

Java Programming

Introduction:

Java is an **object-oriented** programming language developed by Sun Microsystems, and it was released in 1995.

We can develop two types of Java programs:

1. Standalone applications
2. Web applets

Executing a standalone Java program involves two steps:

1. Compile source code into bytecode using **javac** compiler.
2. Executing the bytecode program using **java** interpreter.

Simple Java Program

```
Class sampleone {  
    public static void main(String args[]) {  
        System.out.println("Java is better than c++.");  
    }  
}
```

Java Features:

1. Compile and interpreted:
2. Platform Independent and Portable
3. Object Oriented
4. Robust and Secure

5. Distriuted: *Java is designed as a distributed language for creating application on networks. It has ability to share both data and programs.*
6. Simple, Small and Familier: *Java does not use pointers, preprocessor header files, **goto** statement and many others.*
7. High Performance:
8. Dynamic and extensible:*Java is capable of dynamically linking in new class libraries, methods, and objects.*
9. Ease of Development:
10. Scalability and Performance:

Java Program Structure

1. Documentation Section:
2. Package Statement: //optional
3. Import Statement: //optional
4. Interface Statement: //optional
5. Class Definition: //optional
6. Main Method Class {
 Main Method Definition
}

Java Statements

1. Empty Statement
2. Labelled Statement
3. Expression Statement
4. Slection Statement
5. Iteration Statement
6. Jump Statement: *continue, break, return and throw.*

Java virtual Machine

All language compilers translate source code into machine code for a specific computer. Java compiler also does the same thing. Then, how does Java achieve (प्राप्त) architecture neutrality? The answer is that the java compiler produces an intermediate code known as bytecode for a machine that does not exist. This Machine is called the Java Virtual Machine and it exists only inside the computer memory

Operators in Java

1. Arithmetic
2. Relational
3. Logical
4. Assignment
5. Increment and decrement
6. Conditional
7. Bitwise (&, !, ^, <<,)
8. Special (.) **ex-** person.age

Access Control modifiers

- cope only inside the same package (default)
- Scope is visible to world (public)
- Scope of the package and all subclasses (protected)

- Scope only within the classes only (private)

Non Access Modifiers

1. Final

```
class Phone
{
    final int PRICE_MIN = 999;
    final int PRICE_MAX = 5600; //final variable

    final void display() //final method
    {
        System.out.println("Min Price is" + PRICE_MIN);
        System.out.println("Max Price is" + PRICE_MAX );
    }
}
```

2. Static

```
class Programming {
    public static void main(String[] args) {
        display();
    }

    static void display() {
        System.out.println("I love to programming in Java.");
    }
}
```

Casting a value

Example	Action
<code>x = (int) 7.5</code>	7.5 is converted to integer by truncation
<code>z = (int) 21.3/(int) 4.5</code>	Evaluated as 21/4 and the result would be 5
<code>b = (double) sum/n</code>	Division is done in floating point mode
<code>y = (int) (a+b)</code>	The result of a+b is converted to integer

<code>z = (int) a+b</code>	a q is converted to integer then added to b
<code>p = cost ((double)x)</code>	Converts x q to double before using it as parameter

The ? Operator

Using if statement	Using ? operator
<pre>if(x<0) flag = 0; else flag = 1;</pre>	<pre>Flag = (x<0) ? 0:1;</pre>

String methods

Method call	Task performed
<code>s2 = s1.toLowerCase;</code>	Coverts the string s1 to all lowercase
<code>s2 = s1.toUpperCase;</code>	Convers the string s1 to all Uppercase
<code>s2 = s1.replace(xq, yq);</code>	Replace all appearances of x with y
<code>s2 = s1.trim();</code>	Remove white spaces at beginning and end of the string s1
<code>s1.equals(s2)</code>	Returns 1 true if s1=s2
<code>s1.equalsIgnoreCase(s2)</code>	Returns 1 true if s1=s2, ignoring the case of characters
<code>s1.length()</code>	Gives the length of s1
<code>s1.charAt(n)</code>	Gives nth character of s1
<code>s1.compareTo(s2)</code>	Return negative if s1<s2, positive if s1>s2, and zero if s1=s2
<code>s1.concat(s2)</code>	Concatenates s1 and s2
<code>s1.substring(n)</code>	Givers substring starting from nth character
<code>s1.substring(n, m)</code>	Givers substring starting from nth character up to mth (not including mth)
<code>String.Valueof(p)</code>	Creates a string object of parameter

	p (simple type or object)
p.toString()	Creates a string representation of the object p
s1.indexOf(x q)	Gives the position of the first occurrence of x q in the string s1
s1.indexOf(x q n)	Gives the position of x q that occurs after nth position in the string s1
String.valueOf(Variable)	Converts parameter value to string representation

