

Problem: You are tasked with implementing a program that models a simple banking system. The system should allow users to create bank accounts, deposit money, withdraw money, and check their account balance. Implement the following functionalities:

- Define a struct `Account` with fields for the account number (a string), the account holder's name (a string), and the account balance (a floating-point number).
- Implement a method `create_account` for the `Account` struct that takes the account number, account holder's name, and initial balance as parameters and returns a new `Account` instance.
- Implement a method `deposit` for the `Account` struct that takes an amount to deposit and adds it to the account balance.
- Implement a method `withdraw` for the `Account` struct that takes an amount to withdraw and subtracts it from the account balance, if sufficient funds are available.
- Implement a method `get_balance` for the `Account` struct that returns the current account balance.
- Create a few account instances, perform some deposits, withdrawals, and balance checks.

Your task is to implement the above functionalities and demonstrate their usage by creating accounts, making deposits and withdrawals, and checking account balances.