

PUSH DOWN AUTOMATA (PDA) -

A Pushdown Automata (PDA) is a way to implement a context free grammar (CFG) in a similar way we design finite automata for regular grammar.

- It is more powerful than Fsm.
- Fsm has a very limited memory but PDA has more memory.
- PDA = Fsm + a stack.

* Basic structure of PDA - The basic structure of PDA is -

- 'An input tape' - on which the input string is placed.
- 'A read head,' - which reads the character in the input string one by one.
- 'A stack' - also known as pushdown store, in the form of auxiliary memory.

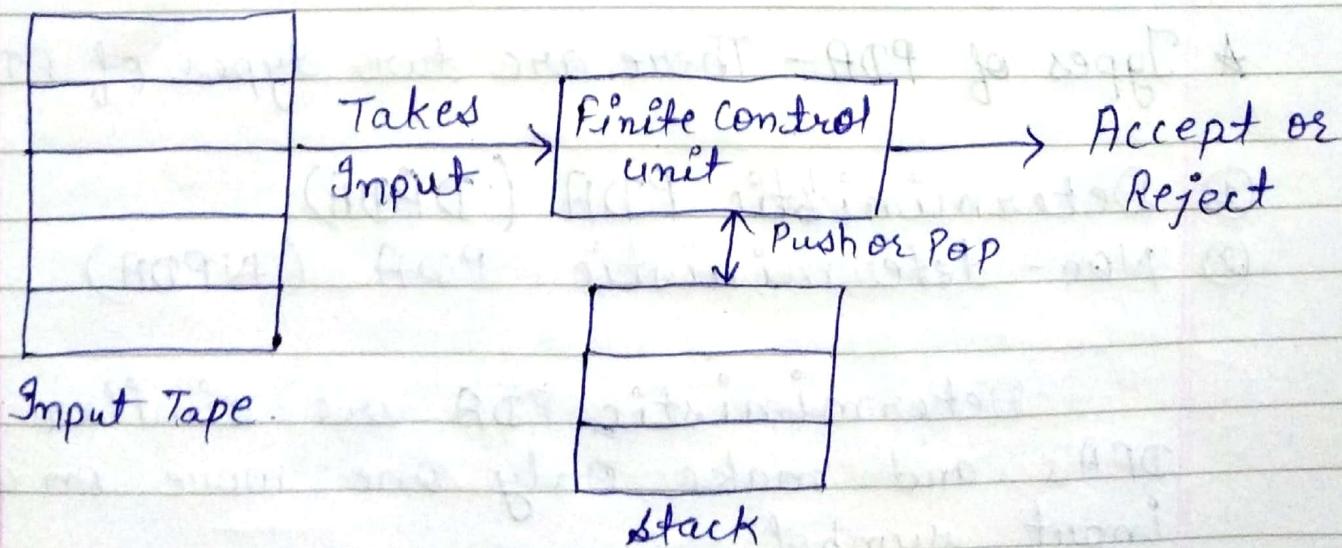


Fig - Basic structure of PDA

A PDA, $M = (Q, \Sigma, \Gamma, \delta, q_0, z_0, F)$ is a seven tuple machine.

where -

Q - finite non empty set of states.

Σ - finite non empty set of input alphabet.

Γ - set of symbols that can be pushed into the stack.

δ - transition function.

q_0 - starting state.

z_0 - is initial pushdown store symbol.
It is resident in the stack from its beginning.

F - set of final states. $\{F \subseteq Q\}$

The transition function is defined as -

$$\delta: Q \times \Sigma \times \Gamma \rightarrow Q \times \Gamma^*$$

where Γ^* is string formed from the stack alphabet.

* Types of PDA - There are two types of PDA -

① Deterministic PDA (DPDA)

② Non-deterministic PDA (NPDA)

Deterministic PDA are similar to DFAs and make only one move on a input symbol.

Non-deterministic PDA are similar to NFA. DFA & DPDA differ in a single aspect, DPDA allows the PDA to make null transition whereas a DFA does not allow null transition.

* Acceptance by PDA :- PDA has two ways to accept strings -

- ① By a final state
- ② By a null store

In case of acceptance by a final state, a string is accepted by the PDA if at the end of the string, the read head is in one of the final states.

In case of acceptance by a null store, a string is accepted by the PDA if at the end of string the push down store (stack) is empty.

Ex ① Design a PDA to accept the language -
 $L = \{ 0^n 1^n \mid n \geq 0 \}$

Sol. - The valid strings for the language are -

ϵ	if	$n=0$
01	if	$n=1$
0011	if	$n=2$
000111	if	$n=3$
⋮	⋮	⋮

So the language accept the string starts with 0's and followed by the same number of 1's in a ordered way.

