

RTAI Programming

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Topics

- Synchronization
 - RT Semaphores
- Inter-process Communication
 - RT Fifos
 - RT Mailboxes
 - RT Messages
 - Remote Procedure Calls (RPCs)

RT Semaphores

- There are 3 types of Semaphores in RTAI
 - Binary Semaphores
 - Provides mutual exclusion or signalling
 - Resource Semaphores
 - Provides priority inheritance and recursion, to avoid problems in mutual exclusion
 - Counting Semaphores
 - To guard multiple instances of the resource

RT Semaphores

- Initializing the RT Semaphore
 - **void rt_typed_sem_init (SEM *sem, int value, int type)**
 - Type: CNT_SEM, BIN_SEM, RES_SEM
 - Queuing Policy: **FIFO_Q, PRIO_Q**
 - Eg: `rt_typed_sem_init(&S1, 0, BIN_SEM | FIFO_Q)`
- Alternatively, it can be initialized as
 - **rt_sem_init (SEM *sem, int value)** for counting semaphores

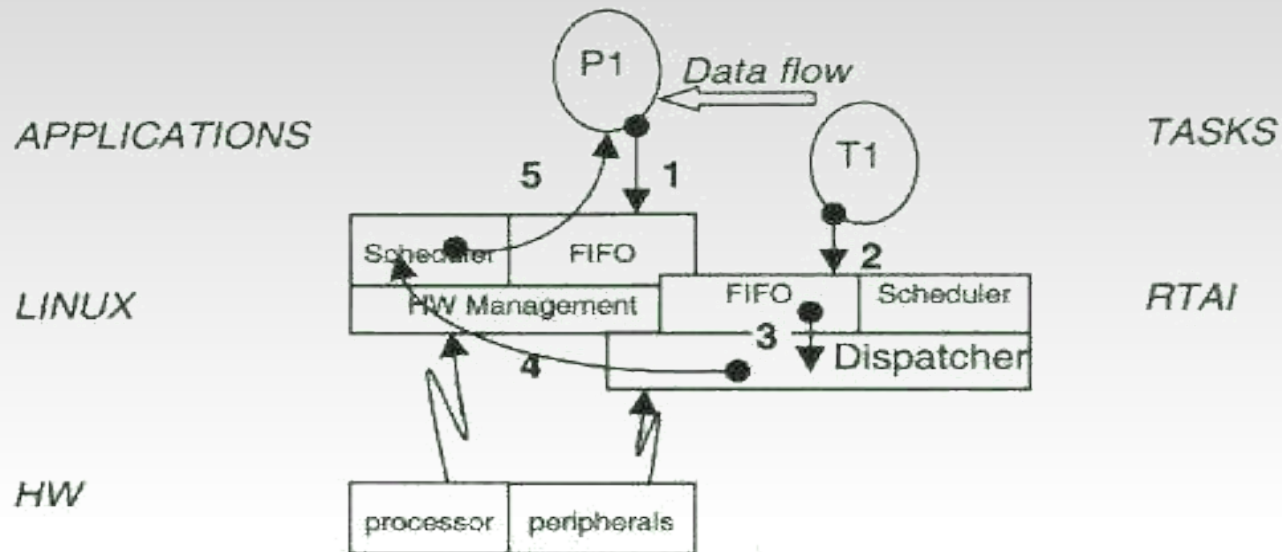
RT Semaphores

- Gain access to the Semaphore
 - `int rt_sem_wait (SEM *sem) / rt_sem_wait_if (SEM *sem)`
 - `int rt_sem_wait_until (SEM *sem, RTIME time)`
 - `int rt_sem_wait_timed (SEM *sem, RTIME delay)`
- Release the Semaphore
 - `int rt_sem_signal (SEM *sem)`
 - `int rt_sem_broadcast (SEM *sem)`
- Delete a Semaphore
 - `int rt_sem_delete(SEM *sem)`

RT FIFOs

- RT FIFOs allow Linux processes and RTAI tasks to exchange byte-oriented data streams.
 - One Way Channel - Duplexing requires 2 FIFOs
 - Non Blocking from RTAI perspective, either blocking or non blocking from the Linux perspective
 - To perform synchronous reads (and to avoid polling) RTAI makes it possible to attach a user real time handler to a fifo.

