Computer System Benchmarking

Performance Evaluation

This Experiment has been carried out on Chameleon testbed (https://www.chameleoncloud.org)

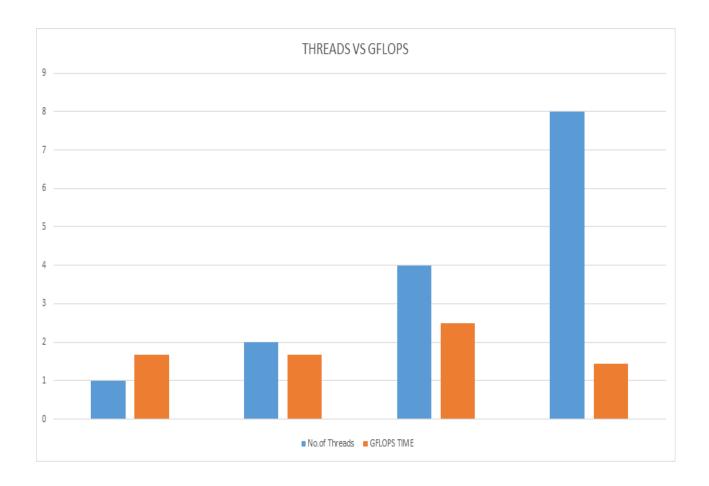
By using KVM virtual machine m1.medium (2 virtual processors with 4GB RAM and 40GB disk).

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1. CPU Benchmarking

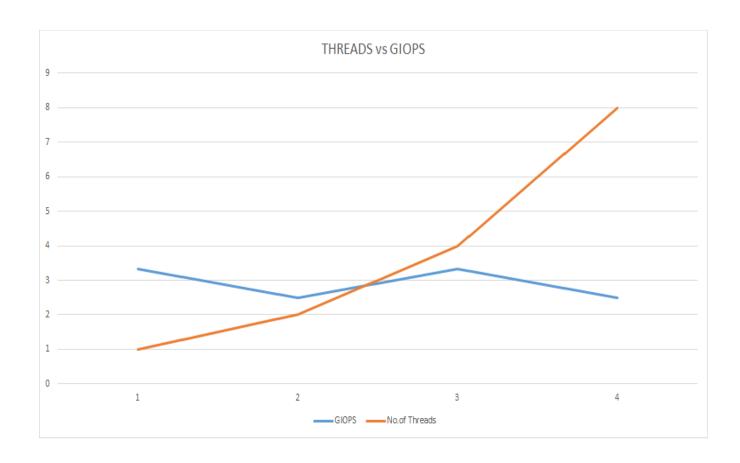
1.1. GFlops



Above graph shows Threads vs GFlop time.

We can see that as threads increases GFlops time decreases which shows parallelism is working perfectly.

1.2. Glops

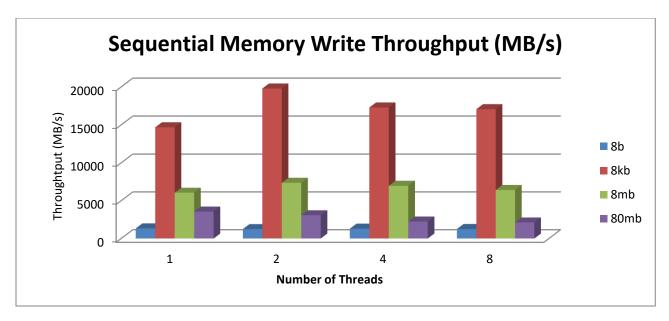


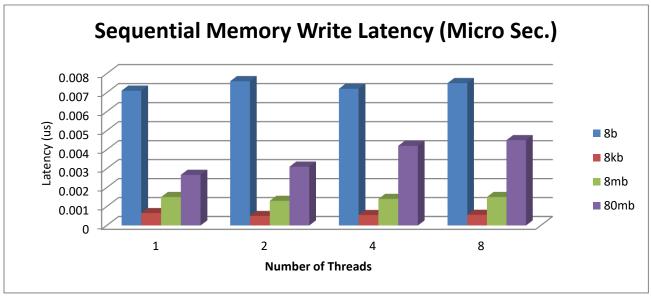
Above line chart shows Threads vs Glops time.

