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SYSCALLS(2)   **Linux Programmer's Manual**   SYSCALLS(2)

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syscalls - Linux system calls

SYNOPSIS   top

Linux system calls.

DESCRIPTION   top

The system call is the fundamental interface between an application
and the Linux kernel.

System calls and library wrapper functions

System calls are generally not invoked directly, but rather via
wrapper functions in glibc (or perhaps some other library). For
details of direct invocation of a system call, see intro(2). Often,
but not always, the name of the wrapper function is the same as the
name of the system call that it invokes. For example, glibc contains
a function **truncate**() which invokes the underlying "truncate" system
call.

Often the glibc wrapper function is quite thin, doing little work
other than copying arguments to the right registers before invoking
the system call, and then setting *errno* appropriately after the
system call has returned. (These are the same steps that are
performed by syscall(2), which can be used to invoke system calls for
which no wrapper function is provided.) Note: system calls indicate
a failure by returning a negative error number to the caller; when
this happens, the wrapper function negates the returned error number
(to make it positive), copies it to *errno*, and returns -1 to the
caller of the wrapper.

Sometimes, however, the wrapper function does some extra work before
invoking the system call. For example, nowadays there are (for
reasons described below) two related system calls, truncate(2) and
truncate64(2), and the glibc **truncate**() wrapper function checks which
of those system calls are provided by the kernel and determines which
should be employed.

System call list

Below is a list of the Linux system calls. In the list, the *Kernel*
column indicates the kernel version for those system calls that were
new in Linux 2.2, or have appeared since that kernel version. Note
the following points:

*   Where no kernel version is indicated, the system call appeared in

         kernel 1.0 or earlier.

    *   Where a system call is marked "1.2" this means the system call
         probably appeared in a 1.1.x kernel version, and first appeared in
         a stable kernel with 1.2. (Development of the 1.2 kernel was
         initiated from a branch of kernel 1.0.6 via the 1.1.x unstable
         kernel series.)

    *   Where a system call is marked "2.0" this means the system call
         probably appeared in a 1.3.x kernel version, and first appeared in
         a stable kernel with 2.0. (Development of the 2.0 kernel was
         initiated from a branch of kernel 1.2.x, somewhere around 1.2.10,
         via the 1.3.x unstable kernel series.)

    *   Where a system call is marked "2.2" this means the system call
         probably appeared in a 2.1.x kernel version, and first appeared in
         a stable kernel with 2.2.0. (Development of the 2.2 kernel was
         initiated from a branch of kernel 2.0.21 via the 2.1.x unstable
         kernel series.)

    *   Where a system call is marked "2.4" this means the system call
         probably appeared in a 2.3.x kernel version, and first appeared in
         a stable kernel with 2.4.0. (Development of the 2.4 kernel was
         initiated from a branch of kernel 2.2.8 via the 2.3.x unstable
         kernel series.)

    *   Where a system call is marked "2.6" this means the system call
         probably appeared in a 2.5.x kernel version, and first appeared in
         a stable kernel with 2.6.0. (Development of kernel 2.6 was
         initiated from a branch of kernel 2.4.15 via the 2.5.x unstable
         kernel series.)

    *   Starting with kernel 2.6.0, the development model changed, and new
         system calls may appear in each 2.6.x release. In this case, the
         exact version number where the system call appeared is shown.
         This convention continues with the 3.x kernel series, which
         followed on from kernel 2.6.39, and the 4.x kernel series, which
         followed on from kernel 3.19.

    *   In some cases, a system call was added to a stable kernel series
         after it branched from the previous stable kernel series, and then
         backported into the earlier stable kernel series. For example
         some system calls that appeared in 2.6.x were also backported into
         a 2.4.x release after 2.4.15. When this is so, the version where
         the system call appeared in both of the major kernel series is
         listed.

