



HACK-A-THON 2K22

EVENT DETAILS

- The event will last for **2 days** from **18/11/22 to 19/11/22**.
- The program will start at **9:00 AM** on 18/11/22 and will last for **36 hours** till **9:00 PM** on 19/11/22.
- Website Link - <https://coer-hackathon.netlify.app/>
- Interested teams can register for the hackathon by filling out this Google form <https://forms.gle/8AZzJ2qa2v4UPtsTA> .
- The format of the PPT is available on the official hackathon page of COER which can be accessed at
- Registration is free for all teams. The team selected for the next round of the Hackathon to be held offline at the College of Engineering Roorkee campus will have to pay a registration fee of ₹200 only.
- Themes for the Hackathon are as follows-
 - 1) **Infrastructure**
 - 2) **Travel and Tourism**
 - 3) **Smart Education**
 - 4) **Smart Agriculture**
 - 5) **Health Care**
- There will be a total of 3 rounds in the Hackathon. After these rounds the final result will be declared.
- There is a total prize pool of ₹90,000 as follows-
 - 1) Rank 1 team will get **₹50,000** in cheque. Certificates will be awarded to Team Leader, Team Members and Team Mentor.
 - 2) Rank 2 team will get **₹25,000** in cheque. Certificates will be awarded to Team Leader, Team Members and Team Mentor.
 - 3) Rank 3 team will get **₹15,000** in cheque. Certificates will be awarded to Team Leader, Team Members and Team Mentor.

- The Hackathon will be conducted offline on the given dates at the College of Engineering Roorkee campus.
- Entertaining and fun activities will be available to all the participants of the Hackathon. These activities include paint ball competition, singing and dancing activities.
- All necessary facilities will be provided by us.

FACILITIES PROVIDED

- Transport facility from Roorkee bus stand and Roorkee railway station to college will be provided by us. Buses will run from designated places on scheduled time. All the teams availing the transport facility will have to reach the designated places before the predetermined time. Timings will be notified by e-mail to the selected teams along with other important information.
- The accommodation of all the team members and team mentors will be arranged by us in the college hostels. Boys will be accommodated in boy's hostels and girls will be accommodated in girl's hostels.
- Full day meal (Breakfast, Lunch and Dinner) and two-time refreshments will be provided.

How To Register

- Participating teams can register for the Hackathon before **12/11/22** using the provided Google Form.
- Participating teams can visit the official COER Hackathon website for registration or directly register through <https://forms.gle/8AZzJ2qa2v4UPtsTA>
- The top teams will then be selected for the hackathon based on the solution to the problem they submitted via Google Forms by **13/11/22**.

Teams selected for the Hackathon will be notified by an e-mail or their list will be uploaded in the website by **15/11/22**.

Rules And Regulations of the Event

Eligibility –

- Attendees from all backgrounds and genders are welcome.
- You should be more than 18 years old to participate in this event.

Team Formation –

- The team participating in the Hackathon must strictly adhere to the following rules -
 - 1) Team can consist of at least 3 team members to a maximum of 5 members including 1 Team Leader.
 - 2) Each team must have **AT LEAST ONE FEMALE TEAM MEMBER.**
 - 3) There should be 1 Mentor with each Team. Mentor can be a faculty or Professor of your college. A student cannot be a mentor. Teams without mentor are not allowed to participate in the event.
 - 4) All team members should be from same college; no inter-college teams are allowed. However, members from different branches of the same college/institute are encouraged to form a team.
 - 5) As the software edition of the hackathon is digital product development competition, majority of the team members **MUST** be well versed with programming skills. For the hardware edition, we encourage multi-disciplinary teams – which means your team should have a good mix of Mechanical Engineers, Electronic Engineers, Product Designers and Programmers, etc.
 - 6) Each and every member should bring laptop with himself. If any member of a team is found without laptop, then the whole team will be disqualified from the Hackathon.

