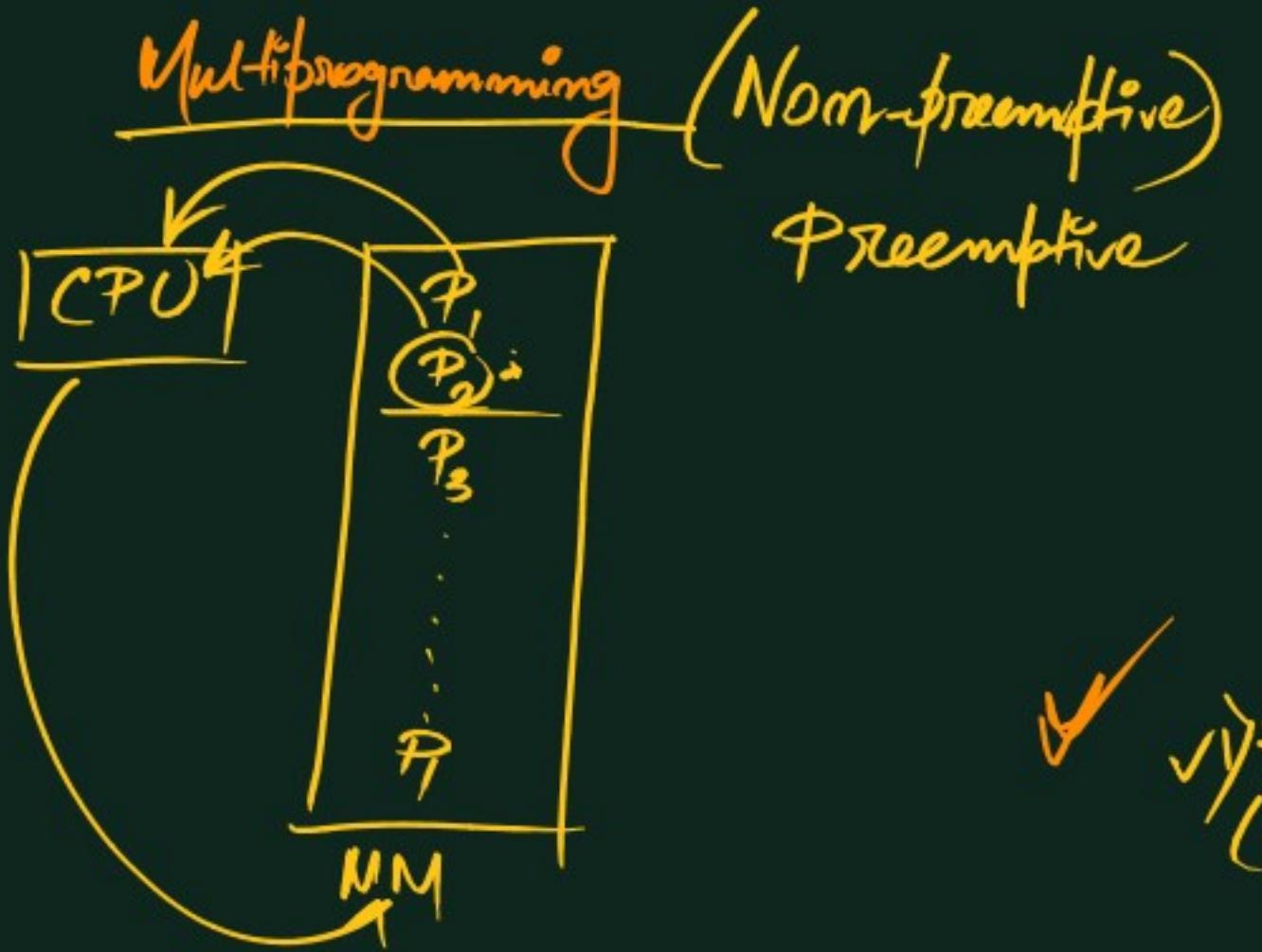


CPU Scheduling Algorithms



✓ ✓) RT
(Response Time)

Preemption

Metrics of Process

- I) AT → Arrival time (Point)
- II) BT → Burst time (Duration)
- III) CT → Completion Time (Point)
- IV) TAT → Turn Around Time ($\frac{\text{Duration}}{\text{Process}}$)
- V) WT → Waiting Time ($TAT - BT$)