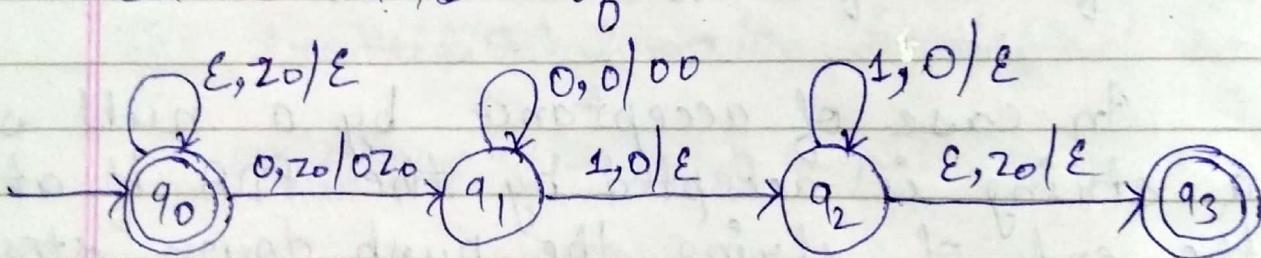
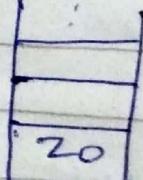


Fig - Transition diagram of PDA for language - $L = \{ 0^n 1^n \mid n \geq 0 \}$

★ Behavior of the PDA on reading the string "0011" :-

The PDA is in the initial state q_0 before reading any symbol.

- ⓐ Initially the stack contains only the initial stack symbol z_0
- PDA is in state q_0



⑥ After reading the first 0 in the string, stack:-

O	
z0	

PDA is in state q_1

⑦ After reading the second 0, stack is -

O	
O	
z0	

PDA is in state q_1

⑧ After reading the third symbol (the first) in the string, the stack is -
(first 0 popped off).

O	

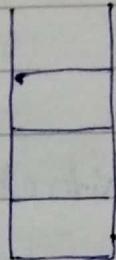
PDA is in state q_2

⑨ After reading the fourth symbol (second 0), the stack is -
(second 0 is popped off).

z0	

PDA is in state q_2

- ④ Top of the stack is now z_0 , therefore PDA can make a ϵ transition and move to state q_3 , which is the accepting state.



PDA is in state q_3

* Instantaneous Description of a PDA on string 0011.

