Mohit Chokda
Engineer - Technology

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Hyderabad, India

To pursue a career in the field of Information Technology and be a part of progressive organization to enhance my knowledge and utilize my skills towards the betterment of the organization and society. I have always been a quick learner, adaptive and hardworking person to work with.

WORK EXPERIENCE

Engineer - Technology
Virtusa

11/2021 - Present   *Hyderabad*

Worked as an RPA developer using Pega Robotics Studio as a development tool and C# as programming language

Achievements/Tasks
- Successfully developed and deployed 2 automation bots using Pega robotic studio

Associate Engineer - Technology
Virtusa

10/2020 - 11/2021   *Hyderabad*

Worked as an Automation tester with Java and Selenium as core technologies along with Jmeter and Postman

Achievements/Tasks
- Developed automation code using selenium and Java along with TestNG framework

Game Developer Intern
Inkwall Technologies

07/2018 - 10/2018   *Hyderabad*

Worked as Game developer Intern for 3 months after winning in a gaming hackathon conducted by them

Achievements/Tasks
- Worked on a 2D game using Construst2 tool

EDUCATION

Bachelors of Technology (B.Tech)
Vidya Jyothi Institute of Technology

07/2016 - 08/2020   *Hyderabad , GCPA : 9.34*

Intermediate (MPC)
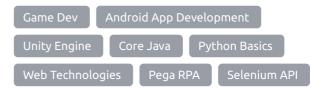Narayana Junior College

2014 - 2016   *Hyderabad , GCPA : 9.45*

SSC Board (10th)
Oxford High School

2014   *Hyderabad , GCPA : 8.8*

SKILLS

Game Dev   Android App Development

Unity Engine   Core Java   Python Basics

Web Technologies   Pega RPA   Selenium API

ACHIEVEMENTS

Completed an internship of three months at Inkwell Technologies as a Game Developer.

Got Promoted to Engineer Level from an Associate with in one year at Virtusa

Got selected as a Project Engineer at Wipro Technology

PERSONAL PROJECTS

Interstellar Wars
- Developed a 2D game with 3 different levels like water, space etc using Construst2 as a tool.

Snake Game
- Developed a Snake Game using Unity and C# as programming language

Card Battle 2D
- Developed a 2D card battle game using Unity and C#

Quizzario Website
- Developed a website in which user can take online test using HTML, CSS, JavaScript , JSP and XAMPP Software for MySQL Database and Tomcat server

TikTacToe Game
- Developed TikTakToe Game using Android Studio and Java as programming language

Contacts Store App
- Developed a Contacts storing app based on user login using Android Studio, SQLite Database and Java as a programming language

CERTIFICATES

Oracle Certified Java Professional (OCJP)

Pega Robotic System Architect (Pega RPA) by Pega Systems

International Software Testing Qualification Board (ISTQB) Foundation Level

Microsoft Technology Associate in HTML5 Fundamentals (MTA)

Qlik Sense Business Analyst Qualification