RT FIFOs



- 1) blocking read.
- 2) rtf_put call.
- 3) SRQ initialization.
- 4) wake-up action in queue.
- 5) wake-up action de-queued at next Linux scheduling

RT FIFOs

- Creating fifos
 - Real-time side,
 - **int rtf_create (unsigned int fifo, int size)**
 - *fifo* – Fifo number ranging from 0 to RTF_NO (currently 63), used in further fifo operations.
 - Linux side
 - Fifo numbers are associated with character devices /dev/rtf0 ... /dev/rtf63 (Created on RTAI install)
 - **fd = open("/dev/rtf0", O_RDONLY)**

RT FIFOs

- `int rtf_get(unsigned int fifo, void * buf, int count)`
- `int rtf_put(unsigned int fifo, void * buf, int count)`
- `int rtf_destroy(unsigned int fifo)`
 - Closes fifo (after the last close, fifo is really destroyed)
- `int rtf_sem_init(unsigned int fifo, int value)`
- `int rtf_sem_post(unsigned int fifo)`
- `int rtf_sem_trywait(unsigned int fifo)`
- `int rtf_sem_destroy(unsigned int fifo)`

RT FIFOs

- FIFO Handlers
 - Created using the function
rtf_create_handler(int fifo_num, my_handler)
 - The handler function is declared as
void my_handler(int fifo_num)
 - To receive an optional argument in the handler, signifying read/write operation from the user space on FIFO. **rtf_create_handler (fifo_num, X_FIFO_HANDLER(my_handler))**

RT FIFOs

- Example Handler

```
rtf_create_handler(fifo_number, X_FIFO_HANDLER(my_handler))
```

```
int my_handler(unsigned int fifo, int rw) {
```

```
    if (rw == 'r') {
```

```
        // handle a read call and return appropriate value
```

```
    } else {
```

```
        // handle a write call and return appropriate value
```

```
    }
```

```
}
```

RT Mailboxes

- Mailbox is a buffer managed by the RT Kernel
 - Allows variable number of messages, of variable length, to be queued.
 - Multiple tasks can send to and receive from the same mailbox.
 - A receiving task reads the messages in the order of arrival.
 - These are one way communication channels

RT Mailboxes

- There are 4 variants in mailboxes
 - Unconditional Mailboxes (Default)
 - Best Effort Mailboxes (Extension `_wp`)
 - Conditional or Availability Mailboxes (`_if`)
 - Timed Mailboxes (`_up` or `_timed`)

RT Mailboxes

- Initialize a Mailbox
 - `int rt_mbx_init (MBX *mbx, int size)`
- Send Data to a Mailbox
 - `int rt_mbx_send(MBX *mbx, void *msg, int msg_size)`
 - `int rt_mbx_send_wp(MBX *mbx, void *msg, int msg_size)`
 - `int rt_mbx_send_if(MBX *mbx, void *msg, int msg_size)`
 - `int rt_mbx_send_until(MBX *mbx, void *msg, int msg_size, RTIME time)`
 - `int rt_mbx_send_timed(MBX *mbx, void *msg, int msg_size, RTIME delay)`

RT Mailboxes

- Receive Data from a Mailbox
 - `int rt_mbx_receive(MBX *mbx, void *msg, int msg_size)`
 - `int rt_mbx_receive_wp(MBX *mbx, void *msg, int msg_size)`
 - `int rt_mbx_receive_if(MBX *mbx, void *msg, int msg_size)`
 - `int rt_mbx_receive_until(MBX *mbx, void *msg, int msg_size, RTIME time)`
 - `int rt_mbx_receive_timed(MBX *mbx, void *msg, int msg_size, RTIME delay)`
- Delete a Mailbox
 - `int rt_mbx_delete(MBX *mbx)`

RT Messages

- Message passing mechanism, allows sending a four byte message from a sender to a receiver
 - Blocking send and receive calls.
 - **RT_TASK * rt_send (RT_TASK *task, unsigned int msg)**
 - **RT_TASK * rt_receive (RT_TASK *task, unsigned int *msg)**
 - If *task* is equal to 0, the caller accepts messages from any task

RT Messages

- Non blocking calls
 - **rt_send_if**
 - **rt_receive_if**
- Timeout calls with Absolute / Relative time delay
 - **rt_send_until / rt_send_timed**
 - **rt_receive_until / rt_receive_timed**

RPCs

- Remote Procedure Calls (RPCs) provide inter-task messaging facility
 - 32-bit values can be passed
 - Tasks are coupled awaiting a reply from the receiver.
- Make a remote procedure call (send message)
 - **RT_TASK *rt_rpc (RT_TASK *task, unsigned int msg, unsigned int *reply)**
 - *reply* - Points to a buffer provided by the caller for the returned result message(4 bytes int) to be placed

RPCs

- To receive message
 - **RT_TASK* rt_receive (RT_TASK* task, unsigned int *msg)**
- To return the result back to the task that made the related RPC
 - **RT_TASK *rt_return (RT_TASK *task, unsigned int result)**
 - *task* - Task pointer returned by the receive function
 - *result* - Gets placed in the *reply* buffer

Thank You