$$\delta(q_0, 0011, z_0)$$

$$\delta(q_1, 011, 0z_0)$$

$$\delta(q_1, 11, 00z_0)$$

$$\delta(q_2, 1, 0z_0)$$

$$\delta(q_2, \epsilon, z_0)$$

$$\delta(q_3, \epsilon, \epsilon)$$

Ex ② Design a PDA to accept the language
 $L = \{a^n b a^n \mid n \geq 1\}$

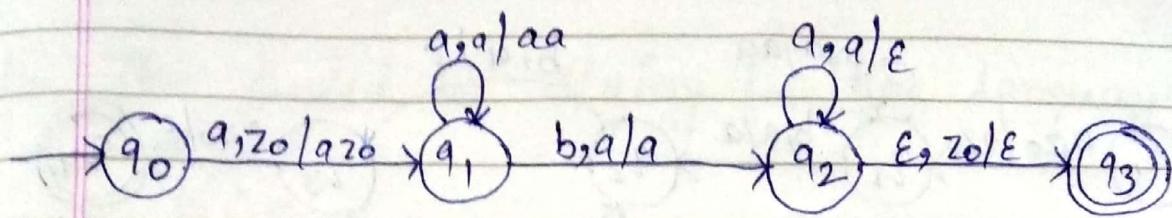


Fig- STD of PDA that accepts language
 $L = \{a^n b a^n \mid n \geq 1\}$

Content of the stack on reading string aaabaaa:-

Symbol read State PDA Content of stack

- q_0

z0		
----	--	--

a q_1

z0	a		
----	---	--	--

a q_1

z0	a	a	
----	---	---	--

a q_1

z0	a	a	a
----	---	---	---

b q_2

z0	a	a	a
----	---	---	---

a q_2

z0	a	a
----	---	---

a q_2

z0	a
----	---

q_3

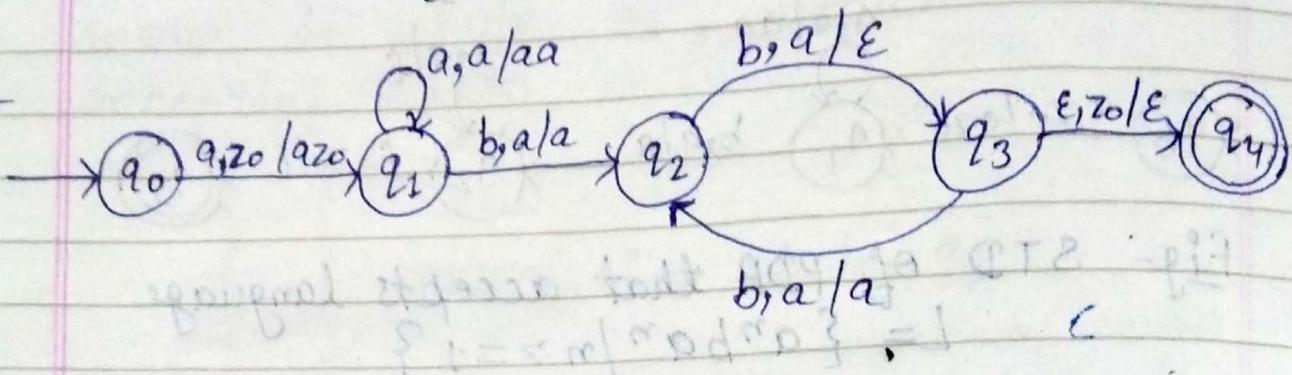
z0

e q_3

--

Ex ③ Design a PDA to accept the language
 $L = \{a^n b^{2n} \mid n \geq 1\}$

Sol.-

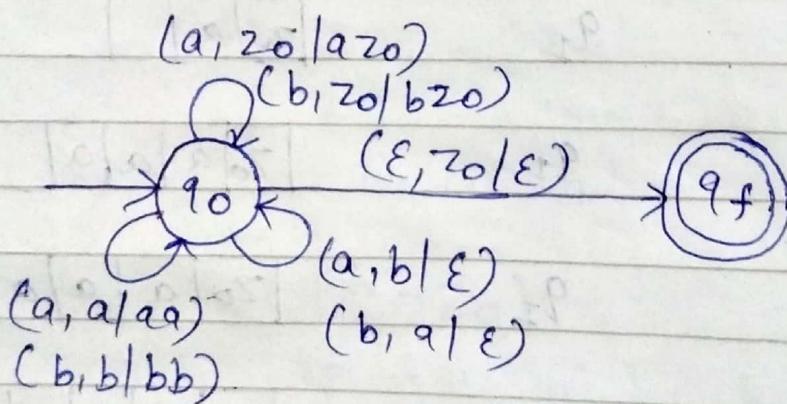


Ex ④ Design a PDA to accept the language -

$$L = \{ w \in \{a, b\}^* \mid \text{number of } a's \text{ and } b's \text{ are equal.}\}$$

Sol.-

$$L = \{ ab, ba, aabb, bbab, abab, baab, \dots \}$$



Ex(5) Design a PDA for the language
 $L = \{ w c w^R \mid w \in (a+b)^+ \}$

Sol- The valid ex. string in the language are -

a ca

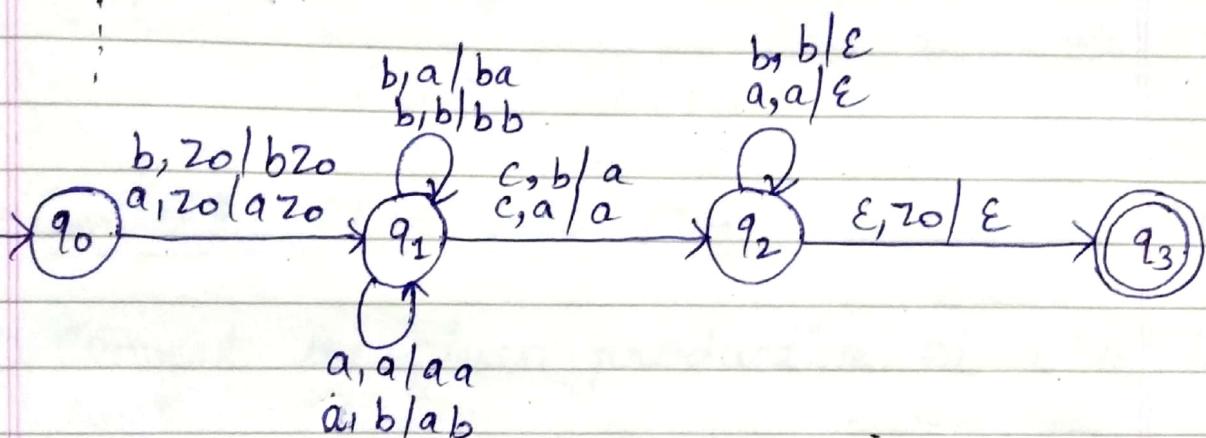
b ca

abc ba

a a a c a a a

a b b c b b a

:



Ex(6) Design a PDA for the language -

$$L = \{ a^i b^j c^k \mid i = j + k \text{ where } i, j, k \geq 0 \}$$

Sol- Valid string in language -

ϵ if $j=0, k=0$

ab if $j=1, k=0$

ac if $j=0, k=1$

aabc if $j=1, k=1$

aabb if $j=2, k=0$

aacc if $j=0, k=2$

,

;