Compound assignment operator

//Programs to Show How Assignment and Compound Assignment Operators Works

```
public class assignmntop {
    public static void main(String[] args) {
```

//Simple assigns

```
byte bt = 24;
System.out.println("bt: " + bt);
```

//Increments then assigns

```
bt += 10;
System.out.println("bt: " + bt);
```

//Decrements then assigns

```
bt -= 2;
System.out.println("bt: " + bt);
```

//Multiplies then assigns

```
bt *= 2;
System.out.println("bt: " + bt);
```

//Divides then assigns

```
bt /= 2;
System.out.println("bt: " + bt);
```

//Programs to Show How Assignment and Compound Assignment

Operators Works

```
public class assignmntop {  
    public static void main(String[] args) {
```

//Simple assigns

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byte bt = 24;  
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bt -= 2;  
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```

//Multiplies then assigns

```
bt *= 2;  
System.out.println("bt: " + bt);
```

//Divides then assigns

```
bt /= 2;  
System.out.println("bt: " + bt);
```

//Modulus then assigns

```
bt %= 7;  
System.out.println("bt: " + bt);
```

//Binary Left Shift and assigns

```
bt <<= 3;  
System.out.println("bt: " + bt);
```

//Binary Right Shift and assigns

```
bt >>= 4;  
System.out.println("bt: " + bt);
```

//Shift right zero fill and assigns

```
bt >>>= 1;  
System.out.println("bt: " + bt);
```

```

//Binary AND assigns
bt &= 4;
System.out.println("bt: " + bt);

//Binary exclusive OR and assigns
bt ^= 4;
System.out.println("bt: " + bt);

//Binary inclusive OR and assigns
bt |= 4;
System.out.println("bt: " + bt);
}
}

```

Bitwise operator

```

public class bitwiseop {
    public static void main(String[] args) {
        //Variables Definition and Initialization
        int num1 = 30, num2 = 6, num3 = 0;

        //Bitwise AND
        System.out.println("num1 & num2 = " + (num1 & num2));

        //Bitwise OR
        System.out.println("num1 | num2 = " + (num1 | num2));

        //Bitwise XOR
        System.out.println("num1 ^ num2 = " + (num1 ^ num2));

        //Binary Complement Operator
        System.out.println("~num1 = " + ~num1);

        //Binary Left Shift Operator
        num3 = num1 << 2;
        System.out.println("num1 << 1 = " + num3);

        //Binary Right Shift Operator
        num3 = num1 >> 2;
    }
}

```



```

System.out.println("num1 >> 1 = " + num3 );

//Shift right zero fill operator
num3 = num1 >>> 2;
System.out.println("num1 >>> 1 = " + num3 );

}
}

```

Instanceof operator

```

class Company {}

public class Employee extends Company {
    public void check() {
        System.out.println("Success.");
    }

    public static void view(Company c) {
        if (c instanceof Employee) {
            Employee b1 = (Employee) c;
            b1.check();
        }
    }

    public static void main(String[] args) {
        Company c = new Employee();
        Employee.view(c);
    }
}

```

Labeled loop

```

outer: for(int m=1; m<11; m++){
    for(int n=1; n<11; n++){
        System.out.print("%d*d\n",m,n);
        if(n==m)
            continue outer;
    }
}

```

```
}  
}
```

Method overriding

```
class Room{  
    float length;  
    float breadth;  
    Room(float x, float y){ //constructor1  
        length = x;  
        breadth = y;  
    }  
    Room(float x){ //constructor2  
        length = breadth = x;  
    }  
    int area(){  
        return (length*breadth);  
    }  
}
```

Defining and using Static members

```
class mathOperation{  
    static float mul(float x, float y){  
        return x*y;  
    }  
    static float division(float x, float y){  
        return x/y;  
    }  
}  
class MathApplication{  
    public static void main(String args[]){  
        float a = mathOperation.mul(4.0,5.0);  
        float b = mathOperation.division(a,2.6);  
        system.out.println("%d = ++b);  
    }  
}
```

```
}
```

One dimensional array

```
class NumberSorting{
public static void main(String args[]){
int number[] = {55, 26, 47, 87, 34};
int n = number.length;
System.out.print("Given List : ");
for(int i=0; i<n; i++){
System.out.print(""+number[i]);

//sorting begins
for(int i=0; i<n; i++){
for(int j=(i+1); j<n; j++){
if(number[i]<number[j]){
int temp = number[i];
number[i] = number[j];
number[j] = temp;
}
}
}
//sorting end

System.out.println("Sorted List : ");
for(int i=0; i<n; i++){
System.out.print(""+number[i]);
}
}
}
```

