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import numpy as np

import matplotlib.pyplot as plt

class SelfOrganizingMap:

    def __init__(self, m, n, dim, learning_rate=0.5,
radius=None, epochs=1000):

        self.m = m

        self.n = n

        self.dim = dim

        self.learning_rate = learning_rate

        self.epochs = epochs

        self.radius = max(m, n) / 2 if radius is None
else radius

        self.weights = np.random.rand(m, n, dim)

    def find_bmu(self, x):

        distances = np.linalg.norm(self.weights - x,
axis=2)

        bmu_index =
np.unravel_index(np.argmin(distances), (self.m,
self.n))

        return bmu_index

    def train(self, data):

        time_constant = self.epochs /
np.log(self.radius)

        for epoch in range(self.epochs):

            for x in data:

                bmu_index = self.find_bmu(x)

                lr = self.learning_rate * np.exp(-epoch /
self.epochs)

                rad = self.radius * np.exp(-epoch /
time_constant)

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                for i in range(self.m):

                    for j in range(self.n):

                        dist_to_bmu =
np.linalg.norm(np.array([i, j]) -
np.array(bmu_index))

                        if dist_to_bmu <= rad:

                            influence = np.exp(-
(dist_to_bmu**2) / (2 * (rad**2)))

                            self.weights[i, j] += lr * influence * (x
- self.weights[i, j])

                            if epoch % (self.epochs // 10) == 0:

                                print(f"Epoch {epoch}/{self.epochs}")

    def map_vects(self, data):

        return [self.find_bmu(x) for x in data]

data = np.random.rand(200, 2)

som = SelfOrganizingMap(m=10, n=10, dim=2,
learning_rate=0.5, epochs=100)

som.train(data)

mapped = som.map_vects(data)

plt.figure(figsize=(6,6))

plt.scatter(data[:,0], data[:,1], c="blue",
label="Data")

for i, m in enumerate(mapped):

    plt.scatter(som.weights[m[0], m[1], 0],
som.weights[m[0], m[1], 1], c="red", marker="x")

plt.title("Self-Organizing Map (SOM)")

plt.legend()

plt.show()

```

OUTPUT

Epoch 0/100

Epoch 10/100

Epoch 20/100

Epoch 30/100

Epoch 40/100

Epoch 50/100

Epoch 60/100

Epoch 70/100

Epoch 80/100

Epoch 90/100

