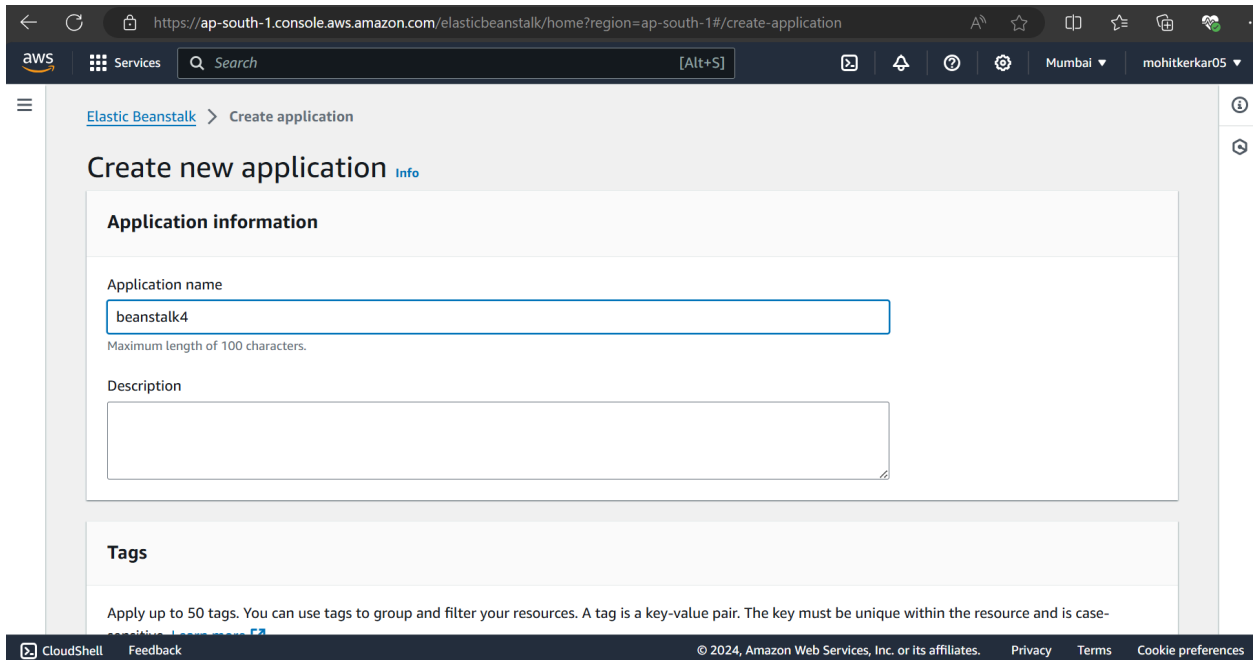


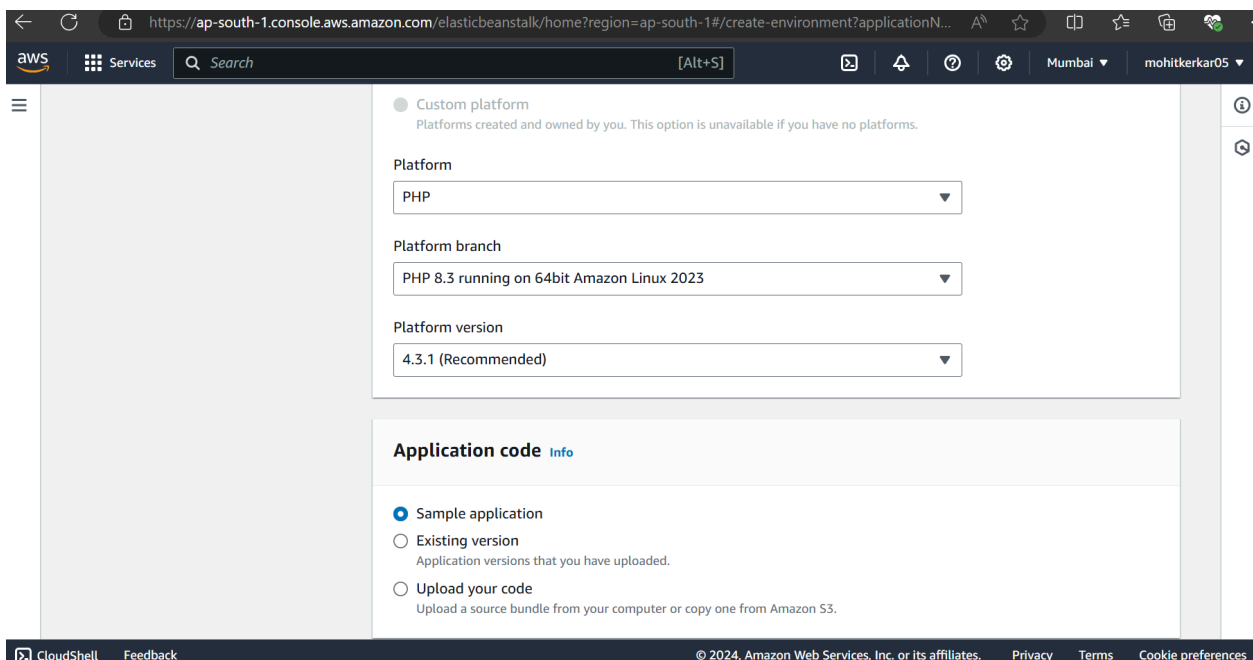
Exp 02: To Build Your Application using AWS CodeBuild and Deploy on S3 / SEBS using AWS CodePipeline, deploy Sample Application on EC2 instance using AWS CodeDeploy.

Step 1: Create our ElasticBeanstalk Environment

Login into your AWS account and navigate to services. Search for Elastic Beanstalk service and click on create application. Give your application a suitable name. For the platform, select PHP. Rest of the configuration settings are to be kept as default.



