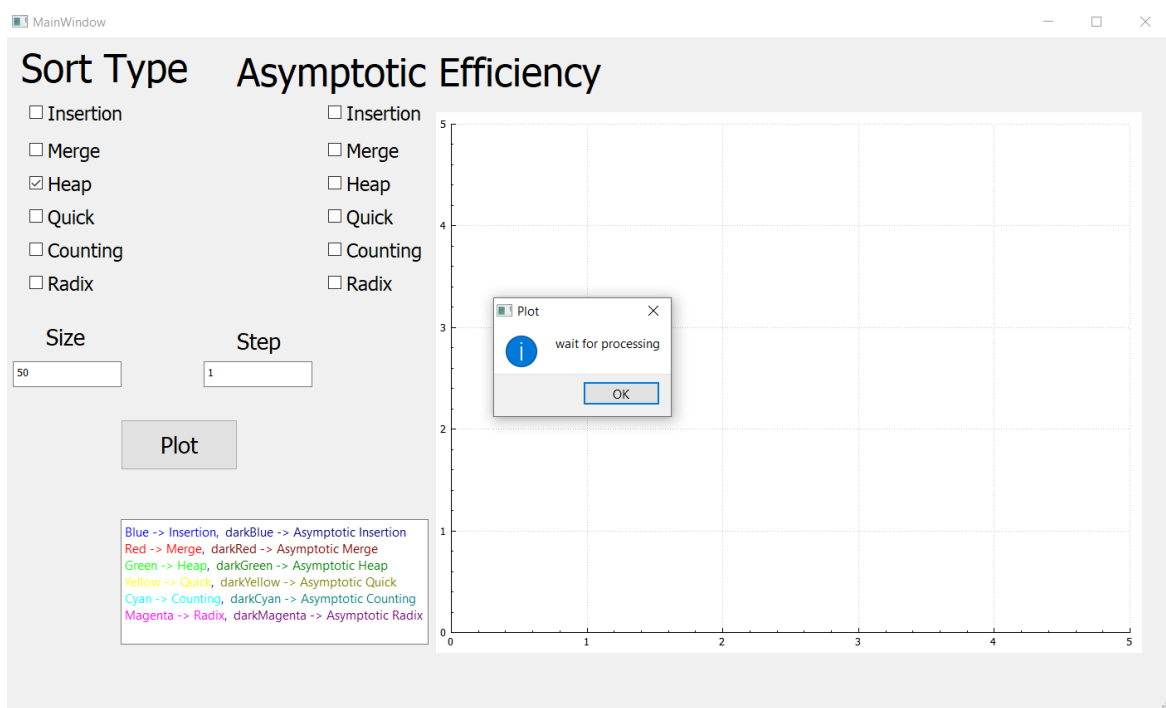
Comparison between counting and radix (actual steps) which radix takes less steps than counting sort



Comparison between merge, heap and quick sort (actual steps) which heap takes steps less than merge. Quick sort sometimes less than merge and heap and sometimes much higher than merge and heap, that depending on pivot.



Here user does not select any type of sort to compare, so that message appears



This message appears after user select type of sort to inform him to wait until plotting because in higher size takes bigger time