MOHIT MAHAJAN'S JOURNAL

DATE: 23 July, 2025

DAY: Wednesday, Day: #3

AGENDA (If Any):

- Excel sheet Project.
- Spring Framework Intro
- Spring Boot Documentation intro

CONCEPT 1: Open CSV vs Apache Commons CSV

### **Apache Commons CSV**

#### **Pros:**

- Great for streaming large files (low memory footprint)
- More "manual control" (low-level API)
- Good performance and well-documented

#### Cons:

- You have to map fields manually
- No built-in support for mapping CSV to Java POJOs
- More verbose for simple use cases

### **OpenCSV**

#### **Pros:**

- Direct mapping to Java Beans (@CsvBindByName)
- Less boilerplate (especially if CSV has headers)
- Easier to use for simple to moderately complex CSVs
- Handles quotes, escape characters, etc. quite well

#### Cons:

- Slightly higher memory use on very large files
- Can get awkward for non-standard formats

Feature	Apache Commons CSV	OpenCSV	
Maintainer	Apache Software Foundation	Independent developers (opencsv.sf.net)	
Annotation support	X Not built-in	✓ Yes (@CsvBindByName, etc.)	
Reading CSV	☑ Fluent, flexible	✓ Very clean with bean-binding	
Writing CSV	✓ Good	Excellent with bean support	
Bean mapping (POJO)	Manual	Automatic via annotations	
CSV validation	× Manual	Some out-of-box validators	
Custom separators/quotes	Highly configurable	Also configurable	
Multiline values	✓ Supported	✓ Supported	
Ease of use for POJOs	Moderate	© Much easier	
Best Use Case	When you want low-level control	When you want fast POJO mapping	

OpenCSV: Introduction to OpenCSV | Baeldung

Apache Commons CSV: Introduction to Apache Commons CSV | Baeldung

CONCEPT 2: H2 In-Memory Database

**H2**, Mr. Stark — the **imaginary friend** of relational databases.

Let me break it down the Jarvis way.

# **H2 In-Memory Database: Explained**

## TL;DR:

H2 is a lightweight, fast, embedded Java SQL database.

If you tell it to run **in-memory**, it stores all your data in **RAM**, not on disk.

When the app shuts down?

Boom. Data gone. Like a Snapchat.

# Why does it exist?

Because developers are tired of:

- Installing MySQL or Postgres just to test one query
- Slowing down builds due to external DBs
- Waiting 15 mins for QA to "get the DB running again"

So instead, you do this:

```
properties
spring.datasource.url=jdbc:h2:mem:testdb
spring.datasource.driverClassName=org.h2.Driver
spring.datasource.username=sa
spring.datasource.password=
spring.h2.console.enabled=true
```

And **boom**, you've got a fully operational SQL database in memory for:

- Unit tests
- Prototyping
- Demos
- Mocking database logic

## **Storage Modes in H2**

Mode	What It Means
mem:	In-memory only (RAM, volatile)
file:	File on disk (persistent)
tcp:	Run it as a client/server DB
jdbc:h2:mem:	Your go-to in-memory URL

# **✓** Pros

- Blazing fast (it's RAM)
- Great for testing
- No setup required
- Fully SQL compliant
- Built-in web console to inspect tables at runtime



- Data is gone when the app stops
- Not meant for production (unless you're really into edge cases)
- No heavy lifting like big relational DBs

# Real Use Case in Spring Boot

Say you're building your CSV-to-MySQL pipeline. During dev/test, instead of messing with MySQL creds, you can flip a switch:

```
// application-dev.properties
spring.datasource.url=jdbc:h2:mem:testdb

Then, later in prod:
// application-prod.properties
spring.datasource.url=jdbc:mysql://real-server-url/db
```

# Bottom Line

#### H2 is your personal test DB that lives and dies with your app runtime.

Great for mocking, testing, and iterating fast without bothering MySQL.

Want me to spin up a quick Spring Boot test setup with H2 + sample repository? One snap away.

#### application.properties:

```
spring.h2.console.enabled=true
spring.h2.console.path=/h2-console
# ==============
spring.jpa.hibernate.ddl-auto=update
spring.jpa.database-platform=org.hibernate.dialect.H2Dialect
# Show SQL in logs (for debugging)
spring.jpa.show-sql=true
spring.jpa.properties.hibernate.format_sql=true
# Enables task scheduling
spring.task.scheduling.pool.size=2
# ==============
# = Logging
# Root logging level
logging.level.root=INFO
logging.level.org.hibernate.SQL=DEBUG
logging.level.org.hibernate.type.descriptor.sql=TRACE
```

CONCEPT 3:

MIME:

MIME (Multipurpose Internet Mail Extensions) types are identifiers sent over networks (e.g., HTTP) to tell the receiver what kind of file is being transmitted. Think of it as a polite header handshake.

