## Leetcode

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Leetcode Solution 1:-
class Solution {
  private int val;
  private int depth;
  public TreeNode addOneRow(TreeNode root, int val, int depth) {
    if (depth == 1) {
       return new TreeNode(val, root, null);
    }
    this.val = val;
    this.depth = depth;
    dfs(root, 1);
    return root;
  }
  private void dfs(TreeNode root, int d) {
    if (root == null) {
       return;
    }
```

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if (d == depth - 1) {
    TreeNode I = new TreeNode(val, root.left, null);
    TreeNode r = new TreeNode(val, null, root.right);
    root.left = I;
    root.right = r;
    return;
}
dfs(root.left, d + 1);
dfs(root.right, d + 1);
}
```

```
Leetcode Solution 2:-
class Solution {
  public TreeNode pruneTree(TreeNode root) {
    if (root == null) {
       return null;
    }
    root.left = pruneTree(root.left);
    root.right = pruneTree(root.right);
    if (root.val == 0 && root.left == null && root.right == null) {
       return null;
    }
    return root;
  }
}
```