board [move-1] = ament-player Step 6: il checkhin (bond, cossend-player, win-Combination) the Break of checkfre (board) then ouplay board 27 FJUET [CILO] material and residence Step 7: 18 noveh player corrent player = player ? Then elee corrent-player = player ) Step 8: Replay = prompt " to yo want to playagain? (y/n) Break scorebourd. borag = [ a a for lik raying (4)] Illett Fred Ric Par Toe . 1/



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