The screenshot shows the 'Create application' page in the AWS Elastic Beanstalk console. The page title is 'Create new application'. Under 'Application information', the 'Application name' field is filled with 'beanstalk4'. Below it, there is a 'Description' text area. Under 'Tags', there is a note: 'Apply up to 50 tags. You can use tags to group and filter your resources. A tag is a key-value pair. The key must be unique within the resource and is case-sensitive.' The footer of the console shows 'CloudShell', 'Feedback', and copyright information for 2024.

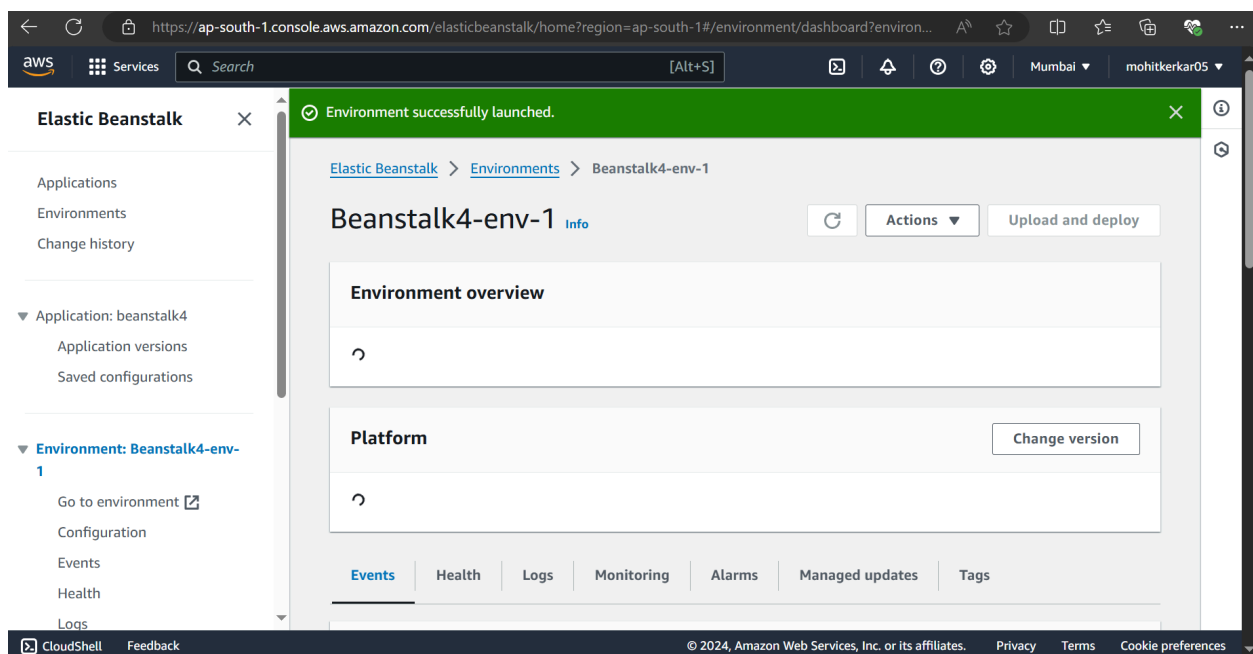


The screenshot shows the 'Create environment' page in the AWS Elastic Beanstalk console. Under 'Custom platform', there are three dropdown menus: 'Platform' is set to 'PHP', 'Platform branch' is set to 'PHP 8.3 running on 64bit Amazon Linux 2023', and 'Platform version' is set to '4.3.1 (Recommended)'. Under 'Application code', the 'Sample application' radio button is selected. The footer of the console shows 'CloudShell', 'Feedback', and copyright information for 2024.

Now, while creating the environment, we are asked to provide an IAM role with the necessary EC2 permissions. We are supposed to make sure that we have made an existing IAM role with the following set of permissions:

