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# ARTIFICIAL INTELLIGENCE, THE FUTURE INTELLIG

Deep Learning
LEARN CERTIFY
ENGAGE COMPETE
COURSE OUTLINE

### 1 Introduction to Deep Learning

- 2 Neural Networks and Backpropagation
- 3 Convolutional Neural Networks (CNNs)
- 4 Recurrent Neural Networks (RNNs)
- **5 Advanced Topics in Deep Learning**
- **6 Practical Projects and Case Studies**
- 7 Final Project

# Module 01 What is Deep Learning?

Overview of machine learning and artificial intelligence

Differences between traditional machine learning and deep learning Historical context and key milestones in deep learning

### Module **02 Building Neural Networks**

Layers, weights, and biases Forward and backward propagation Loss functions (MSE, Cross-Entropy)

Module **03** Introduction to CNNs Convolution operation Pooling layers (Max Pooling, Average Pooling) Fully connected layers and softmax

Module **04** Understanding RNNs Sequential data and time-series prediction Basic RNN structure and backpropagation through time (BPTT)

Module **05** Generative Adversarial Networks (GANs)

Understanding GANs and their components (Generator, Discriminator)
Training process and common challenges
Applications in image generation and data augmentation

Module **06** Project Planning and Dataset Preparation Choosing a project topic and gathering data Data preprocessing and feature engineering

Module **07** Project Proposal Define a problem statement and objectives Outline the approach and methodology

Module 8 Neural Networks Basics Understanding neurons and the biological inspiration Perceptron and multi-layer perceptron (MLP) Activation functions (ReLU, Sigmoid, Tanh)

Module 9 Optimization Techniques Gradient Descent and its variants (SGD, Mini-batch GD) Learning rate and its importance Advanced optimizers (Adam, RMSprop, Adagrad)

Module **10** Architectures and Applications
Famous CNN architectures (LeNet, AlexNet, YOLO, VGG, ResNet)
Applications in image recognition and computer vision

Module 11 Advanced RNNs Long Short-Term Memory (LSTM) networks Gated Recurrent Units (GRUs) Applications in NLP and speech recognition

Module **12** Autoencoders and Variational Autoencoders (VAEs) Understanding autoencoders and their applications Variational autoencoders for generative modeling

Module 13 Model Building and Training Building and tuning models for different applications Performance evaluation and metrics

Module **14** Implementation
Data collection and preprocessing
Model development and training

Module **15** Key Concepts in Deep Learning Supervised, unsupervised, and reinforcement learning Overfitting and underfitting Bias-variance tradeoff

# **Module 16 Implementing Neural Networks**

Practical examples and exercises Hands-on with Python and popular libraries (TensorFlow, Keras, PyTorch) Building a simple neural network from scratch

### **Module 17 Practical Implementation**

Data augmentation and transfer learning Building and training a CNN Hands-on projects: Image classification, object detection

#### **Module 18 Practical Implementation**

Building and training RNNs, LSTMs, and GRUs Hands-on projects: Text generation, sentiment analysis

Module **19** Reinforcement Learning Basics of reinforcement learning Deep Q-Learning and policy gradients Applications in gaming and robotics

Module 20 Deployment and Production

Deploying models using cloud services Monitoring and maintaining models in production

Module **21** Evaluation and Presentation Evaluate model performance Prepare a presentation and report of the findings

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