Sub: SQT, Sec: C

```
//calculator.cs
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
namespace nunittest
{
    class calculator
    {
        public int Add(int a,int b)
            return a + b;
        }
        public int Sub(int a, int b)
            return a - b;
        }
        public int Mul(int a, int b)
            return a * b;
        }
        public int Div(int a, int b)
            return a / b;
        }
    }
}
//testcase.cs
using NUnit.Framework;
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
namespace nunittest
    [TestFixture]
    class testcase
        [TestCase]
```

```
public void Add()
            calculator c = new calculator();
            Assert.AreEqual(5, c.Add(3, 2));
        }
        [TestCase]
        public void Sub()
            calculator c = new calculator();
            Assert.AreEqual(6, c.Sub(8, 2));
        }
        [TestCase]
        public void Mul()
            calculator c = new calculator();
            Assert.AreEqual(15, c.Mul(3, 5));
        }
        [TestCase]
        public void Div()
            calculator c = new calculator();
            Assert.AreEqual(5, c.Div(15, 3));
   }
}
```





