## **ASSIGNMENT 6**

```
// Assignment 6 program 1
/* Declare a class called logic_gate to represent logic gates.
The class has three data members - input1, input2 and input3 to represent three inputs to the logic gate.
The class also has a virtual function member called get gate output.
Derive two classes from the base class logic_gate, namely, and_gate and or_gate to represent
'logical and gate' and 'logical or gate' respectively.
Define function get gate output in both of these classes to get the output of the gate.
Show use of above classes and functions to demonstrate dynamic polymorphism in function
main. */
#include<iostream>
#include<stdio.h>
#include<conio.h>
using namespace std;
class logic_gate{
     public:
       int input1,input2,input3;
       void get input(){
            cout << "\n Enter three inputs :";
               cin >> input1 >> input2 >> input3;
       }
      virtual void get gate output()=0;
};
```

class and gate:public logic\_gate{

```
public:
  void get_gate_output(){
        int o1;
        o1=input1 & input2 & input3;
         cout << "\n Output for the AND logic gate is :" << o1;</pre>
  }
};
class or_gate:public logic_gate{
  public:
    void get_gate_output(){
        int o2;
        o2=input1 | input2 | input3;
         cout << "\n Output for the OR logic gate is :" << o2;</pre>
}
};
int main()
{
    logic_gate *ptr;
    and_gate ag;
    or_gate og;
    ptr = &ag;
    ptr -> get_input();
    ptr -> get_gate_output();
  ptr = \&og;
```

```
/*Create class ITEM with item_code, item_rate and
quantity as data members.
Create an array of pointers to objects of class ITEM.
Write a member function which will calculate the
amount of item.
Print item_code and amount of item.*/
#include<iostream>
#include<conio.h>
using namespace std;
class item
int code;
float rate;
int quantity;
public:
void getdata(int c, float r, int q)
{
code = c; rate = r; quantity = q;
void calculate()
{
rate = quantity * rate;
void show()
```

```
cout << "\nCode : " << code << "\n";
cout << "Price: " << rate << "\n";
}
};
const int size = 2;
int main()
{
item *p = new item[size];
item *d = p;
int x,z,i;
float y;
//system("cls");
for(i=0; i<size; i++)</pre>
{
cout << "\nInput code for item " << i+1 << ": ";
cin >> x;
cout << "\nInput price for item " << i+1 << ": ";</pre>
cin >> y;
cout << "\nInput quantity for item " << i+1 << ": ";</pre>
cin >> z;
p -> getdata(x,y,z);
p++;
}
```