    The list of system calls that are available as at kernel 4.5 (or in a
    few cases only on older kernels) is as follows:

System call	Kernel	Notes
_llseek(2)	1.2	
_newselect(2)	2.0	
_sysctl(2)	2.0	

accept(2)	2.0	See notes on socketcall(2)
accept4(2)	2.6.28	
access(2)	1.0	
acct(2)	1.0	
add_key(2)	2.6.11	
adjtimex(2)	1.0	
alarm(2)	1.0	
alloc_hugepages(2)	2.5.36	Removed in 2.5.44
bdflush(2)	1.2	Deprecated (does nothing) since 2.6
bind(2)	2.0	See notes on socketcall(2)
bpf(2)	3.18	
brk(2)	1.0	
cacheflush(2)	1.2	Not on x86
capget(2)	2.2	
capset(2)	2.2	
chdir(2)	1.0	
chmod(2)	1.0	
chown(2)	2.2	See chown(2) for version details
chown32(2)	2.4	
chroot(2)	1.0	
clock_adjtime(2)	2.6.39	
clock_getres(2)	2.6	
clock_gettime(2)	2.6	
clock_nanosleep(2)	2.6	
clock_settime(2)	2.6	
clone(2)	1.0	
close(2)	1.0	
connect(2)	2.0	See notes on socketcall(2)
copy_file_range(2)	4.5	
creat(2)	1.0	
create_module(2)	1.0	Removed in 2.6
delete_module(2)	1.0	
dup(2)	1.0	
dup2(2)	1.0	
dup3(2)	2.6.27	
epoll_create(2)	2.6	
epoll_create1(2)	2.6.27	
epoll_ctl(2)	2.6	
epoll_pwait(2)	2.6.19	
epoll_wait(2)	2.6	
eventfd(2)	2.6.22	
eventfd2(2)	2.6.27	
execve(2)	1.0	
execveat(2)	3.19	
exit(2)	1.0	
exit_group(2)	2.6	
faccessat(2)	2.6.16	
fadvise64(2)	2.6	
fadvise64_64(2)	2.6	
fallocate(2)	2.6.23	
fanotify_init(2)	2.6.37	
fanotify_mark(2)	2.6.37	
fchdir(2)	1.0	
fchmod(2)	1.0	

fchmod(2)	1.0	
fchmodat(2)	2.6.16	
fchown(2)	1.0	
fchown32(2)	2.4	
fchownat(2)	2.6.16	
fcntl(2)	1.0	
fcntl64(2)	2.4	
fdatasync(2)	2.0	
fgetxattr(2)	2.6; 2.4.18	
finit_module(2)	3.8	
flistxattr(2)	2.6; 2.4.18	
flock(2)	2.0	
fork(2)	1.0	
free_hugepages(2)	2.5.36	Removed in 2.5.44
fremovexattr(2)	2.6; 2.4.18	
fsetxattr(2)	2.6; 2.4.18	
fstat(2)	1.0	
fstat64(2)	2.4	
fstatat64(2)	2.6.16	
fstatfs(2)	1.0	
fstatfs64(2)	2.6	
fsync(2)	1.0	
ftruncate(2)	1.0	
ftruncate64(2)	2.4	
futex(2)	2.6	
futimesat(2)	2.6.16	
get_kernel_syms(2)	1.0	Removed in 2.6
get_mempolicy(2)	2.6.6	
get_robust_list(2)	2.6.17	
get_thread_area(2)	2.6	
getcpu(2)	2.6.19	
getcwd(2)	2.2	
getdents(2)	2.0	
getdents64(2)	2.4	
getegid(2)	1.0	
getegid32(2)	2.4	
geteuid(2)	1.0	
geteuid32(2)	2.4	
getgid(2)	1.0	
getgid32(2)	2.4	
getgroups(2)	1.0	
getgroups32(2)	2.4	
getitimer(2)	1.0	
getpeername(2)	2.0	See notes on socketcall(2)
getpagesize(2)	2.0	Not on x86
getpgid(2)	1.0	
getpgrp(2)	1.0	
getpid(2)	1.0	
getppid(2)	1.0	
getpriority(2)	1.0	
getrandom(2)	3.17	
getresgid(2)	2.2	
getresgid32(2)	2.4	
getresuid(2)	2.2	
getresuid32(2)	2.4	
getrlimit(2)	1.0	