1. AWSElasticBeanStalkWebTier
2. AWSElasticBeanStalkWorkerTier
3. AWSElasticBeanStalkMulticontainerDocker

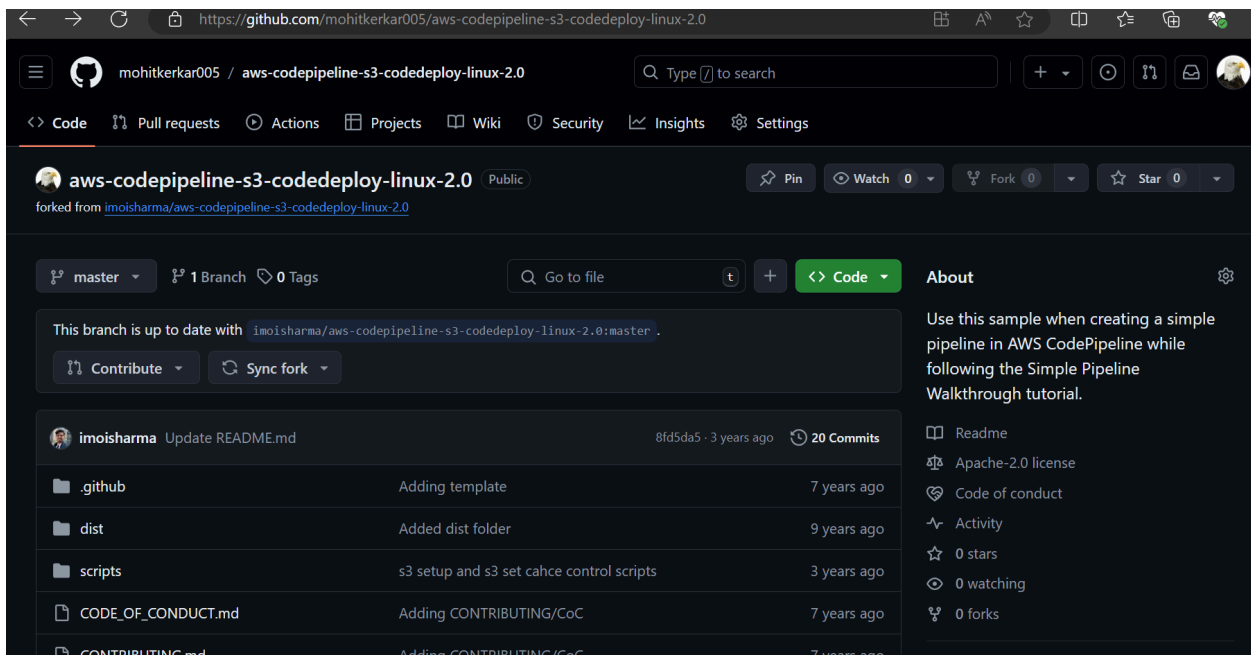
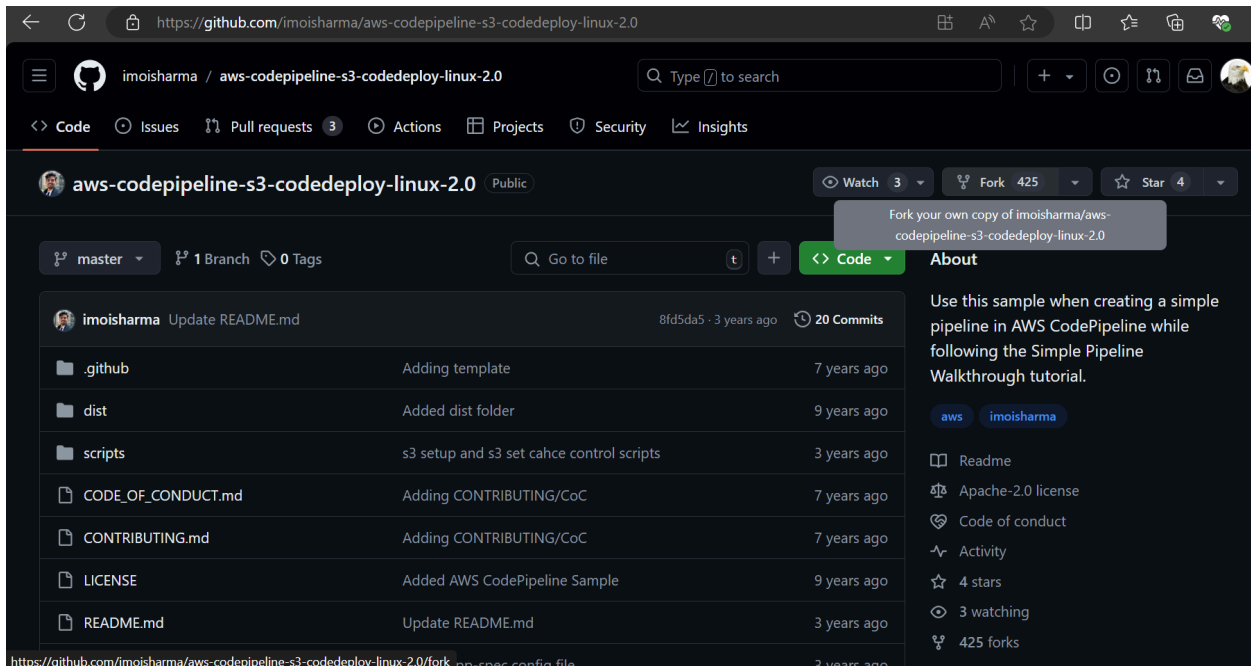
We can skip the steps to follow after the initial few steps mentioned above and move straight to review the settings of our environment. After reviewing everything properly, our environment can successfully be created.



Step 2: Fork the required repository onto our github account

The repository to be forked is - imoisharma/aws-codepipeline-s3-codedeploy-linux-2.0

This step is necessary for the execution of the steps to follow. It will be helpful in the creation of a pipeline.



Step 3: Creation of the Pipeline

Navigate to Codepipeline inside Developer Tools. Give a suitable name to the pipeline you want to create.

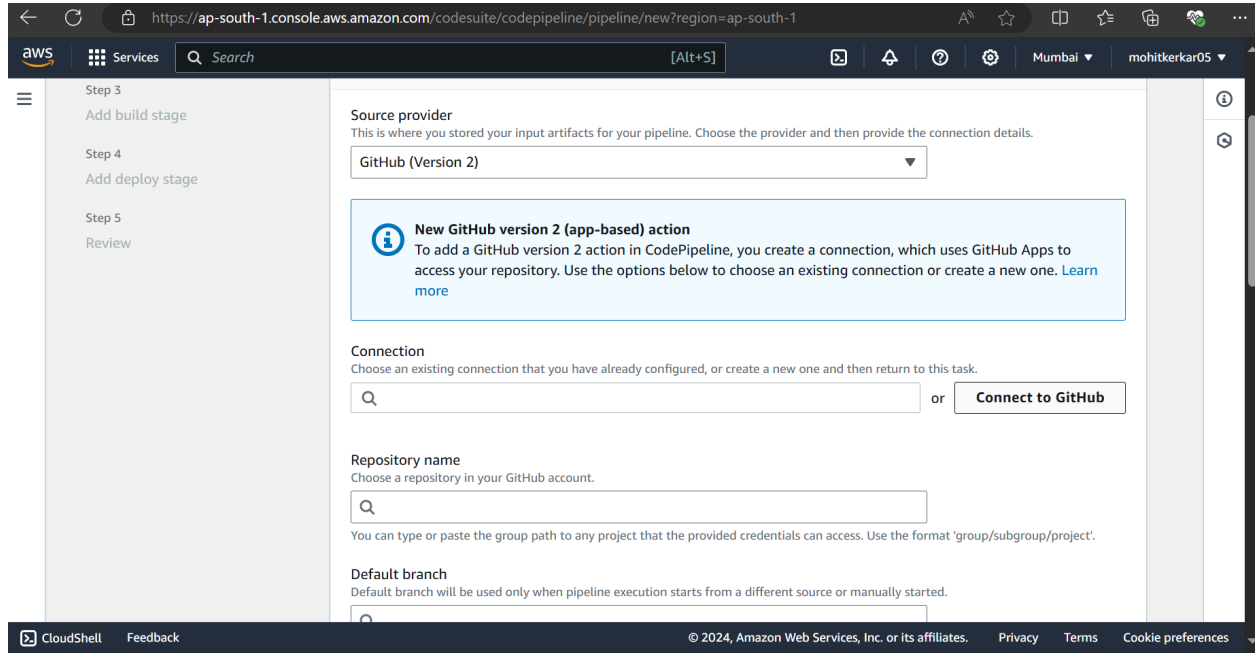
The screenshot shows the AWS CodePipeline console in the 'ap-south-1' region. The breadcrumb navigation is 'Developer Tools > CodePipeline > Pipelines > Create new pipeline'. The left sidebar shows a five-step process: Step 1: Choose pipeline settings (active), Step 2: Add source stage, Step 3: Add build stage, Step 4: Add deploy stage, and Step 5: Review. The main content area is titled 'Choose pipeline settings' with a subtitle 'Step 1 of 5'. It contains three sections: 'Pipeline settings' with a text input for 'Pipeline name' (containing 'pipeline1') and a note that the name cannot be edited after creation; 'Pipeline type' with a blue information box stating that V1 pipelines are deprecated and V2 is recommended; and 'Execution mode' with a radio button selected for 'Superseded'. The footer includes 'CloudShell', 'Feedback', and copyright information for 2024.

