package sss;

import java.awt.\*;

import java.awt.event.\*;

import java.applet.\*;

public class KeyTest extends Applet implements KeyListener {

String msg="";

int num=10,num1=10;

public void init()

{

addKeyListener(this);

requestFocus();

}

public void keyPressed(KeyEvent k)

{

showStatus("Key down");

}

public void keyReleased(KeyEvent k)

{

showStatus("Key is up");

}

public void keyTyped(KeyEvent k)

{

msg+=k.getKeyChar();

repaint();

}

public void paint(Graphics g)

{

g.drawString(msg, num, num1);

}

}

OUTPUT