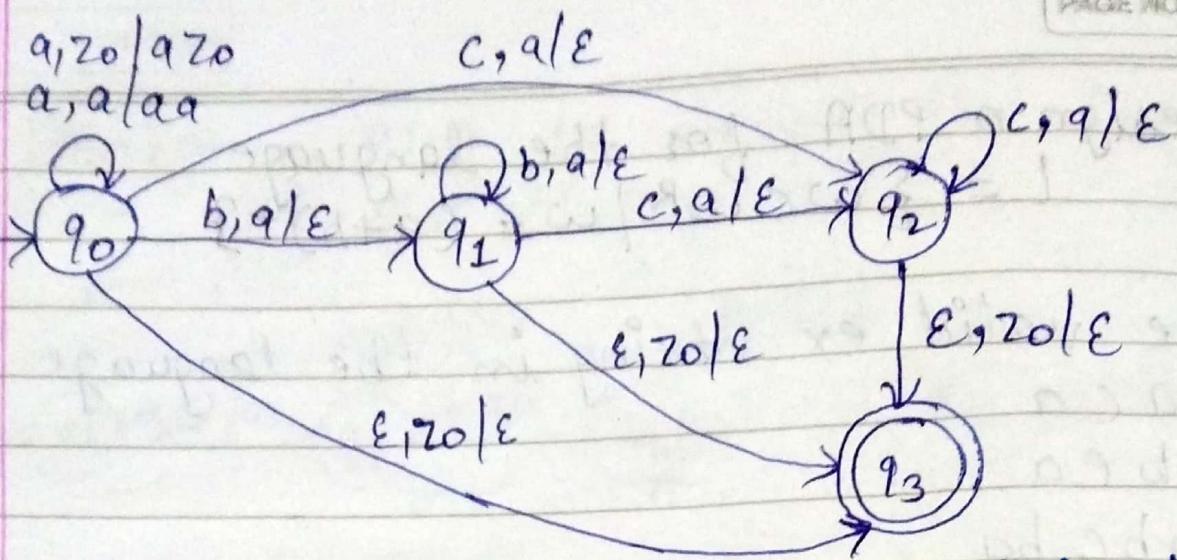


Fig- PDA for language - $L = \{a^i b^j c^k \mid i=j+k\}$ where $i, j, k \geq 0\}$

PDA and Context Free Grammar:-

If a grammar G_1 is context-free, we can build an equivalent PDA which accepts the language that is produced by the context-free-grammar G_1 .

Also if P is a PDA, an equivalent context-free-grammar G_1 can be constructed where -

$$L(G_1) = L(P).$$

★ Convert CFG into PDA -

Step① Convert the given production of CFG_1 into GNF.

Step② The PDA will only have one state {q}

Step③ The start symbol of CFG_1 will be the initial symbol in PDA.

Step④ For non-terminal symbol, add the following rule -

$$\delta(q, \epsilon, A) = (q, q)$$

where the production rule is $A \rightarrow a$.

For each terminal symbol, add the following rule -

$$\delta(q, a, a) = (q, \epsilon)$$

Ex ① Convert a PDA from the following CFG -

$$S \rightarrow OS1|A$$

$$A \rightarrow 1AO|S|E$$

Sol. - First eliminate unit production -

$$S \rightarrow OS1|1SO|E$$

Now convert CFG to GNF -

$$S \rightarrow OSX|1SY|E$$

$$X \rightarrow 1$$

$$Y \rightarrow O$$

The PDA -

$$R_1: \delta(q, \epsilon, S) = \{(q, OSX) | q, 1SY | (q, \epsilon)\}$$

$$R_2: \delta(q, \epsilon, X) = \{(q, 1)\}$$

$$R_3: \delta(q, \epsilon, Y) = \{(q, O)\}$$

$$R_4: \delta(q, O, O) = \{(q, \epsilon)\}$$

$$R_5: \delta(q, 1, 1) = \{(q, \epsilon)\}$$

Ex ② Construct PDA for given CFG -

$$S \rightarrow OBB$$

$$B \rightarrow OS|1S|O$$

Solution - The PDA can be given as -

$$P = \{(q), (0, 1), (S, B, O, 1), \delta, q, S\}$$

The production rule δ can be:-

$$R_1: \delta(q, \epsilon, S) = \{(q, OBB)\}$$

$$R_2: \delta(q, \epsilon, B) = \{(q, OS) | (q, 1S) | (q, 0)\}$$

$$R_3: \delta(q, 0, 0) = \{(q, \epsilon)\}$$

$$R_4: \delta(q, 1, 1) = \{(q, \epsilon)\}$$

Consider the string 010000 -

$$\begin{aligned}
 & \delta(q, 010000, S) - \delta(q, 010000, OBB) \\
 & \quad - \delta(q, 10000, BB) && R_1 \\
 & \quad - \delta(q, 10000, 1SB) && R_3 \\
 & \quad - \delta(q, 0000, SB) && R_2 \\
 & \quad - \delta(q, 0000, OBBB) && R_1 \\
 & \quad - \delta(q, 000, BBB) && R_3 \\
 & \quad - \delta(q, 000, OBB) && R_2 \\
 & \quad - \delta(q, 00, BB) && R_3 \\
 & \quad - \delta(q, 00, OB) && R_2 \\
 & \quad - \delta(q, 0, B) && R_3 \\
 & \quad - \delta(q, 0, 0) && R_2 \\
 & \quad - \delta(q, \epsilon) && R_3 \\
 & \quad \text{ACCEPT}
 \end{aligned}$$

so 010000 is accepted by the PDA.

* Nondeterministic PDA :-

A nondeterministic PDA (NPDA) is basically an NFA with a stack added to it. NPDA can make more than one move on an input symbol.