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getrlimit(2)                    1.0
getrusage(2)                    1.0
getsid(2)                       2.0
getsockname(2)                  2.0                 See notes on socketcall(2)
getsockopt(2)                   2.0                 See notes on socketcall(2)
gettid(2)                       2.4.11
gettimeofday(2)                 1.0
getuid(2)                       1.0
getuid32(2)                     2.4
getxattr(2)                     2.6; 2.4.18
init_module(2)                  1.0
inotify_add_watch(2)            2.6.13
inotify_init(2)                 2.6.13
inotify_init1(2)                2.6.27
inotify_rm_watch(2)             2.6.13
io_cancel(2)                    2.6
io_destroy(2)                   2.6
io_getevents(2)                 2.6
io_setup(2)                     2.6
io_submit(2)                    2.6
ioctl(2)                        1.0
ioperm(2)                       1.0
iopl(2)                         1.0
ioprio_get(2)                   2.6.13
ioprio_set(2)                   2.6.13
ipc(2)                          1.0
kcmp(2)                         3.5
kern_features(2)                3.7                 Sparc64
kexec_file_load(2)              3.17
kexec_load(2)                   2.6.13
keyctl(2)                       2.6.11
kill(2)                         1.0
lchown(2)                       1.0                 See chown(2) for
                                                    version details
lchown32(2)                     2.4
lgetxattr(2)                    2.6; 2.4.18
link(2)                         1.0
linkat(2)                       2.6.16
listen(2)                       2.0                 See notes on socketcall(2)
listxattr(2)                    2.6; 2.4.18
llistxattr(2)                   2.6; 2.4.18
lookup_dcookie(2)               2.6
lremovexattr(2)                 2.6; 2.4.18
lseek(2)                        1.0
lsetxattr(2)                    2.6; 2.4.18
lstat(2)                        1.0
lstat64(2)                      2.4

madvise(2)                      2.4
mbind(2)                        2.6.6
memfd_create(2)                 3.17
migrate_pages(2)                2.6.16
mincore(2)                      2.4
mkdir(2)                        1.0
mkdirat(2)                      2.6.16
mknod(2)                        1.0

mknodat(2)                      2.6.16
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mlock(2)	2.0	
mlock2(2)	4.4	
mlockall(2)	2.0	
mmap(2)	1.0	
mmap2(2)	2.4	
modify_ldt(2)	1.0	
mount(2)	1.0	
move_pages(2)	2.6.18	
mprotect(2)	1.0	
mq_getsetattr(2)	2.6.6	
mq_notify(2)	2.6.6	
mq_open(2)	2.6.6	
mq_timedreceive(2)	2.6.6	
mq_timedsend(2)	2.6.6	
mq_unlink(2)	2.6.6	
mremap(2)	2.0	
msgctl(2)	2.0	See notes on ipc(2)
msgget(2)	2.0	See notes on ipc(2)
msgrcv(2)	2.0	See notes on ipc(2)
msgsnd(2)	2.0	See notes on ipc(2)
msync(2)	2.0	
munlock(2)	2.0	
munlockall(2)	2.0	
munmap(2)	1.0	
name_to_handle_at(2)	2.6.39	
nanosleep(2)	2.0	
nfsservctl(2)	2.2	Removed in 3.1
nice(2)	1.0	
oldfstat(2)	1.0	
oldlstat(2)	1.0	
oldolduname(2)	1.0	
oldstat(2)	1.0	
olduname(2)	1.0	
open(2)	1.0	
open_by_handle_at(2)	2.6.39	
openat(2)	2.6.16	
pause(2)	1.0	
pciconfig_iobase(2)	2.2.15; 2.4	Not on x86
pciconfig_read(2)	2.0.26; 2.2	Not on x86
pciconfig_write(2)	2.0.26; 2.2	Not on x86
perf_event_open(2)	2.6.31	Was perf_counter_open() in 2.6.31; renamed in 2.6.32
personality(2)	1.2	
perfctr(2)	2.2	Sparc; removed in 2.6.34
perfmonctl(2)	2.4	ia64
pipe(2)	1.0	
pipe2(2)	2.6.27	
pivot_root(2)	2.4	
poll(2)	2.0.36; 2.2	
ppc_rtas(2)	2.6.2	PowerPC only
ppoll(2)	2.6.16	
prctl(2)	2.2	
pread64(2)		Added as "pread" in 2.2; renamed "pread64" in 2.6
preadv(2)	2.6.30	
preadv2(2)	4.6	

