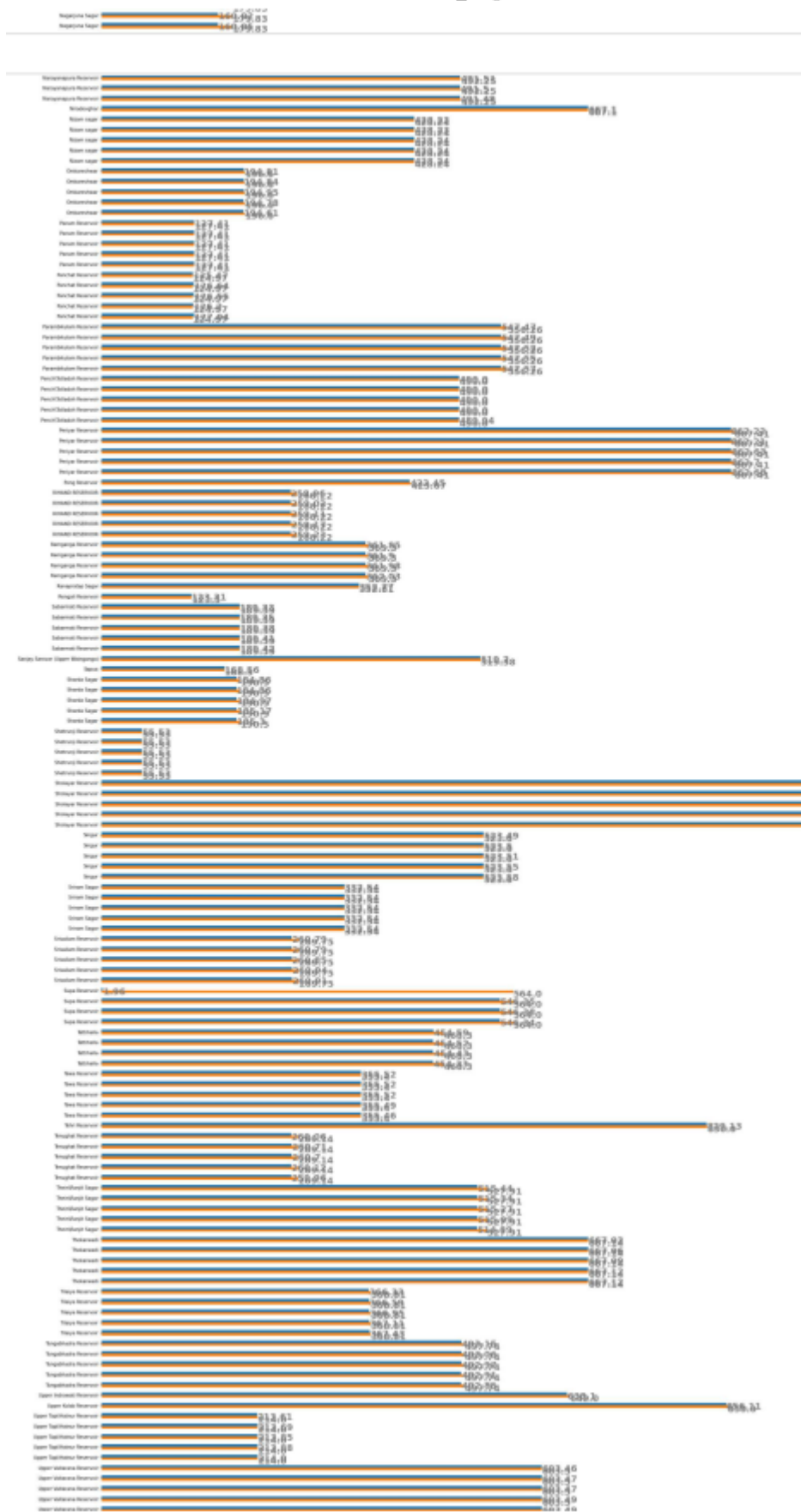


RM assign



RM assign

