Mohib Kohi
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Portfolio GitHub LinkedIn

Technical Skills

Programming Languages:	Operating Systems:	Database Systems:	Network Technologies:
C#, SQL, Java, C/C++, PHP	Windows, UNIX	MYSQL	TCP/IP
Python, JavaScript	Mac OS, Android		

Education

Bachelor of Science, Computer Science & Systems, University of Washington, Tacoma, WA, June 2017
    GPA 3.46

Projects

Tetris in Java – Built a Tetris game in Java. The game heavily relied on objected-oriented designs with a graphical user interface, events and animations.

Compressed Literature in Java – Implemented Huffman's coding algorithm, Priority Queue, and Hash Table to compress messages in order to increase efficiency and capacity**.**

Student Database in JavaScript and Jade using SQL database – Collaborated to build a website that adds, edits, identifies, and generates secure student reports for authorized users of the faculty.

Game of Trine in JavaScript and HTML – Collaborated to build a web based arcade game. I was involved in creation of characters, user interface, storyline, and game play.

Cloud Computing in Amazon Web Services Cloud (AWS) – Conducted a large scale study of Amazon RDS and implemented data to Amazon's RDS PostgreSQL and RDS MySQL to compare cost, storage, security, and usability.

Professional Experience

WordPress Developer, Cascadia Vans, November 2017-present
- Responsible for company website, adding and removing products, and optimizing SEO
- Responsible for creating a clean interface with simple and intuitive interactions and experience
- Write and extend WordPress plugins

Supervisor, Johnny Rockets Restaurant, June 2013-July 2015
- Hired and trained new employees
- Created schedules and maintained inventory

Professional and Civic Affiliations

Member of HuSCII Coding
Volunteer at Green Lake Community Center and Bitter Lake Youth Center
Dean's List Autumn 2016, winter 2017, spring 2017