prlimit64(2)	2.6.36	
process_vm_readv(2)	3.2	
process_vm_writev(2)	3.2	
pselect6(2)	2.6.16	
ptrace(2)	1.0	
pwrite64(2)		Added as "pwrite" in 2.2; renamed "pwrite64" in 2.6
pwritev(2)	2.6.30	
pwritev2(2)	4.6	
query_module(2)	2.2	Removed in 2.6
quotactl(2)	1.0	
read(2)	1.0	
readahead(2)	2.4.13	
readdir(2)	1.0	
readlink(2)	1.0	
readlinkat(2)	2.6.16	
readv(2)	2.0	
reboot(2)	1.0	
recv(2)	2.0	See notes on socketcall(2)
recvfrom(2)	2.0	See notes on socketcall(2)
recvmsg(2)	2.0	See notes on socketcall(2)
recvmmsg(2)	2.6.33	
remap_file_pages(2)	2.6	Deprecated since 3.16
removexattr(2)	2.6; 2.4.18	
rename(2)	1.0	
renameat(2)	2.6.16	
renameat2(2)	3.15	
request_key(2)	2.6.11	
restart_syscall(2)	2.6	
rmdir(2)	1.0	
rt_sigaction(2)	2.2	
rt_sigpending(2)	2.2	
rt_sigprocmask(2)	2.2	
rt_sigqueueinfo(2)	2.2	
rt_sigreturn(2)	2.2	
rt_sigsuspend(2)	2.2	
rt_sigtimedwait(2)	2.2	
rt_tgsigqueueinfo(2)	2.6.31	
s390_runtime_instr(2)	3.7	s390 only
s390_pci_mmio_read(2)	3.19	s390 only
s390_pci_mmio_write(2)	3.19	s390 only
sched_get_priority_max(2)	2.0	
sched_get_priority_min(2)	2.0	
sched_getaffinity(2)	2.6	
sched_getattr(2)	3.14	
sched_getparam(2)	2.0	
sched_getscheduler(2)	2.0	
sched_rr_get_interval(2)	2.0	
sched_setaffinity(2)	2.6	
sched_setattr(2)	3.14	
sched_setparam(2)	2.0	
sched_setscheduler(2)	2.0	
sched_yield(2)	2.0	
seccomp(2)	3.17	
select(2)	1.0	

semctl(2)	2.0	See notes on ipc(2)
semget(2)	2.0	See notes on ipc(2)
semop(2)	2.0	See notes on ipc(2)
semtimedop(2)	2.6; 2.4.22	
send(2)	2.0	See notes on socketcall(2)
sendfile(2)	2.2	
sendfile64(2)	2.6; 2.4.19	
sendmmsg(2)	3.0	
sendmsg(2)	2.0	See notes on socketcall(2)
sendto(2)	2.0	See notes on socketcall(2)
set_mempolicy(2)	2.6.6	
set_robust_list(2)	2.6.17	
set_thread_area(2)	2.6	
set_tid_address(2)	2.6	
setdomainname(2)	1.0	
setfsgid(2)	1.2	
setfsgid32(2)	2.4	
setfsuid(2)	1.2	
setfsuid32(2)	2.4	
setgid(2)	1.0	
setgid32(2)	2.4	
setgroups(2)	1.0	
setgroups32(2)	2.4	
sethostname(2)	1.0	
setitimer(2)	1.0	
setns(2)	3.0	
setpgid(2)	1.0	
setpriority(2)	1.0	
setregid(2)	1.0	
setregid32(2)	2.4	
setresgid(2)	2.2	
setresgid32(2)	2.4	
setresuid(2)	2.2	
setresuid32(2)	2.4	
setreuid(2)	1.0	
setreuid32(2)	2.4	
setrlimit(2)	1.0	
setsid(2)	1.0	
setsockopt(2)	2.0	See notes on socketcall(2)
settimeofday(2)	1.0	
setuid(2)	1.0	
setuid32(2)	2.4	
setup(2)	1.0	Removed in 2.2
setxattr(2)	2.6; 2.4.18	
sgetmask(2)	1.0	
shmat(2)	2.0	See notes on ipc(2)
shmctl(2)	2.0	See notes on ipc(2)
shmdt(2)	2.0	See notes on ipc(2)
shmget(2)	2.0	See notes on ipc(2)
shutdown(2)	2.0	See notes on socketcall(2)
sigaction(2)	1.0	
sigaltstack(2)	2.2	
signal(2)	1.0	
signalfd(2)	2.6.22	
signalfd4(2)	2.6.27	