Two dimensional array

```
class mulTable{
final static int Row = 0;
final static int Column = 20;
public static void main(String args[]){
```

```

int product[][] = new int[Row][Column];
int row, column;
System.out.println("%d",
int i,j;
for(i=0; i<Row; i++){
for(j=0; j<Column; j++){
product[i][j] = i+j;
System.out.print("%d+",product[i][j]);
}
System.out.println("+");
}
}
}

```

Interface

```

package my_package;
interface Area{
    final static float pi = 3.14f;
    float compute(float x, float y);
}

class Rectangle implements Area {
    public float compute(float x, float y) {
        return (pi*x*y);
    }
}

class interface_test{
    public static void main(String args[]) {
        Rectangle rect = new Rectangle();
        Area area;
        area = rect;
        System.out.println("Area of Rectangle is
"+area.compute(10,20));
    }
}

```

Multithreading

```
class A extends Thread{
    public void run() {
        for(int i=1;i<=5;i++) {
            System.out.println("Class A: "+i);
        }
    }
}

class B extends Thread{
    public void run() {
        for(int j=1;j<=5;j++) {
            System.out.println("Class B: "+j);
        }
    }
}

class C extends Thread{
    public void run() {
        for(int k=1;k<=5;k++) {
            System.out.println("Class C: "+k);
        }
    }
}

public class multithreads {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
        new A().start();
        new B().start();
        new C().start();
    }
}
```

Exception Handling

```
public class exceptionHandling {  
  
    public static void main(String[] args) {  
        // TODO Auto-generated method stub  
  
        int a=10;  
        int b=5;  
        int c=5;  
        int x,y;  
  
        try {  
            x = a/(b-c);  
        }  
        catch(ArithmeticException e) {  
            System.out.println("Division By Zero");  
        }  
        y=a/(b+c);  
        System.out.println(+y);  
    }  
}
```

Applet

```
//Simple Applet Program  
import java.awt.*;  
import java.applet.*;  
public class hello extends Applet{  
    public void paint(Graphics g){  
        g.drawString("hello",10,10);  
    }  
}
```

//in html

```
Hello.html  
<html>
```

```
<head>
<title>applet</title>
</head>
<body>
<applet code=hello.classwidth=400height=200>
</body>
</html>
```

Cmd for this

```
javac hello.java
appletviewer hello.html
```

Inheritance

```
//Simple Inheritance
class Room{
    int length;
    int breadth;
    Room(int x, int y){
        length = x;
        breadth = y;
    }
    int area(){
        return (length*breadth);
    }
}

class Bedroom extends Room{
    int height;
    Bedroom(int x,int y,int z){
        super(x,y); //pass value to superclass
        height = z;
    }
    int volume(){
        return (length*breadth*height);
    }
}
```

```

public class test {
    public static void main(String args[]){
        Bedroom br = new Bedroom(12,34,67);
        int area = br.area();    //superclass method
        int vol1 = br.volume();  //baseclass method
        System.out.println("Area = "+area);
        System.out.println("Volume = "+vol1);
    }
}

```

Enhanced for loop

```

public class Enhanced_for_loop {
    public static void main(String[] args){
        String states[] = {"UtterPardesh", "AndhraPardesh", "Haryana"};

        for(String i:states){ //Enhanced for loop
            System.out.println("State name: "+i);
        }
    }
}

```

Mathematical functions

```

public class mathematical_functions {
    public static void main(String[] args){
        int a=2;
        int b=3;
        System.out.println("sin of a is "+Math.sin(a));
        System.out.println("cos of a is "+Math.cos(a));
        System.out.println("tan of a is "+Math.tan(a));
        System.out.println("asin of a is "+Math.asin(a));
        System.out.println("acos of a is "+Math.acos(a));
        System.out.println("atan of a is "+Math.atan(a));
        System.out.println("atan2 of a and b is "+Math.atan2(a,b));
        System.out.println("pow of a raised to b is "+Math.pow(a,b));
    }
}

```



```
System.out.println("exp of a is "+Math.exp(a));
System.out.println("log of a is "+Math.log(a));
System.out.println("sqrt of a is "+Math.sqrt(a));
System.out.println("ceil of a is "+Math.ceil(a));
System.out.println("floor of a is "+Math.floor(a));
System.out.println("rint of a is "+Math.rint(a));
System.out.println("round of a is "+Math.round(a));
System.out.println("abs of a is "+Math.abs(a));
System.out.println("max of a and b is "+Math.max(a,b));
System.out.println("min of a and b is "+Math.min(a,b));
}
}
```

Ternary Operator

```
public class ternary_operator{
    public static void main(String[] args){
        int a=3;
        int b=1;
        int x = (a<b)?a:b;
        System.out.println("Answere is "+x);
    }
}
```