BCA – 401: Java Programming Rahul Kumar Singh

In today's Class we have discussed on Multithreading in Java.

Create a thread in Java:-

There are two ways to create a thread:

- 1) By extending Thread class
- 2) By implementing Runnable interface.

Thread class:-

Thread class provide constructors and methods to create and perform operations on a thread. Thread class extends Object class and implements Runnable interface.

Commonly used Constructors of Thread class:-

Thread()

Thread(String name)

Thread(Runnable r)

Thread(Runnable r, String name)

Commonly used methods of Thread class:-

public void run(): is used to perform action for a thread.

public void start(): starts the execution of the thread.JVM calls the run() method on the thread.

public void sleep(long miliseconds): Causes the currently executing thread to sleep (temporarily cease execution) for the specified number of milliseconds.

public void join(): waits for a thread to die.

public void join(long miliseconds): waits for a thread to die for the specified miliseconds.

public int getPriority(): returns the priority of the thread.

public int setPriority(int priority): changes the priority of the thread.

public String getName(): returns the name of the thread.

public void setName(String name): changes the name of the thread.

public Thread currentThread(): returns the reference of currently executing thread.

public int getId(): returns the id of the thread.

public Thread.State getState(): returns the state of the thread.

public boolean isAlive(): tests if the thread is alive.

public void yield(): causes the currently executing thread object to temporarily pause and allow other threads to execute.

public void suspend(): is used to suspend the thread(depricated). public void resume(): is used to resume the suspended thread(depricated).

public void stop(): is used to stop the thread(depricated).

public boolean isDaemon(): tests if the thread is a daemon
thread.

public void setDaemon(boolean b): marks the thread as daemon or user thread.

public void interrupt(): interrupts the thread.

public boolean isInterrupted(): tests if the thread has been interrupted.

public static boolean interrupted(): tests if the current thread has been interrupted.

Runnable interface:

The Runnable interface should be implemented by any class whose instances are intended to be executed by a thread. Runnable interface have only one method named run().

public void run(): It is used to perform action for a thread.

Starting a thread:-

The start() method of Thread class is used to start a newly created thread. It performs the following tasks:

- ➤ A new thread starts(with new callstack).
- ➤ The thread moves from New state to the Runnable state.
- ➤ When the thread gets a chance to execute, its target run() method will run.

Java Thread Example by extending Thread class:-

```
class Multi extends Thread
{
public void run()
{
System.out.println("thread is running...");
public static void main(String args[])
{
Multi t1=new Multi();
t1.start();
Output:-
thread is running...
```

Example:- Using the Thread Class: Thread(String Name)

We can directly use the Thread class to spawn new threads using the constructors defined above.

```
public class MyThread
{
public static void main(String argvs[])
{
// creating an object of the Thread class using the
constructor Thread(String name)
Thread t= new Thread("My first thread");
// the start() method moves the thread to the active state
t.start();
// getting the thread name by invoking the getName()
method
String str = t.getName();
System.out.println(str);
Output:-
My first thread
```

Java Thread Example by implementing Runnable interface

```
class Multi implements Runnable
{
public void run()
{
System.out.println("thread is running...");
public static void main(String args[])
Multi m1=new Multi();
// Using the constructor Thread(Runnable r)
Thread t1 = new Thread(m1);
t1.start();
Output:-
```

thread is running...

If you are not extending the Thread class, your class object would not be treated as a thread object. So you need to explicitly create the Thread class object. We are passing the object of your class that implements Runnable so that your class run() method may execute.

```
Example:- Using the Thread Class: Thread(Runnable r,
String name)
public class MyThread2 implements Runnable
{
public void run()
{
System.out.println("Now the thread is running ...");
}
public static void main(String argvs[])
{
// creating an object of the class MyThread2
Runnable r1 = new MyThread2();
   creating an object of the class Thread
                                                    usina
Thread(Runnable r, String name)
Thread th1 = new Thread(r1, "My new thread");
// the start() method moves the thread to the active state
th1.start();
// getting the thread name by invoking the getName()
method
String str = th1.getName();
System.out.println(str);
```

```
}

Output:-
My new thread
Now the thread is running ...
```

Stopping and blocking a thread:-

The stop() method of thread class terminates the thread execution. Once a thread is stopped, it cannot be restarted by start() method.

Syntax:-

```
public final void stop()public final void stop(Throwable obj)Here, obj is the Throwable object to be thrown.
```

Example:-

```
public class JavaStopExp extends Thread
{
   public void run()
   {
     for(int i=1; i<5; i++)</pre>
```

```
try
      {
        // thread to sleep for 500 milliseconds
         sleep(500);
System.out.println(Thread.currentThread().getName());
      }
      catch(InterruptedException e)
      {
         System.out.println(e);
      }
      System.out.println(i);
  public static void main(String args[])
  {
    // creating three threads
    JavaStopExp t1=new JavaStopExp ();
    JavaStopExp t2=new JavaStopExp ();
    JavaStopExp t3=new JavaStopExp ();
    // call run() method
```

```
t1.start();
    t2.start();
    // stop t3 thread
    t3.stop();
    System.out.println("Thread t3 is stopped");
}
Output:-
JavaStopExp.java:26: warning: [removal] stop() in Thread
has been deprecated and marked for removal.
t3.stop();
 ٨
1 warning
Thread t3 is stopped
Thread-0
1
Thread-1
1
Thread-0
2
Thread-1
```

2

Thread-0

3

Thread-1

3

Thread-0

4

Thread-1

4