And click on next ...

The screenshot shows the 'Variables' step of the pipeline creation process. The breadcrumb navigation is 'Developer Tools > CodePipeline > Pipelines > Create new pipeline'. The left sidebar shows the same five-step process. The main content area is titled 'Variables' with a subtitle 'Step 2 of 5'. It contains a text input for 'Variable name' (containing 'pipeline1'), a text area for 'Variable value' (containing 'pipeline1'), and a note that choosing this option requires pipeline type V2. Below this is a section for 'Advanced settings' with a 'Next' button. The footer includes 'CloudShell', 'Feedback', and copyright information for 2024.

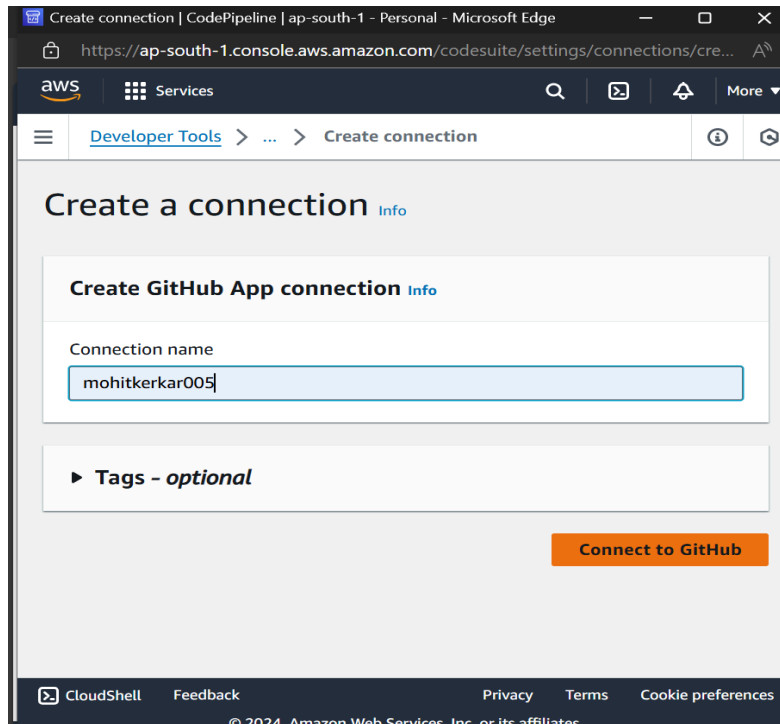
Step 4: Github connection

In this step, we are supposed to create a github connection and add our existing repository over here i.e the one we forked earlier



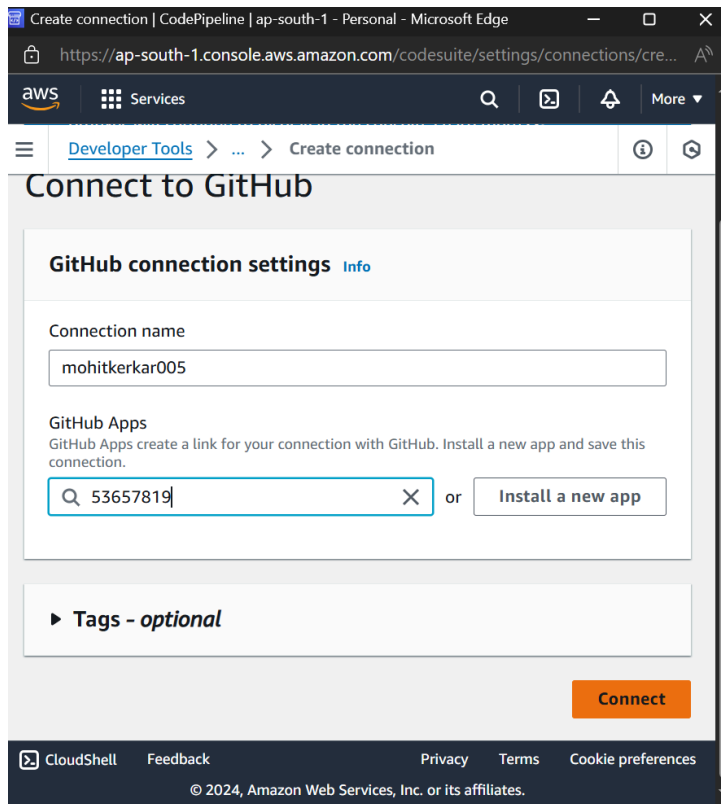
The screenshot shows the AWS CodePipeline console in the 'Add deploy stage' step configuration. The 'Source provider' is set to 'GitHub (Version 2)'. A blue box highlights the 'New GitHub version 2 (app-based) action' section, which states: 'To add a GitHub version 2 action in CodePipeline, you create a connection, which uses GitHub Apps to access your repository. Use the options below to choose an existing connection or create a new one. [Learn more](#)'. Below this, the 'Connection' section has a search bar and a 'Connect to GitHub' button. The 'Repository name' section has a search bar and a note: 'You can type or paste the group path to any project that the provided credentials can access. Use the format 'group/subgroup/project''. The 'Default branch' section has a note: 'Default branch will be used only when pipeline execution starts from a different source or manually started.' The bottom of the console shows the AWS logo, 'CloudShell', 'Feedback', and copyright information for Amazon Web Services, Inc. or its affiliates.