We can see that as threads increases Glops time decreases which shows parallelism is working perfectly.

2. Memory Benchmarking

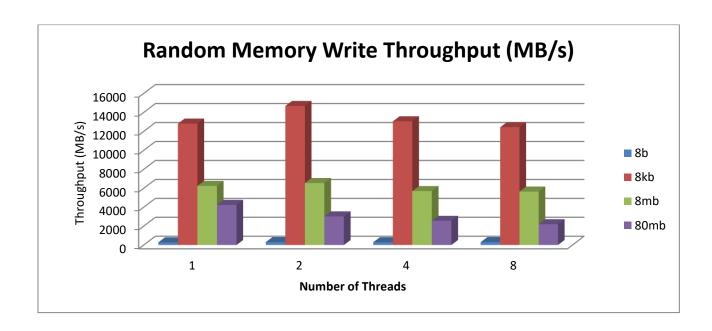
2.1. Sequential Memory Write

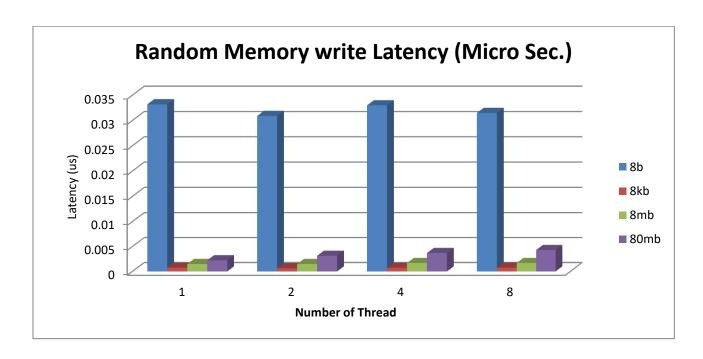




As number of Threads increases Throughput Increases & Latency Decreases due to parallelism.

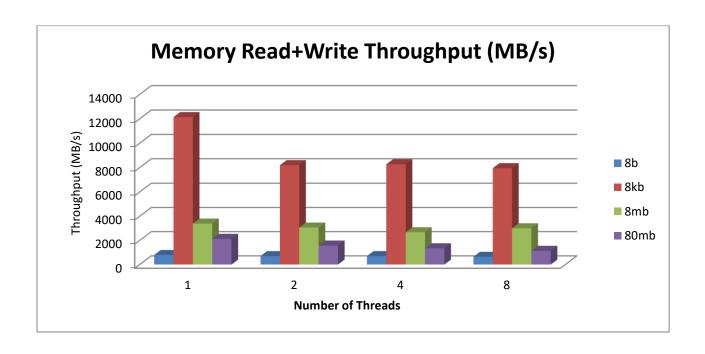
2.2. Random Memory Write

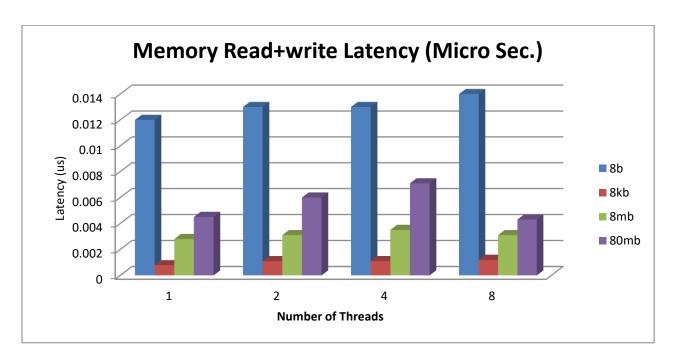




As number of Threads Increases Throughput Increases & Latency Decreases due to parallelism.

