

## Summary:

I am a Full-Stack developer my passion lies in crafting user experiences that are user-friendly, accessible, and perfectly tailored to meet the needs of the users.

## Education:

Computer Science	Smt Indira Gandhi College of Engineering, Ghansoli	6/2021 - 7/2024
Computer Engineering	Abdul Razzak Kalsekar Polytechnic, Panvel	4/2021
• CGPA: 8.6/10		

## Experience:

Flutter Developer	10/2023 to 12/2023
<b>Connectia Technology</b>	Mangalore, India

Flutter Frontend Developer Figma UI/UX Design To Code, The technology used Flutter, Dart, Node.js, Express.js, RESTful API, GIT, GitHub, Android Studio and Identified needs of customers promptly and efficiently.

## Websites, Portfolios, Profiles:

- <https://af4an.onrender.com/>
- <https://github.com/mohdafwan>
- <https://www.linkedin.com/in/shaikhafwan/>

## Skills:

- Proficient in Flutter widgets
- SOLID principles
- Experience in RESTful integration for seamless data communication Leadership
- Ability to implement clean code practices
- Proven skills in debugging to identify and resolve application issues effectively
- Understanding of Flutter Architecture
- State Management techniques
- JSON handling for efficient data parsing and manipulation
- GitHub proficiency for version control and collaborative development

## Technical Skills:

### Programming Languages:

- JavaScript, Dart, Go

### Front-end:

- **Frontend Technologies:** HTML5, CSS3, SASS, JavaScript, Flutter.
- **Flutter Framework:** Proficiency in Flutter for cross-platform mobile application development.

**Backend Technologies:** Node.js, Express.js, Firebase.

### Database:

- ODM(Object Document model) Mongoose/MongoDB
- Firebase Real-time Database/Firestore

## **Hands On Projects:**

### **Interior Designing based on Augmented Reality APP**

Developed a platform where AR can be used to create 3D models of rooms or entire buildings, which can be overlaid onto a live video feed of the physical space. This allows designers to visualize their designs in real-time, and make changes on the fly.

**Technologies Used:-** AR Core, Unity, Blender, MongoDB, Flutter, Dart, Postman, Express.js, Node.js, MongoDB, Mongoose, Restful Api, version control and code sharing.

### **E-Book using Flutter**

EBook is an Flutter Android/IOS application to read books online & offline. Users can register, login, read the books, download books to read offline, search books and many more features within the app.

**Technologies used:-** Flutter, Dart, Firebase, Node.js, ORM/MongoDB, Postman , Restful API

### **NFT Marketplace using Solidity**

It is a platform where users can upload and buy or sell any type of arts and it also enables users to securely connect their wallets to the dApp, create unique NFTs using deep learning models, and manage their NFT collection

**Technologies Used:-** Solidity, React.Js, Node.JS, MongoDB, Redux, Css3/Sass, RemixID, Postman, IPFS