We are supposed to enter our github username so as to proceed towards making the connection

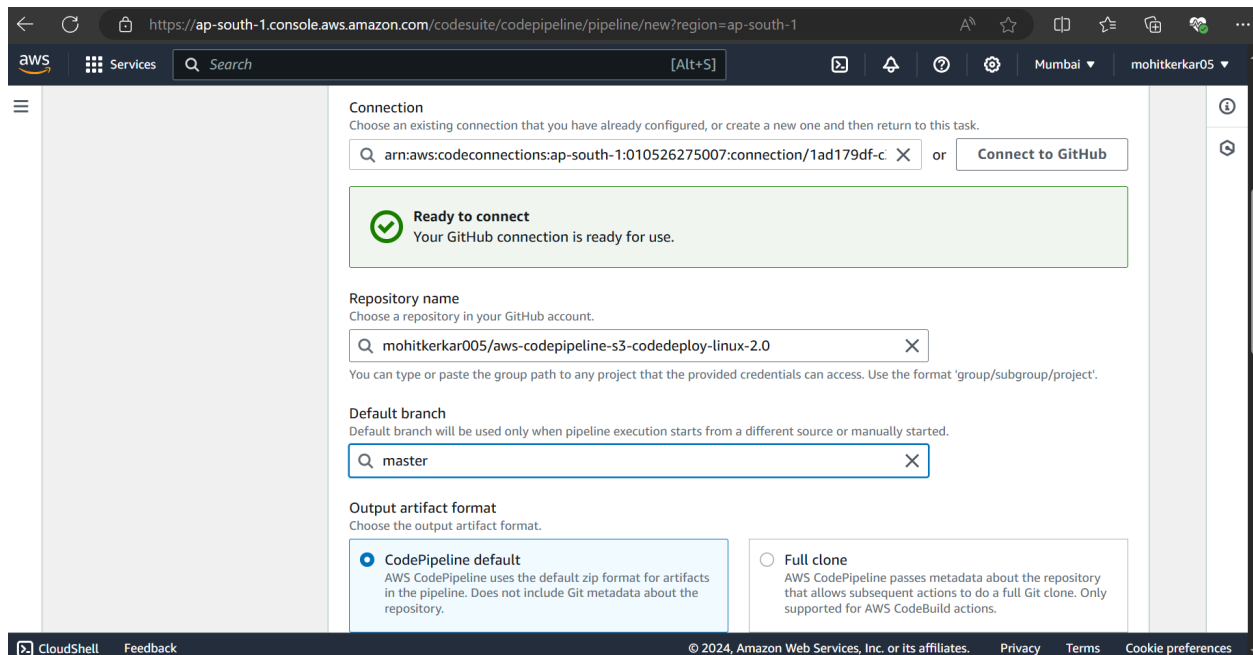


The screenshot shows the 'Create a connection' form in the AWS CodePipeline console. The form is titled 'Create a connection' with an 'Info' link. Below the title is a section 'Create GitHub App connection' with an 'Info' link. The 'Connection name' field is filled with 'mohitkerkar005'. Below this is a section 'Tags - optional' with a right-pointing triangle icon. At the bottom of the form is a large orange button labeled 'Connect to GitHub'. The bottom of the console shows the AWS logo, 'CloudShell', 'Feedback', and copyright information for Amazon Web Services, Inc. or its affiliates.

Now to finalize our connection, we are to install an application which connects AWS to our github account and repository.



Post the establishment of the connection, this is the message that is displayed. We can further select the branch of our repository that we want to connect.