A NPDA is a 7 tuple structure -

$$M = (\Delta, \Sigma, \Gamma, \delta, q_0, z_0, F)$$

Transition function for NPDA:-

$$\delta: \Delta \times (\Sigma \cup \{\epsilon\} \times \Gamma) \times \Gamma \rightarrow \Delta \times \Gamma^*$$

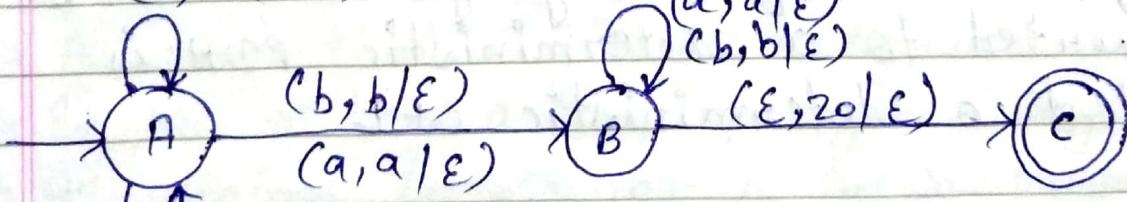
Ex ① Design a PDA for the language -

$$L = \{wwR \mid w \in (a+b)^*\}$$

Sol. - if $w = ab$, $w^R = ba$ then
 $ww^R = abba$

(b, $z_0 \mid b z_0$)

(a, $z_0 a z_0$)



(a, b/ab)

(b, a/ba)

(a, a/aa)

(b, b/bb)

* Deterministic PDA :-

In DPDA, there is at most one possible transition from any state based on current input.

Transition function for DPDA -

$$\delta: Q \times \Sigma \times \Gamma \rightarrow Q \times \Gamma^*$$

For every state P , input symbol 'a' and stack symbol t , there is at most one transition of the form -

$$(P, a, t) \rightarrow (Q, u)$$

for any state Q and stack symbol u .

Any context-free language that can be converted to a deterministic PDA is called a deterministic CFL.

Pumping Lemma for Context Free Language-

"Pumping Lemma (for CFL) is a technique for proving a language L is not a context-free language."

If A is a CFL, then A has a Pumping length ' p ' such that any string ' s ', where $|s| \geq p$ may be divided into 5 parts - $s = uvxyz$ such that the following conditions must be true:-

- ① $uv^ixy^iz \in A$ for every $i \geq 0$
- ② $|vy| > 0$
- ③ $|vxy| \leq p$

To prove that a language is not context-free using pumping lemma (for CFL) follow the given steps-

(We prove using CONTRADICTION)

- Assume that A is context free.
- It has to have a Pumping length (say p)
- All strings longer than p can be pumped $|s| \geq p$
- Now find a string ' s ' in A such that $|s| \geq p$
- Divide s into $uvxyz$
- Show that $uv^ixy^iz \notin A$ for some i
- Then consider the ways that s can be divided into $uvxyz$.
- Show that none of these can satisfy all the 3 pumping conditions at the same time.
- s cannot be pumped == CONTRADICTION

Ex① Using Pumping lemma (for CFL) show that
 $L = \{a^n b^n c^n \mid n \geq 0\}$ is not context-free.

Sol. → Assume that L is context-free.
→ L must have a pumping length (say P).
→ Now we take a string s such that
 $s = a^P b^P c^P$
→ We divide s into parts - $uvxyz$.

Ex- $P=4$ so $s = a^4 b^4 c^4$

Case I- v and y each contain only one type of symbol.

a a a a b b b b c c c c
u v x y z

$uv^i xy^i z \Rightarrow$ for $i=2$; $uv^2 xy^2 z$

a a a a a b b b b c c c c
 $\Rightarrow a^6 b^4 c^5 \notin L$

Case II- Either v or y has more than one kind of symbols.

a a a a a b b b b c c c c
u v x y z

$uv^i xy^i z \Rightarrow$ for $i=2$; $uv^2 xy^2 z$

a a a a a b b b b b c c c c $\notin L$

$\therefore L = \{a^n b^n c^n \mid n \geq 0\}$ is not context-free.

* Properties of Context Free Language:-

* Closure Properties of CFL:-

① CFL are closed over Union operation:-

Let L_1 and L_2 be two context-free languages.
Then $L_1 \cup L_2$ is also context-free.

Let $L_1 = \{a^n b^n | n \geq 0\}$ defined by $G_{L_1} = (V_{L_1}, \epsilon, P_1, S_1)$
and

$L_2 = \{ww^R | w \in (a+b)^*\}$ defined by $G_{L_2} = (V_{L_2}, \epsilon, P_2, S_2)$

The union of languages-

$L = \{ \{a^n b^n\} \cup \{ww^R\} | n \geq 0, w \in (a+b)^*\}$
defined by -

$$G = (V_n, \epsilon, P, S)$$

$$S \rightarrow S_1 | S_2$$

$$S_1 \rightarrow aS_1b | \epsilon$$

$$S_2 \rightarrow aS_2a | bS_2b | \epsilon$$

Here L is context-free. So CFL are closed under union operation.

② CFL are closed under concatenation operation.
 If L_1 and L_2 are context-free languages,
 then $L_1 L_2$ is also context free.

Let $L_1 = \{a^n b^n \mid n \geq 0\}$ defined by -

$$G_1 = (V_{n_1}, \epsilon, P_1, S_1)$$

$$S_1 \rightarrow aS_1 b / \epsilon$$

and,

$L_2 = \{wwR \mid w \in (a+b)^*\}$ defined by -

$$G_2 = (V_{n_2}, \epsilon, P_2, S_2)$$

$$S_2 \rightarrow aS_2 a / bS_2 b / \epsilon$$

Concatenation of the languages L_1 and L_2 -

$L = \{ \{a^n b^n\} : \{wwR\} \mid n \geq 0, w \in (a+b)^*\}$
 defined by -

$$G = (V_n, \epsilon, P, S)$$

$$S \rightarrow S_1 \cdot S_2$$

$$S_1 \rightarrow aS_1 b / \epsilon$$

$$S_2 \rightarrow aS_2 a / bS_2 b / \epsilon$$

Here language L is context-free.
 So CFL are closed over the concatenation operation.

