

Memory Management

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Virtual Memory

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Slides Credits for all the PPTs of this course



- The slides/diagrams in this course are an adaptation,
 combination, and enhancement of material from the following resources and persons:
- 1. Slides of Operating System Concepts, Abraham Silberschatz, Peter Baer Galvin, Greg Gagne 9th edition 2013 and some slides from 10th edition 2018
- 2. Some conceptual text and diagram from Operating Systems Internals and Design Principles, William Stallings, 9th edition 2018
- 3. Some presentation transcripts from A. Frank P. Weisberg
- 4. Some conceptual text from Operating Systems: Three Easy Pieces, Remzi Arpaci-Dusseau, Andrea Arpaci Dusseau

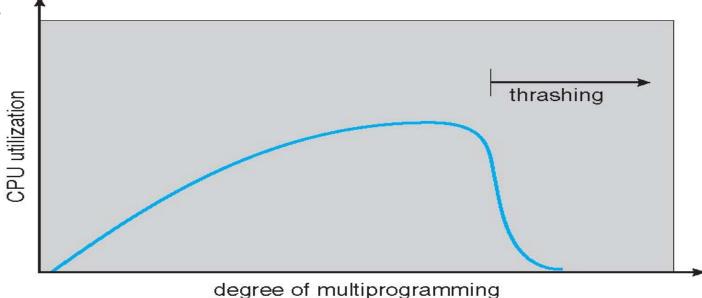
Thrashing

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- If a process does not have "enough" pages, the page-fault rate is very high
 - Page fault to get page
 - ? Replace existing frame
 - But quickly need replaced frame back
 - ? This leads to:
 - Low CPU utilization
 - Operating system thinking that it needs to increase the degree of multiprogramming
 - Another process added to the system
- ? Thrashing = a process is busy swapping pages in and out

Cause of Thrashing

- Thrashing results in severe performance problems.
- Consider the scenario of the paging systems performance.
- As the degree of multiprogramming increases, CPU utilization also increases.
- Why there is a decrease in the CPU Utilization when the degree of multiprogramming is increased?.
- How this will be handled?





Cause of Thrashing contd...

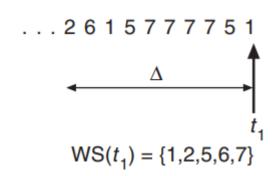
- ? We can Limit the effects of thrashing by using a **local replacement** algorithm (or priority replacement algorithm)
 - If process starts thrashing, it cannot steal frames from another processes
- ? how does demand paging work? Locality model
 - Process migrates from one locality to another
 - ! Localities may overlap
- ? Why does thrashing occur? Σ size of locality > total memory size
 - ? Limit effects by using local or priority page replacement

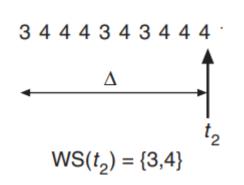


Keeping Track of the Working Set



- ? The working-set model is based on the assumption of locality.
- ? The parameter, Δ , defines the working-set window.
- ? It is examine the most recent Δ page references.
- ? The set of pages in the most recent Δ page references is the working set.
- ? If a page is in active use, it will be in the working set.
- ? If it is no longer being used, it will drop from the working set time units after its last reference.
- ? Thus, the working set is an approximation of the program's locality
- ? Approximate the **W-S** model with interval timer + a reference bit





Keeping Track of the Working Set

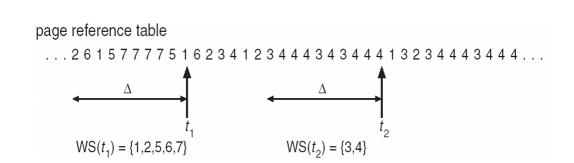


- ? Example: $\Delta = 10,000$ references
 - Timer interrupts after every 5000 time units
 - ? Keep in memory 2 bits for each page
 - Whenever a timer interrupts copy and sets the values of all reference bits to 0
 - ? If one of the bits in memory = $1 \Rightarrow$ page in working set
- ? Why is this not completely accurate?
 - 1 We cannot tell where, within an interval of 5000, a reference occurred.
- ! Improvement = 10 bits and interrupt every 1000 time units but overhead to service more frequent interrupts

Working-Set Model



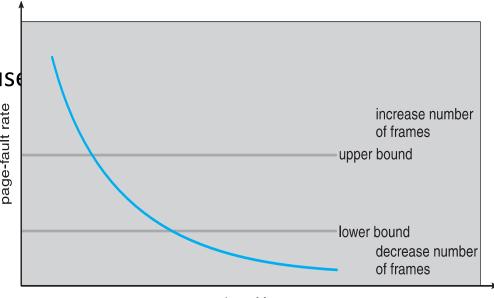
- ? Parameter $\Delta \equiv$ working-set window \equiv a fixed number of page references
 - Example: 10,000 instructions
- \mathbb{P} WSS_i (working set of Process P_i) =
 - total number of pages referenced in the most recent Δ (parameter that varies in time)
 - ightharpoonupif Δ too small will not encompass entire locality
 - ? if Δ too large will encompass several localities
 - ? if $\Delta = \infty \Rightarrow$ will encompass entire program
- $\bigcirc D = \sum WSS_i \equiv \text{total demand frames}$
 - ? Approximation of locality
- ? if D > m (available frames) \Rightarrow Thrashing will occur
- ? Policy if D > m, then suspend or swap out one of the processes



Page-Fault Frequency

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- More direct approach than W-S model
 - ? Control the page-fault rate
 - ! Looks clumsy to control thrashing
- PFF) rate and use local replacement policy
 - If actual rate too low, process loses frame
 - If actual rate too high, process gains frame.
 - ? processes can be suspended if the free frames is zero
- ? With the working-set strategy, we may have to swap out a process.
 - If page fault Increases and no free frames available



number of frames



THANK YOU

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