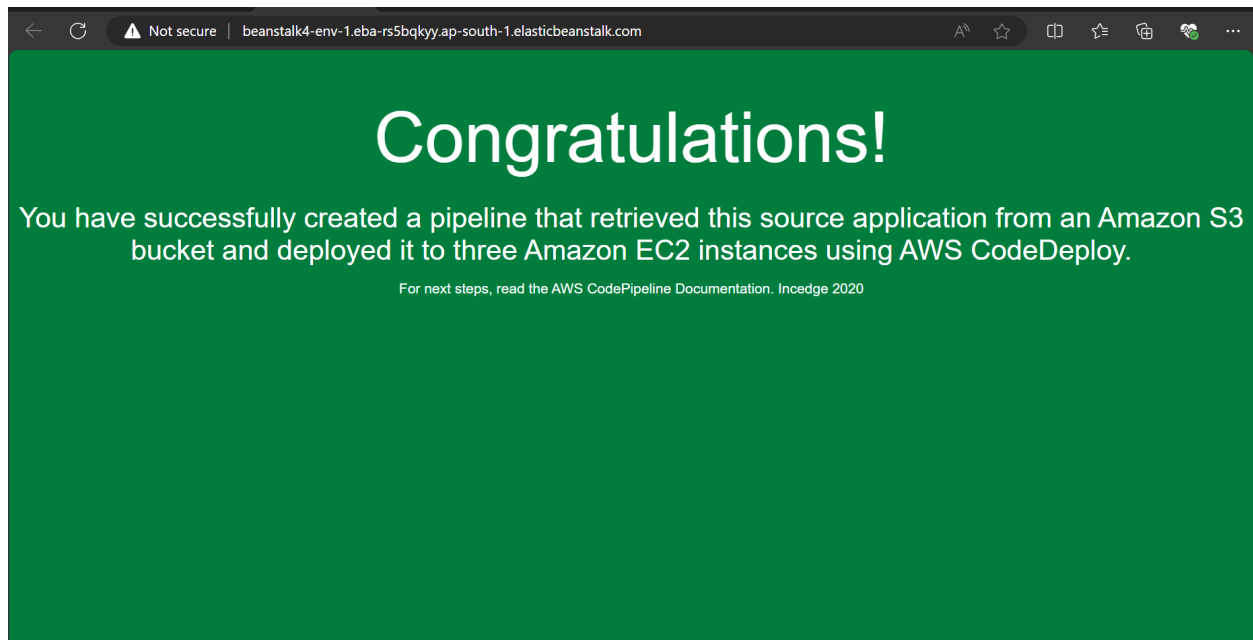
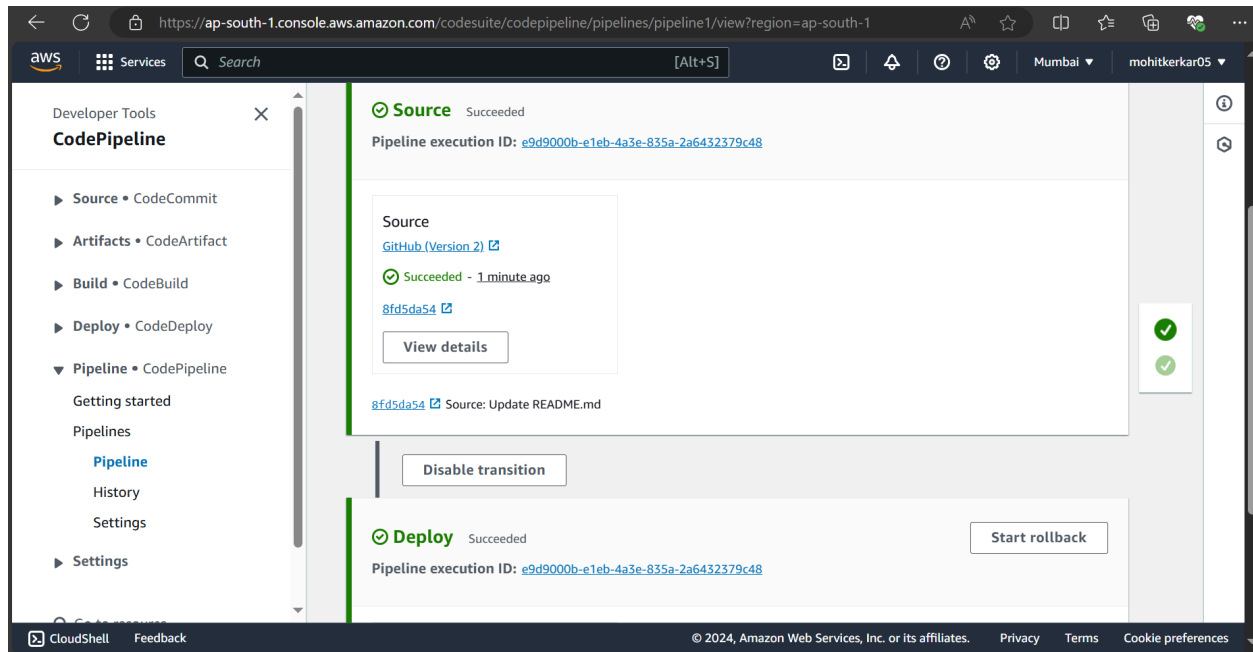
Step 5: Deployment stage:

We are expected to skip the build stage and move towards the deployment step. In the deployment step we are supposed to choose the Elastic Beanstalk application and the environment that we created earlier and proceed with our pipeline creation

The screenshot shows the AWS CodePipeline console in the 'Add deploy stage' step (Step 4 of 5). The breadcrumb navigation is 'Developer Tools > CodePipeline > Pipelines > Create new pipeline'. The left sidebar shows the progress: Step 1 (Choose pipeline settings), Step 2 (Add source stage), Step 3 (Add build stage), Step 4 (Add deploy stage), and Step 5 (Review). A blue information box states: 'You cannot skip this stage. Pipelines must have at least two stages. Your second stage must be either a build or deployment stage. Choose a provider for either the build stage or deployment stage.' The 'Deploy' section has a 'Deploy provider' dropdown set to 'AWS Elastic Beanstalk', a 'Region' dropdown set to 'Asia Pacific (Mumbai)', and an 'Input artifacts' section with a 'Learn more' link.

