

- We know: 3-SAT is NP hard.
- We want to show that CLIQUE is also NP hard.
i.e., If 3-SAT is hard, how to show CLIQUE is also hard?
- Enough to show: if $\text{CLIQUE} \in P$,
then $3\text{-SAT} \in P$.

i.e., Show a polynomial-time

reduction from 3-SAT to CLIQUE.

-Inputs are of different types.

3-SAT: Boolean formula ϕ

(that contains 3-literal clauses).

CLIQUE: Graph G , integer k .

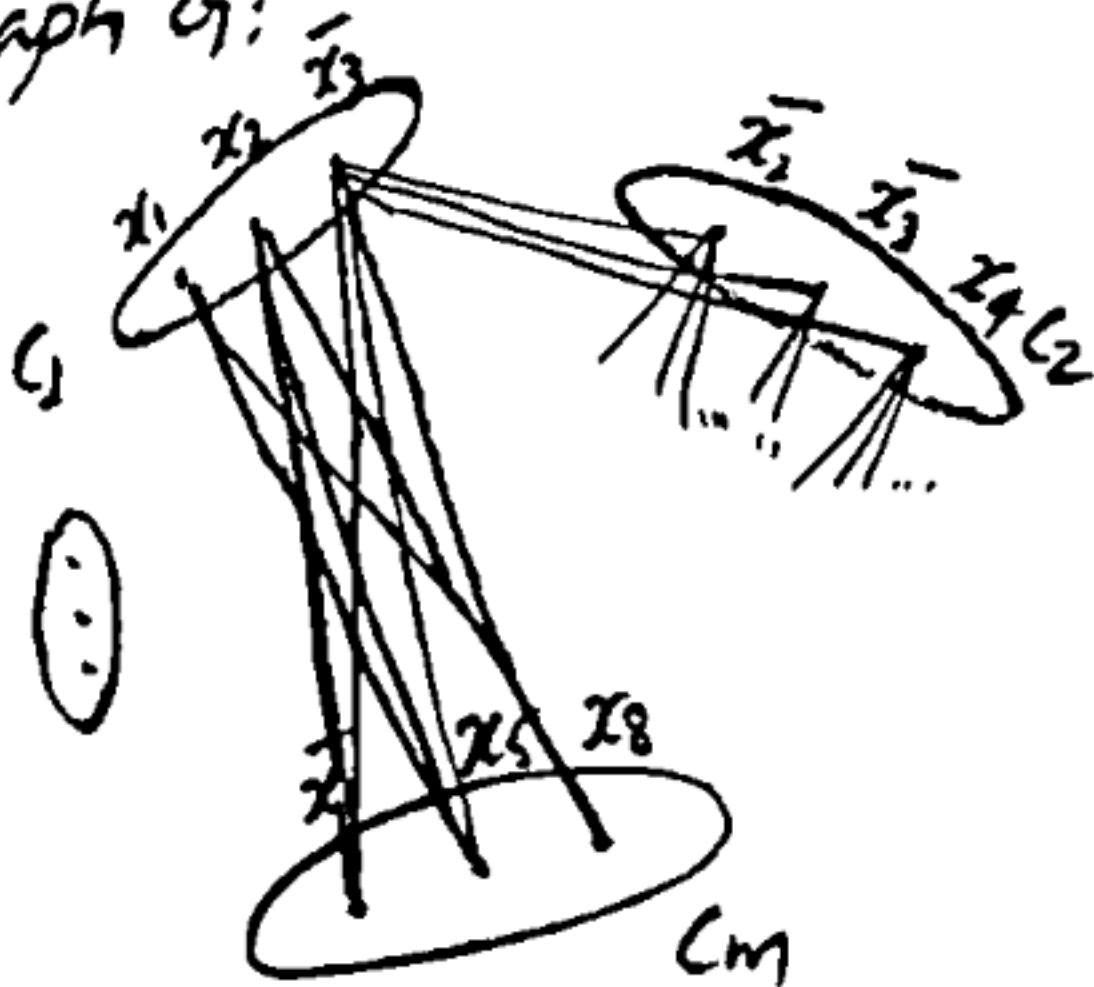
Constructing the graph G :

$$C_1: x_1 + x_2 + \bar{x}_3$$

$$C_2: \bar{x}_2 + \bar{x}_3 + x_4$$

...

$$C_m: \bar{x}_1 + x_5 + x_8$$



- 3 vertices for every clause;
one for each literal in that clause.
- Add edges between literals appearing in 2 different clauses, but no edge if one is a negation of the other. (eg: x_i and \bar{x}_i)
- What is k ?

$k = m$, the total no. of clauses.

Claim: 3-SAT is satisfiable

if and only if

G has a clique of size k .

Proof: Argue both ways.

(i) G has a clique of size $k \rightarrow$

Make all the literals corresponding to the k vertices true. ($k=m$)

One literal each in every clause becomes true. $\Rightarrow \phi$ evaluates to true.

(YES answer is correct)

• Possible because we did not add edge $x_i - \bar{x}_i$.

(SUDEEP)

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(ii) To show 'NO' answer is correct,
It is enough to show that if ϕ is
satisfiable, there must be a clique of size
 m in the graph G . (can not say NO).

For this, pick one literal from each
clause that becomes true (in a satisfying
truth assignment of ϕ). \square

• Some other hard problems:

Set cover: Given in the exam.

Input: A set $U = \{x_1, x_2, \dots, x_n\}$
and m subsets,

$$S_1, S_2, \dots, S_m \subseteq U.$$

and a number k .

Question: Can k subsets 'cover' U ?

-Note that vertex cover problem can be reduced to set cover, in poly. time.

$$VC \leq_p SC.$$

- VC input instance: Graph G , number k .
- SC instance: U = set of all edges of G .
subsets: For each vertex v , the set of edges incident on v .

- Assuming SAT is NP hard,
we showed

3-SAT, CLIQUE, Ind. Set, Vertex Cover,
Set cover are all NP-hard.

- Their other versions also:
 - Find a clique of size k .
 - Find the size of the maximum clique.

- Decision version:

Is there a clique of size k in G ?

- Optimization version:

- Find the size of the max. clique.

- Find the max. sized clique.

(For vertex cover, find the min. vertex cover).