2.3. Memory Read + Write

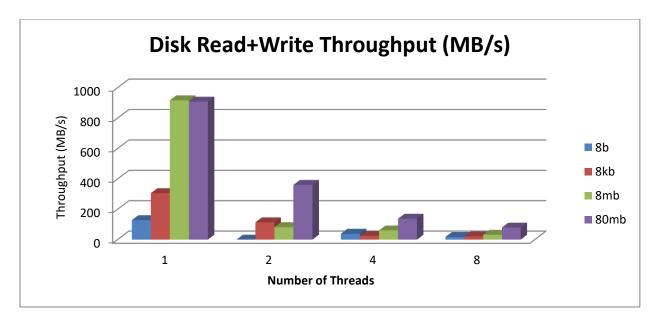


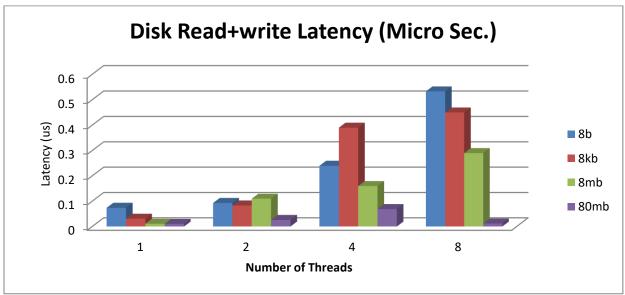


As number of Threads Increases Throughput Decreases & Latency Increases.

3. Disk Benchmarking

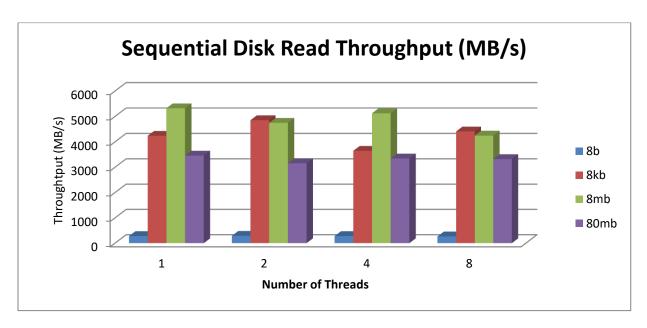
3.1. Disk Read + Write

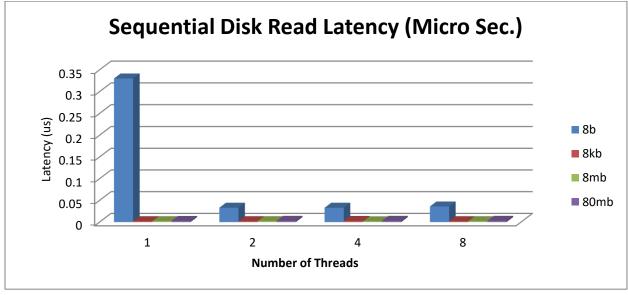




As number of Threads Increases Throughput Decreases & Latency Increases.

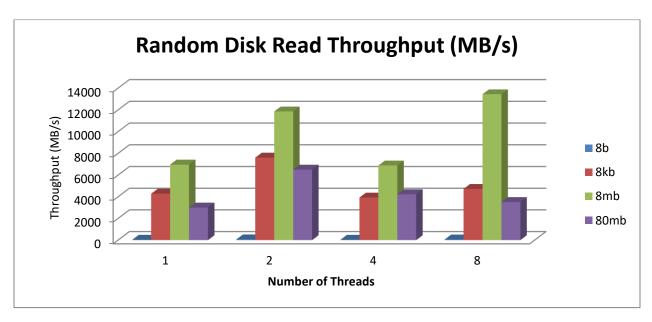
3.2. Sequential Disk Read

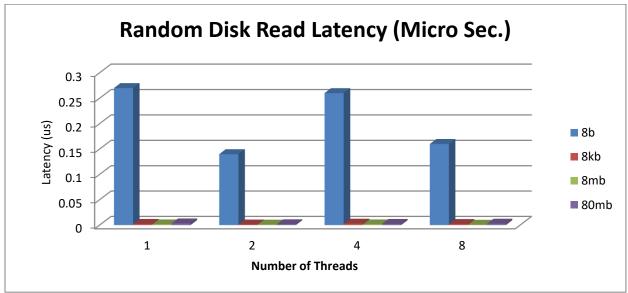




As number of Threads Increases Throughput Increases & Latency Decreases due to parallelism.

3.3. Random Disk Read





As number of Threads Increases Throughput Increases & Latency Decreases due to parallelism.

4. Conclusion

Through our Experiments we concluded that:

- In CPU GFlops is faster than IOps.
- Sequential Memory Write is faster than Random Memory write.
- Sequential Disk Read is faster than Random Disk Read.