sigpending(2)	1.0	
sigprocmask(2)	1.0	
sigreturn(2)	1.0	
sigsuspend(2)	1.0	
socket(2)	2.0	See notes on socketcall(2)
socketcall(2)	1.0	
socketpair(2)	2.0	See notes on socketcall(2)
splice(2)	2.6.17	
spu_create(2)	2.6.16	PowerPC only
spu_run(2)	2.6.16	PowerPC only
ssetmask(2)	1.0	
stat(2)	1.0	
stat64(2)	2.4	
statfs(2)	1.0	
statfs64(2)	2.6	
stime(2)	1.0	
subpage_prot(2)	2.6.25	PowerPC only
swapoff(2)	1.0	
swapon(2)	1.0	
symlink(2)	1.0	
symlinkat(2)	2.6.16	
sync(2)	1.0	
sync_file_range(2)	2.6.17	
sync_file_range2(2)	2.6.22	
syncfs(2)	2.6.39	
sysfs(2)	1.2	
sysinfo(2)	1.0	
syslog(2)	1.0	
tee(2)	2.6.17	
tgkill(2)	2.6	
time(2)	1.0	
timer_create(2)	2.6	
timer_delete(2)	2.6	
timer_getoverrun(2)	2.6	
timer_gettime(2)	2.6	
timer_settime(2)	2.6	
timerfd_create(2)	2.6.25	
timerfd_gettime(2)	2.6.25	
timerfd_settime(2)	2.6.25	
times(2)	1.0	
tkill(2)	2.6; 2.4.22	
truncate(2)	1.0	
truncate64(2)	2.4	
ugetrlimit(2)	2.4	
umask(2)	1.0	
umount(2)	1.0	
umount2(2)	2.2	
uname(2)	1.0	
unlink(2)	1.0	
unlinkat(2)	2.6.16	
unshare(2)	2.6.16	
uselib(2)	1.0	
ustat(2)	1.0	
userfaultfd(2)	4.2	
utime(2)	1.0	
utimensat(2)	2.6.22	

On many platforms, including x86-32, socket calls are all multiplexed (via glibc wrapper functions) through socketcall(2) and similarly System V IPC calls are multiplexed through ipc(2).

Although slots are reserved for them in the system call table, the following system calls are not implemented in the standard kernel: afs_syscall(2), break(2), **ftime**(2), getpmsg(2), gtty(2), idle(2), lock(2), madvise1(2), mpx(2), phys(2), prof(2), **profil**(2), putpmsg(2), security(2), stty(2), tuxcall(2), **ulimit**(2), and vserver(2) (see also unimplemented(2)). However, ftime(3), profil(3), and ulimit(3) exist as library routines. The slot for phys(2) is in use since kernel 2.1.116 for umount(2); phys(2) will never be implemented. The getpmsg(2) and putpmsg(2) calls are for kernels patched to support STREAMS, and may never be in the standard kernel.

There was briefly **set_zone_reclaim**(2), added in Linux 2.6.13, and removed in 2.6.16; this system call was never available to user space.