1) FCFS

first come

first served

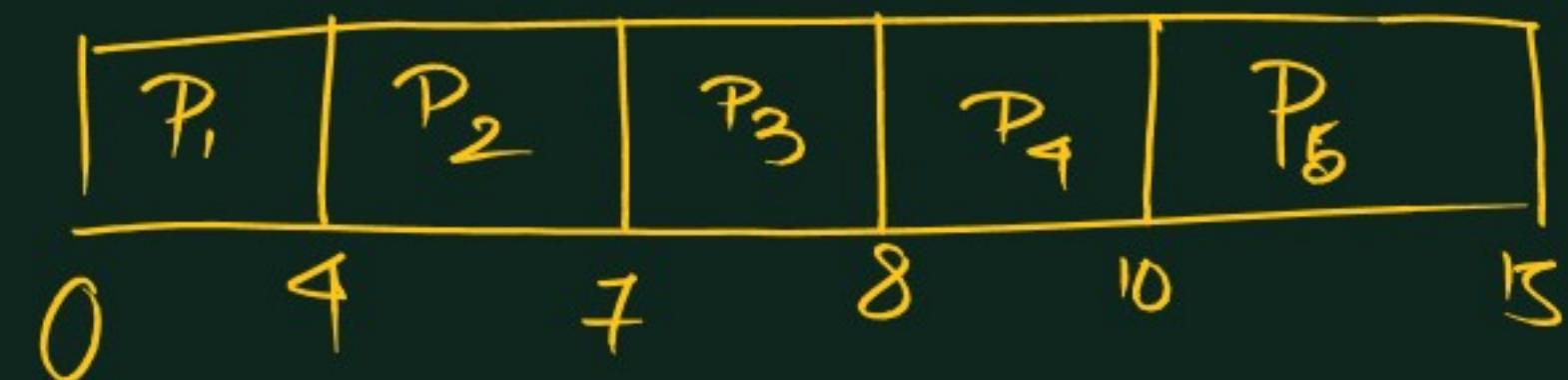
Criteria: AT

Mode: Non-preemptive

Pno.	AT	BT	CT	TAT	WT
1	0	4	4	4	0
2	1	3	7	6	3
3	2	1	8	6	5
4	3	2	10	7	5
5	4	5	15	11	6

Gantt

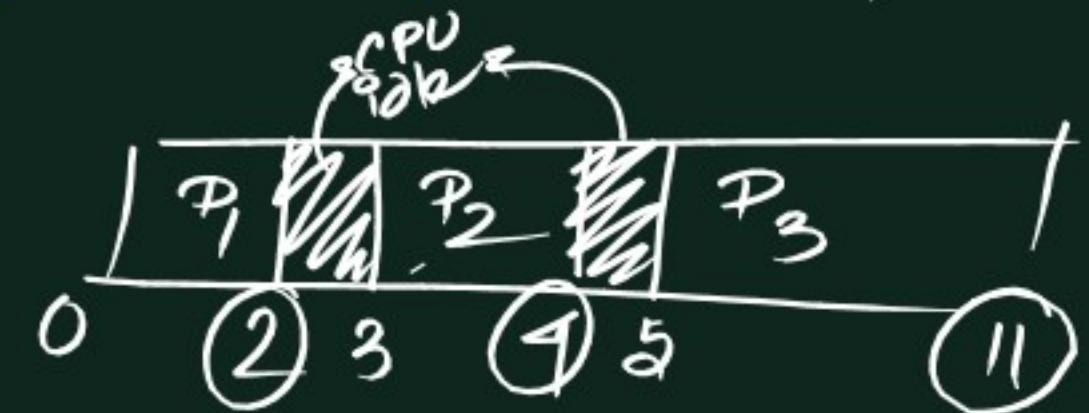
chart



AWT

$$\frac{0+3+5+5+6}{5}$$

PNo.	AT	BT	CT	TAT	WT
1	0	2	2	2	0
2	3	1	4	1	0
3	5	6	11	6	0

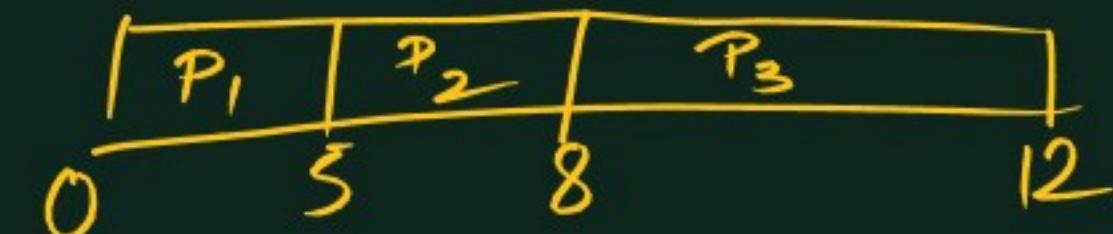


PNo.	AT	BT	CT	TAT	WT
1	6	5	5	5	0
2	2	3	8	6	3
3	4	9	12	8	4 $\frac{1}{3}$

PNo.	AT	BT	CT	TAT	WT
1	6	10	10	10	0
2	0	4	14	14	10
3	0	6	20	20	14



$$\frac{24-8}{3} = 4 \text{ (AWI)}$$