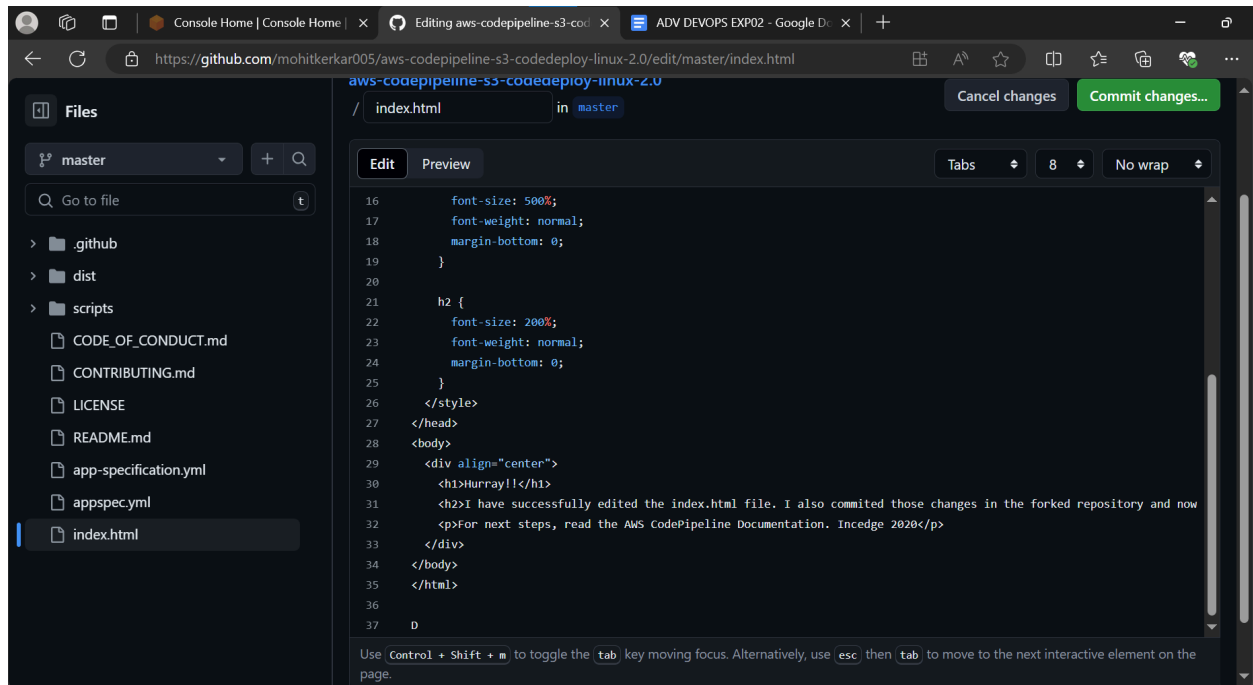
This screenshot shows the configuration details for the 'Add deploy stage' step. The 'Region' dropdown is set to 'Asia Pacific (Mumbai)'. The 'Input artifacts' section has a dropdown menu and a note 'No more than 100 characters'. The 'Application name' section has a text input field containing 'beanstalk4'. The 'Environment name' section has a dropdown menu with 'Beanstalk4-env-1' selected, and a note 'environment in the AWS Elastic'. There is a checkbox for 'Configure automatic rollback on stage failure' which is currently unchecked. At the bottom right, there are 'Cancel', 'Previous', and 'Next' buttons.

Step 6: Post deployment stage: When all the stages run successfully, this is what is displayed onto the screen. It shows us that our application and our environment have successfully been deployed using a dedicated pipeline created



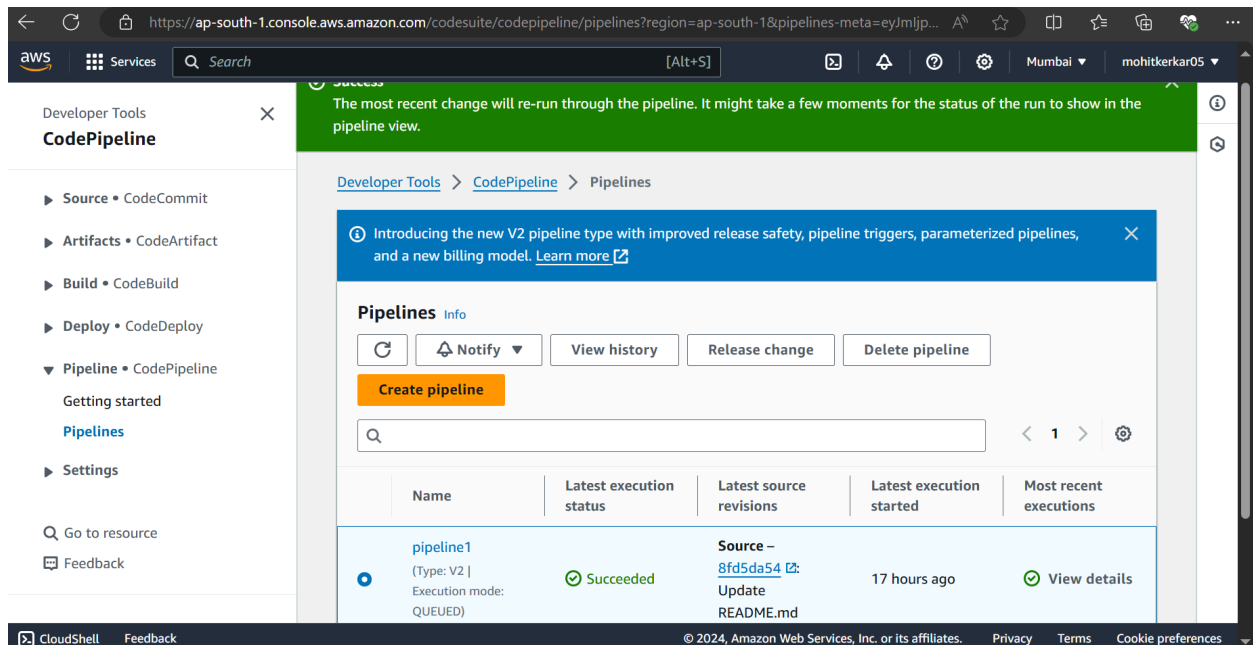
Step 7: Committing changes to your github code

Now, we will go to our forked repository and make some changes to the index.html file. On making the desired changes, we are supposed to commit those changes on our forked repository. Write a good commit message so as to recognize it when it appears on the pipeline.