③ CFL are closed under Kleene closure operations
If L is a context free language, then L^* is also context free.

Let $L = \{a^n b^n \mid n \geq 0\}$ defined by
 $G_1 = (V_n, \Sigma, P_1, S)$.
 $S \rightarrow aSb \mid \epsilon$

Kleene closure of language L will be L^* or L_K with language.

$$L_K = \{\{a^n b^n\}^* \mid n \geq 0\}$$

and with grammar.

$$G_{L_K} = (V_n, \Sigma, P_1, S)$$

$$S_K \rightarrow SS_K \mid \epsilon$$

$$S \rightarrow aSb \mid \epsilon$$

④ CFL are "not" closed over Intersection operation

If L_1 and L_2 are context-free languages, then $L_1 \cap L_2$ is not necessarily context free.

Let $L_1 = \{a^n b^n c^m \mid n, m \geq 1\}$ defined by

$$G_{L_1} = (V_{n_1}, \Sigma, P_1, S_1)$$

$$S_1 \rightarrow XC \mid abc$$

$$X \rightarrow AXB \mid ab$$

$$C \rightarrow cC \mid c$$

& $L_2 = \{a^m b^n c^n \mid n, m \geq 1\}$ defined by

$$G_{L_2} = (V_{n_2}, \Sigma, P_2, S_2)$$

$$S_2 \rightarrow AX \mid abc$$

$$X \rightarrow BXc \mid bc$$

$$A \rightarrow aA \mid a$$

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Intersection of L_1 and L_2 is -

$$L_i = L_1 \cap L_2$$

$$L_i = \{s^m b^n c^m\} \cap \{a^m b^n c^n\} \quad |n, m \geq 1\}$$

$$L_i = \{a^n b^n c^n\} \quad |n, m \geq 1\}$$

The language L_i is not a CFL, so CFL is not closed over the intersection operation.

⑤ CFL are "not" closed over complement operation.

If L_1 is a context free language, then \bar{L}_1 is not necessarily context-free.

This theorem is proved using proof by contradiction technique. Let us assume that CFLs are closed over the complement operation. Let there be two CFLs - L_1 and L_2 with their complement \bar{L}_1 & \bar{L}_2 .

Since, we assume CFL are closed over complement therefore \bar{L}_1 & \bar{L}_2 are both CFLs. Their union $(\bar{L}_1 \cup \bar{L}_2)$ is also a CFL (Already proved). So, complement of $\bar{L}_1 \cup \bar{L}_2 = (\bar{\bar{L}}_1 \cup \bar{\bar{L}}_2)$ is also a CFL.

$$(\bar{L}_1 \cup \bar{L}_2) = L_1 \cap L_2.$$

We already know that intersection of CFLs is not necessarily a CFL.

so, our assumption is wrong & led to a contradiction. Therefore, CFLs are not closed over complement operation.

Note - $(\bar{L}_1 \cup \bar{L}_2) = L_1 \cap L_2$ {De'Morgan law}

- ⑥ CFL are "not" closed over difference operation
If L_1 and L_2 are context free then $L_1 - L_2$ is not necessarily context free.

Difference of two sets is denoted by $L_1 - L_2$. Let L_1 be ϵ^* (standard CFL).

Then

$L_1 - L_2$ can be written as -

$$\epsilon^* - L_2 = \bar{L}_2$$

so $L_1 - L_2$ is not a CFL.

* Decision Properties of CFL:-

- ① Test for Membership: Decidable
- ② Test for Emptiness: Decidable
- ③ Test for finiteness: Decidable.

① Algorithm to decide whether CFL is Empty or not:-

For a given CFG, there exists an algorithm to decide whether its language is empty $L(G) = \phi$ or not.

"If we can not derive any string of terminals from the given grammar then its language is called as an Empty language; $L(G) = \phi$ "

* Algorithm:-

- Remove all the useless symbols from the grammar.
- A useless symbol is one that does not derive any string of terminals.
- If the start symbol is found to be useless then the language is empty otherwise not.

Remember:- The language generated from a CFG is non-empty iff the start symbol is generating.

Example- Consider the following grammar-

$$S \rightarrow XY$$

$$X \rightarrow AX$$

$$X \rightarrow AA$$

$$A \rightarrow a$$

$$Y \rightarrow BY$$

$$Y \rightarrow BB$$

$$B \rightarrow b$$

check $L(G)$ is empty or not.

Solution-

$$S \rightarrow aabb$$

$$X \rightarrow aX$$

$$X \rightarrow aa$$

$$A \rightarrow a$$

$$Y \rightarrow bY$$

$$Y \rightarrow bb$$

$$B \rightarrow b$$

so,

→ The start symbol generates at least one string (many more are possible).

→ So start symbol is useful.

→ Thus, $L(G)$ is not-empty.

$$\boxed{L(G) \neq \emptyset}$$

② Algorithm to decide whether CFL is finite:-

For a given CFG, there exists an algorithm to decide whether its language is finite or not.