2) SJF

Shortest

Job

first

Criteria: BT

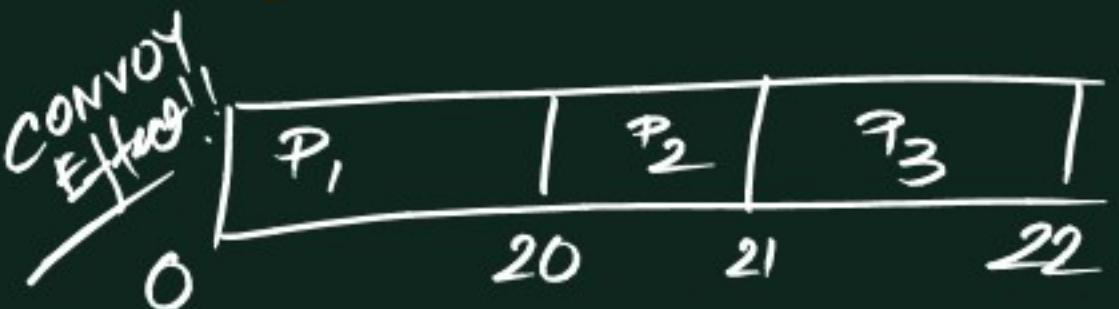
Mode: Non-preemptive

PNo.	AT	BT	CJ	TAT	WT
				1	0
1	1	7	8	7	0
2	2	5	16	14	9
3	3	1	9	6	5
4	9	2	11	7	5
5	5	8	24	19	11

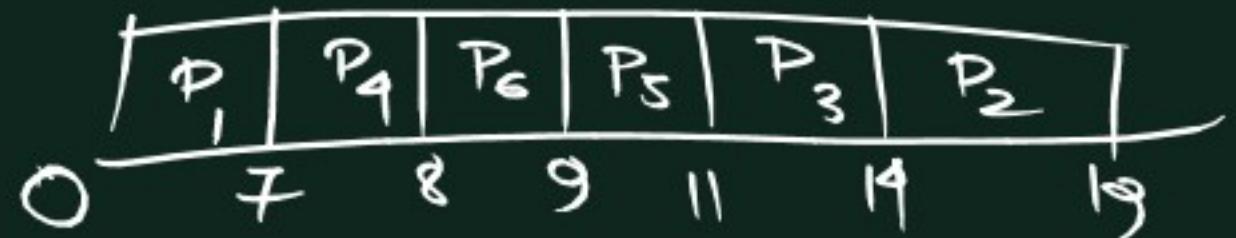
2D
S = AWI



PNo.	AT	BT	CT	TAT	WT
1	02	20	20	20	0
2	10	1	21	20	19
3	21	1	22	20	19



PNo.	AT	BT	CT	TAT	WT
1	0	7	7	7	0
2	1	5	10	18	13
3	2	3	14	12	9
4	3	1	8	5	4
5	4	2	11	7	5
6	5	1	9	4	3



PNo.	AT	BT
1	3	1
2	4	2
3	0	6
4	2	3

PNo.	AT	BT
1	0	20
2	15	15
3	30	10
4	45	15

PNo.	AT	BT
1	0	9
2	1	9
3	2	9

SRTF