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Roughly speaking, the code belonging to the system call with number __NR_xxx defined in */usr/include/asm/unistd.h* can be found in the Linux kernel source in the routine *sys_xxx*(). (The dispatch table for i386 can be found in */usr/src/linux/arch/i386/kernel/entry.S*.) There are many exceptions, however, mostly because older system calls were superseded by newer ones, and this has been treated somewhat unsystematically. On platforms with proprietary operating-system emulation, such as parisc, sparc, sparc64, and alpha, there are many additional system calls; mips64 also contains a full set of 32-bit system calls.

Over time, changes to the interfaces of some system calls have been necessary. One reason for such changes was the need to increase the size of structures or scalar values passed to the system call. Because of these changes, certain architectures (notably, longstanding 32-bit architectures such as i386) now have various groups of related system calls (e.g., truncate(2) and truncate64(2))

which perform similar tasks, but which vary in details such as the size of their arguments. (As noted earlier, applications are

size of their arguments. (As noted earlier, applications are
generally unaware of this: the glibc wrapper functions do some work
to ensure that the right system call is invoked, and that ABI
compatibility is preserved for old binaries.) Examples of systems
calls that exist in multiple versions are the following:

*   By now there are three different versions of stat(2): *sys_stat*()
    (slot *__NR_oldstat*), *sys_newstat*() (slot *__NR_stat*), and
    sys_stat64() (slot *__NR_stat64*), with the last being the most
    current. A similar story applies for lstat(2) and fstat(2).

*   Similarly, the defines *__NR_oldolduname*, *__NR_olduname*, and
    __NR_uname refer to the routines *sys_olduname*(), *sys_uname*() and
    sys_newuname().

*   In Linux 2.0, a new version of vm86(2) appeared, with the old and
    the new kernel routines being named *sys_vm86old*() and *sys_vm86*().

*   In Linux 2.4, a new version of getrlimit(2) appeared, with the old
    and the new kernel routines being named *sys_old_getrlimit*() (slot
    __NR_getrlimit) and *sys_getrlimit*() (slot *__NR_ugetrlimit*).

*   Linux 2.4 increased the size of user and group IDs from 16 to 32
    bits. To support this change, a range of system calls were added
    (e.g., chown32(2), getuid32(2), getgroups32(2), setresuid32(2)),
    superseding earlier calls of the same name without the "32"
    suffix.

*   Linux 2.4 added support for applications on 32-bit architectures
    to access large files (i.e., files for which the sizes and file
    offsets can't be represented in 32 bits.) To support this change,
    replacements were required for system calls that deal with file
    offsets and sizes. Thus the following system calls were added:
    fcntl64(2), getdents64(2), stat64(2), statfs64(2), truncate64(2),
    and their analogs that work with file descriptors or symbolic
    links. These system calls supersede the older system calls which,
    except in the case of the "stat" calls, have the same name without
    the "64" suffix.

    On newer platforms that only have 64-bit file access and 32-bit
    UIDs/GIDs (e.g., alpha, ia64, s390x, x86-64), there is just a
    single version of the UID/GID and file access system calls. On
    platforms (typically, 32-bit platforms) where the *64 and *32
    calls exist, the other versions are obsolete.

*   The *rt_sig** calls were added in kernel 2.2 to support the addition
    of real-time signals (see signal(7)). These system calls
    supersede the older system calls of the same name without the
    "rt_" prefix.

*   The select(2) and mmap(2) system calls use five or more arguments,
    which caused problems in the way argument passing on the i386 used
    to be set up. Thus, while other architectures have *sys_select*()
    and *sys_mmap*() corresponding to *__NR_select* and *__NR_mmap*, on i386
    one finds *old_select*() and *old_mmap*() (routines that use a pointer

    to an argument block) instead. These days passing five arguments
    is not a problem any more, and there is a *__NR_newselect* that

corresponds directly to *sys_select*() and similarly *__NR_mmap2*.

SEE ALSO   top

   intro(2), syscall(2), unimplemented(2), errno(3), libc(7), vdso(7)

COLOPHON   top

   This page is part of release 4.08 of the Linux *man-pages* project. A
   description of the project, information about reporting bugs, and the
   latest version of this page, can be found at
   https://www.kernel.org/doc/man-pages/.

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