



```
1 #include <stdio.h>
2 int main() {
3     int n, i;
4     int arr[100];
5     printf("Enter number of elements: ");
6     scanf("%d", &n);
7     printf("Enter elements:\n");
8     for(i = 0; i < n; i++) {
9         scanf("%d", &arr[i]);
10    }
11
12    int max = arr[0];
13    int min = arr[0];
14
15    for(i = 1; i < n; i++) {
16        if(arr[i] > max)
17            max = arr[i];
18
19        if(arr[i] < min)
20            min = arr[i];
21    }
22    printf("Largest element = %d\n", max);
23    printf("Smallest element = %d\n", min);
24
25    return 0;
26 }
```

Enter number of elements: 3

Enter elements:

1

2

3

Largest element = 3

Smallest element = 1

==== Code Execution Successful ===

main.c



Run

Output

```
1 #include <stdio.h>
2
3 int factorial(int n) {
4     if(n == 0 || n == 1)
5         return 1;
6     else
7         return n * factorial(n - 1);
8 }
9
10 int main() {
11     int num;
12
13     printf("Enter a number: ");
14     scanf("%d", &num);
15
16     printf("Factorial = %d", factorial(num));
17
18     return 0;
19 }
```

Enter a number: 10
Factorial = 3628800

==== Code Execution Successful ===

main.c



Run

Output

```
1 #include <stdio.h>
2 int fibonacci(int n) {
3     if(n == 0)
4         return 0;
5     else if(n == 1)
6         return 1;
7     else
8         return fibonacci(n-1) + fibonacci(n-2);
9 }
10
11 int main() {
12     int n;
13
14     printf("Enter n: ");
15     scanf("%d", &n);
16
17     printf("Fibonacci number = %d", fibonacci(n));
18
19     return 0;
20 }
```

Enter n: 10

Fibonacci number = 55

==== Code Execution Successful ===