

0/1 Knapsack

Que. 1 Can we apply Greedy approach?

$$\Rightarrow \begin{array}{l} \text{wt} \rightarrow [3, 2, 5] \\ \text{val} \rightarrow [30, 40, 60] \end{array} \quad W = 6$$

In Greedy approach we choose first most valued item then 2nd most valued item till $\text{knapsack_weight} \leq \text{capacity}$

So By Greedy

thief stole first = item 3 $\rightarrow \text{val} = 60$
 $\text{wt} = 5$

but after that he can't steal any thing else;

$$\text{but ans} = 30 + 40 = 70$$

\downarrow
 $3 + 2 = 5 \text{ weight}$

So Greedy fails bcz Uniformity is not there

Uniformity means the item whose weight is more but value is low or item whose value is more weight is moderate & ans

So oh,

So we try all possible combination & in all the combination we got the best value combination

all possible way done using Recursion

Rules for recurrence:-

① Express ~~every~~ every thing index so for indexing consider item no. as array idx. Also find required parameter
required parameter $\rightarrow (idx, knap_weight)$

② write all the Base cases

③ Explore all possibilities. Here two possibilities
(i) take
(ii) not take

④ return $\max(\text{take}, \text{not take})$

$wt = [3, 2, 4]$ $W = 6$

$val = [30, 40, 60]$

$f(idx, knap_weight)$

or

$f(n-1, w)$

~~$f(2, 6)$~~ \therefore it means fill the idx

\therefore what is the maximum that you will generate

$f(2, 6) \rightarrow$ It means that till index 2 what is the max value you get with weight of bag = 6

$f(\text{idx}, w)$

{ // Base cases

if ($\text{idx} == 0$)

if ($w + [0] \leq w$) return $\text{val}[0]$;
return 0;

{

// Explore all possibilities

notTake = $f(\text{idx}-1, w)$;

take = 0

if ($w + [\text{idx}] \leq w$)

take = $\text{val}[\text{idx}] + f(\text{idx}-1, w - w + [\text{idx}])$;

return $\max(\text{take}, \text{notTake})$;

{

T.C. = $O(2^n)$

S.C. = $O(N)$

Memoization

changing parameters \rightarrow idx , w

$idx \rightarrow (0 \text{ to } n-1) / (n-1 \text{ to } 0)$

$w \rightarrow (0 \text{ to } w) / (w \text{ to } 0)$

$dp[N][w+1]$

$$T.C. = O(N \times w)$$

$$S.C. = O(N \times w) + O(N)$$

Tabulation

Rules

- ① Base Case analyses
- ② Nested loops based on changing parameters
if there are two changing parameters so
two nested loops & nested ~~the~~ loop
write the recurrence copied from
memoization.

③

// Base case

for(i = wt[0] to w)
 dp[0][i] = val[0];

// Nested loop

// In memoization idx goes from (n-1) to 0
so here 0 to n-1

also ~~w~~ w \rightarrow w to 0 here 0 to w

for(idx = 1 to n-1)
{

 for(w = 0 to wt)

 {

 Copy the recurrence

 }

}