* Algorithm:-

Step ① Reduce the given grammar completely by -

- Eliminating ϵ production
- Eliminating unit production
- Eliminating useless production.

Step ② → Draw a directed graph whose nodes are variable of the given grammar.

→ There exists an edge from node A to node B if there exists a production of the form $A \rightarrow aB\beta$

Now following 2 cases are possible -

* Case 1 -

- Directed graph contains a cycle
- In this case, language of the grammar is infinite.

* Case 2 -

- Directed graph does not contain any cycle.
- In this case, language of given grammar is finite.

Ex① Check whether language of following grammar is finite or not -

$$S \rightarrow AB \mid a$$

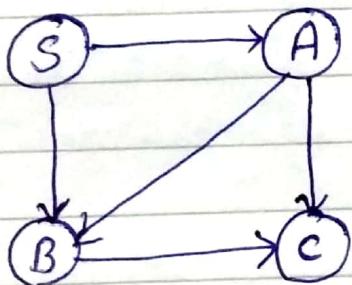
$$A \rightarrow BC \mid b$$

$$B \rightarrow CC \mid c$$

Solution - step ① - given grammar is already completely reduced.

step ② Draw a directed graph whose nodes - S, A, B, C

The graph is -



Here -

- The directed graph does not contain any cycle
- so $L(G)$ is "finite"

Ex② Check whether following $L(G)$ is finite or not -

$$S \rightarrow XS \mid b$$

$$X \rightarrow YZ$$

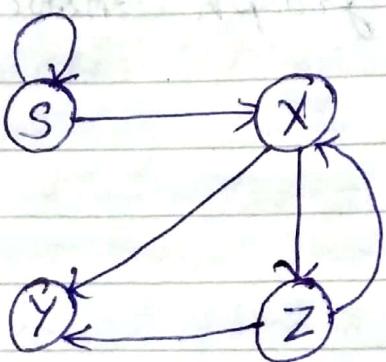
$$Y \rightarrow ab$$

$$Z \rightarrow XY$$

Sol. - Step ① The given grammar is already completely reduced.

Step ② we will draw a directed graph whose nodes will be S, X, Y, Z.

The graph is -



Here-

- The directed graph contains cycles.
- So, language of the given grammar is infinite.

③ CYK Algorithm:-

CYK algorithm is a membership algorithm of context free grammar.

- It is used to decide whether a given string belongs to the language of grammar or not.
- It is known as CYK Algorithm or "Cocke-Younger-Kasami Algorithm"

Note CYK algorithm is applicable on CNF only
 If it is universal (applicable on all CNF)
 Time complexity - $O(n^3)$
 Space complexity - $O(n^2)$

* Algorithm:-

Begin

For ($i = 1$ to n do)

$v_{i1} \{ A \mid A \rightarrow a$ is a production where i th symbol of x is $a \}$

for ($j = 2$ to n do)

for ($i = 1$ to $n-j+1$ do)

Begin

$v_{ij} = \emptyset$

For $k = 1$ to $j-1$ do

$v_{ij} = v_{ij} \cup \{ A \mid A \rightarrow Bc$ is a production where B is in v_{ik} and c is in $v(i+k)(j-k)$

End

End

★ Deciding Membership using CYK algorithm:-

To decide the membership of any given string, we construct a triangular table where-

- Each row of the table corresponds to one particular length of sub strings.
- Bottom most row corresponds to strings of length - 1.
- Second row from bottom corresponds to strings of length - 2
- Third row from bottom corresponds to strings of length - 3.
- Top most row from bottom corresponds to the given string of length - n.

For a given string "X" of length 4 units, triangular table looks like -

X14			
X13	X23		
X22	X22	X32	
X11	X21	X31	X41

- String of length - 4
- String of length - 3
- String of length - 2
- String of length - 1

Ex- For the given grammar, check the acceptance of string $w = baaba$ using CYK algorithm.

$$S \rightarrow AB / BC$$

$$A \rightarrow BA / a$$

$$B \rightarrow CC / b$$

$$C \rightarrow AB / a$$

Sol. - For the triangular table $\Rightarrow X = baaba$

length of given string $\therefore |X| = 5$

No. of sub strings possible $= (5 \times 6) / 2 = 15$

For row-1:-

i) $X_{11} = b ; V_{11} = \{B\}$

ii) $X_{21} = a ; V_{21} = \{A, C\}$

iii) $X_{31} = a ; V_{31} = \{A, C\}$

iv) $X_{41} = b ; V_{41} = \{B\}$

v) $X_{51} = a ; V_{51} = \{A, C\}$

For row-2:-

Rule-

As per the algorithm, to find the value of V_{ij} from 2nd row on wards, we use formula -

$$V_{ij} = V_{ik} \cdot V_{(i+k)(j-k)}$$

where k varies from 1 to $j-1$.