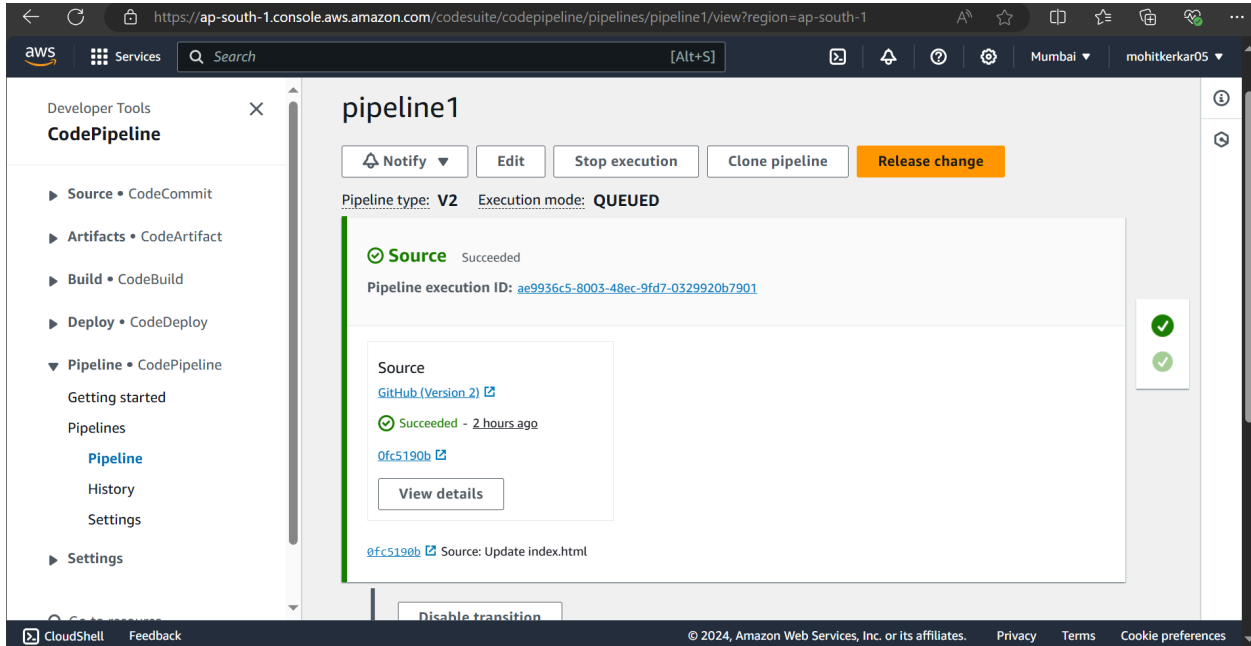


Step 8: Apply the newly made changes in index.html onto our pipeline

Come back to the Codepipeline section and select the pipeline through which we successfully created and deployed our application. Click on the release change option to apply the latest changes/commits from our github repository to our pipeline



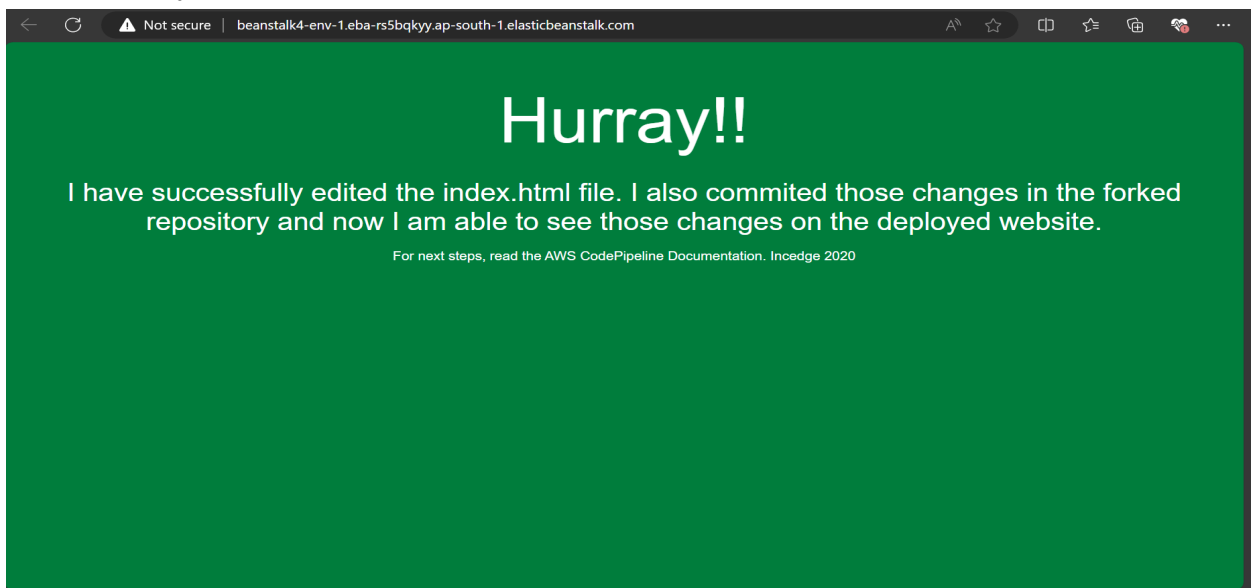
Once the changes have been applied, we see the commit message that we wrote for the latest commit on our repository being reflected on our pipeline. Over here, it would be seen somewhere near the bottom of the image that is attached. "Update index.html" was the latest commit message in the github repository



Step 9: Open the Domain of our Elastic Beanstalk environment

Now, we navigate back to our Elastic Beanstalk environment and open the environment domain of our deployed application

The text in this image is clearly distinguishable from the earlier website's text meaning that the changes that we made to our code in index.html has successfully been applied to the website that we deployed



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