

- A multi-track turing machine and a single track turing machine are essentially same. We only have to re define the alphabets properly.

- 2-track: 

0	1	0	0	1	$\sqcup$	$\sqcup$	$\sqcup$
$\sqcup$	$\sqcup$	$\sqcup$	$\sqcup$	$\sqcup$	$\sqcup$	$\sqcup$	$\sqcup$

First cell contains:  $\langle 0, \sqcup \rangle$

New  $\Gamma$ , or  $\Gamma' = \Gamma \times \Gamma$  (symbols  $\langle a, b \rangle$ )

- How can we show that  
A 2-way tape (blanks on both sides) TM  
and a 1-way tape TM  
are equivalent (in computing power)?

Idea:

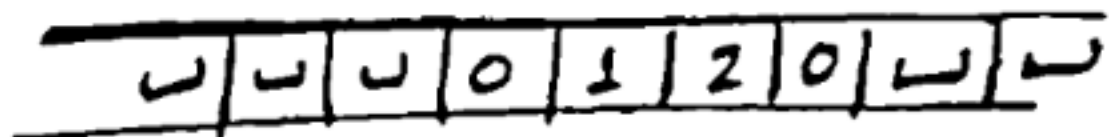
We need to show the moves on a 2-way  
tape can be simulated on a 1-way tape  
turing machine.

• How?

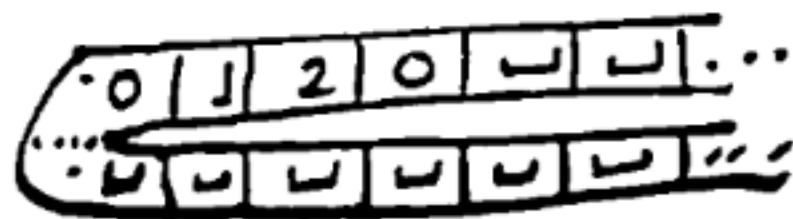
When the head goes to the 'left' of  
the left end, use a second track!

- Like 'folding' it.

$M_1$ :



$M_2$ :



Move on  $M_1$ :  $\delta(q, 0) = (r, X, R)$

what is the move on  $M_2$ ?

(45)

- The machine has to 'remember' whether it is reading the top symbol (right half of the tape) or the bottom symbol.
- It also needs to mark the leftmost cell. For this, we add special symbols  $\bar{a}$  for each  $a \in \Gamma$ .

- Now we have to take care of the 'jump over' moves also.

If there is a move

$\delta(q, a) = (r, c, L)$  that is  
expected when on the 'leftmost' end:  
it becomes two moves, as it has to  
'stay' on the same cell.

let  $\dot{\Gamma} = \Gamma \cup \{\dot{a} \mid a \in \Gamma\}$

then the new tape alphabet,

$$\Gamma' = \dot{\Gamma} \times \dot{\Gamma} \times \{\text{top}, \text{bottom}\}$$

ie, one symbol looks like

a
b
top

(48)

- In the leftmost cell, we use  $\dot{a}$  instead of  $a$ .

ie, if it was 

$\sqcup$	0	0	1	...
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The new tape:

$\dot{0}$	0	1 ...
$\dot{\sqcup}$	$\sqcup$	...
top	top	...

↑

Move on  $M_1$ :  $\delta(q, 0) = (r, X, R)$

- what are the corresponding moves on  $M_2$ ?

Case 1: The machine is currently on the "top" half, or 'right' half:

$\delta(q, \langle 0, b, \text{top} \rangle) = (r, \langle x, b, \text{top} \rangle, R)$   
for all  $b \in \Gamma$

(50)



Case 2: Bottom (left) half;

$$\delta(q, \langle b, o, \text{bottom} \rangle) = (r, \langle b, x, \text{bot} \rangle, L)$$

i.e., it becomes a 'left' move.

Similarly, a 'left' move remains a  
left move if it is on top half,  
becomes a right move if bottom.

- We need to take care of the special case of the moves on the leftmost cell.
- For example, what if this was a move that "jumps over" from left half to the right half?
  - It becomes two moves!

- Similarly, a multitape turing machine can also be simulated using a single tape turing machine.

- Idea: • Separate the 'tapes' by a #.
  - 'Mark' the tape head on each tape.