Project Development –

- No development may start before the actual date and time of the event. Any teams that violate this rule will be automatically disqualified.
- Any software development tools, game engine, IDE, and/or programming language can be used for the event. If a team member uses a purchased tool licensed to him or her and the license is not transferable to other members the member's team must choose one available to all developer teams.

- To ensure a level field for all contestants, all code must be created only at the hackathon. You are permitted to use publicly developed and openly licensed API's and SDKs for your project.
- A team can submit only one entry for the hackathon. Participation at the hackathon is subjected on a "per-team" basis meaning you are not allowed to be on more than one team at the event.
- A team may not code applications that violate the code of conduct. For example, racially insensitive ideas for an application will automatically be disqualified.

Necessary Items –

- All selected teams for the Hackathon ensure to bring following items strictly-
1) A banner mentioning Team name and their college name.

Attendee Code of Conduct

- Our hackathon is dedicated to providing a harassment-free experience for everyone, regardless of gender, gender identity and expression, age, sexual orientation, disability, physical appearance, body size, race, ethnicity, nationality, religion, previous hackathon attendance or computing experience (or lack of any of the aforementioned). We do not tolerate harassment of hackathon participants in any form. Sexual language and imagery are not appropriate for any hackathon venue, including hacks, talks, workshops, parties, social media and other online media. Hackathon participants violating these rules may be sanctioned or expelled from the hackathon at the discretion of the hackathon organizers.
- Harassment includes offensive verbal comments related to gender, gender identity and expression, age, sexual orientation, disability, physical appearance, body size, race, ethnicity, nationality, or religion, sexual images in public spaces, deliberate intimidation, stalking, following, photography or audio/video recording against reasonable consent, sustained disruption of talks or other events, inappropriate physical contact, and unwelcome sexual attention. Photography is encouraged, but other participants must be given a reasonable chance to opt out from being photographed. If they object to the taking of their photograph, comply with their request. It is inappropriate to take photographs in contexts where people have a reasonable expectation of privacy (in bathrooms or where participants are sleeping).

- Participants asked to stop any harassing behaviour are expected to comply immediately. As this is a hackathon, we like to explicitly note that the hacks created at our hackathon are equally subject to the anti-harassment policy. Sponsors and partners are also subject to the anti-harassment policy. In particular, sponsors should not use sexualized images, activities, or other material. Sponsor representatives (including volunteers) should not use sexualized clothing/uniforms/costumes or otherwise, create a sexualized environment. If you are being harassed, notice that someone else is being harassed, or have any other concerns, please contact a member of hackathon staff immediately. Hackathon staff will be happy to help participants contact any local security or local law enforcement, provide escorts, or otherwise assist those experiencing harassment to feel safe for the duration of the hackathon. We value your attendance. If a participant engages in harassing behaviour, the hackathon organizers may take any action they deem appropriate. This includes warning the offender, expulsion from the hackathon with no refund (if applicable), or reporting their behaviour to local law enforcement. We expect participants to follow these rules at hackathon and workshop venues and hackathon related social events.

FAQs

- What is the team size for the Hackathon?

Ans-> Team can consist of at least 3 team members to a maximum of 5 members including 1 Team Leader. Each team must have at least one female team member.

- What is the registration fees?

Ans-> Only the shortlisted team will have to pay the registration amount of ₹200 per team.

- Can working professionals participate in the Hackathon?

Ans-> No, students who are pursuing any UG or PG courses can participate in Hackathon.

- Do we need to provide any document to participate in Hackathon?

Ans-> Yes, the teams who will be shortlisted must present a letter of consent from their college/university, along with a copy of their student ID as verification.

- Can multiple ideas be registered for one team?

Ans-> No.

- Can we change team members after round 1?

Ans-> No, you cannot change your team once registered.

- How do I know if my idea has been selected or shortlisted?

Ans-> Shortlisted teams will be notified through mail or phone call.

- Will travel allowance or accommodation allowance be given?

Ans-> Only accommodation will be provided by us. The teams will have to manage the travel expenses themselves.