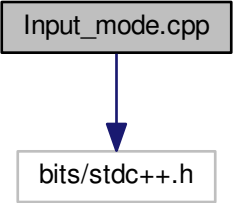


Input_mode.cpp



```
graph TD; A[Input_mode.cpp] --> B[bits/stdc++.h]
```

bits/stdc++.h