

National Institute of Technology, Calicut  
Department of Computer Science and Engineering  
Monsoon 2019-20  
CS2094D – Data Structures Lab

Assignment-3

**Policies for Submission and Evaluation**

You must submit your assignment in the moodle (Eduserver) course page, on or before the submission deadline. Also, ensure that your programs in the assignment must compile and execute without errors in Athena server. During evaluation your uploaded programs will be checked in Athena server only. Failure to execute programs in the assignment without compilation errors may lead to zero marks for that program.

Your submission will also be tested for plagiarism, by automated tools. In case your code fails to pass the test, you will be straightaway awarded zero marks for this assignment and considered by the examiner for awarding F grade in the course. Detection of ANY malpractice regarding the lab course will also lead to awarding an F grade.

**Naming Conventions for Submission**

Submit a single ZIP (.zip) file (do not submit in any other archived formats like .rar or .tar.gz). The name of this file must be ASSG<NUMBER>\_<ROLLNO>\_<FIRSTNAME>.zip. (For example: ASSG4\_BxyyyyyCS\_LAXMAN.zip). DO NOT add any other files (like temporary files, inputfiles, etc.) except your source code, into the zip archive. The source codes must be named as

ASSG<NUMBER>\_<ROLLNO>\_<FIRSTNAME>\_<PROGRAM-NUMBER>.<extension>

(For example: ASSG4\_BxyyyyyCS\_LAXMAN\_1.c). If there are multiple parts for a particular question, then name the source files for each part separately as in

ASSG4\_BxyyyyyCS\_LAXMAN\_1b.c.

If you do not conform to the above naming conventions, your submission might not be recognized by some automated tools, and hence will lead to a score of 0 for the submission. So, make sure that you follow the naming conventions.

**Standard of Conduct**

Violations of academic integrity will be severely penalized. Each student is expected to adhere to high standards of ethical conduct, especially those related to cheating and plagiarism. Any

submitted work MUST BE an individual effort. Any academic dishonesty will result in zero marks in the corresponding exam or evaluation and will be reported to the department council for record keeping and for permission to assign an F grade in the course. The department policy on academic integrity can be found at:

[http://minerva.nitc.ac.in/cse/sites/default/files/attachments/news/Academic-Integrity\\_new.pdf](http://minerva.nitc.ac.in/cse/sites/default/files/attachments/news/Academic-Integrity_new.pdf).

1. Write a C program to implement the operations Insertion, Deletion, Searching and Traversal on an AVL tree, A:

Your program should include the following functions.

**insert(A, data)** – Inserts a new node with the ‘data’ into the tree A. The function should support duplicate entries of same ‘data’. The rule to follow for inserting a new node is ‘Go left if the data is less than root, Go right if the data is greater or equal root’.

**search(A, data)** - displays ‘TRUE’ if the data is present in the tree A else displays ‘FALSE’.

If the ‘data’ is present the function should return the node containing the ‘data’ else return ‘NULL’

**deleteNode(A,data)** – First call search(A, data) and if ‘data’ is present removes that node (ie nodeToBeDeleted) containing ‘data’.

The rule for deleting the node

If nodeToBeDeleted is the leaf node remove it.

If nodeToBeDeleted has one child exchange the contents of nodeToBeDeleted with that of child and then remove the child.

If nodeToBeDeleted has two children find the inorder successor of the nodeToBeDeleted.

If ‘data’ is not present in A print ‘Deletion Impossible’

**getBalance(A,k)** – prints the balance factor of the node k in the tree A. Balance factor will be an integer, which is calculated for each node as ‘height(left subtree) - height(right subtree)’.

**leftRotate(A,k)** – Perform left rotation in the tree A, with respect to node k.

**rightRotate(A,k)** – Perform right rotation in the tree A, with respect to node k.

**isAVL(A)** – checks if the tree pointed by A is an AVL tree or not.

**printTree(A)** – prints the tree given by A in the parenthesis format as Tree t is represented as (t(left-subtree)(right-subtree)). Empty parentheses ( ) represents a null tree.

(Note:When insertion is performed it may result in increasing the height of the tree and when deletion is performed it may result in decreasing the height of the tree. To maintain height balanced property of AVL tree we need to implement rotation functions.)

## Input Format

Each line of the input contains one of the following string:

1. The string “insr” followed by data of integer i : Call function insert(A, i)
2. The string “delt” followed by data of integer i : Call function deleteNode(A,i)
3. The string “pbal” followed by data of integer i : Call function getBalance(A,i)
4. The string “disp” : Call function printTree(A)
5. The string “avlc” : Call function isAVL(A)
6. The string “srch” followed by data of integer i : Call function Search(A,i)

## Output Format

The output (if any) of each command should be printed on a separate line.

### Sample Input:

```
insr 4
insr 6
insr 3
insr 2
insr 1
srch 2
disp
delt 3
disp
```

### Sample Output:

```
TRUE
(4(2(1())(3()))(6()))
(4(2(1())())(6()))
```

2. Write a program to check whether a tree is AVL tree or not. You are given a string that represents a tree. First construct a tree from the given input string and each node in the tree consists of a key and two pointers (left and right).

```
struct node {
    int key;
    struct node* left;
```

```

        struct node* right;
    }

```

Do not alter the structure of the tree ( Should use only one tree). If there are n nodes in the tree, your function must run in O(n) time. Your program should include the following functions.

**isAVL(struct node\* root)** : returns 1 if the tree is an AVL tree otherwise 0.

### **Input format:**

A single line containing a string representing parenthesized representation of a tree.

### **Output Format:**

Print 1 if the tree is AVL tree otherwise 0

### **Sample Input and Output**

#### **Input1:**

( 10 ( 15 ( ) ( ) ) ( 20 ( ) ( ) ) )

#### **Output1:**

0

#### **Input2:**

( 12 ( 8 ( 5 ( 4 ( ) ( ) ) ( ) ) ( 11 ( ) ( ) ) ) ( 18 ( 17 ( ) ( ) ) ( ) ) )

#### **Output2:**

1

3. Write a program to group the words ( ignore non-alphabetic characters) according to their lengths from a given sentence (maximum of 500 characters) and a given capacity using Hashtable with separate chaining.

Example:

Given the capacity: 4

Given a sentence: I felt happy because I saw the others were happy and because I knew I should feel happy, but I wasn't really happy.

4 (55)

5 (40)

6 (76)

1

1

-1

6. Write a program to sort an array of integers with many repetitions using AVL tree. A basic sorting algorithm like MergeSort, HeapSort would take  $O(n \log n)$  time where  $n$  is the number of elements. A better Solution is to use Self-Balancing Binary Search Tree like AVL tree to sort in  $O(n \log m)$  time where  $m$  is the number of distinct elements. The idea is to extend tree node to have count of keys also. Each node in the tree is of the following type.

```
struct node{
    int key;
    int count;           // number of times a key appears in the array
    int height;
    struct node* left;
    struct node* right;
}
```

**Input Format:**

First line containing the number of elements in the array.

Second line containing space separated integers of the array.

**Output Format:**

Single line containing space separated integers of the given input array in non-decreasing order.

**Sample Input and Output:**

**Input 1:**

12

100 12 100 1 1 12 100 1 12 100 1 1

**Output 1:**

1 1 1 1 1 12 12 12 100 100 100 100