i) $V_{12} = V_{11} \cdot V_{21}$

$$V_{12} = \{B\} \{A, C\}$$

$$\underline{V_{12} = \{BA, BC\}}$$

$$V_{12} = \{A, S\}$$

$$(11) V_{22} = V_{21} \cdot V_{31}$$

$$V_{22} = \{A, C\} \{A, C\}$$

$$V_{22} = \{AA, AC, CA, CC\}$$

$$V_{22} = \{CC\} \quad \{AA, AC \text{ and } CA \text{ don't exists}\}$$

$$V_{22} = \{B\}$$

$$(11) V_{32} = V_{31} \cdot V_{41}$$

$$V_{32} = \{A, C\} \{B\}$$

$$V_{32} = \{AB, CB\}$$

$$V_{32} = \{AB\} \quad \{CB \text{ doesn't exists}\}$$

$$V_{32} = \{S, C\}$$

$$(11) V_{42} = V_{41} \cdot V_{51}$$

$$V_{42} = \{B\} \{A, C\}$$

$$V_{42} = \{BA, BC\}$$

$$V_{42} = \{A, S\}$$

For Row-3 :-

$$(1) V_{13} = V_{11} \cdot V_{22} \cup V_{12} \cdot V_{31}$$

$$V_{13} = \{B\} \{B\} \cup \{A, S\} \{A, C\}$$

$$V_{13} = \{BB\} \cup \{AA, AC, SA, SC\}$$

Since BA, AA, AC, SA don't exist,

$$V_3 = \emptyset \cup \emptyset$$

$$V_{13} = \emptyset$$

$$(11) V_{23} = V_{21} \cdot V_{32} \cup V_{22} \cdot V_{41}$$

$$V_{23} = \{A, C\} \{S, C\} \cup \{B\} \{B\}$$

$$V_{23} = \{AS, AC, CS, CC\} \cup \{BB\}$$

$$V_{23} = \{CC\} \quad [AS, AC, CS \text{ don't exists}]$$

$$V_{23} = R$$

(iii) $V_{33} = V_{31} \cdot V_{42} \cup V_{32} \cdot V_{51}$

$$V_{33} = \{A, C\} \{A, S\} \cup \{S, C\} \{A, C\}$$

$$V_{33} = \{AA, AS, CA, CS\} \cup \{SA, SC, CA, CC\}$$

[since AA, AS, CA, CS, SA, SC & CA don't exist]

$$V_{33} = \emptyset \cup \{CC\}$$

$$V_{33} = \emptyset \cup \{B\}$$

$$V_{33} = \{B\}$$

For Row - 4 :-

① $V_{14} = V_{11} \cdot V_{23} \cup V_{12} \cdot V_{32} \cup V_{13} \cdot V_{41}$
 $= \{B\} \{B\} \cup \{A, S\} \{S, C\} \cup \{\emptyset, B\}$
 $= \{BB\} \cup \{AS, AC, SS, SC\} \cup \{B\}$

[BB, AS, AC, SS, SC and B don't exist]

$$V_{14} = \emptyset \cup \emptyset \cup \emptyset$$

$$V_{14} = \emptyset$$

② $V_{24} = V_{21} \cdot V_{33} \cup V_{22} \cdot V_{42} \cup V_{23} \cdot V_{51}$

$$V_{24} = \{A, C\} \{B\} \cup \{B\} \{A, S\} \cup \{B\} \{A, C\}$$

$$V_{24} = \{AB, CB\} \cup \{BA, BS\} \cup \{BA, BC\}$$

CB does not exist -

$$V_{24} = \{AB\} \cup \{BA, BS\} \cup \{BA, BC\}$$

$$V_{24} = \{S, C\} \cup \{A\} \cup \{A, S\}$$

$$V_{24} = \{S, C, A\}$$

For Row - 5 :-

$$\textcircled{1} \quad V_{15} = V_{11} \cdot V_{24} \cup V_{12} \cdot V_{33} \cup V_{13} \cdot V_{42} \cup V_{14} \cdot V_{51}$$

$$V_{15} = \{\text{B}\} \{S, C, A\} \{A, S\} \{B\} \cup \{\emptyset\} \{A, S\}$$

$$V_{15} = \{\text{B}\} \{S, C, A\} \{A, S\}$$

$$V_{15} = \{BS, BC, BA\} \cup \{AB, SB\} \cup \{A, S\}$$

$$V_{15} = \{A, C\}$$

Since BS, SB, S and C do not exist.

$$V_{15} = \{BC, BA\} \cup \{AB\} \cup \emptyset \cup \emptyset$$

$$V_{15} = \{S, A\} \cup \{S, C\} \cup \emptyset \cup \emptyset$$

$$V_{15} = \{S, A, C\}$$

Now - We observe V_{15} contains the start symbol 'S'.

Thus string $X_{15} = baaba$ is a member of the language of given grammar.

After filling the triangular table, it looks

$\{S, A, C\}$				
$\{\emptyset\}$	$\{S, A, C\}$			
$\{\emptyset\}$	$\{B\}$	$\{B\}$		
$\{S, A\}$	$\{B\}$	$\{S, C\}$	$\{S, A\}$	
$\{B\}$	$\{A, C\}$	$\{A, C\}$	$\{B\}$	$\{A, B\}$

* Results from Triangular Table -

* Result-01:-

- There exists total 4 distinct sub strings which are member of the language of the given grammar. These substrings are - ba, ab, aaba, baaba.
- This is because they contain start symbol in their respective cell.

* Result-02:-

- Strings which can not be derived from any variable are - baa, baab
- This is because they contain ϕ in their respective cell.

* Result-03:-

- String which can be derived from variable B alone are - b, aa, aba, aab
- This is because they contain variable B alone in their respective cell.