#### 2. How Windows + Software "Understands" It

#### Windows OS:

- Uses file extensions (.csv, .docx, etc.) to associate the file with a default program.
- Does not look at the content or MIME internally (unless a specific application does).
- So if you rename sensor\_readings.csv to sensor\_readings.docx, Windows might try to open it with Word but it'll fail because content doesn't match the expected format.

#### Applications (like Excel, Word, Browsers):

- **Browsers**: rely on the **MIME type** (sent by server). If a server sends a .csv file with text/plain, the browser may not open Excel but offer to download.
- Excel:
  - o Looks for .csv extension or user-driven import.
  - Treats first row as header by default (doesn't need MIME).
  - o Uses system regional settings (comma vs semicolon) to parse values.

### 3. CSV Headers

- In a .csv file, the first row is assumed to be the header.
- OpenCSV (and Apache Commons CSV) uses this to map values to fields, e.g.,

csv

SensorID, Timestamp, Reading Value, Location

If the first row is missing, it's like jumping into an Avengers mission without Jarvis telling you who's who.

## 4. Software Expectations: Header + Format

Software	Needs Headers?	Based On File	MIME
		Extension?	Used?
Excel	Not required but used if present	Yes	No
Browsers	No, but headers shown in preview	No	Yes
Spring	Required for mapping	No	No
Boot/OpenCSV	(@CsvBindByName)	NO	No

Windows Explorer Doesn't care Yes No

### What This Means for You:

- Keep your sensor\_readings.csv with headers. You're good.
- OpenCSV will use headers to map to your POJO.
- No MIME magic needed unless you serve this over HTTP.

# File Extension → MIME Type → OS/Software Behavior Table

File Extens ion	MIME Type	Treated As	Notes
.csv	text/csv	Plain text table	Needs headers for
.tsv	text/tab-separated-values	Plain text table	structured import Same as CSV, tab delimited
.json	application/json	Structured data (text)	Used in APIs, config files
.xml	application/xml or text/xml	Structured data (text)	Hierarchical, used in config, SOAP
.jpg /.jpeg	image/jpeg	Binary image	Common compressed image
.png	image/png	Binary image	Lossless compressed image
.gif	image/gif	Binary image	Supports animation
.bmp	image/bmp	Binary image	Windows bitmap, large file size
.svg	<pre>image/svg+xml</pre>	XML vector image	Scalable, used in web
.pdf	application/pdf	Document (binary)	Portable document format
.doc	application/msword	Microsoft Word (binary)	Legacy Word format
.docx	<pre>application/vnd.openxmlformats- officedocument.wordprocessingml.documen t</pre>	Word (OpenXML)	Current Word format
.xls	application/vnd.ms-excel	Excel (binary)	Legacy Excel
.xlsx	<pre>application/vnd.openxmlformats- officedocument.spreadsheetml.sheet</pre>	Excel (OpenXML)	Current Excel format

.pptx	<pre>application/vnd.openxmlformats- officedocument.presentationml.presentat ion</pre>	PowerPoint (OpenXML)	PPTX format
.dwg	<pre>image/vnd.dwg(unofficial) or application/acad(AutoDesk legacy)</pre>	AutoCAD drawing AutoCAD	Binary, proprietary — not text readable
.dxf	<pre>image/vnd.dxf or application/dxf (rare)</pre>	vector drawing	ASCII or binary
.txt	text/plain	Raw text	No formatting
.zip	application/zip	Compressed archive	Contains multiple files
.rar	application/vnd.rar	Compressed archive	Needs WinRAR or similar
.7z	application/x-7z-compressed	Compressed archive	Stronger compression
.tar.g z	application/gzip	Unix compressed archive	Often used in deployments
.exe	application/octet-stream	Executable (Windows)	Dangerous if mishandled
.bin	application/octet-stream	Binary file	Generic byte stream

## **Additional Notes:**

- MIME types matter only in web apps, APIs, or upload validation.
- Windows uses **file extensions** to launch associated apps.
- Most Spring Boot controllers or file-upload systems rely on both file extension and MIME header when validating.

## For Your Practice App:

- If you want to validate uploaded file types, you should check:
  - File extension (basic safety)
  - File MIME type (using Java's Files.probeContentType(Path) or via content sniffing)
  - Optionally, do header/content inspection (e.g., JSON must start with {, CSV should have delimiters)